

# ETHAN RAPHAEL B. LORZANO

## SOFTWARE ENGINEER

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### SUMMARY

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Senior Mobile Engineer with deep expertise in cross-platform development using React Native and strong proficiency in native iOS (Swift). A product-focused developer with a proven track record of contributing to UX strategy and driving growth initiatives. Leverages generative AI and other modern tools to streamline development and solve complex problems efficiently. Seeking to contribute to a team focused on technical excellence and product innovation.

### WORK EXPERIENCE

#### GLOBE TELECOM INC - GlobeOne & GOMO

2024 – PRESENT

**Summary:** As an integral member of the Enablement Team, operating within the Growth division of the Consumer Mobile Business group. My primary responsibility is to facilitate and drive the successful implementation of various use cases in GlobeOne and GOMO.

#### Oona - Travel Insurance With GlobeOne | April 2025 – PRESENT

- Collaborated closely with the design team, actively contributing to crucial design decisions throughout the project workflow.

#### GOMO | April 2025 – July 2025

- Integrated Braze and studied the GOMO codebase to prepare for the gradual shift of repo ownership.
- Strategically implemented tracking events to capture user behavior, enabling Growth Managers to develop and execute effective use cases.

#### Braze - Integration and Growth | October 2024 – March 2025

- Integrated a third-party CEP for iOS to enhance user engagement and track behavior.
- Mastered the Braze platform, empowering Growth Managers to quickly implement use cases.

### **FairyTech - Third-party VPN Integration | July 2024 – October 2024**

- Independently managed the project with guidance from the Project Owner (PO).
- Collaborated with a third-party VPN SDK provider, integrating their SDK and utilizing its APIs within the mobile application.
- Volunteered to create functional and serviceable UX designs, iterating with the PO and incorporating feedback due to the absence of a dedicated UX Designer.

### **Globe NDT (React Native) | July 2024 – August 2024**

- Led the development of high quality screens and components of Globe NDT, an in-house tool that is used by on the field agents to help them in the application of a customer for fibre connection.
- Helped in the configuration of React Native Maps for routing and mapping territories.

### **Singlife Budget Protect | May 2024 – July 2024**

- Developed scalable components and screens in Swift and integrated them with provided APIs.

## **DELOITTE PHILIPPINES DELIVERY CENTER**

**2022 – 2024**

**Summary:** In Deloitte Philippines Delivery Center, I was hired as a Junior Developer for React Native. Here is where I honed my skills through internal training and was assigned to different client-facing projects.

### **Flight Centre Mobile App | August 2023 – April 2024**

- As a part of the mobile development team, each of us were responsible for creating scalable, client compliant React Native TypeScript code.
- Used Bitrise, a CI/CD platform, to continuously deliver new versions of the mobile app to Google Play for Android and App Store for iOS each sprint.
- Maintained and monitored bugs using Google Firebase Crashlytics and fixed them as soon as possible.
- We had our own npm package where we store our reusable UI components, and we were able to maintain and scale it via JFrog Artifactory.

### **Craveable Brands (Oporto Mobile App) | May 2023 – August 2023**

- Coordinated closely with the client as I was the only mobile developer in the team. I was tasked with fixing bugs that have been left out in the development process of the Android platform of the mobile app.
- Using the designs that have been provided by the client, I was able to replicate the

designs to make custom React Native components for the app.

#### **Australia Tourism Data Warehouse | April 2023 – May 2023**

- Assigned in a small frontend team, I was tasked to create server and client sided components for the web application.
- Using CSS, I was able to create components that are similar to the designs that have been given to me via Figma.

#### **Internal Training (Project Enhance) | August 2022 – March 2023**

- As part of training, I was a part of Project Enhance. It is a small non-client project where they test my knowledge by creating responsive components and clean, scalable code.
- This is also where I learned to use Azure DevOps CI/CD Pipelines.

#### **CHIMES CONSULTING | FRONTEND ASSOCIATE**

**2020 - 2021**

- Assisted the development team by conducting quality assurance (QA) testing on WordPress websites to identify and document front-end bugs.
- Contributed to website maintenance by helping resolve minor bugs and implementing content updates.
- Created and prepared digital content for various sites, which included photo editing and writing descriptive copy.

#### **GITHUB PROJECTS**

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##### **bungaku - A Simple Japanese Comics Reader | 2025**

**Summary:** “bungaku” is a Japanese comic (manga) reader application developed with React Native, powered by the MangaDex API. It was built from scratch using Bare React Native, incorporating packages like Reanimated and Gesture Handler from SoftwareMansion to achieve an interactive and fluid user interface. The app leverages WatermelonDB and Redux for effective state management, including user preferences, and utilizes RN Filesystem for managing pages and directories.

#### **TECHNICAL SKILLS**

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**Languages:** Swift, TypeScript, JavaScript, CSS

**Frameworks & Libraries:** React Native, SwiftUI, UIKit, Redux, Reanimated, Gesture Handler, React Native Maps

**Platforms & Tools:** Braze, CleverTap, FullStory, Firebase (Crashlytics), Bitrise, Azure DevOps, JFrog Artifactory, Git, Figma

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**AI-Assisted Development:**

- Proficient in leveraging Large Language Models (LLMs) like Gemini to accelerate development cycles.
- Skilled in prompt engineering for rapid debugging, code optimization, and exploring new technologies.

**Databases:** WatermelonDB, Supabase

**TRAINING AND CONFERENCES**

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**UX+ Conference SMX | September 2025**

**MongoDB Developer Day Manila | March 2025**

**Blue Hacks Participant | 2020**

**Huawei Developer Day | November 2019**

**EDUCATION**

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**Mapúa University, Makati | 2018 - 2022**

BS Information Systems | Specialization: Mobile Development