Intel RAID

Approach

OSS (Open-source Software)

- mdadm
 - Linux utility for RAID control
 - Code for Intel RAID
 - https://github.com/neilbrown/mdadm/blob/master/super-intel.c
 - Can find same Signature in storage

```
3b9e655c00 49 6E 74 65 6C 20 52 61-69 64 20 49 53 4D 20 43 Intel Raid ISM C 3b9e655c10 66 67 20 53 69 67 2E 20-31 2E 32 2E 30 32 00 00 fg Sig. 1.2.02... 3b9e655c20 75 A5 D7 28 14 02 00 00-E1 68 56 0D 7D 0C 00 00 u¥*(....áhV.)...
```

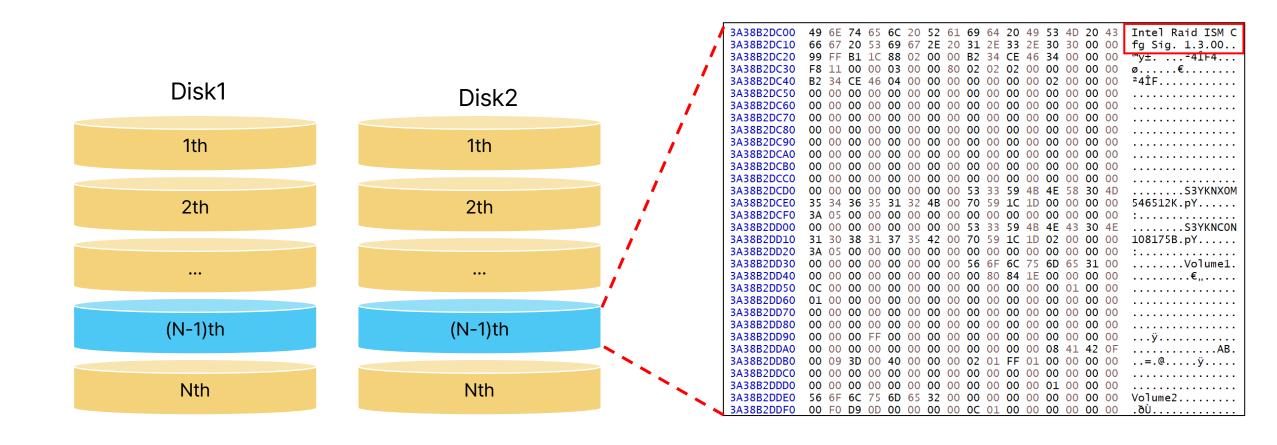
Data in .img file

```
/* MPB == Metadata Parameter Block */
#define
MPB_SIGNATURE "Intel Raid ISM Cfg Sig. "
#define MPB_SIG_LEN (strlen(MPB_SIGNATURE))
#define MPB_VERSION_RAID0 "1.0.00"
#define MPB_VERSION_RAID1 "1.1.00"
#define MPB_VERSION_MANY_VOLUMES_PER_ARRAY "1.2.00"
#define MPB_VERSION_3OR4_DISK_ARRAY "1.2.01"
#define MPB_VERSION_RAID5 "1.2.02"
#define MPB_VERSION_SOR6_DISK_ARRAY "1.2.04"
#define MPB_VERSION_CNG "1.2.06"
#define MPB_VERSION_ATTRIBS "1.3.00"
#define MAX_SIGNATURE_LENGTH 32
#define MAX_RAID_SERIAL_LEN 16
```

OSS code

Summary

Metadata exists in (N-1)th sector



Structure

- Metadata
 - Header(IMSM_SUPER)
 - Signature
 - Disk(IMSM_DISK)
 - Serial number
 - Size of disk
 - VDisk(IMVM_DEV)
 - Size of VDisk
 - Disk index consisting Vdisk

```
Intel Raid ISM C
        49 6E 74 65 6C 20 52 61 69 64 20 49 53 4D 20 43
        66 67 20 53 69 67 2E 20 31 2E 33 2E 30 30 00 00
                                           fg Sig. 1.3.00..
3A38B2DC10
        99 FF B1 1C 88 02 00 00 B2 34 CE 46 34 00 00 00
                                           ™ÿ±.^...²4ÎF4...
3A38B2DC20
        F8 11 00 00 03 00 00 80 02 02 02 00
3A38B2DC30
3A38B2DC40
        B2 34 CE 46 04 00 00 00 00 00 00 02 00 00 00
        3A38B2DC50
3A38B2DC60
        3A38B2DC70
3A38B2DC80
        00 00 00 00 00 00 00 00 00 00 00
3A38B2DC90
        3A38B2DCA0
        3A38B2DCB0
        00 00 00 00 00 00 00 00 00 00 00 00
3A38B2DCC0
        3A38B2DCD0
                00 00 00 00
                         53 33 59
        35 34 36 35 31 32 4B 00 70 59 1C 1D 00 00 00 00
                                           546512K.pY..
3A38B2DCE0
        3A 05 00 00 00 00 00 00 00 00 00 00
3A38B2DCF0
                                            .....S3YKNCON
3A38B2DD00
              00 00 00 00 00
                         53 33 59 4B
        31 30 38 31 37 35 42 00 70 59 1C 1D 02
3A38B2DD10
                                           108175B.pY.....
3A38B2DD20
        3A 05 00 00 00 00 00 00 00
                                            .......Volume1.
3A38B2DD30
        00 00 00 00 00 00 00 00 56 6F 6C 75 6D 65 31 00
3A38B2DD40
        00 00 00 00 00 00 00 00 00 80 84 1E 00 00 00 00
3A38B2DD50
        OC 00 00 00 00 00 00 00 00 00 00 00 00
3A38B2DD60
        01 00 00 00 00 00 00 00 00 00 00 00
3A38B2DD70
        3A38B2DD80
3A38B2DD90
        3A38B2DDA0
        00 00 00 00 00 00 00 00 00 00 00 08
3A38B2DDB0
        00 09 3D 00 40 00 00 00 02 01 FF 01 00 00 00 00
3A38B2DDC0
        3A38B2DDD0
        56 6F 6C 75 6D 65 32 00 00 00 00 00 00 00 00 00
                                           Volume2.
3A38B2DDE0
3A38B2DDF0
        00 F0 D9 0D 00 00 00 0C 01 00 00 00 00 00
```

Structure

IMSM_SUPER

Field Name	Description/Value								
Signature	Signature: Magic + Version info								
Metadata Block Size	Size of Meta Block								
Attributes	Information about available RAID modes								
Disk Number	Total number of disks used								
Device Number	Number of volumes set								
Created Device Number	Number of disks used for the RAID volume								

Structure

- IMSM_DISK
 - A structure that contains information about the disk, such as the serial number, size

Field Name	Description/Value
Serial Number	Product serial number
Total Blocks Low	Total Sector Count(Low)
SCSIID	Connected port number
status	Status
Total_blocks High	Total Sector Count(High)

Structure

IMSM_DEV

IMSM_DEV

IMSM_VOL

IMSM_MAP

IMSM_DEV

• IMSM_VOL, information exists about Vdisk configured with IMSM_MAP

00	00	00	00	00	00	00	00	56	6F	6C	75	6D	65	31	00	Volume1.
00	00	00	00	00	00	00	00	00	80	84	1E	00	00	00	00	€,,
0C	00	00	00	00	00	00	00	00	00	00	00	00	01	00	00	
01	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	

Field Name	Description/Value
Volume	Volume Name
Size Low	Size of volume (Low)
Size High	Size of volume (High)
Status	Status
Reserved Blocks	Reserved block
Unique Volume Id	Volume ID

Structure

IMSM_VOL

IMSM_MAP

Field Name	Description/Value
Current migr unit	Migration
Checkpoint Id	Migration

Field Name	Description/Value								
Partiton LBA0 Low	The start of the volume LBA								
Blocks Per Member Low	Number of blocks for each disk								
Number of Data Stripes Low	Stripe Count								
Blocks Per Strip	The number of blocks that make up a Strip								
Raid_level	RAID Levels								

How MBP(Metadata Block Parameter) is recorded

- Starts from (N-1)th sector
- If size exceed one sector
- Records on (N-2)th sector

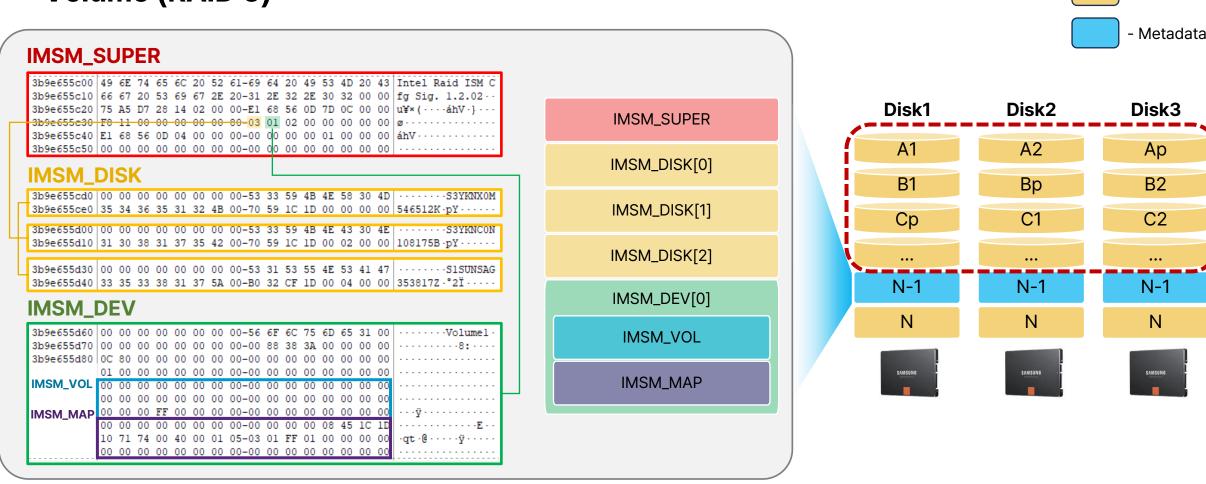
```
static int store_imsm_mpb(int fd, struct imsm_super *mpb)
   8723
   8724
                     void *buf = mpb;
   8725
                     __u32 mpb_size = __le32_to_cpu(mpb->mpb_size);
   8726
                     unsigned long long dsize;
   8727
                     unsigned long long sectors;
   8728
                     unsigned int sector size;
   8729
   8730
                     get_dev_sector_size(fd, NULL, &sector_size);
   8731
                     get dev size(fd, NULL, &dsize);
   8732
••• 8733
                     if (mpb size > sector_size) {
   8734
                             /* -1 to account for anchor */
   8735
                             sectors = mpb_sectors(mpb, sector_size) - 1;
   8736
   8737
                             /* write the extended mpb to the sectors preceeding the anchor */
   8738
                             if (lseek64(fd, dsize - (sector size * (2 + sectors)),
                                SEEK_SET) < 0
   8739
   8740
                                     return 1;
   8741
                             if ((unsigned long long)write(fd, buf + sector size,
   8742
   8743
                                sector_size * sectors) != sector_size * sectors)
                                     return 1;
   8744
   8745
   8746
   8747
                     /* first block is stored on second to last sector of the disk */
                     if (lseek64(fd, dsize - (sector_size * 2), SEEK SET) < 0)</pre>
   8749
                             return 1;
   8750
                     if ((unsigned int)write(fd, buf, sector size) != sector size)
   8751
   8752
                             return 1;
   8753
   8754
                     return 0;
   8755
   8756
```

Metadata structure

Intel RAID Metadata IMSM_SUPER IMSM_DISK[0] IMSM_DISK[...] Disk[n] Disk1 IMSM_DISK[n] 1th 1th IMSM_DEV[0] 2th 2th IMSM_VOL IMSM_MAP • • • IMSM_DEV[...] (N-1)th (N-1)th IMVM_VOL Nth Nth IMSM_MAP IMSM_DEV[n]

Intel RAID - Volume (3 Disk - RAID 5)

Volume (RAID 5)



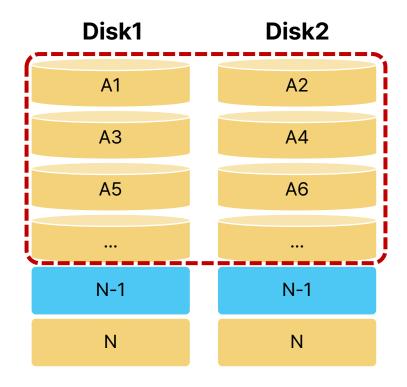
- Stripe

- Sector

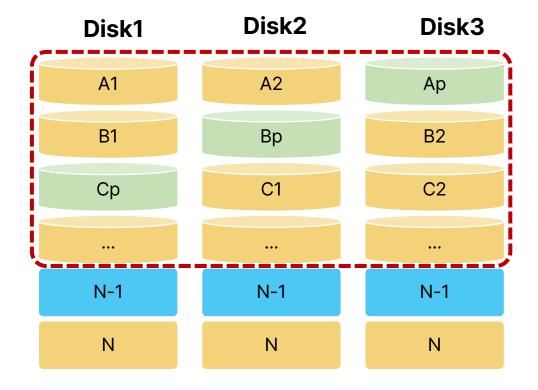
Intel RAID Metadata

Intel RAID Disk Layout

RAID 0



RAID 5

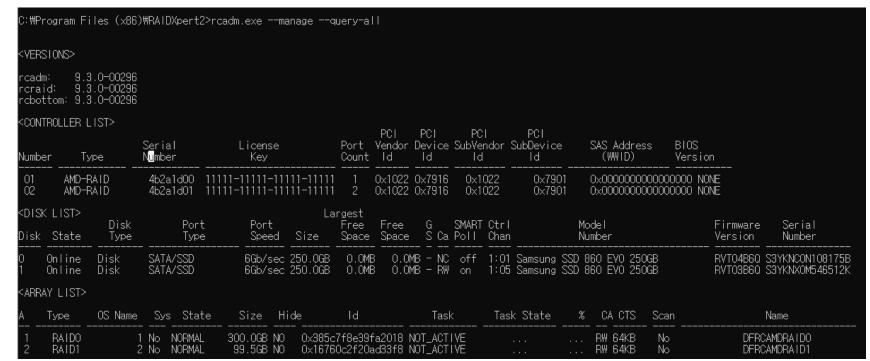




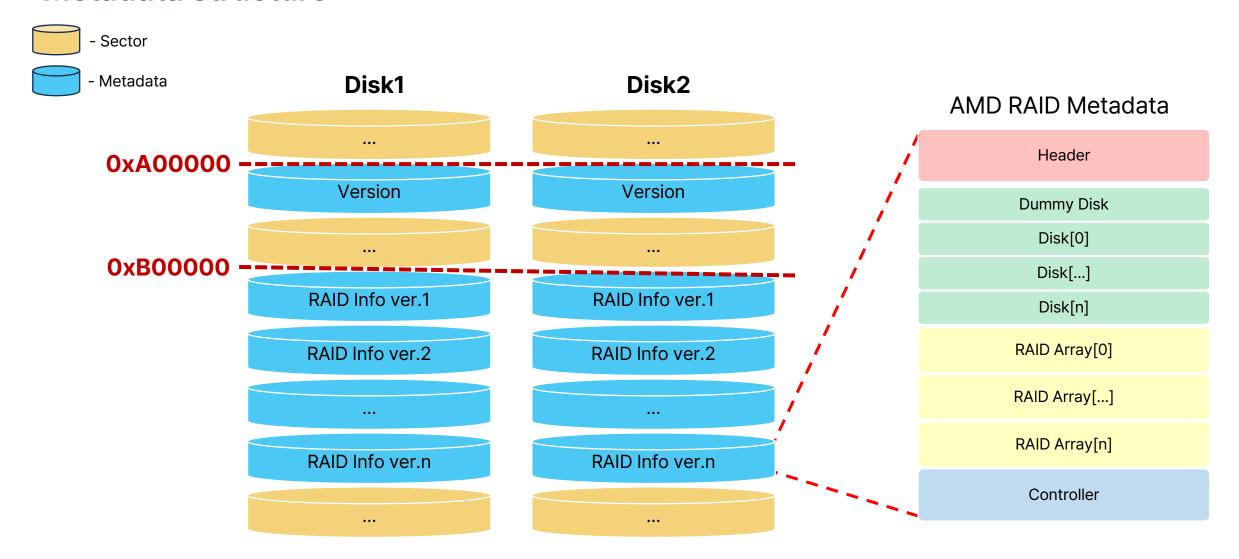
AMD RAID

Components of AMD RAID

- Version
 - Firmware, driver version
- Controller
 - RAID Controllers
- Disk
 - Disk Info
- Array
 - Vdisk Info



Metadata structure



Version

```
Offset(h)
          00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
                                                     Decoded text
                                                     XÌZÊ!OKNRAIDCore
0000A00000
                    21 4F 4B 4E
                                    49
                                       44 43 6F 72 65
                                                     .£@3Á"._.P.....
0000A00010
               40 33 C1 93 13 5F 01 50 00 00 00 00 00 00
0000A00020
                       00 00 00
                               00 08 00 00 00 00 03 00
                                                     ... ....ž.ÓE..),
0000A00030
0000A00040
                               00 00 00 00 00
0000A00050
```

Field Name	Description/Value
Checksum	Version Block Checksum
Signature	Signature(RAIDCore)
H/W ID	The ID of the current hardware

Header

Offset(h)	00 01	02 (03 04	05	06	07	80	09	0A	Ø B	0C	0D	0E	0F	Decoded text
0000B0DE00	A1 EF	A6 3	30 F2	ΑF	21	13	69	58	00	00	00	00	E1	E1	¡ï¦0ò⁻!.iXáá
0000B0DE10	00 00	00 (00 01	00	00	00	00	0C	99	00	00	00	22	10	
0000B0DE20	90 85	00 (00 00	02	00	00	80	01	00	00	80	0 3	00	00	€€
0000B0DE30	20 05	00 (00 10	00	00	00	00	00	00	00	00	00	00	00	
0000B0DE40	AØ 08	00 (00 98	01	00	00	38	ΘΑ	00	00	00	00	00	00	~8
0000B0DE50	00 00	00 (00 00	00	00	00	00	00	00	00	00	00	00	00	

Field Name	Description/Value								
Checksum	Metadata checksum								
Checksum Parameter	Parameters for calculating checksums								
Signature	Signature								
Metadata Size	Metadata size								
Disk Block Size	Disk block size								

- Fill_Value function
 - Param_1: metadata block pointer
 - Param_2: metadata block size
 - Param_3: Maybe Signature
 - Param_4: Maybe OP code

```
_ [Decompile: Fill_Value!!!] - (rcraid,sys)
 2 void Fill_Value!!!(undefined8 *param_1, int param_2, undefined4 param_3, uint param_4)
    undefined8 *puVarl;
    longlong 1Var2;
    undefined4 uVar3;
    undefined4 uVar4:
    undefined4 uVar5;
    uint uVar6;
11
    ulonglong uVar7;
    undefined8 uVar8:
13
    int iVar9;
    undefined8 *puVar10;
    int iVarll;
    undefined8 *puVar12;
    undefined8 *puVar13;
    uint uVarl4;
19
    uint uVar15:
    undefined8 *puVar16;
    longlong 1Var17;
    undefined auStack e8 [32];
    undefined4 local c8;
    int local b8;
    undefined local a8 [80];
    ulonglong local 58;
27
28
                       /* @param 1: metadata block pointer
29
                          @param 2: metadata block size
30
                          @param_3: Maybe Signature?
31
                          @param 4: Maybe OP code:
32
                            0x70: Get config
33
                            0x90: Update config */
    puVar12 = glob_mem_metadata_list;
    local 58 = glob for checksum calc ^ (ulonglong)auStack e8:
```

- Fill_Value function
 - Signature

```
🍖 [Decompile: Fill_Value!!!] - (rcraid,sys)
       puVar16 = puVar10;
143
     iVarl1 = (int)puVarl3;
     if (uVarl5 != 0) {
146
       *(undefined4 *)((longlong)param 1 + 0x24) = 0x200;
147
       iVar9 = iVarl1 - (int)param 1;
148
       *(undefined4 *)((longlong)param 1 + 0x14) = 1;
149
       *(int *)(param 1 + 5) = iVar9 + -0x200;
150
       uVar8 = *(undefined8 *)(func_list + 0x88);
151
       *(undefined8 *)((longlong)param 1 + 0xc) = 0xele10000;
152
       *(undefined8 *)((longlong)param 1 + 0xlc) = uVar8;
153
       *(int *)(param 1 + 3) = param 2;
154
       *(int *)((longlong)param 1 + 0x2c) = iVar9;
       if (DAT 1400ea4e4 == 1) {
156
         *(undefined4 *)((longlong)param 1 + 0x3c) = 1;
157
158
     uVar14 = 1;
160
                        /* Fill RAID Volume Info */
161 \quad 1Var17 = 0xf:
```

- Checksum
 - Checksum calculation from the Offset 0xC
 - Insert the checksum into the Offset 0x0

```
🍙 [Decompile: Fill_Value!!!] - (rcraid,sys)
                                                                                                   4 2
     if (uVar15 != 0) {
       iVarl1 = (int)puVarl3 - iVarl1;
       iVar9 = *(int *)((longlong)param 1 + 0x2c) + iVarll;
303
       *(undefined4 *)(param 1 + 1) = param 3;
       *(int *)(param_1 + 8) = iVar9;
305
       *(int *)(param 1 + 6) = iVarl1;
306
       iVarl1 = DAT 1400eb90c * 0x88;
       *(int *)((longlong)param 1 + 0x44) = iVarl1;
308
       *(int *)(param_1 + 9) = iVarl1 + iVar9;
309
       *(uint *)((longlong)param_1 + 0x4c) = DAT_1400eb910 << 6;
                       /* local b8 == param 2
311
                          param 2 must be size of metadata!!
312
                          See calc checksum() */
       *(undefined8 *)((longlong)param 1 + 0x34) = DAT 1400ea4b8;
314
       uVar8 = Calc_Checksum Wrapper((undefined4 *)((longlong)param_1 + 0xc),local_b8 + -0xc);
315
       *param 1 = uVar8;
316
      security check cookie(local 58 ^ (ulonglong)auStack e8);
     return;
```

Header - Reversing

- Checksum Calculation Functions
 - Calc_Checksum(int start_offset, int length)
 - Verify that the same value is acquired

```
ret = 0
local18 = [0, 0, 0, 0, 0, 0, 0, 0]
var5 = 0
var6 = param2 >> 3
var7 = 0
idx = 0
var4 = 0
if var6 != 0:
    while var4 + 1 < var6:
        local18 = param1[idx:idx+8]
        var2 = var7 & 3
        var3 = param1[idx] & 3
        var4 = var5
        if var3 == var2:
            var3 = var4 & 3
            var2 = (var4 + 1) & 3
        var5 = var4 + 1
        idx += 8
        tmp = pick(local18, var2 * 2)
        tmp2 = pick(local18, var3 * 2)
        unpick(local18, var2 * 2, tmp2)
        unpick(local18, var3 * 2, tmp)
        var7 = var7 ^ pack(local18)
        ret = var7
return ret
```

def calc checksum(param1, param2):

- Disk Block Size
 - Record Disk info in Fill_Value
 - Pointer after 0x40 of disk information pointer
 - Imply that the header size is 0x200
 - After that, repeat the number of disks and proceed with the recording process.

```
/* @param_1: metadata block pointer

@param_2: metadata block size

@param_3: Maybe Signature?

@param_4: Maybe OP code:

0x70: Get config

0x90: Update config */

puVar12 = glob_mem_metadata_list;

local_58 = glob_for_checksum_calc ^ (ulonglong)auStack_e8;

local_c8 = 0x20;

uVar15 = param_4 & 0x10;

puVar16 = param_1 + 0x40;

puVar16 = param_1 + 0x40;

/* param_1 + 0x40 --> means First block metadata size is 0x200 */
```

```
puVarl3 = puVarl6 + 0x10;

puVarl6 = puVarl3;

/* Raid Volume datal */

for (; puVarl2 != (undefined8 *) 0x0; puVarl2 = (undefined8 *)*puVarl2) {

puVarl0 = puVarl6;

if ((*(uint *) (puVarl2 + 10) & 0x8000) != 0) {

/* Storage SI */

* (undefined8 *) ((longlong) puVarl3 + 0xlc) = *(undefined8 *) ((longlong) puVarl2 + 0x54);

/* Storage ID */

* (undefined8 *) ((longlong) puVarl3 + 4) = puVarl2[1];

/* Unknown flagl */

* (undefined2 *) ((longlong) puVarl3 + 0xc) = *(undefined2 *) (puVarl2 + 2);
```

- Disk Block Size
 - Insert iVar9 0x200 at Param_1 + 0x28
 - If you go up the variable, you can see puVar13
 - puVar13 is the end of the Disk Block pointer
 - Imply size of Disk Block is 0x80

```
🍃 [Decompile: Fill_Value!!!] - (rcraid,sys)
133
          *(undefined4 *)puVarl3 = 0x25bc;
134
          *(undefined4 *)(puVar13 + 3) = 0;
135
         puVar13 = puVar16 + 0x10;
136
          puVar10 = puVar16 + 0x10;
          if (param 4 == 0) {
138
            puVar13 = puVar1;
139
            puVar10 = puVar16;
140
141
142
        puVar16 = puVar10;
143
144
      iVarl1 = (int)puVarl3;
145
      if (uVar15 != 0) {
146
        *(undefined4 *)((longlong)param_1 + 0x24) = 0x200;
147
       iVar9 = iVarll - (int)param_1;
        *(undefined4 *)((longlong)param 1 + 0x14) = 1;
148
149
        *(int *)(param_1 + 5) = iVar9 + -0x200;
       uVar8 = *(undefined8 *)(func_list + 0x88);
151
        *(undefined8 *)((longlong)param_1 + 0xc) = 0xele10000;
152
        *(undefined8 *)((longlong)param_1 + 0x1c) = uVar8;
153
        *(int *)(param_1 + 3) = param_2;
```

Disk

- Information about recognized disks
 - Size
 - Disk Type (HDD/SSD)
 - Port Type (SATA)
 - Port Speed
 - Firmware version

```
Offset(h)
          00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
                                                   Decoded text
                                                   0000B0E000
         BC 25 00 00 00 00 22 10 90 85 00 00 FF FF 00 00
0000B0E010
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E020
         00 00 00 00 01 12 00 00 00 00 00 00
          0000B0E030
0000B0E040
         0000B0E050
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E060
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E070
         ¼%...£@ЗА́". ....
0000B0E080
         BC 25 00 00 1B A3 40 33 C1 93 13 5F 00 00 01 00
0000B0E090
          00 00 00 00 01 00 01 00 00 00 00 00 00 1C 1D
0000B0E0A0
         00 00 00 00 00 12 00 00 00 00 00
0000B0E0B0
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E0C0
         00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E0D0
         00 00 00 00 00 00 AD 20 00 00 00 00 00 00 00 00
0000B0E0E0
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
         00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E0F0
                                                   1/4%.......¥.Æ.....
0000B0E100
         BC 25 00 00 3A 15 05 2C A5 1A C6 1E 01 00 01 00
0000B0E110
         |00 00 00 00 00 00 01 00 00 00 00 00 00 1C 1D
0000B0E120
         00 00 00 00 00 12 00 00 00 00 00
0000B0E130
         0000B0E140
         00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E150
         00 00 00 00 1C 00 ED 21 00 00 00 00 00 00 00
0000B0E160
         00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E170
         00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
                                                   . . . . . . . . . . . . . . . .
```

Disk

0000B0E100	BC	25	00	00	ЗА	15	05	2C	Α5	1A	C6	1E	01	00	01	00	¼%:.,¥.Æ
0000B0E110	00	00	00	00	00	00	01	00	00	00	00	00	00	00	10	1 D	
0000B0E120	00	00	00	00	00	12	00	00	00	00	00	00	00	30	00	00	0
0000B0E130	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0000B0E140	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0000B0E150	00	00	00	00	1 C	00	ED	21	00	00	00	00	00	00	00	00	í!
0000B0E160	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	
0000B0E170	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	

Field Name	Description/Value
Signature	Metadata checksum
Disk ID	Disk ID
?	?
?	?
FE(Feature)	?
SI(Capacity)	Disk capacity

Disk

- Storage
 - capacity
 - ID
 - Feature(FE)
 - Other flags

```
Decompile: Fill_Value!!! - (rcraid,sys)
69
70
    for (; puVar12 != (undefined8 *)0x0; puVar12 = (undefined8 *)*puVar12) {
      puVar10 = puVar16;
72
      if ((*(uint *)(puVarl2 + 10) & 0x8000) != 0)
73
                      /* Storage SI */
74
        *(undefined8 *)((longlong)puVarl3 + 0xlc) = *(undefined8 *)((longlong)puVarl2 + 0x54);
75
                      /* Storage ID */
76
        *(undefined8 *)((longlong)puVarl3 + 4) = puVarl2[1];
77
                      /* Unknown flag1 */
78
         *(undefined2 *)((longlong)puVar13 + 0xc) = *(undefined2 *)(puVar12 + 2);
79
                      /* Unknown flag2 */
80
        *(undefined2 *)((longlong)puVarl3 + 0xe) = *(undefined2 *)((longlong)puVarl2 + 0xl2);
81
         *(undefined4 *)(puVar13 + 2) = 0;
82
        *(undefined4 *)((longlong)puVarl3 + 0x24) = *(undefined4 *)(puVarl2 + 6);
83
        *(undefined4 *)((longlong)puVarl3 + 0x2c) = *(undefined4 *)(puVarl2 + 7);
84
        *(undefined4 *)(puVarl3 + 6) = *(undefined4 *)((longlong)puVarl2 + 0x3c);
85
                      /* Storage FE */
86
        *(undefined4 *)((longlong)puVarl3 + 0x54) = *(undefined4 *)((longlong)puVarl2 + 0xa4);
```

Array

- Array Metadata
- Disk Info
 - Disk1
 - Disk2
 - Dummy

```
Offset(h)
       00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F
                                       Decoded text
0000B0E180
       BD 25 00 00 00 02 00 00 00 02 00 00 F6 1B
0000B0E190
       00 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E1A0
       00 00 00 00 00 00 00 00 00 00 18 20 FA 39
0000B0E1B0
       8E 7F 5C 38 01 00 00 00 00 00 00 00 00 00 00
0000B0E1C0
0000B0E1D0
       00 B0 EC 22 00 00 00 00 00 00 00 00 00 00
0000B0E1E0
       04 00 00 00 00 00 00 00 02 00 00 00 02 00 00 00
0000B0E1F0
       01 00 00 00 01 00 00 00 00 00 00 00 00 00
0000B0E200
       00 00 00 C0 02 00 02 00 00 00 00 00 00 00 00
       90 02 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E210
0000B0E220
       00 00 00 00 00 00 00 00 01 00 00 00 00 00 00 00
       44 46 52 43 41 4D 44 52 41 49 44 30 00 00 00 00
0000B0E230
0000B0E240
       0000B0E250
       0000B0E270
                 00 00 00 00 00 00 00 00 00 00 00
0000B0E280
0000B0E290
       0000B0E2A0
       0000B0E2C0
                 00 00 00 00 00 00 00 00 00 00 00
0000B0E2D0
0000B0E2E0
       0000B0E2F0
       0000B0E310
       0000B0E330
0000B0E340
       0000B0E360
       0000B0E370
0000B0E380
       BA 15 05 2C A5 1A C6 1E 01 00 01 00 00 00
0000B0E390
       00 50 10 00 00 00 00 00 58 76 11 00 00 00 00
0000B0E3A0
0000B0E3B0
       90 00 94 00 90 00 90 00 90 00 90 00
0000B0E3C0
0000B0E3D0
       00 00 10 00 00 00 00 00 A8 76 11 00 00 00 00
0000B0E3E0
       00 50 10 00 00 00 00 00 58 76 11 00 00 00 00
0000B0E3F0
       99 99 94 99 99 99 99 99 99 99 99 99 99 99
      00 00 22 10 90 85 00 00 FF FF 00 00 00 00 00 00 ..".....ÿÿ.....
```

Array – Array Metadata

```
0000B0E180
      BD 25 00 00 00 02 00 00 00 02 00 00 F6 1B 00 00
0000B0E190
     0000B0E1A0
     00 00 00 00 00 00 00 00 00 00 00 18 20 FA 39
                              Ž.\8.....
0000B0E1B0 8E 7F 5C 38 01 00 00 00 00 00 00 00 00 00 00 00
0000B0E1C0
     0000B0E1D0 00 B0 EC 22 00 00 00 00 00 00 00 00 00 00 00 00
0000B0E1E0
     0000B0E200
     0000B0E220
     0000B0E230 44 46 52 43 41 4D 44 52 41 49 44 30 00 00 00 00
                              DFRCAMDRAID0....
```

Field Name	Description/Value
Signature	Signature(0x25BD)
Array Size	Vdisk size
First Count x Second Count	First Count x Second Count
First Count	Support Disk(Number of storage devices)
Second Count	RAID Level
Dummy Count	Dummy Data Count
RAID Signature	RAID Signature

Array – Array Metadata

```
0000B0E180
       BD 25 00 00 00 02 00 00 02 00 00 F6 1B 00 00
0000B0E190
      0000B0E1A0
      00 00 00 00 00 00 00 00 00 00 00 18 20 FA 39
                                   Ž.\8.....
0000B0E1B0
      8E 7F 5C 38 01 00 00 00 00 00 00 00 00 00 00
0000B0E1C0
      0000B0E1D0
      00 B0 EC 22 00 00 00 00 00 00 00 00 00 00 00
0000B0E1E0
      0000B0E1F0
      0000B0E200
      00 00 00 C0 02 00 02 00 00 00 00 00 00 00 00 00
0000B0E210
      0000B0E220
      0000B0E230 44 46 52 43 41 4D 44 52 41 49 44 30 00 00 00 00
                                   DFRCAMDRAID0....
```

Field Name	Description/Value						
Status	Status						
Array Name	Array name						
Array ID	Array ID						
CTS(Cache tag size)	Strip size 1 = 32KB 2 = 64KB 3 = 128KB						

Array – Disk info

- RAID Level
 - rcadm.exe: get_raid_level function

RAID Signature	First Count	Second Count	RAID Level
0x1bfa	== 1	> 2	RAID 6
UXIDIA	> 1	> 2	RAID 60
0x1bf5	== 1	> 2	RAID 5
UXIDIS	> 1	> 2	RAID 50
	== 1	== 2	RAID 1
0x1bf6	== 1	> 2	RAID 1N
	> 1	== 1	RAID 0
	> 1	== 2	RAID 10
	> 1	> 2	RAID 10N
0x1bf7	11	11	Volume
0x1bf9	11	11	Legacy
0x1bfb	11	11	Raidable
0x1bfd	II	11	Raidtier
0x1bfc			Promise

- Fill_RAID_Volume_Value function
 - Signature(0x25bd)
 - Status(0x200)
 - Rcadm.exe: Can check flag in Fill_config_or_log_string_buffer
 - 0x200 means Normal
 - RAID Signature(*param_2)

- Fill_RAID_Volume_Value function
 - Array Size

- RC_CreateTransformRaidArray function
 - In the case of piVar18, it behaves as a memory struct
 - Offset 0x1c: Array size
 - Offset 0x14: value at 0x1c (type: uint64_t)

- Fill_RAID_Volume_Value
 - Array Name
 - Logic for copying strings can be checked
 - Maximum Length: 0x20
 - Array Padding
 - Implies that the array size is 0x200

```
Cy Decompile: Fill_RAID_Volume_Value!!! - (rcraid.sys)

do {
    *(undefined *)puVar5 =
        *(undefined *) ((longlong)param_2 + (0x140 - (longlong)param_1) + (longlong)puVar5);
    puVar5 = (undefined4 *) ((longlong)puVar5 + 1);
    lVar6 = lVar6 + -1;
} while (lVar6 != 0);

memset(param_1 + 0x45,0,0xec);
/* Space between RAID Volume is 0x200 */
```

- Fill_RAID_Volume_Value
 - First Count
 - Second Count
 - Dummy Disk Count

```
UVar19 = 0;
uVar19 = 0;
uVar18 = (uint)uVar24;
if (local_15c == 0) {
    *(ulonglong *) (logical_device_start + 0xlc) = uVar22;
    /* 1. Set Raid Level and Disk Count */
    logical_device_start[0x2c] = raid_hdd_count * uVar18;
    logical_device_start[1] = *(undefined4 *) (configstruct + 4);
logical_device_start[0x2d] = uVar18;
```

```
Of Decompile: RC_CreateRaidArray - (rcraid.sys)

logical_device_start[0x45] = local_174;

/* 2. Set disk count */

logical_device_start[0x2e] = raid hdd count;

*logical_device_start = 0x200;

*(undefined8 *) (logical_device_start + 0x50) = 0;
```

Array – Disk info

0000B0E380	ЗА	15	05	2C	Α5	1A	С6	1E	01	00	01	00	00	00	00	00	:,¥.Æ
0000B0E390	90	00	10	00	00	00	00	00	00	Α8	76	11	00	00	00	00	"v
0000B0E3A0	99	50	10	00	00	00	00	00	00	58	76	11	00	00	00	00	.PXv
0000B0E3B0	90	00	94	00	00	00	00	00	00	00	00	00	00	00	00	00	
0000B0E3C0	1B	АЗ	40	33	C1	93	13	5F	00	00	01	00	00	00	00	00	.£@ЗÁ"
0000B0E3D0	99	00	10	00	00	00	00	00	00	Α8	76	11	00	00	00	00	"v
0000B0E3E0	99	50	10	00	00	00	00	00	00	58	76	11	00	00	00	00	.PXv
0000B0E3F0	99	00	04	00	00	00	00	00	00	00	00	00	00	00	00	00	
0000B0E400	00	00	22	10	90	85	00	00	FF	FF	00	00	00	00	00	00	"ÿÿ

Field Name	Description/Value
ID	ID of the disk used for the RAID configuration
HD(DeviceRoute)	Order of RAID Configurations
RT(CoreRoute)	?
Begin	Array Start Address
End	Array End Address

- Fill_RAID_Volume_Value
 - ID
 - Flags
 - Array begin & end

```
🕳 [Decompile: Fill_RAID_Volume_Value!!!] - (rcraid,sys)
                                                                                         €
           do {
             1Var13 = uVar10 * 0x44;
                       /* Maybe double pointer(**) */
             1Var6 = *(longlong *)(*(longlong *)(param 2 + 0x76) + uVar12 * 8);
                        /* Set Disk ID */
             *puVar9 = *(undefined8 *)(1Var13 + 1Var6);
                       /* Disk info Values */
             *(undefined2 *)(puVar8 + -2) = *(undefined2 *)(1Var13 + 8 + 1Var6);
              uVar2 = *(undefined2 *)(1Var13 + 10 + 1Var6);
100
              *(undefined4 *)((longlong)puVar8 + -0xc) = 0;
101
             *(undefined2 *)((longlong)puVar8 + -0xe) = uVar2;
                       /* Array of RAID volume
                          begin & end */
             auVarl = *(undefined (*) [16])(1Varl3 + 0xl4 + 1Var6);
105
             puVar8[-1] = auVar1._0_8_;
106
             *puVar8 = auVarl._8_8_;
             auVarl = *(undefined (*) [16])(1Varl3 + 0x24 + 1Var6);
             puVar8[1] = auVar1._0_8_;
109
             puVar8[2] = auVar1._8_8_;
             *(uint *)(puVar8 + 3) = *(uint *)(1Var13 + 0x34 + 1Var6) & 0xfff;
111
                       /* Zero padding */
             *(undefined8 *)((longlong)puVar8 + 0xlc) = 0;
113
             *(undefined4 *)((longlong)puVar8 + 0x24) = 0;
```

Controller

- About RAID Controllers
- No special data found
- Same in query results
 - Type, Serial Number, License
 - Port Count, PCI Vender Id, etc

```
Offset(h)
         00 01 02 03 04 05 06 07 08 09 0A 0B 0C 0D 0E 0F Decoded text
         BE 25 00 00 00 00 22 10 90 85 00 00 00 00 01 00
                                00 00 00 00
         00 00 00 00 56 53 54 4F 52 00 00 00 20 20 20 20
                      00 00 00 00 00 00 00 00 00 00 00
         00 00 00 00 00 00 00 00
                   00 40 00 00 08 00 00 00 90 85 22 10
                      F8 FF FF 00 00 22 10 90 85 00 00
                   00 00 00 00 BE 25 00 00 00 1D 2A 00
                      2A 01 00 00 00 00 00 00 00 00 00
                   00 00 00 00 00 00 00 00 41 4D 44 2D
                      00 00 00 00 00 00 00 4B 00 00 00
                   00 00 00 00 00 00 00 00 00 00 00
                      00 00 00 00 00 00 00 00 00 00 00
                   00 00 00 00 00 1D 2A 4B 00 00 00 00
                      10 16 79 01 00 00 00 22 10 01 79
                   00 00 00 00 00 00 00 00 00 00 00
                      1D 2A 00 00 00 00 00 01 2A 01 00
                      00 00 00 00 00 00 00 00 00 00 00
                      4D 44 2D 52 41 49 44 00 00 00 00
         00 00 00 00 4B 00 00 00 00 00 00 00 00 00 00 00
                   00 00 00 00 00 00 00 00 00 00 00
         01 1D 2A 4B 00 00 00 00 02 00 00 00 22 10 16 79
         02 00 00 00 22 10 01 79 00 00 00 00 00 00 00 00
```

Controller Metadata - Reversing

Fill_Value

```
🍖 [Decompile: Fill_Value!!!] - (rcraid,sys)
     puVar12 = puVar13;
     if (DAT_1400eb90c != 0) {
194
       do {
         uVar14 = (int)uVar7 + 1;
196
                        /* Size of last block is 0x88 */
197
         1Var17 = uVar7 * 0x88;
         uVar3 = *(undefined4 *)(&DAT_1400eba54 + uVar7 * 0x11);
         uVar4 = *(undefined4 *)((longlong)&DAT_1400eba54 + 1Var17 + 4);
200
         uVar5 = *(undefined4 *)(&DAT 1400eba5c + uVar7 * 0x44);
201
         *(undefined4 *)puVar12 = *(undefined4 *)(&DAT_1400eba50 + 1Var17);
         *(undefined4 *)((longlong)puVar12 + 4) = uVar3;
202
203
         *(undefined4 *)(puVar12 + 1) = uVar4;
204
         *(undefined4 *)((longlong)puVar12 + 0xc) = uVar5;
         uVar3 = *(undefined4 *)(&DAT_1400eba64 + 1Var17);
         uVar4 = *(undefined4 *)(1Var17 + 0x1400eba68);
206
207
         uVar5 = *(undefined4 *)(1Var17 + 0x1400eba6c);
```

AMD RAID - Volume (2 Disk - RAID 0 & RAID 1)

Version

- Sector

Version

Header

Disk

-0000B0E080 BC 25 00 00 1B A3 40 33 C1 93 13 5F 00 00 01 00 %%...£@3Á"..... 0000B0E090 00 00 00 01 00 01 00 00 00 00 00 00 1C 1D

0000B0E100 BC 25 00 00 3A 15 05 2C A5 1A C6 1E 01 00 01 00 %%....,¥.Æ..... 0000B0E110 00 00 00 00 00 01 00 00 00 00 00 1C 1D

Array

Controller

 0000B0E6C0
 00
 00
 00
 53
 54
 4F
 52
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 20
 20
VSTOR...

 0000B0E6D0
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 4B
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Header

Dummy Disk

Disk[0]

Disk[...]

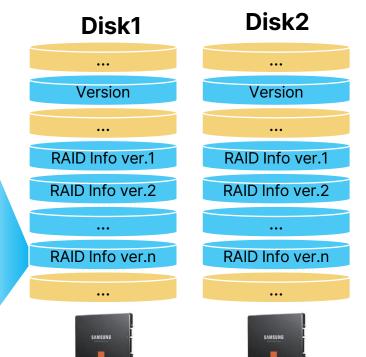
Disk[n]

RAID Array[0]

RAID Array[...]

RAID Array[n]

Controller



RAID Info Metadata