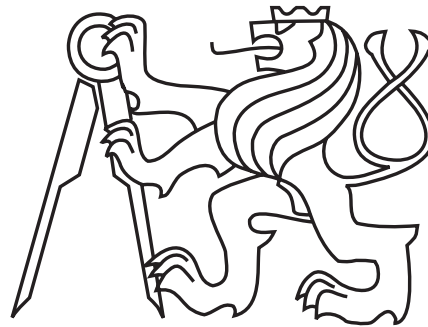


MI-ARI

(Computer arithmetics)
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F1. Elementary functions I.

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Department of digital design
Faculty of Information technology
Czech Technical University in Prague



F1. Elementary functions I.

- **square root**
 - **Pseudo-division**
 - **Extract the root by iterations**
- **The CORDIC method**
 - **Trigonometric functions**
 - **Inverse trigonometric functions**
 - **Other functions**

Square root — pseudo-division

$$N^2 = \sum_{j=1}^N (2j - 1) = \sum_{i=0}^{N-1} (2i + 1)$$

$$\begin{aligned} 1 &= 1^2 \\ 1 + 3 &= 2^2 \\ 1 + 3 + 5 &= 3^2 \\ 1 + 3 + 5 + 7 &= 4^2 \\ &\text{etc.} \end{aligned}$$

$$B = \lfloor \sqrt{A} \rfloor$$

```
B = 0;
while (A >= 2*B+1))
    {A -= 2*B+1;
     B++;}
```

(A)

or

```
B = 0;
while (A >= 0)
    {A -= 2*B+1;
     if (A >= 0) B++;}
A += 2*B+1; // restoring
```

(B)

$$\sqrt{5}$$

$$\begin{array}{rcl}
 & 5 & 0 \\
 (A) & \underline{-1} & \leftarrow \\
 & 4 & 1 \\
 & \underline{-3} & \leftarrow \\
 & 1 & 2 \\
 & 1 < 5 & \Rightarrow \text{end}
 \end{array}$$

$$\begin{array}{rcl}
 & 5 & 0 \\
 (B) & \underline{-1} & \leftarrow \\
 & 4 & 1 \\
 & \underline{-3} & \leftarrow \\
 & 1 & 2 \\
 & \underline{-5} & \leftarrow \\
 & -4 & < 0 \quad \Rightarrow \text{restoring} \\
 & \underline{+5} & \\
 & 1 &
 \end{array}$$

$$\begin{aligned}
 \text{check: } 5 &= 2^2 + 1 = \\
 &= 4 + 1
 \end{aligned}$$

$$\sqrt{531}$$

$$\begin{array}{rcl}
 & 531 & 0 \\
 (A) & \underline{-1} & \leftarrow \\
 & 530 & 1 \\
 & \underline{-3} & \leftarrow \\
 & 527 & 2 \\
 & \underline{-5} & \leftarrow \\
 & \vdots & \vdots \\
 & \underline{-39} & \leftarrow \\
 & 131 & 20 \\
 & \underline{-41} & \leftarrow \\
 & 90 & 21 \\
 & \underline{-43} & \leftarrow \\
 & 47 & 22 \\
 & \underline{-45} & \leftarrow \\
 & 2 & 23
 \end{array}$$

$$\begin{aligned}
 \text{check: } 531 &= 23^2 + 2 = \\
 &= 529 + 2
 \end{aligned}$$

$$\begin{aligned} \lfloor \sqrt{A} \rfloor = B &= K \cdot z + L & B^2 &= \sum_{i=0}^{B-1} (2i + 1) \\ A &= U \cdot z^2 + V \\ K &= \lfloor \sqrt{U} \rfloor & K^2 &= \sum_{i=0}^{K-1} (2i + 1) \end{aligned}$$

$$\begin{aligned} A - B^2 &= A - \sum_{i=0}^{B-1} (2i + 1) = \\ &= A - \sum_{i=0}^{K \cdot z + L - 1} (2i + 1) = \\ &= A - \sum_{i=0}^{K \cdot z - 1} (2i + 1) - \sum_{i=K \cdot z}^{K \cdot z + L - 1} (2i + 1) = \\ &= A - (K \cdot z)^2 - \sum_{i=K \cdot z}^{K \cdot z + L - 1} (2i + 1) \end{aligned}$$

$$A - B^2 = A - \left(\sum_{i=0}^{K-1} (2i + 1) \right) \cdot z^2 - \sum_{i=K \cdot z}^{K \cdot z + L - 1} (2i + 1)$$

$$z = 10 \quad A = 0531 \quad \Longrightarrow \quad U = 05 \quad V = 31$$

<i>A</i>		05	31
<i>i</i>	$2i+1$	<i>U</i>	<i>V</i>
0		05	
	1	−1	
1		04	
	3	−3	
2		01	

$$2 \rightarrow K$$

		01	31
20		01	31
	41	−	41
21		00	90
	43	−	43
22		00	47
	45	−	45
23		00	02

$$23 \rightarrow B$$

check:

$$B = 23 = \lfloor \sqrt{531} \rfloor$$

$$K = 2 = \lfloor \sqrt{5} \rfloor$$

$$\Longrightarrow \quad K = 2 \quad L = 3$$

$$23^2 = 529 = 1 + 3 + \dots + 45$$

$$2^2 = 5 = 1 + 3$$

Square root — pseudo-division v

$$\sqrt{194_{10}} = \sqrt{11\ 00\ 00\ 10_2}$$

11 00 00 10

0	— 1	<div> <div>0 0 0 1 1</div> <div>1 1 1 1 1</div> <hr/> <div>1 0 0 0 1 0</div> </div>
1	— 1 0 1	<div> <div>0 1 0 0 0</div> <div>1 1 0 1 1</div> <hr/> <div>1 0 0 0 1 1</div> </div>
1 1	— 1 1 0 1	<div> <div>0 1 1 0 0</div> <div>1 0 0 1 1</div> <hr/> <div>0 1 1 1 1</div> </div>
1 1 0	+ 1 1 0 1	<div> <div>restoring</div> <div>1 1 1 1 1</div> <div>0 1 1 0 1</div> <hr/> <div>0 1 1 0 0</div> </div>
	— 1 1 0 0 1	<div> <div>1 0 0 1 0</div> <div>0 0 1 1 1</div> <hr/> <div>1 1 0 0 1</div> </div>
1 1 0 1		

Square root — pseudo-division *vi*

11 00 00 10

0	— 1	<div> <div>0 00 11</div> <div><u>1 11 11</u></div> <div>1 0 00 10</div> </div>
1	— 101	<div> <div>0 10 00</div> <div><u>1 10 11</u></div> <div>1 0 00 11</div> </div>
11	— 1101	<div> <div>0 11 00</div> <div><u>1 00 11</u></div> <div>0 1 11 11</div> </div>
110	+ 11011	<div> <div>1 11 10</div> <div><u>1 10 11</u></div> <div>1 1 00 01</div> </div>
1101		

check: $194 = 169 + 25 = 13^2 + 25$

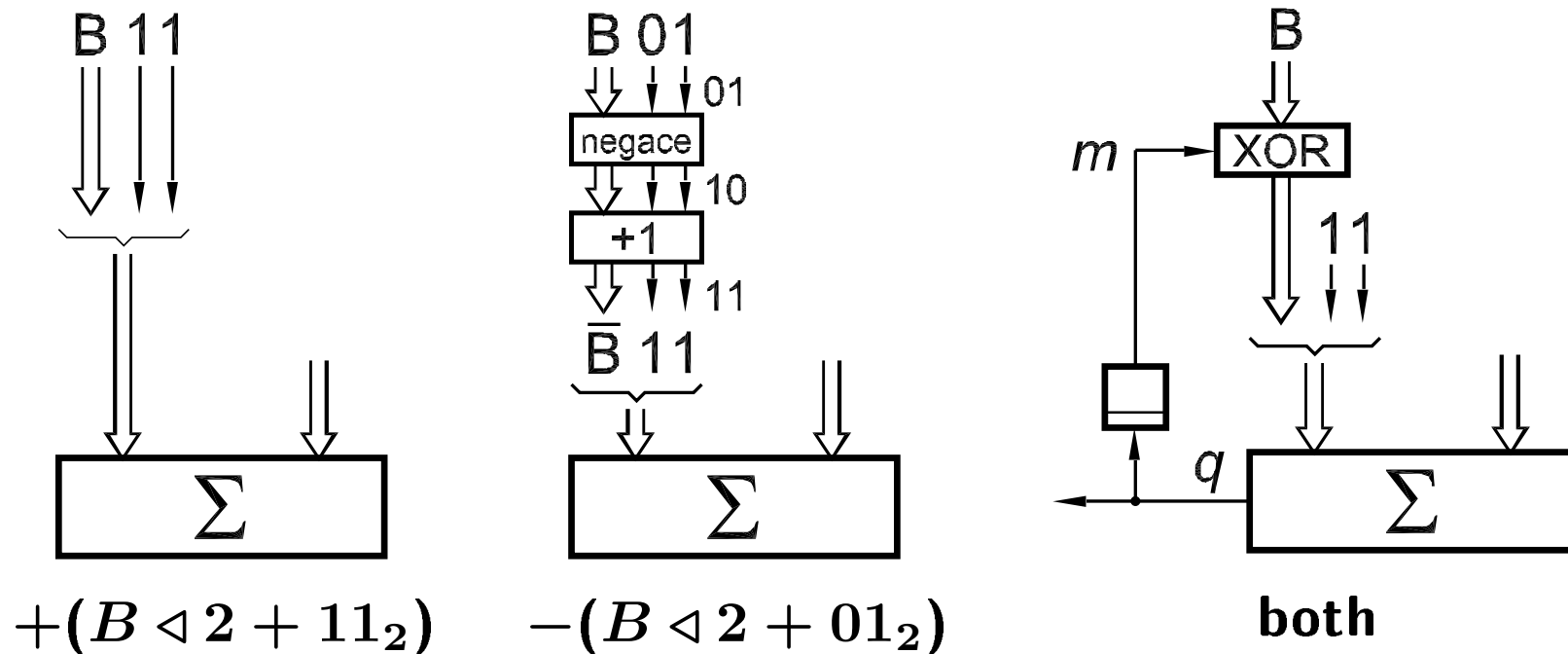
consideration:

q ... carry from higher order

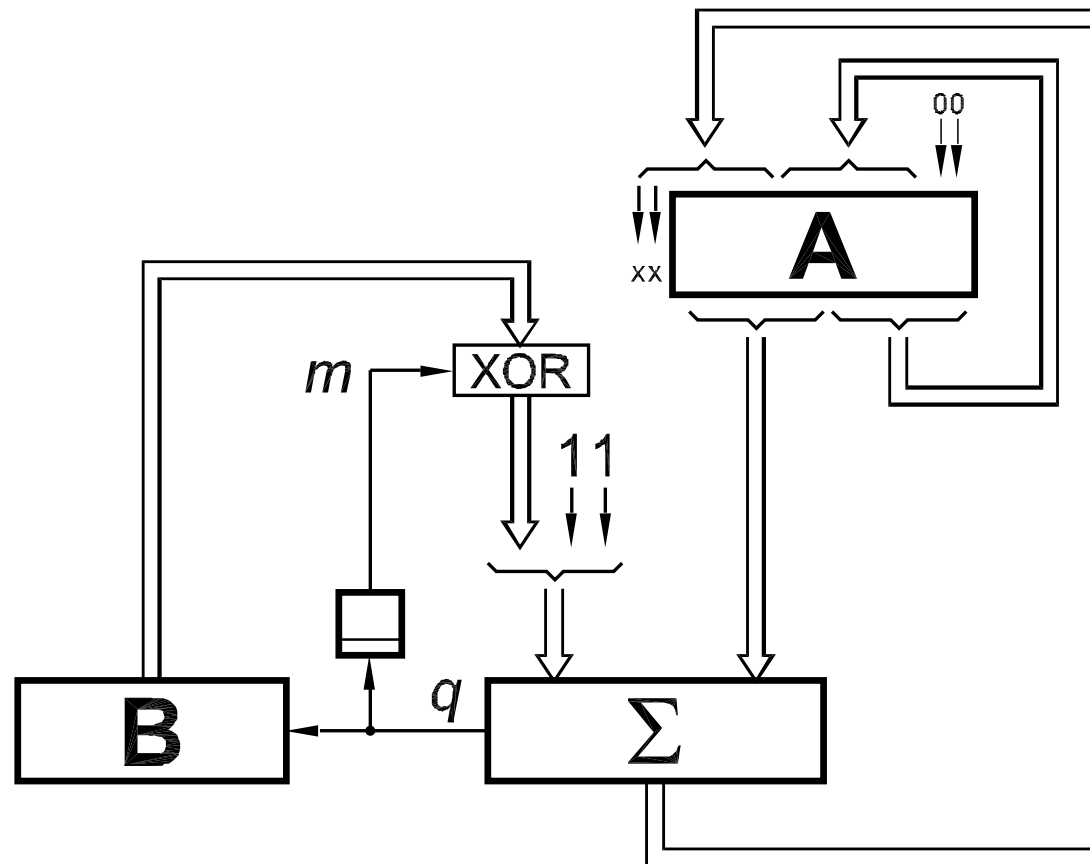
$q = 0 \implies$ addition in next step $4B + 3 = B \triangleleft 2 + 11_2$

$q = 1 \implies$ subtraction in next step $4B + 1 = B \triangleleft 2 + 01_2$

subtraction: negation + hot one



scheme:



at the begin the register A must be filled from left with zeroes

at the begin the register B must be erased

at the begin m must be set to 1

xx ... is ignored

00 ... bits inserted during the left shift of the register A

Extract the root by iterations

Observation: $\xi = \sqrt{A}$ is a root of equation $\boxed{x^2 - A = 0}$,
i.e. ξ is a root of equation $g(x) = 0$, where $g(x) = x^2 - A$,
,
i.e. $g'(x) = 2x$ a $g''(x) = 2$.

Thus:

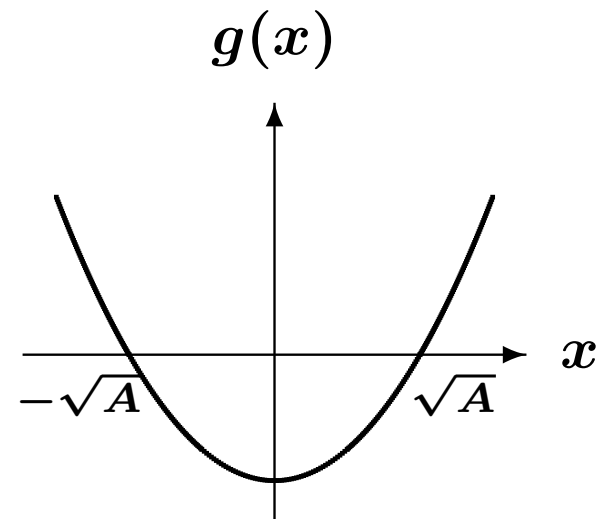
$$\begin{aligned}x_{i+1} &= x_i - \frac{g(x_i)}{g'(x_i)} = \\&= \frac{1}{2} \cdot \left(\frac{A}{x_i} + x_i \right)\end{aligned}$$

Satisfy:

any $a \in (0, \sqrt{A})$,

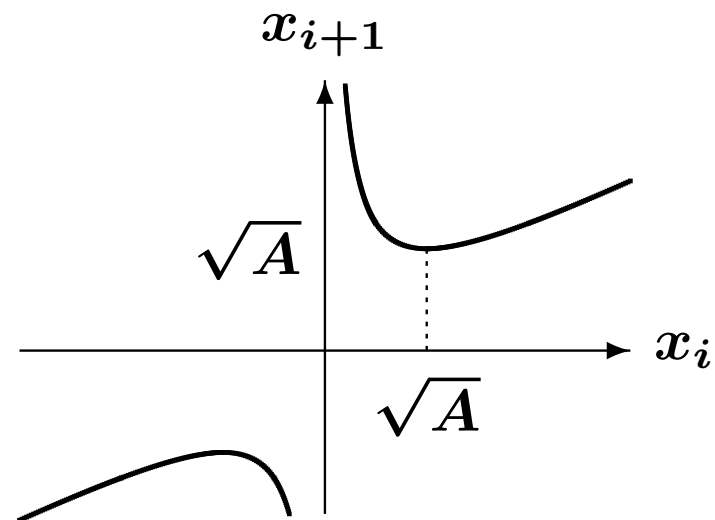
any $b \in (\sqrt{A}, \infty)$ a

any $\boxed{x_0 > 0}$.



Extract the root by iterations ii

$$x_{i+1} = \frac{1}{2} \cdot \left(\frac{A}{x_i} + x_i \right)$$



normalization $\Rightarrow \frac{1}{2} \leq A < 2 \Rightarrow \frac{1}{\sqrt{2}} \leq \sqrt{A} < \sqrt{2}$

speed of convergence:

$$x_i = \sqrt{A} \cdot (1 + \delta) \Rightarrow x_{i+1} = \sqrt{A} \cdot \left(1 + \frac{\delta^2}{2(1 + \delta^2)} \right)$$

$$|\delta| \ll 1 \Rightarrow x_{i+1} \doteq \sqrt{A} \cdot \left(1 + \frac{\delta^2}{2} \right)$$

\Rightarrow **Almost double valid digits is obtained by each iteration.**

Division operation is required by given solution !!!

$$\sqrt{A} = A \cdot \sqrt{\frac{1}{A}}$$

Observation: $\xi = \sqrt{\frac{1}{A}}$ is a root of equation $\frac{1}{x^2} - A = 0$,

i.e. ξ is a root of equation $g(x) = 0$, where $g(x) = \frac{1}{x^2} - A$

,
i.e. $g'(x) = -\frac{2}{x^3}$

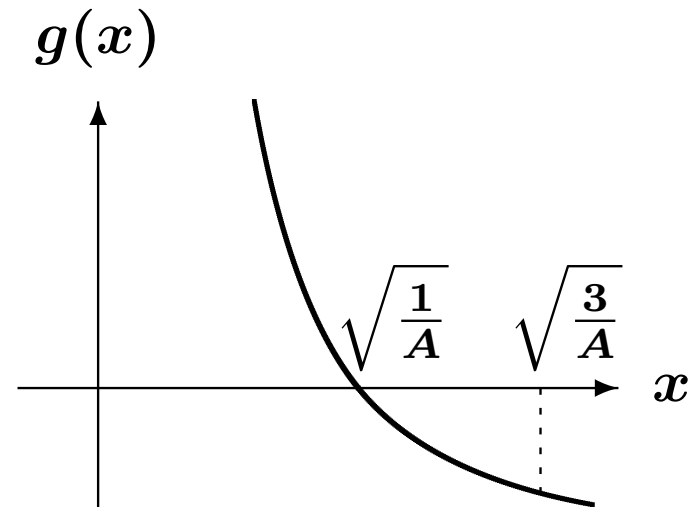
a $g''(x) = \frac{6}{x^4}$.

Thus:

$$\begin{aligned} x_{i+1} &= x_i - \frac{g(x_i)}{g'(x_i)} \\ &= \frac{x_i}{2} \cdot (3 - A \cdot x_i^2) \end{aligned}$$

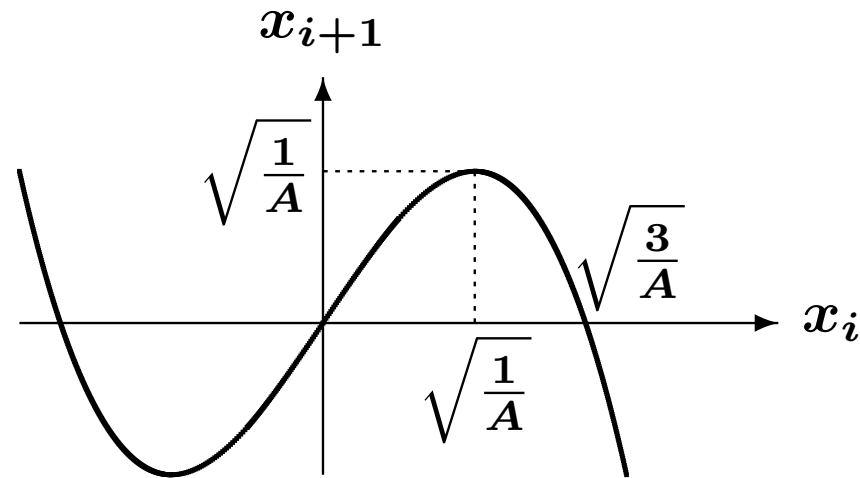
and satisfy: any $a \in (0, \sqrt{\frac{1}{A}})$,

any $b \in (\sqrt{\frac{1}{A}}, \sqrt{\frac{3}{A}})$ and any $x_0 \in (0, \sqrt{\frac{3}{A}})$.



Extract the root by iterations iv

$$x_{i+1} = \frac{x_i}{2} \cdot (3 - A \cdot x_i^2)$$



normalization $\Rightarrow \frac{1}{2} \leq A < 2 \Rightarrow \frac{1}{\sqrt{2}} \leq \sqrt{A} < \sqrt{2}$

speed of convergence:

$$x_i = \sqrt{\frac{1}{A}} \cdot (1 - \delta) \Rightarrow x_{i+1} = \sqrt{\frac{1}{A}} \cdot \left(1 - \frac{3}{2}\delta^2 + \frac{1}{2}\delta^3\right)$$
$$|\delta| \ll 1 \Rightarrow x_{i+1} \doteq \sqrt{\frac{1}{A}} \cdot \left(1 - \frac{3}{2}\delta^2\right)$$

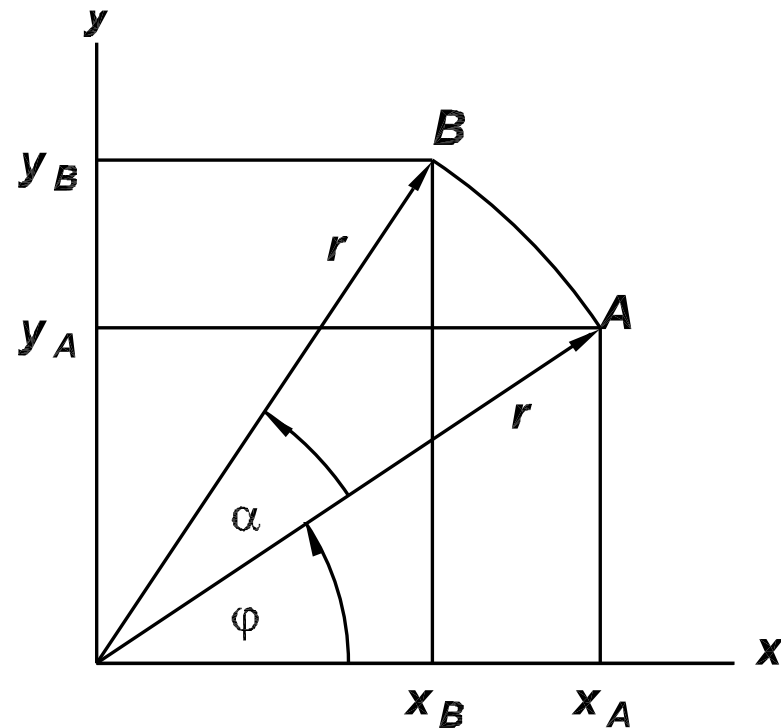
\Rightarrow **Almost double valid digits is obtained by each iteration.**

It is suitable to choose x_0 to reach $|\delta|$ as small as possible.

**\rightarrow small table in memory ROM,
addressed with few first bits A**

The CORDIC method

CORDIC  **CO**ordinate **R**otation **DI**gital **C**omputer



$$x_A = r \cdot \cos \varphi$$

$$y_A = r \cdot \sin \varphi$$

$$x_B = r \cdot \cos(\varphi + \alpha)$$

$$y_B = r \cdot \sin(\varphi + \alpha)$$

$$x_B = r \cdot \cos(\varphi + \alpha)$$

$$y_B = r \cdot \sin(\varphi + \alpha)$$

$$x_B = r \cdot \cos \varphi \cdot \cos \alpha - r \cdot \sin \varphi \cdot \sin \alpha$$

$$y_B = r \cdot \sin \varphi \cdot \cos \alpha + r \cdot \cos \varphi \cdot \sin \alpha$$

$$x_B = \cos \alpha \cdot (x_A - y_A \cdot \operatorname{tg} \alpha)$$

$$y_B = \cos \alpha \cdot (y_A + x_A \cdot \operatorname{tg} \alpha)$$

$$\alpha = \alpha'_1 + \alpha'_2 + \dots + \alpha'_n$$

$$x'_i = \cos \alpha'_i \cdot (x'_{i-1} - y'_{i-1} \cdot \operatorname{tg} \alpha'_i)$$

$$y'_i = \cos \alpha'_i \cdot (y'_{i-1} + x'_{i-1} \cdot \operatorname{tg} \alpha'_i)$$

$$\operatorname{tg} \alpha'_i = \pm 2^{1-i} \quad \Rightarrow \quad \alpha_i = |\alpha'_i| = \operatorname{arctg} 2^{1-i}$$

Trigonometric functions

$$x'_i = \cos \alpha'_i \cdot (x'_{i-1} - y'_{i-1} \cdot 2^{1-i})$$

$$y'_i = \cos \alpha'_i \cdot (y'_{i-1} + x'_{i-1} \cdot 2^{1-i})$$

$$x_i = x_{i-1} \mp y_{i-1} \cdot 2^{1-i}$$

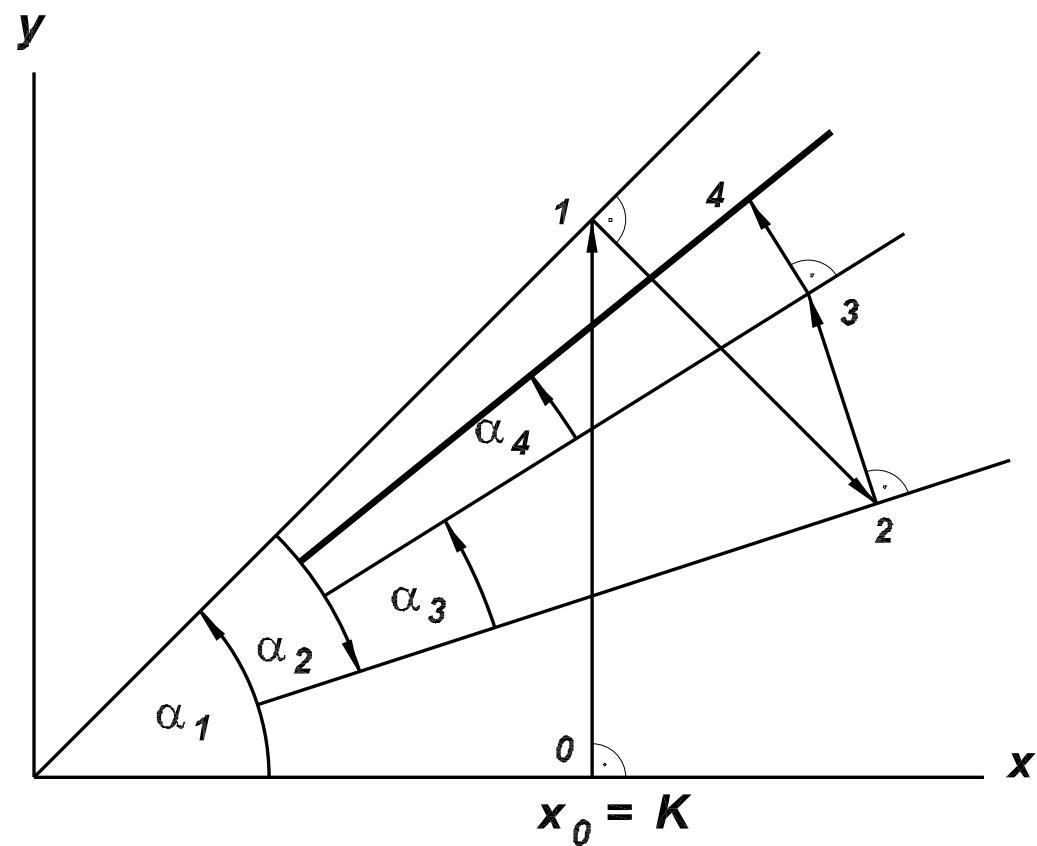
$$y_i = y_{i-1} \pm x_{i-1} \cdot 2^{1-i}$$

$$K = \cos \alpha_1 \cdot \cos \alpha_2 \cdot \dots \cdot \cos \alpha_n$$

$$\left. \begin{array}{l} x_0 = 1 \\ y_0 = 0 \end{array} \right\} \Rightarrow \begin{cases} \cos \alpha = K \cdot x_n \\ \sin \alpha = K \cdot y_n \end{cases}$$

$$\left. \begin{array}{l} x_0 = K \\ y_0 = 0 \end{array} \right\} \Rightarrow \boxed{\begin{array}{l} \cos \alpha = x_n \\ \sin \alpha = y_n \end{array}}$$

$$\operatorname{tg} \alpha = \frac{\sin \alpha}{\cos \alpha}, \quad \operatorname{cotg} \alpha = \frac{\cos \alpha}{\sin \alpha}, \quad \dots$$



Inverse trigonometric functions

$$\operatorname{arctg} \frac{y}{x} = ?$$

1. $x_0 := x; \quad y_0 := y; \quad i := 0$
2. If $y_i > 0$ rotate (x_i, y_i) by $-\alpha_{i+1}$, else by α_{i+1} ;
it gets so (x_{i+1}, y_{i+1}) ;
 $i := i + 1$.
3. If the required precision is not reached,
repeat step 2.
4. $-(\alpha_1 + \cdots + \alpha_{i+1}) \doteq \operatorname{arctg} \frac{y}{x}$

$$\operatorname{arccotg} x = \frac{1}{2}\pi - \operatorname{arctg} x$$

$\arcsin x$ a $\arccos x$ — somewhat more complicated

Other functions

$$x_B = r \cdot \cosh(\varphi + \alpha)$$

$$y_B = r \cdot \sinh(\varphi + \alpha)$$

-
-
-

\Rightarrow **hyperbolic function, inverse hyperbolic functions**

\Rightarrow **logarithm, exponential functions, ...**