## HelloWorld/HelloWorld/Program.cs

```
namespace HelloWorld;
internal class Program
    static void Main(string[] args)
        Message myMessage = new Message("Hello, World! Greetings from
       Message Object. My Student ID is 104828510.");
        myMessage.Print();
        string[] Names = { "Phoebe", "Rachel", "Monica" };
        string ad = "Wren";
        while (true)
            Console.WriteLine("Please enter your name: ");
            string name = Console.ReadLine();
            if (name.ToLower() == "exit")
                Console.WriteLine("See Ya!");
                break;
            }
            bool Found = false;
            for (int i = 0; i < Names.Length; i++)</pre>
                if (name.ToLower() == Names[i].ToLower())
                    Console.WriteLine($"Hi, {Names[i]}!");
                    Found = true;
            }
            if (!Found)
                if (name.ToLower() == ad.ToLower())
                    Console.WriteLine("Hi Wren the administrator~");
                    Found = true;
                }
            }
            if (!Found)
                Console.WriteLine("Welcome to OOP!");
            }
```

```
}
}
```

## HelloWorld/HelloWorld/Message.cs

```
using System;
namespace HelloWorld
{
   internal class Message
   {
      private string _text;

      public Message(string text)
      {
        _text = text;
      }

      public void Print()
      {
            Console.WriteLine(_text);
      }
}
```

## Output:

## Running the debugger:

```
## Visual Studio
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```