linkedin/gannonsmith | github/gannonsmith | gannonsmith.github.io

#### **EDUCATION**

### University of Michigan College of Engineering

Ann Arbor, MI

Mobile: +(906) 322-6919

 $\textit{Bachelor of Science, Engineering in Computer Science Engineering} \mid \mathsf{GPA:3.75}$ 

Aug. 2021 - May. 2025

Email: gansmith@umich.edu

Minor in Electrical Engineering

**Courses:** 

<u>Machine Learning</u>, Foundations of Computer Science, <u>Web Systems</u>, Computer Organization, Data Structures and Algorithms, Logic Design, Electronic Circuits, Discrete Mathematics

#### **EXPERIENCE**

#### **Ford Motor Company**

Dearborn, MI

Connected Vehicle Software Intern

May. 2023 - July. 2023

- Algorithm Design: Designed and implemented real-time hysteresis loop counting algorithm in C to condense a
  complicated load history of transmission torque. Resulted in reduction of application's PCM memory use by 98.3%.
- **Validation:** Developed proof of concept for real-time algorithm in Python, adding custom implementation of peak-valley filtering and buffer management. Resulted in proof of correctness that the algorithm identifies 100% of cycles.
- Testing: Created a model using MATLAB and Simulink to test algorithm in a realistic environment in parallel with other PCM components. Resulted in verification of functionality when simulated with real vehicle data.

### Michigan Medicine

Ann Arbor, MI

Software Engineering Technician

June. 2022 - April. 2023

- Automated Faculty Evaluation: Developed Python application to generate reports for instructor evaluation based on
  data from forms in various databases. Resulted in a streamlined process for circulating reports based on varied queries.
- **Mi-TRAC:** Collaborated with faculty to determine design and functional requirements for Michigan Tool for Resident Assessment of Competencies. Resulted in initial project grant and extension of funding pending proof-of-concept.

## **University of Michigan**

Tamarack Tower

Ann Arbor, MI

Research Assistant - CSE Department

Sept. 2023 - Current

Web Developer and Server Administrator

Port Chester, NY Sept. 2022 - Current

Developed web pages using HTML, CSS, and JavaScript and maintained server for nonprofit organization.

### **PROJECTS**

# **Bubble App**

- Developer for open source, end-to-end encrypted location-sharing app using Rust and PostgreSQL. Worked on the backend
  and frontend of the app, developing REST API and queries using MLS protocol.
- Collaborated in designing project architecture and independently developed the user authentication process.

#### **Instagram Clone -** Web Systems

- Implemented clone with client-side dynamic pages using React, JavaScript, HTML, and CSS using asynchronous programming and Flask and deploying with AWS.
- Developed backend REST API using Python with jinja templating and SQLite database.

#### Movie Review Sentiment Classifier- Machine Learning

- Developed a machine learning classifier employing Support Vector Machines (SVM) using Python and scikit-learn to determine sentiment from review using data from Prime Video.
- Utilized feature mapping techniques to enhance data representation and improve results.

### **ORGANIZATIONS**

**UM Autonomous Robotic Vehicle Navigation Team:** Implemented A\* path-planning algorithm in C++ using occupancy grid from LIDAR and ROS. Designed and developed GPS node in C++ to interpret coordinates using onboard GPS.

VictorCryptography VP & Founder: Leader in the cryptography club at UM, recruited 60+ members in the first two semesters.

Michigan Artificial Intelligence Safety Initiative: Discussed dangers of AI and participated in AI-alignment hackathons.

Michigan Student Artificial Intelligence Lab: Collaborated in RL, NLP, and classification machine learning projects.

# **PROGRAMMING SKILLS**

Languages: C++, C, Python, Rust, JavaScript, SQL, C#, HTML, CSS, Verilog, ARM, MATLAB, R, Julia, LaTeX

Technologies: Linux, Git, Docker, Unity, CAD

Libraries and Tools: React, scikit-learn, Flask, numpy, JSON, Pandas, ROS, Regex, Jinja, Simulink