

# MI-KRY – Advanced Cryptology

## Side channel attacks

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# Lecture outline

- Side channel
- Side channel types
- Timing attacks
- Power analysis attacks
- Power models

# Side channel

- An unwanted way of information exchange between a cryptographic module and its surroundings, which is not part of its normal function
- Bypasses the mathematical principle of encryption (signing, ...)
- Exploits the weaknesses of a specific physical or software implementation
- Violates the assumptions of secure function of the cipher (X is secret, Y is *nonce*, ...)
- Often enables to get the key piecewise → limits search space

*The term "side channel", also "side channel leakage" is an abstraction of information interchange commonly used in the term "side channel attack".*

# Side channel types

- Timing side channel
  - ▶ Time of operation depends on secret data (message, key ...)
  - ▶ Information leaks in time that can be measured
- Error side channel
  - ▶ Returned error code depends on secret data (message, key ...)
  - ▶ See padding oracle attack
- Power side channel
  - ▶ Power consumption depends on internal values during encryption, thus on secret data
  - ▶ Simple, Differential, ... Power Analysis (SPA, DPA, ...) – see MIE-HWB, MIE-BHW
- Electromagnetic side channel
  - ▶ Similar to power side channel
  - ▶ Can also include optical, IR, heat, radiofrequency
- „Social channel“
  - ▶ Exploits behavior of the user

# Timing side channel 1

- Example 1: System login
  - 1 User name check
  - 2 User name wrong? → Return „User name or password error“<sup>1</sup>
  - 3 Password check
  - 4 Password wrong? → Return „User name or password error“
- Password not checked for nonexistent users
  - ▶ From the timing we can uncover whether a user name exists or not, even though this information is not given in the error message
  - ▶ We can try user names, then the most frequent passwords (dictionary attack)

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<sup>1</sup>The error message does not specify which of the two is erroneous, the attack would be too easy. But this does not suffice.

- Example 1 (improved): System login

- 1 User name check
- 2 User name right?  $\rightarrow u = 1$  **else**  $u = 0$
- 3 Password check
- 4 Password right?  $\rightarrow p = 1$  **else**  $p = 0$
- 5 **if**  $(u \text{ or } p) = 0 \rightarrow$  Return „User name or password error“

# Timing side channel 3

- Example 2: Password, session key, hash, etc. checking
- Compare arrays

```
for (i = 0; i < n; i++) {  
    if (a[i] != b[i])  
        return false;  
}  
return true;
```

- We can guess individual bytes – each additional right byte prolongs time to response

- Correct way to compare arrays:

```
c = 0;
for (i = 0; i < n; i++) {
    c |= a[i] ^ b[i];
}
return !c;
```



# RSA timing side channel 1

- RSA timing attack

- ▶ RSA decryption:  $x = |c^d|_n$ , signing is similar.  $d$  is the private exponent.
- ▶ Usually done using square and multiply:

$k = \text{length}(d)$

$x = c$

**for**  $i = k - 2$  **downto** 0

$x = |x^2|_n$

**if**  $d_i = 1$  **then**

$x = |x \cdot c|_n$

**return**  $x$

- Detour – power side channel – Simple power analysis (SPA) – see MI-HWB, MI-BHW

# RSA timing side channel 2

- Assume Montgomery multiplication used  $c = |abR^{-1}|_n$
- Often used due to performance,  $R = 2^k$ , fast division by  $R$ , mod  $R$
- Principally:  $c = \text{REDC}(ab)$ , where REDC is the Montgomery reduction
- Multiplication and reduction are often interleaved e.g. by bits

## function REDC( $T$ )

1.  $m := ||T|_R N'|_R$  prepare  $m = |-n^{-1}T|_R$
2.  $t := (T + mn)/R$   $T + mn$  divisible by  $R$
3. **if**  $t \geq n$  **then return**  $t - n$  **else return**  $t$  final subtraction

$$N' = |-n^{-1}|_R$$

- Line 3 is important – final subtraction, data dependent

# RSA timing side channel 3

- $d_{k-1} = 1$  always. How to get  $d_{k-2}$ ?
- Introduce an oracle  $O$  about the message  $c$ :
  - ▶  $O(c) = 1$ , when  $(c^2) \cdot c$  is with final subtraction
  - ▶  $O(c) = 0$ , when  $(c^2) \cdot c$  is without final subtraction
- Create 2 sets of messages  $C_1$  and  $C_2$ 
  - ▶  $C_1$  contains messages where  $O(c) = 1$
  - ▶  $C_2$  contains messages where  $O(c) = 0$
- Measure times of RSA for these message sets:
  - ▶  $F_1$  contains RSA times for messages from  $C_1$ , depend on  $d_{k-2}$
  - ▶  $F_2$  contains RSA times for messages from  $C_2$ , independent of  $d_{k-2}$
- If the times from  $F_1$  and  $F_2$  differ significantly, then  $d_{k-2} = 1$  (at a suitable statistical test's significance level)
- Else  $d_{k-2} = 0$ . Knowing  $d_{k-2}$ , we can repeat the process for  $d_{k-3}$  etc. and get the whole key.
- Problem – what is a significant difference between  $F_1$  and  $F_2$ , so that  $d_{k-2} = 1$ ? (we have nothing for comparison)

# RSA timing side channel – attacking squaring (1)

- Variant 2: Attack on squaring.
- 2 oracula about the message  $c$ :  $O_1$  for  $d_{k-2} = 1$ ,  $O_2$  for  $d_{k-2} = 0$ 
  - ▶  $O_1(c) = 1$ , when  $(c \cdot c^2)^2$  is with final subtraction
  - ▶  $O_1(c) = 0$ , when  $(c \cdot c^2)^2$  is without final subtraction
  - ▶  $O_2(c) = 1$ , when  $(c^2)^2$  is with final subtraction
  - ▶  $O_2(c) = 0$ , when  $(c^2)^2$  is without final subtraction
- The message set  $C$  is divided into  $C_1$ ,  $C_2$ , and again to  $C_3$ ,  $C_4$ 
  - ▶  $C_1$  contains messages where  $O_1(c) = 1$
  - ▶  $C_2$  contains messages where  $O_1(c) = 0$
  - ▶  $C_3$  contains messages where  $O_2(c) = 1$
  - ▶  $C_4$  contains messages where  $O_2(c) = 0$
- Measure times  $F_i$  for messages from  $C_i$ . Division into  $F_1$  and  $F_2$  assumes  $d_{k-2} = 1$ , while division into  $F_2$  and  $F_3$  assumes  $d_{k-2} = 0$ .
- If times from  $F_1$ ,  $F_2$  differ more, than those from  $F_3$ ,  $F_4$ , then  $d_{k-2} = 1$ , else  $d_{k-2} = 0$ . Knowing  $d_{k-2}$ , we can repeat for  $d_{k-3}$ , and get the whole key.

# RSA timing side channel – attacking squaring (2)

Assume we have guessed a few first bits correctly. Ex:  $d = \mathbf{1101101001}$ ,  $k = 10$ . The first few iterations were  $\rightarrow$  (see table)

Computing until the unknown multiplication, we have an intermediate value  $c_{temp} = c^b = c^{12} = c^{1100_2}$ . If the bit  $d_i = 1$ , the operations will be (using Montgomery)

- 1 multiply  $c_{temp}$  by  $c$  (part of iteration  $i$ )
- 2 square the result (part of iteration  $i + 1$ )

$i$	$k_i$	$x$
–	<b>1</b>	$c$
8		$c^2$
8	<b>1</b>	$c^2 \cdot c = c^3$
7	<b>0</b>	$(c^3)^2 = c^6$
6		$(c^6)^2 = c^{12} = c_{temp}$
6	<b>1?</b>	$?c^{12} \cdot c = c^{13}?$
5		$?^2$

Execute multiplication, then determine if the **squaring** needs final subtraction  $\rightarrow$  oracle  $\mathbf{O}_1$  divides all messages into  $C_1$  (final subtraction), and  $C_2$  (no final subtraction).

# RSA timing side channel – attacking squaring (3)

If the bit  $d_i = 0$ , no multiplication will occur, the operation is

- square the result:  $c_{temp}^2$  (part of iteration  $i + 1$ )

Determine if the squaring needs final subtraction  $\rightarrow$  oracle  $\mathbf{O}_2$  divides all messages into  $C_3$  (final subtraction), and  $C_4$  (no final subtraction).

One of these separations makes sense, depending on the actual value of  $d_i \rightarrow$  compare the separations

- If the difference between  $C_1$  and  $C_2$  is more important than between  $C_3$  and  $C_4$ , then decide  $d_i = 1$
- Otherwise decide  $d_i = 0$

# RSA timing side channel 5

- Variant 2 also works for "square and multiply *always*":

$k = \text{length}(d)$

$x = c$

**for**  $i = k - 2$  **downto** 0

$x = |x^2|_n$

**if**  $d_i = 1$  **then**

$x = |x \cdot c|_n$

**else**

$\text{dummy} = |x \cdot c|_n$  (discard the result)

**return**  $x$

- Countermeasures

- ▶ Completely data-independent execution time (not trivial to implement due to e.g. caches)
- ▶ Blinding (a type of masking, see next)

# Countermeasures – masking

- In digital signatures, usually called *Blinding*

- ▶ Exploit the arithmetic properties of the cipher to obscure the real internal value, so that the attacker is unable to guess, what is being computed.
- ▶ E.g. RSA multiplicative homomorphism:

$$(a \cdot b)^d \equiv a^d \cdot b^d \pmod{n}$$

- ▶ Choose a mask  $m$ , compute  $|m^e|_n$  ( $e$  is public)
- ▶ RSA signature normally:  $s = |x^d|_n$
- ▶ RSA signature of  $x$  with a mask  $m$ :

$$s_m = |(x \cdot m^e)^d|_n = |x^d \cdot m|_n$$

- ▶ RSA signature is then unmasked  $m$ :

$$s = |s_m \cdot m^{-1}|_n$$

- ▶ In advance, we can prepare a random  $m$ ,  $|m^e|_n$ ,  $|m^{-1}|_n$ .



# Differential Power Analysis (recap from MIE-BHW)

- Choose an **intermediate value** that depends on data and key  
 $v = f(d, k)$
- Measure **power traces**  $t_{i,j}$  while encrypting data  $d_i$ 
  - ▶ for each data block  $i$  and time  $j$
- Build a matrix of **hypothetical intermediate values** inside the cipher
  - ▶ for every trace  $i$  and key  $k$ :  $v_{i,k} = f(d_i, k)$
- Using a power model, compute the matrix of **hypothetical power consumption**
  - ▶ for every trace  $i$  and key  $k$ :  $h_{i,k} = \text{hwmodel}(v_{i,k})$
- **Statistically evaluate** which key hypothesis  $k$  best matches the measured power at each individual time  $j$  (across all traces  $i$ ).
  - ▶ There are multiple methods, we will focus on the correlation coefficient  $r_{\{h_{\dots,k}\}, \{t_{\dots,j}\}}$ .

# Correlation power analysis

- A type of Differential Power Analysis (DPA),
- sometimes denoted CPA
- Uses the (Pearson's) correlation coefficient as the statistical method
  - ▶ Determines the measure of linear relationship between two random variables

- $$\rho_{X,Y} = \frac{\text{cov}(X,Y)}{\sqrt{\text{var } X \text{ var } Y}} = \frac{E[(X-\mu_X)(Y-\mu_Y)]}{\sqrt{E(X-\mu_X)^2 E(Y-\mu_Y)^2}} = \frac{E(XY)-E(X)E(Y)}{\sqrt{E(X^2)-E^2(X)}\sqrt{E(Y^2)-E^2(Y)}}$$

- Because we have a limited sample, use the point estimate

- $$r_{X,Y} = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^n (x_i - \bar{x})^2 \sum_{i=1}^n (y_i - \bar{y})^2}}$$

# Power Models

- Models how power consumption depends on intermediate value
- Single bit model – eg.  $\text{hwmodel}(v) = \text{LSB}(v)$ 
  - ▶ In real circuits, not every bit affects consumption the same way
- Hamming weight model – consumption depends on value's Hamming weight
  - ▶  $\text{hwmodel}(v) = \text{HW}(v)$  Applies mainly to processors, buses with pullups etc.
  - ▶ Not suitable for an ideal CMOS circuit, where the consumption depends on the *change* of value
- Hamming distance model – consumption depends on Hamming distance of two values
  - ▶  $\text{hwmodel}(v) = \text{HD}(v, v') = \text{HW}(v \oplus v')$ , where  $v'$  is the previous value in the circuit (in a register, on a bus, in a logic network)
  - ▶ Works also for ASICs, FPGAs
  - ▶ If  $v'$  is constant, or depends on  $v$ , or has a significantly non-uniform distribution, Hamming weight model works usually, too.
- Zero value model - consumption is different for zero / nonzero value –  $\text{hwmodel}(v) = (v == 0)$



J.F. Dhem, F. Koeune, P.-A. Leroux, P. Mestré, J.-J. Quisquater, and J.-L. Willems, "A practical implementation of the timing attack", at [www.cs.jhu.edu/~fabian/courses/CS600.624/Timing-full.pdf](http://www.cs.jhu.edu/~fabian/courses/CS600.624/Timing-full.pdf)



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