

# 화일처리 보고서

## B-Tree 삽입

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강의 슬라이드를 참조하였습니다.

## 1 출력 결과

output.txt

File Processing		B-Tree	
M = 3			
Insert 40	40		
Insert 11	11 40		
Insert 77	11 40 77		
Insert 33	11 33 40 77		
Insert 20	11 20 33 40 77		
Insert 90	11 20 33 40 77 90		
Insert 99	11 20 33 40 77 90 99		
Insert 70	11 20 33 40 70 77 90 99		
Insert 88	11 20 33 40 70 77 88 90 99		
Insert 80	11 20 33 40 70 77 80 88 90 99		
Insert 66	11 20 33 40 66 70 77 80 88 90 99		
Insert 10	10 11 20 33 40 66 70 77 80 88 90 99		
Insert 22	10 11 20 22 33 40 66 70 77 80 88 90 99		
Insert 30	10 11 20 22 30 33 40 66 70 77 80 88 90 99		
Insert 44	10 11 20 22 30 33 40 44 66 70 77 80 88 90 99		
Insert 55	10 11 20 22 30 33 40 44 55 66 70 77 80 88 90 99		
Insert 50	10 11 20 22 30 33 40 44 50 55 66 70 77 80 88 90 99		
Insert 60	10 11 20 22 30 33 40 44 50 55 60 66 70 77 80 88 90 99		
Insert 100	10 11 20 22 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 28	10 11 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 18	10 11 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 9	9 10 11 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 5	5 9 10 11 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 17	5 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 6	5 6 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 3	3 5 6 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 1	1 3 5 6 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 4	1 3 4 5 6 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 2	1 2 3 4 5 6 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 7	1 2 3 4 5 6 7 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 8	1 2 3 4 5 6 7 8 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 77 80 88 90 99 100		
Insert 73	1 2 3 4 5 6 7 8 9 10 11 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 12	1 2 3 4 5 6 7 8 9 10 11 12 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 13	1 2 3 4 5 6 7 8 9 10 11 12 13 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 14	1 2 3 4 5 6 7 8 9 10 11 12 13 14 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 16	1 2 3 4 5 6 7 8 9 10 11 12 13 14 16 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 15	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 25	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 25 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 24	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 24 25 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 28	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 24 25 28 30 33 40 44 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 45	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 24 25 28 30 33 40 44 45 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 49	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 24 25 28 30 33 40 44 45 49 50 55 60 66 70 73 77 80 88 90 99 100		
Insert 42	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 20 22 24 25 28 30		

## 2 소스 코드

3

```

3  #include <stack>
4  #include <algorithm>
5  using namespace std;
6
7  class BTreeNode {
8  public:
9      BTreeNode(int key) {
10         keys.push_back(key);
11         childs.assign(2, nullptr);
12         n = 1;
13     }
14     BTreeNode(const BTreeNode *node) : n(node->n), keys(node->keys), childs(node->childs) {}
15     ~BTreeNode() {
16         for (auto child : childs) delete child;
17     }
18     void insertKey(int newKey, BTreeNode *newChild=nullptr) {
19         keys.push_back(newKey);
20         childs.push_back(newChild);
21         int i = ++n - 1;
22         while (i > 0 && keys[i] < keys[i-1]) {
23             swap(keys[i], keys[i-1]);
24             swap(childs[i], childs[i+1]);
25             i--;
26         }
27     }
28     int n = 0;
29     vector<int> keys;
30     vector<BTreeNode*> childs;
31     static int M;
32 };
33
34 int BTreeNode::M = 3;
35
36 bool insertBT(BTreeNode *&T, int newKey) {
37     if (T == nullptr) {
38         T = new BTreeNode(newKey);
39         return true;
40     }
41     stack<BTreeNode*> st;
42     BTreeNode *x = T;
43     while (x != nullptr) {
44         int i = 0;
45         while (i < x->n && newKey > x->keys[i]) i++;
46         if (i < x->n && newKey == x->keys[i]) return false;
47         st.push(x);
48         x = x->childs[i];
49     }
50
51     BTreeNode *newChild = nullptr;
52     while (true) {
53         x = st.top(); st.pop();
54         x->insertKey(newKey, newChild);
55         if (x->n < BTreeNode::M) break;
56         newKey = x->keys[x->n/2];
57         newChild = new BTreeNode(x);
58         x->keys.resize(x->n/2);

```

```

59     x->childs.resize(x->n/2+1);
60     x->n /= 2;
61     newChild->keys.erase(newChild->keys.begin(), newChild->keys.begin() + newChild->n/2+1);
62     newChild->childs.erase(newChild->childs.begin(), newChild->childs.begin() + newChild->n/2+1);
63     newChild->n -= newChild->n / 2 + 1;
64     if (st.empty()) {
65         T = new BTreeNode(newKey);
66         T->childs[0] = x;
67         T->childs[1] = newChild;
68         break;
69     }
70 }
71
72 return true;
73 }
74
75 bool deleteBT(BTreeNode *&T, int oldKey) {
76     // TODO:
77 }
78
79 void inorderBT(BTreeNode *T) {
80     if (T == nullptr) return;
81     for (int i=0; i<T->n; ++i) {
82         inorderBT(T->childs[i]);
83         cout << T->keys[i] << ' ';
84     }
85     inorderBT(T->childs[T->n]);
86 }
87
88 int main() {
89     cout << " File Processing " << endl;
90     cout << "      B-Tree" << endl;
91     cout << "=====" << endl;
92
93     int insertKeys[] = {
94         40, 11, 77, 33, 20, 90, 99, 70, 88, 80,
95         66, 10, 22, 30, 44, 55, 50, 60, 100, 28,
96         18, 9, 5, 17, 6, 3, 1, 4, 2, 7,
97         8, 73, 12, 13, 14, 16, 15, 25, 24, 28,
98         45, 49, 42, 43, 41, 47, 48, 46, 63, 68,
99         61, 62, 64, 69, 67, 65, 54, 59, 58, 51,
100        53, 57, 52, 56, 83, 81, 82, 84, 75, 89
101    };
102
103    BTreeNode *root = nullptr;
104
105    BTreeNode::M = 3;
106    cout << "M = 3" << endl;
107    for (int key : insertKeys) {
108        cout << "Insert " << key << '\t';
109        insertBT(root, key);
110        inorderBT(root);
111        cout << endl;
112    }
113
114    delete root;

```

```
115     root = nullptr;
116
117     cout << "=====" << endl;
118     BTreeNode::M = 4;
119     cout << "M = 4" << endl;
120     for (int key : insertKeys) {
121         cout << "Insert " << key << '\t';
122         insertBT(root, key);
123         inorderBT(root);
124         cout << endl;
125     }
126
127     delete root;
128
129     return 0;
130 }
```

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