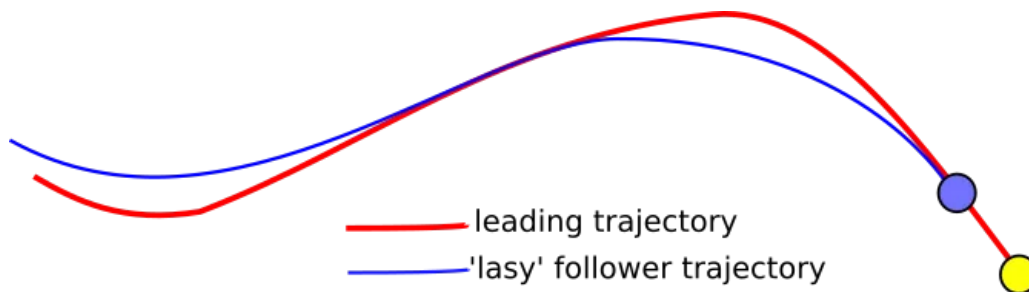


# AGI: ACTIONS

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Ultimately, all activities of the AGI system serve to make optimal decisions about what should be done. The desired actions should be chosen from those capable of performing by the [effectors](#) with which the system is equipped. In turn, the set of available sensors and actuators significantly depends on the mission (purpose) of the system (see [Generality](#) ). Nevertheless, general aspects allow the classification of effectors and the use of information about the type of an effector to make decision-making algorithms more versatile.



The chapter [Computational problem vs computational service](#) describes the fundamental difference between a computational **task** and a computational **service**: the **task performing ends at the moment of finding the desired solution** (or detecting its absence) while the **service continues until it is interrupted by something**. The situation is similar for effectors. Some actions are finished when the **requested action is completed**, and the effector goes into the waiting mode for the command to perform the following action; others realize a **process that continues until directed otherwise**.

Examples of **self-terminating actions**:

- point the camera in a given direction
- get a single snapshot of the environment
- turn off the lighting

Examples of **permanent activities**:

- write video to hard drive
- follow the leader at a given distance
- keep the temperature at a given level

The second important aspect is the ability of the effector to generate logical **events**. In the case of a self-terminating action, this can be an event that **notifies the completion** of the requested action (successful or failure); in the case of permanent activity, this can be an **arbitrary event from among the possible for a given type of effectors**.

Obviously, both decision-making and the process of communication with effectors depend significantly on the type of effector (self-terminating or permanently acting).

The most apparent aspect of the dependence of the logic of decision-making by the AGI system is the **need to respond to emergency events generated by the effectors**. Requirements for reliability and safety, as a rule, can be provided only by specifying **rules for responding to emergency situations** by the developer, that is, **behavior for responding to relevant events**; the rules for responding to events do **not replace decision-making**, but only **change the description of the current situation**. In turn, this means, firstly, the technical **ability to include into congenital knowledge set the rules of response to such event**, and secondly, the inclusion of timely **detection of relevant events** in the universal decision-making algorithm and switching to the mode of **performing predetermined reactions** to these events.