

The Geometry of Multiple Views

Gary Overett (Slides adapted from CMU 16-720 2014)

Szeliski Chapter 7

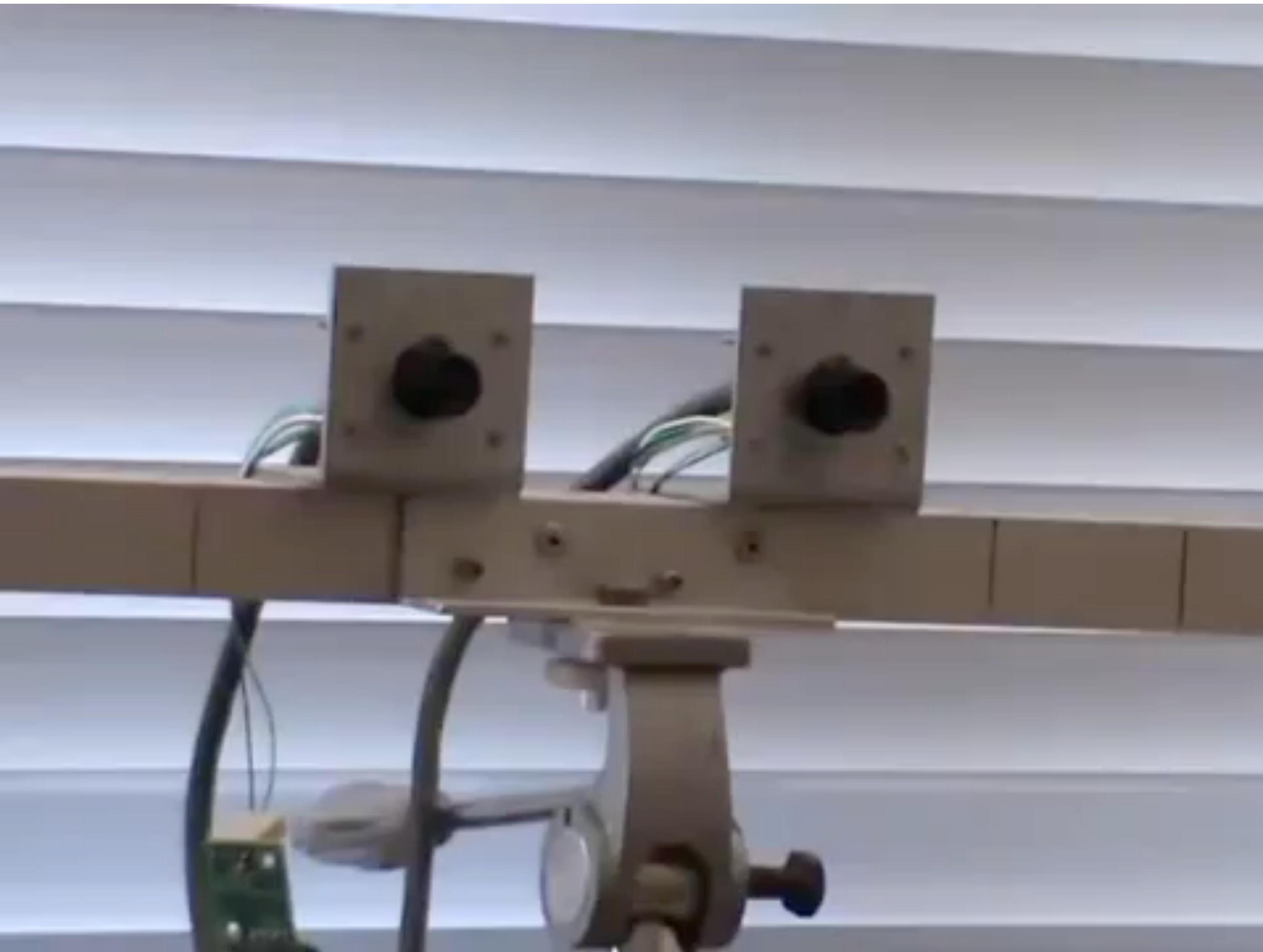
Forsyth & Ponce, Chapter 10

Faugeras & Luong. The Geometry of Multiple Images. MIT Press, 2001

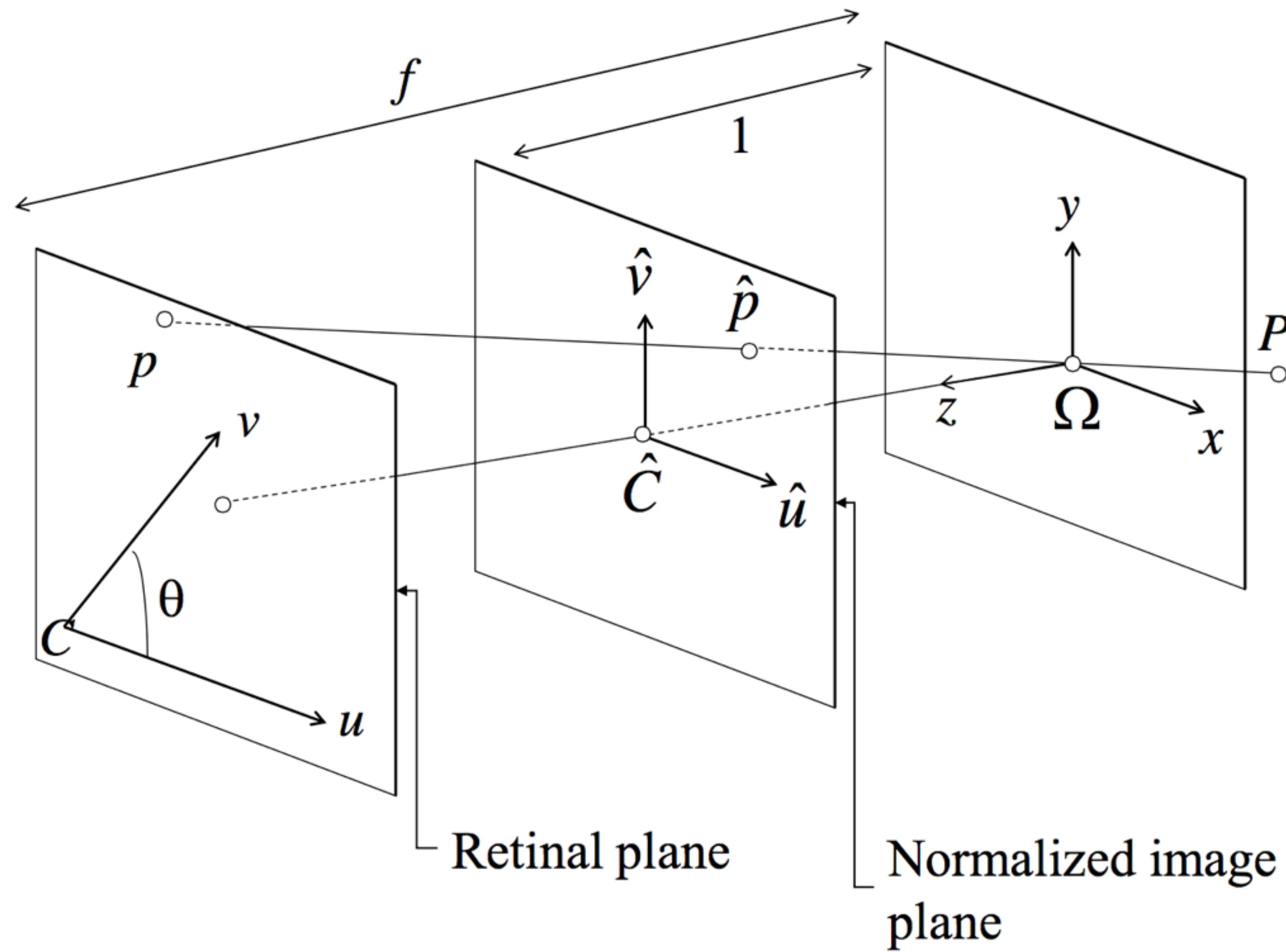
Hartley & Zisserman. Multi View Geometry. Cambridge Press, 2000



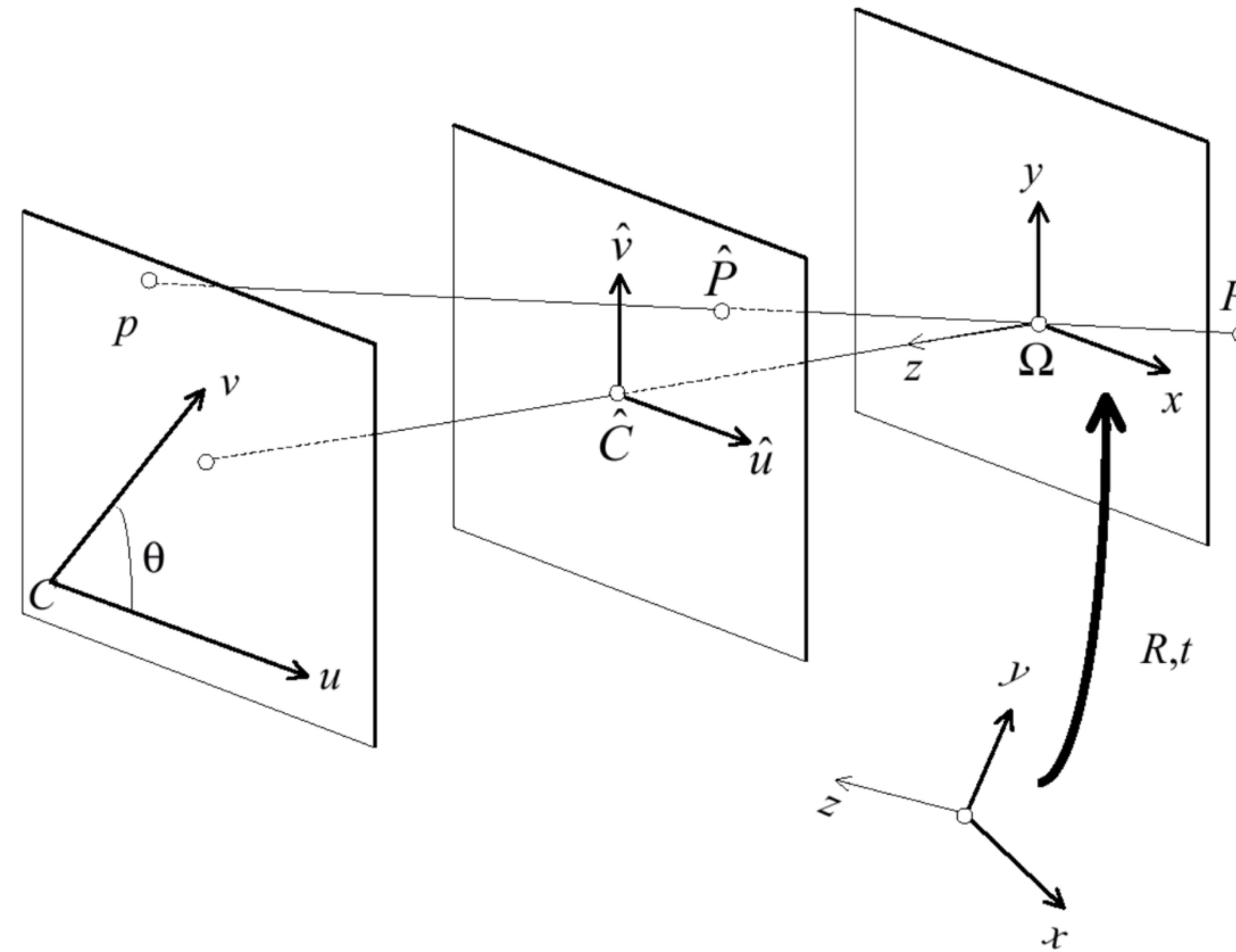
's': Switch resize output to 320x240 (Now is: OFF) | 'c': Switch no-disparity (Now is: OFF) | 'e': Switch epipolar lines
'r': Switch rectify (Now is: ON) | '+'/'-': Modify alpha (Now is: -1.00)
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Normalized Image Projection



Normalized Image Projection



Alternative Notations

By rows:

$$M = \begin{bmatrix} m_1^T \\ m_2^T \\ m_3^T \end{bmatrix}$$

3
4

By components:

Intrinsic parameter matrix

$$M = K \begin{bmatrix} R & t \end{bmatrix}$$

3x3 3x3 3x1

Extrinsic parameter matrix

By blocks:

$$M = \begin{bmatrix} A & b \end{bmatrix}$$

3x3 3x1

$$A = \begin{bmatrix} a_1^T \\ a_2^T \\ a_3^T \end{bmatrix}$$

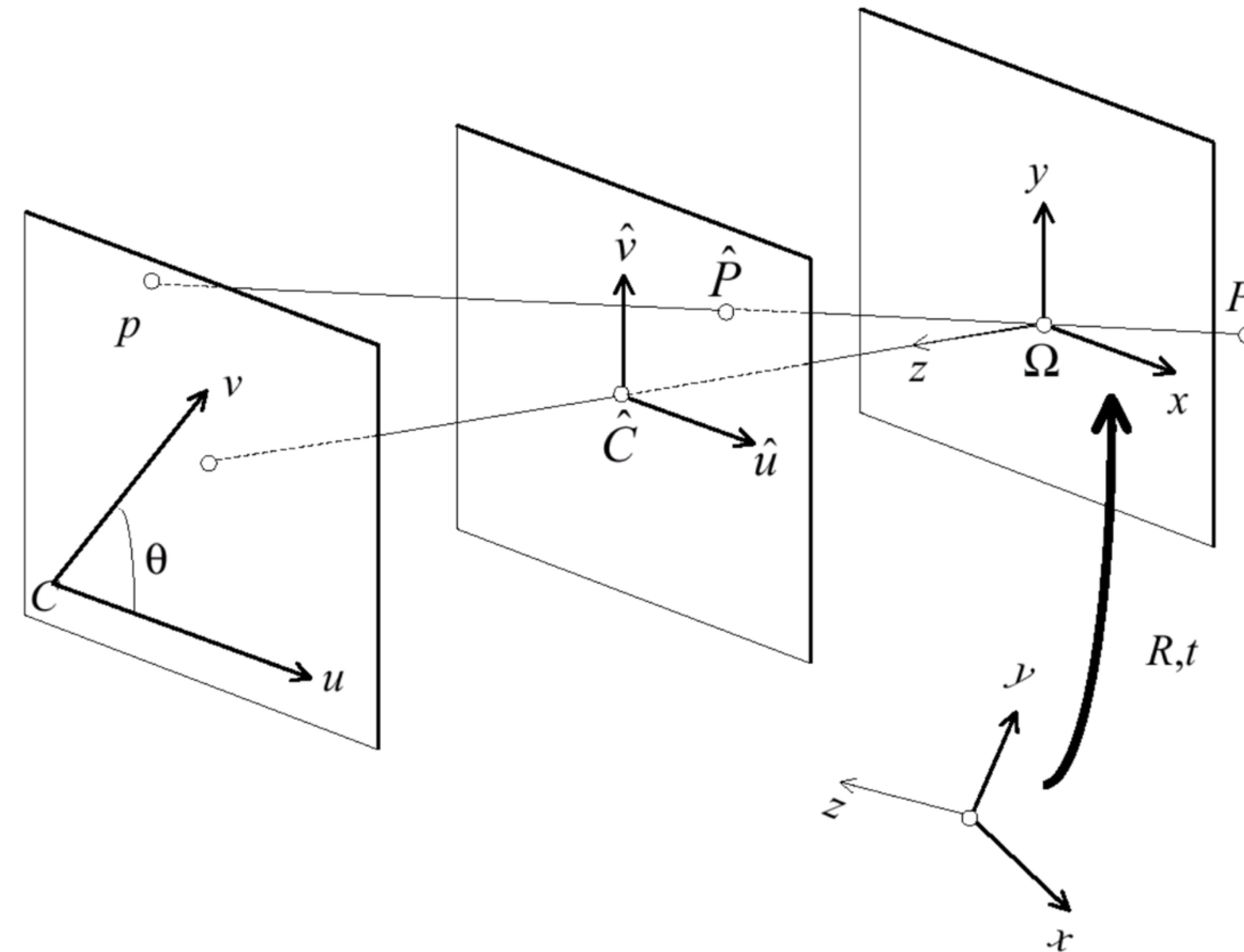
Q: Is a given 3×4 matrix M the projection matrix of some camera?

A: Yes, if and only if $\det(A)$ is not zero

Q: Is the decomposition unique?

A: There are multiple equivalent solutions

Normalized Image Projection

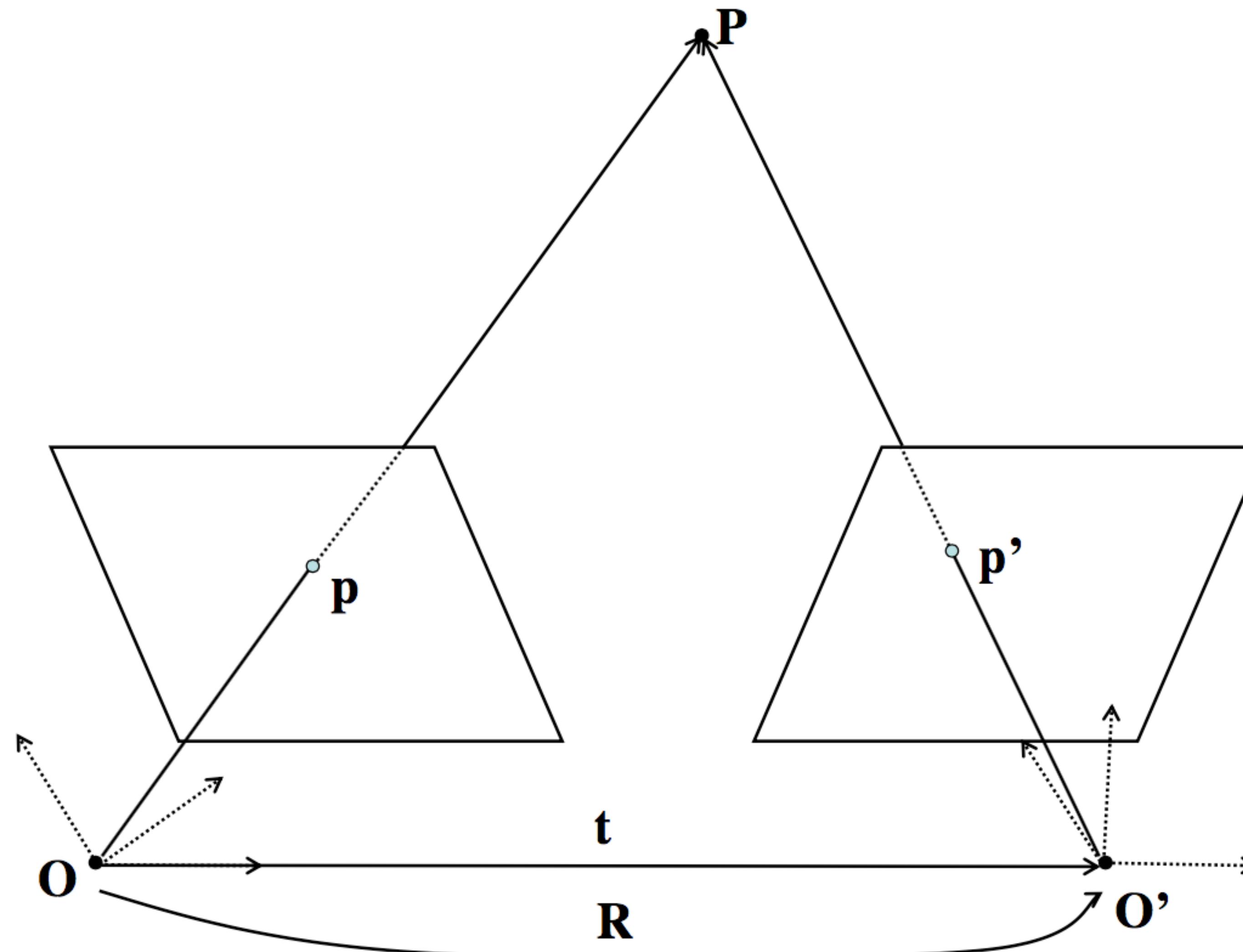


$$\hat{\mathbf{p}} \equiv [\mathbf{R}|\mathbf{t}] \mathbf{P}$$

$$\hat{\mathbf{p}} \equiv \mathbf{K}^{-1} \mathbf{p}$$

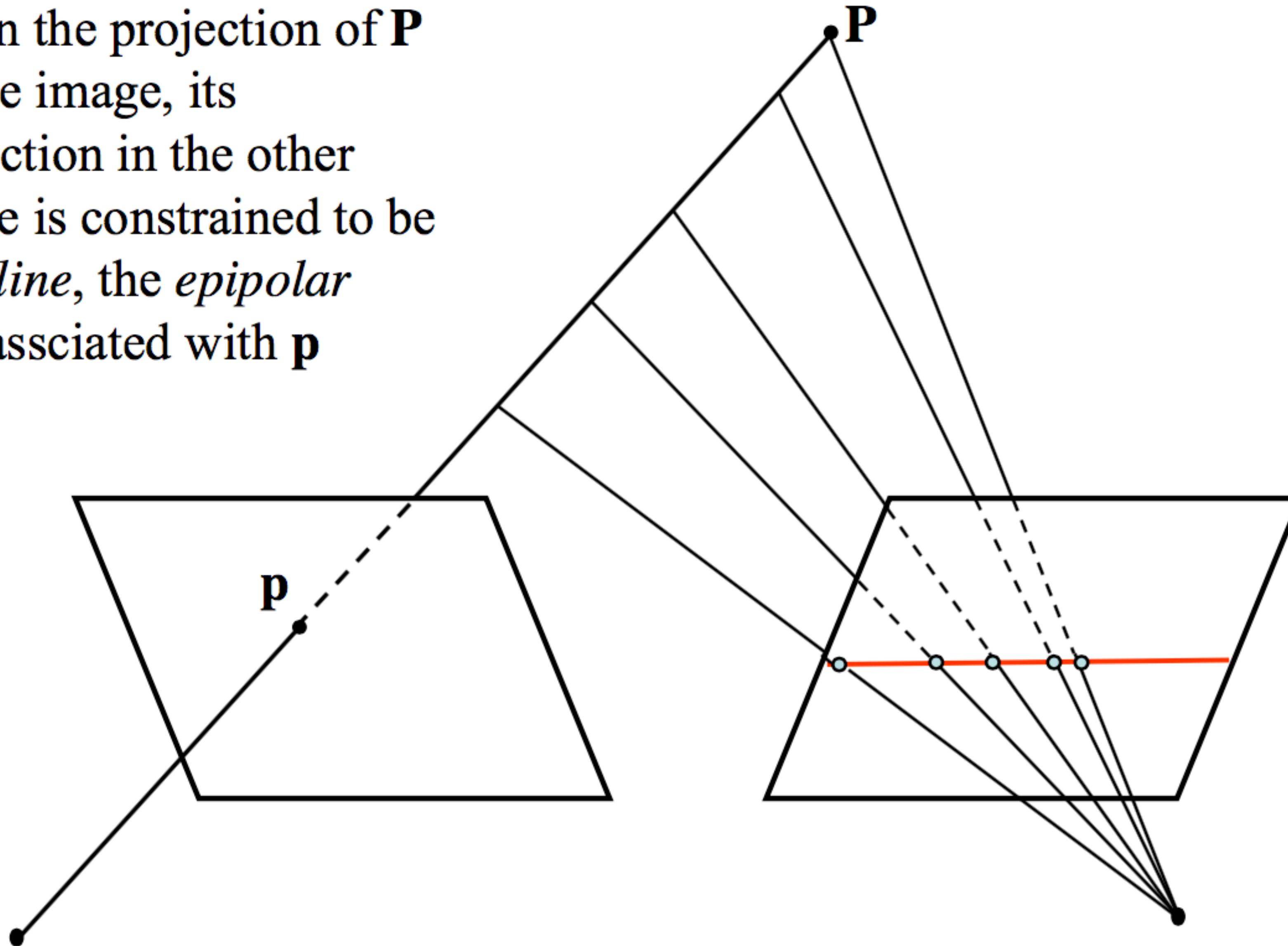
$$\mathbf{p} \equiv \mathbf{K} [\mathbf{R}|\mathbf{t}] \mathbf{P}$$

2 Camera Geometry

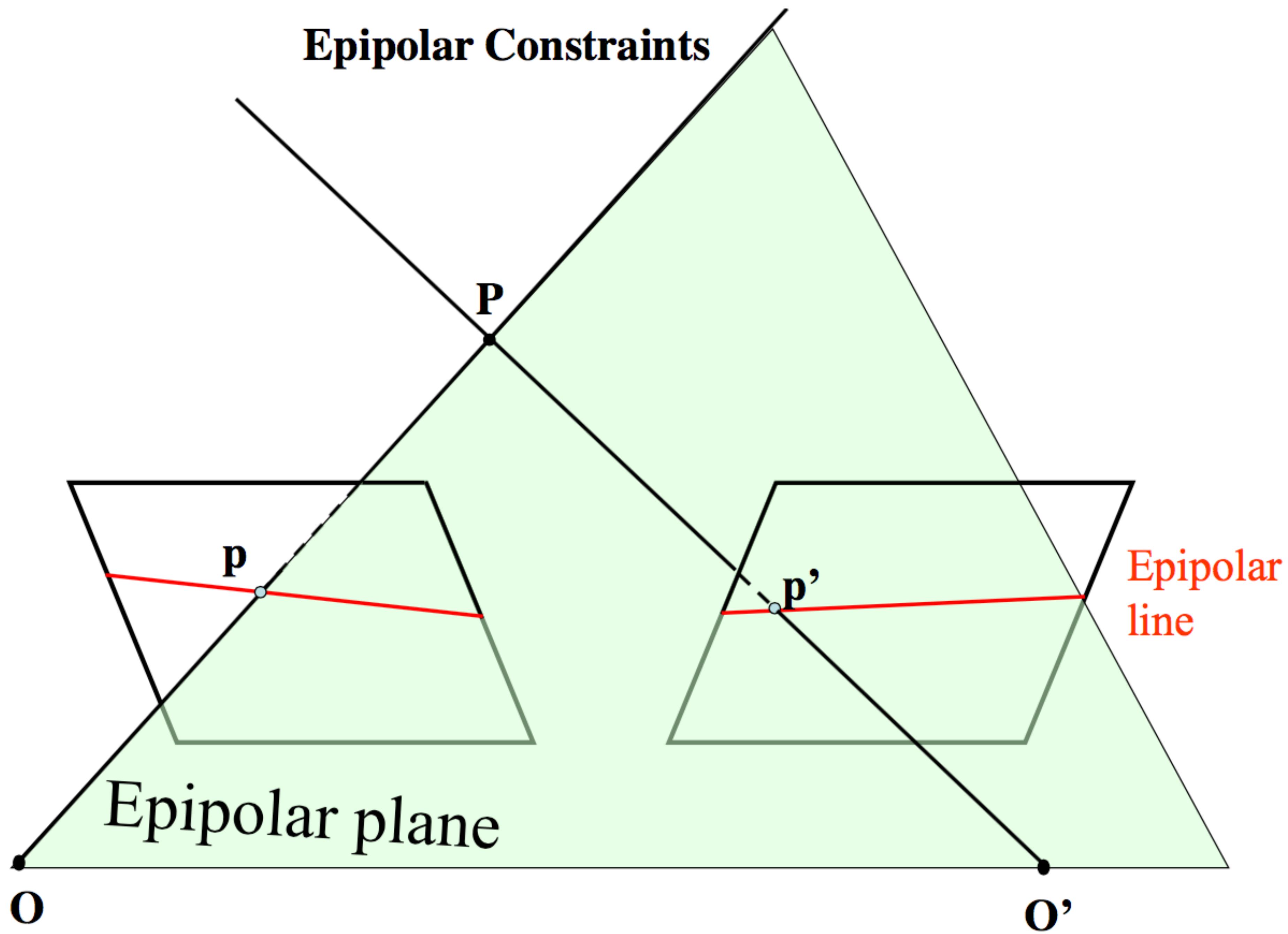


Epipolar Constraint

Given the projection of \mathbf{P} in one image, its projection in the other image is constrained to be on a *line*, the *epipolar line* associated with \mathbf{p}

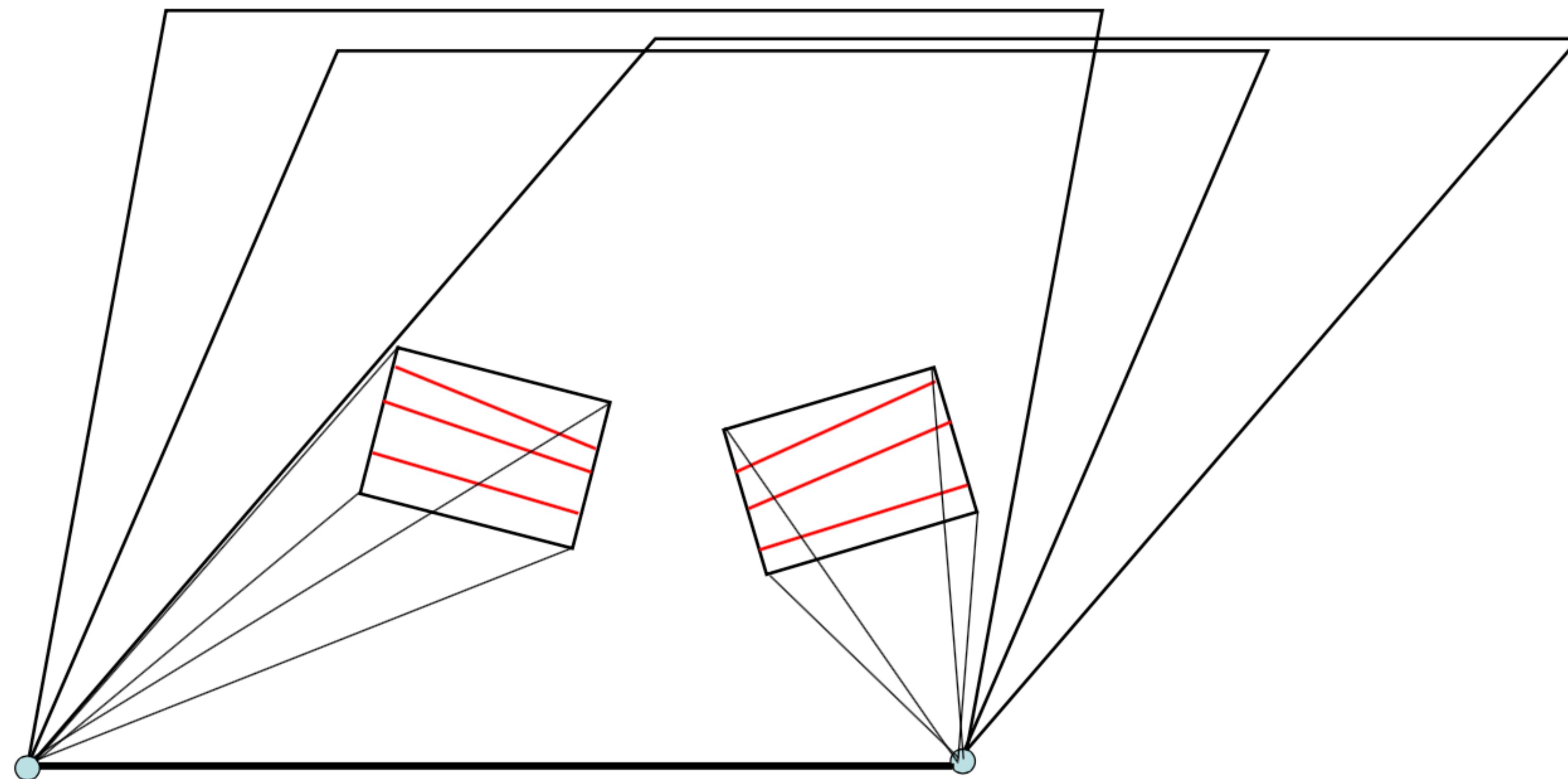


Epipolar Constraints

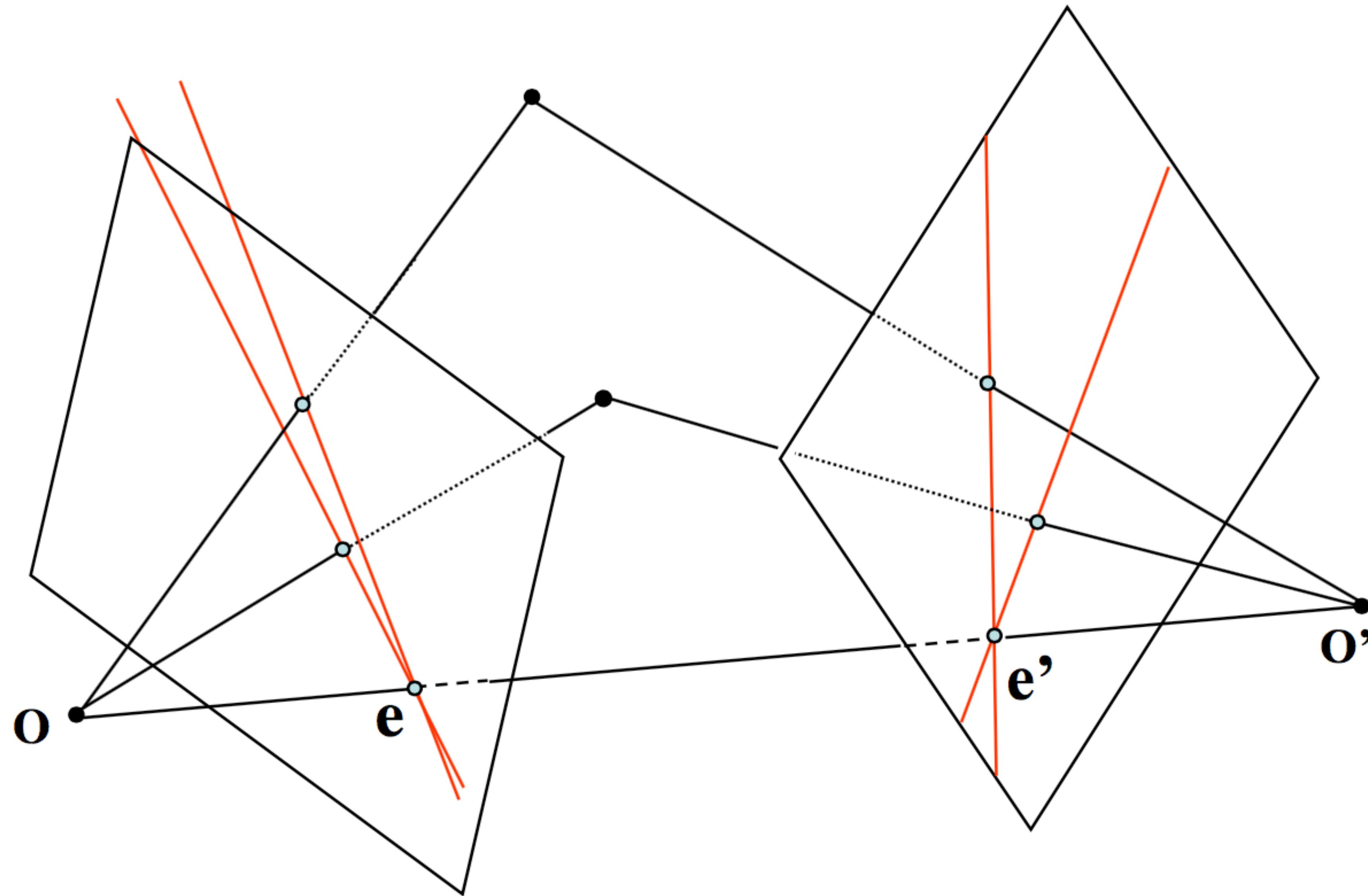


Epipolar Planes

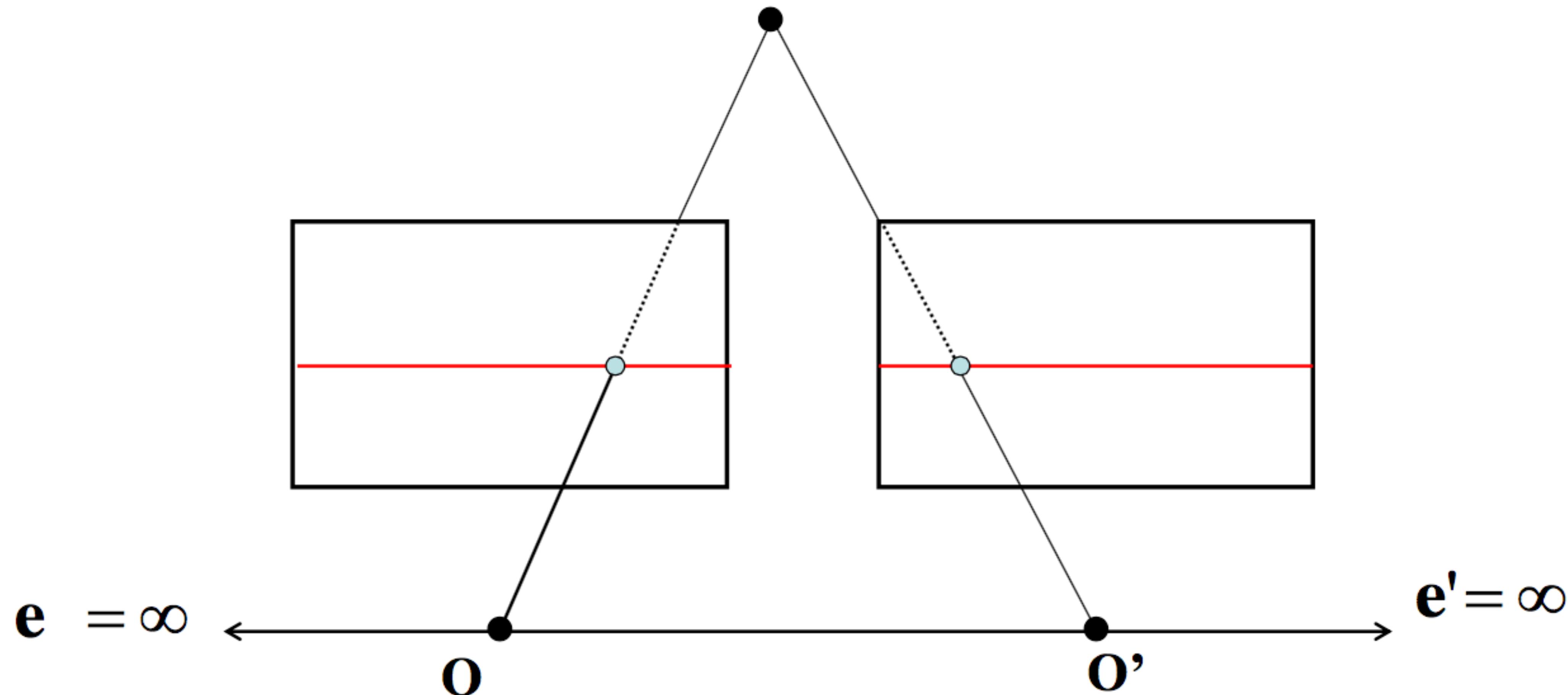
The epipolar lines are the intersection of the image planes with the epipolar lines



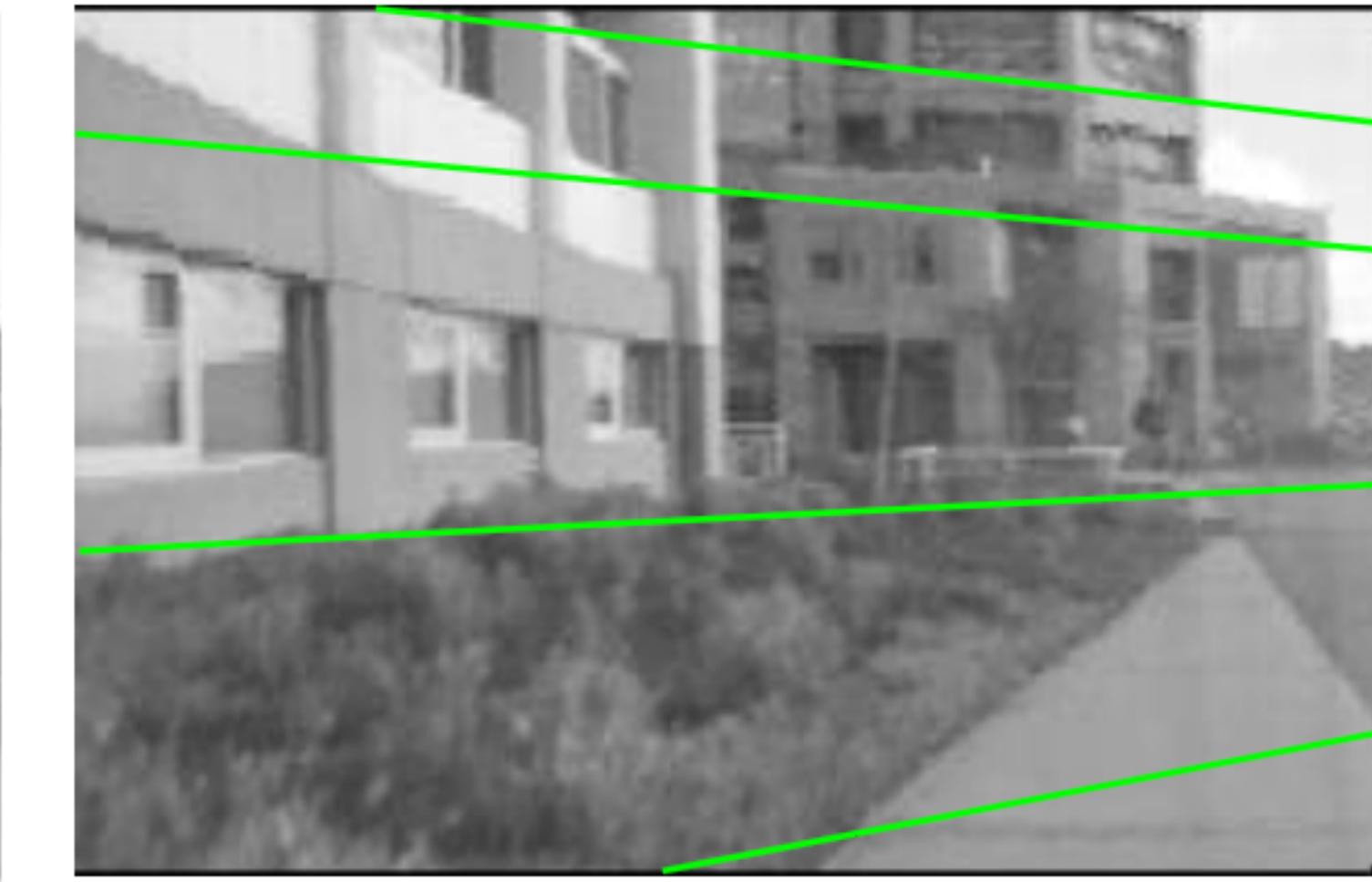
Epipoles are at the intersection of the epipolar lines



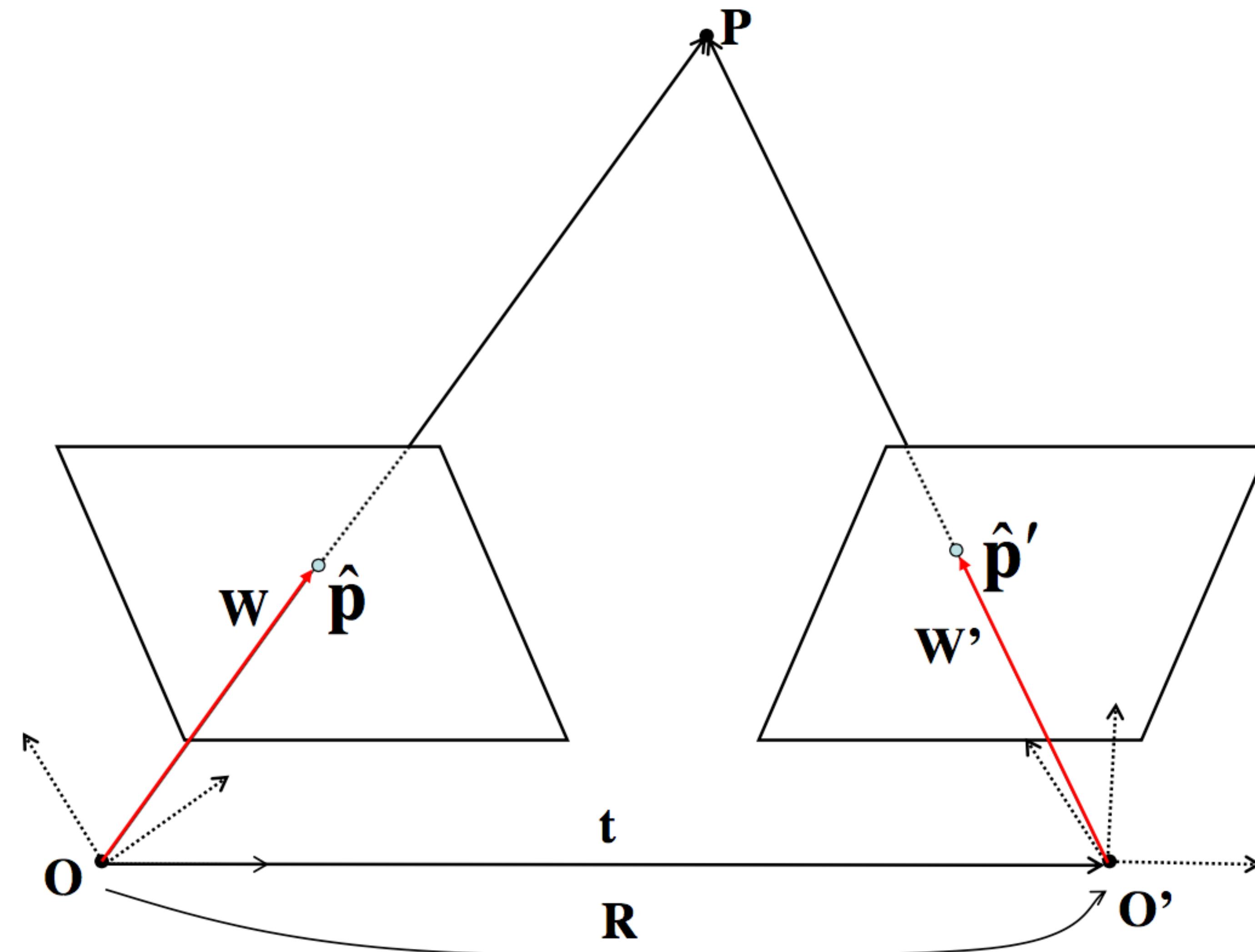
Special case: frontoparallel cameras. Epipoles are at infinity.



Epipolar Geometry Example

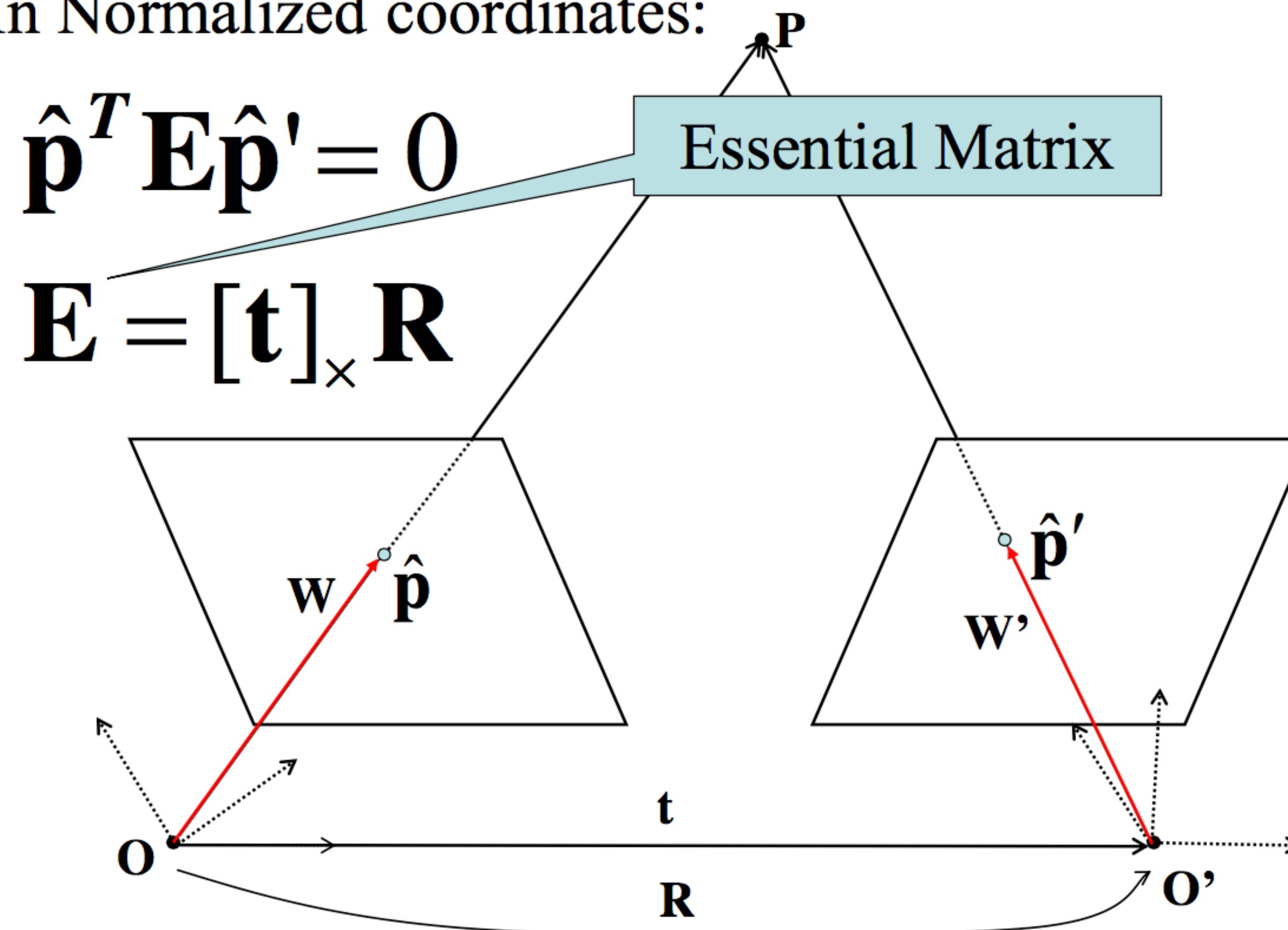


Epipolar Geometry



Epipolar Geometry

In Normalized coordinates:

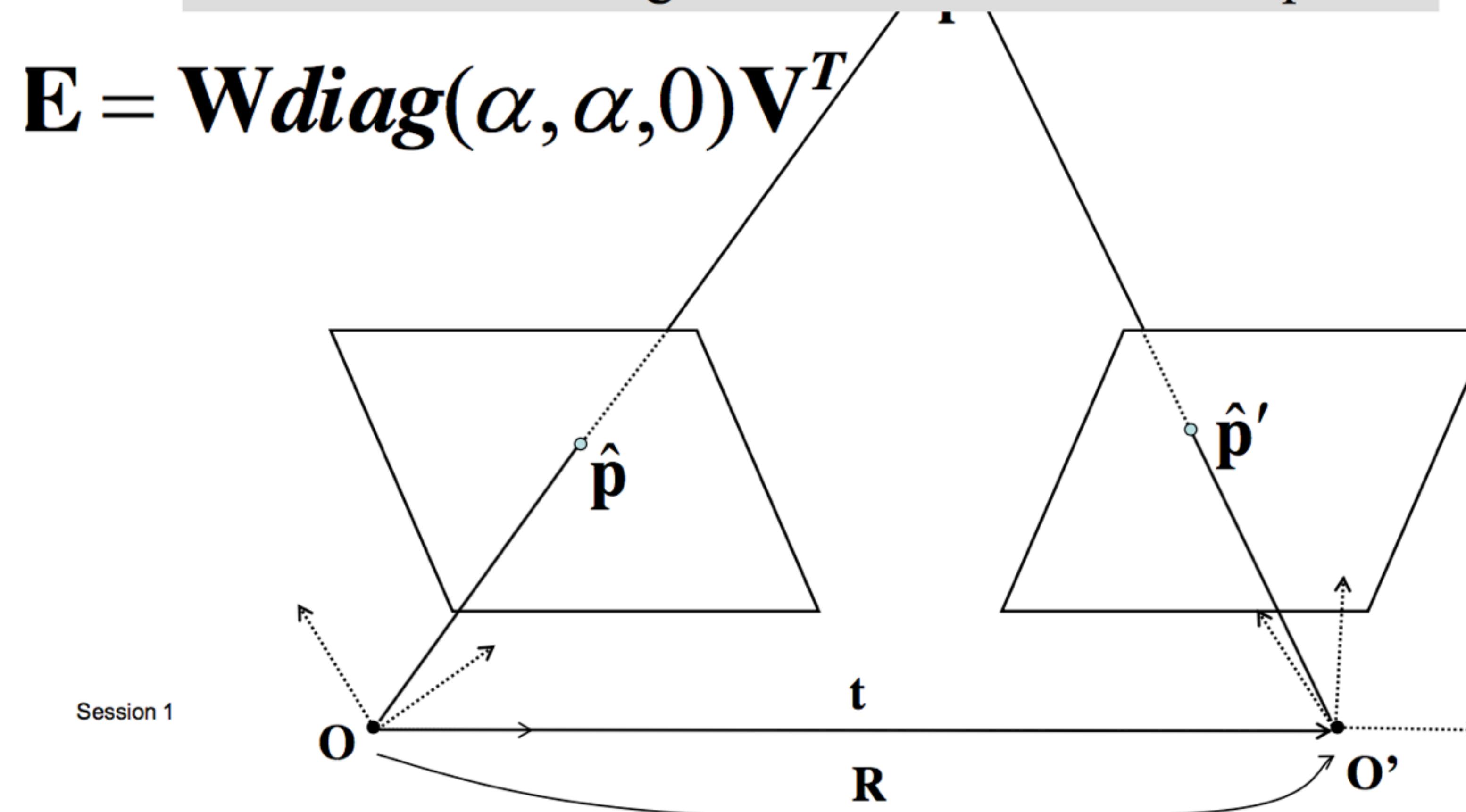


Properties of the Essential Matrix

Q: Can any 3x3 matrix \mathbf{E} be an essential matrix?

A: No. Conditions:

- \mathbf{E} must be singular \rightarrow One singular value is 0
- The 2 non-zero singular values of \mathbf{E} must be equal



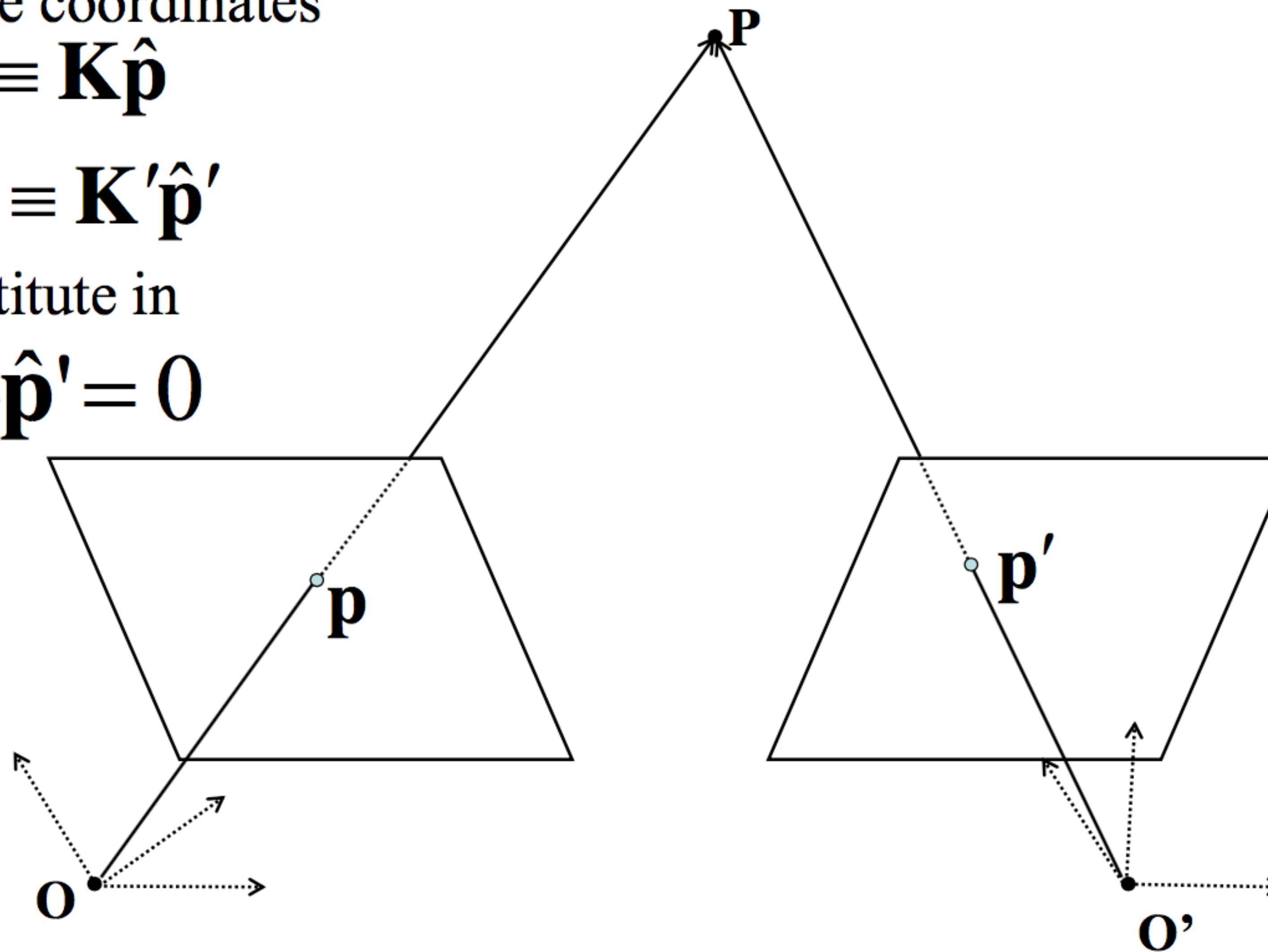
General Case: Write down
conversion from normalized to
real image coordinates

$$\mathbf{p} \equiv \mathbf{K}\hat{\mathbf{p}}$$

$$\mathbf{p}' \equiv \mathbf{K}'\hat{\mathbf{p}'}$$

and substitute in

$$\hat{\mathbf{p}}^T \mathbf{E} \hat{\mathbf{p}'} = 0$$



General Case:

Fundamental Matrix

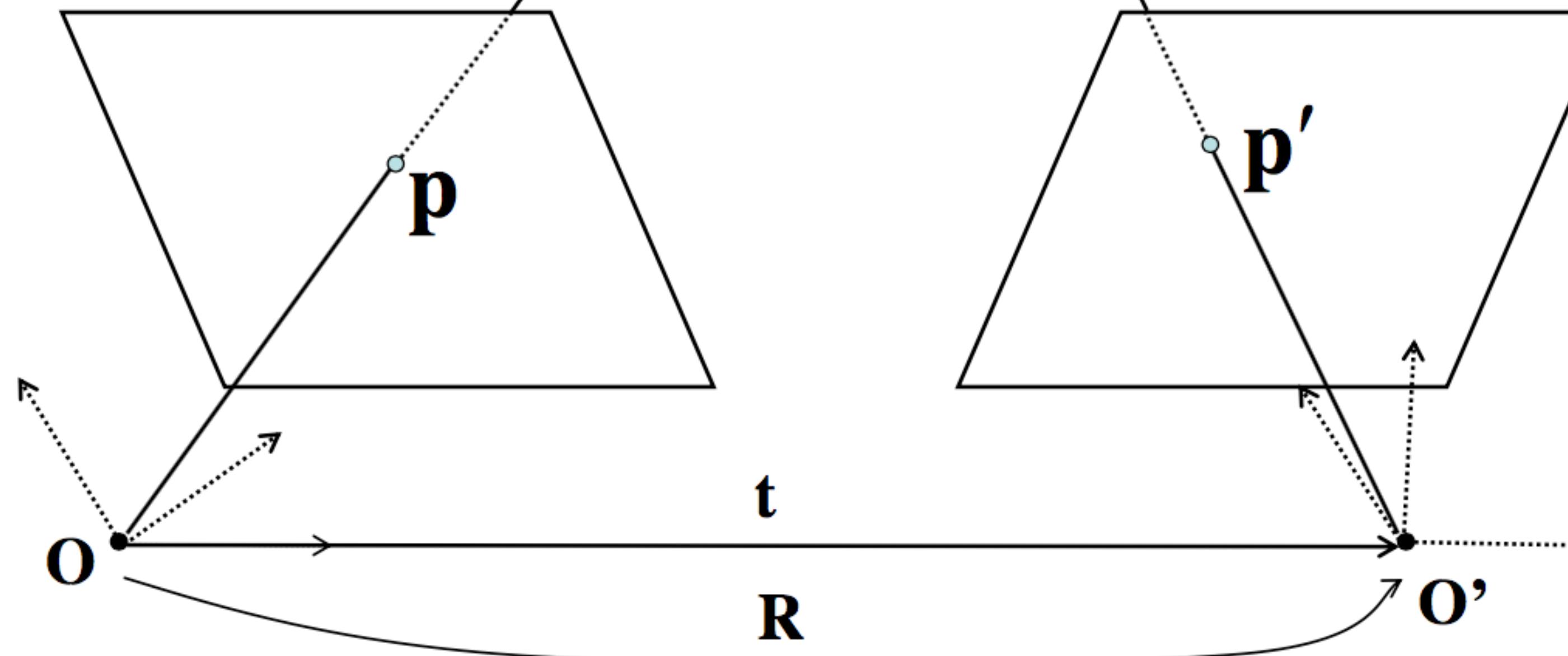
$$\mathbf{p}^T \mathbf{F} \mathbf{p}' = 0$$

$$\mathbf{F} = \mathbf{K}^{-T} \mathbf{E} \mathbf{K}'^{-1}$$

$$\mathbf{F} \mathbf{e}' = \mathbf{F}^T \mathbf{e} = 0$$

Relation between Fundamental
and Essential Matrices

The epipole is the null space of \mathbf{F}

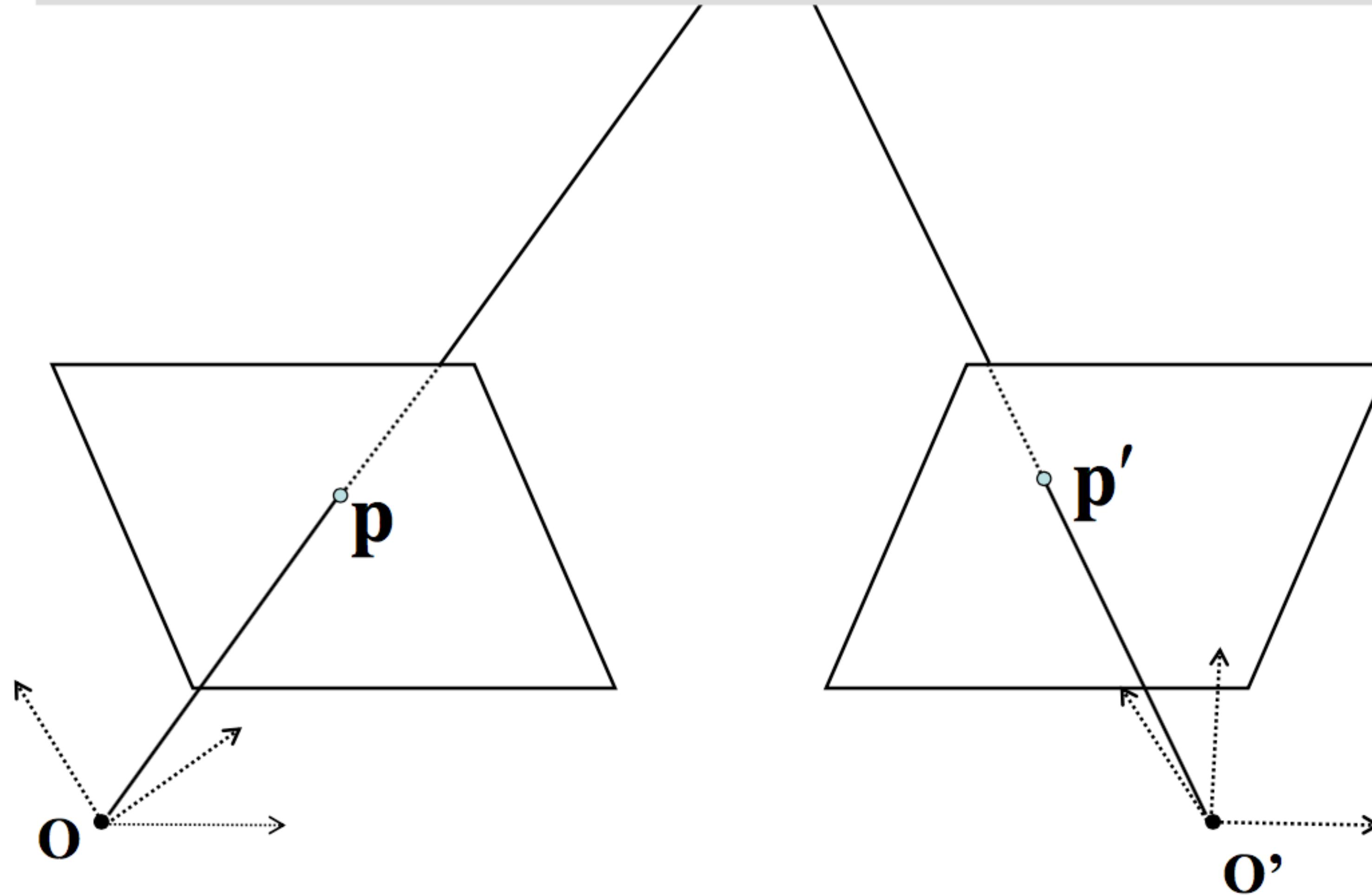


Q: Can any matrix \mathbf{F} be a fundamental matrix

A: No, \mathbf{F} must be singular

Q: Given 2 images, is \mathbf{F} unique?

A: Absolutely not.

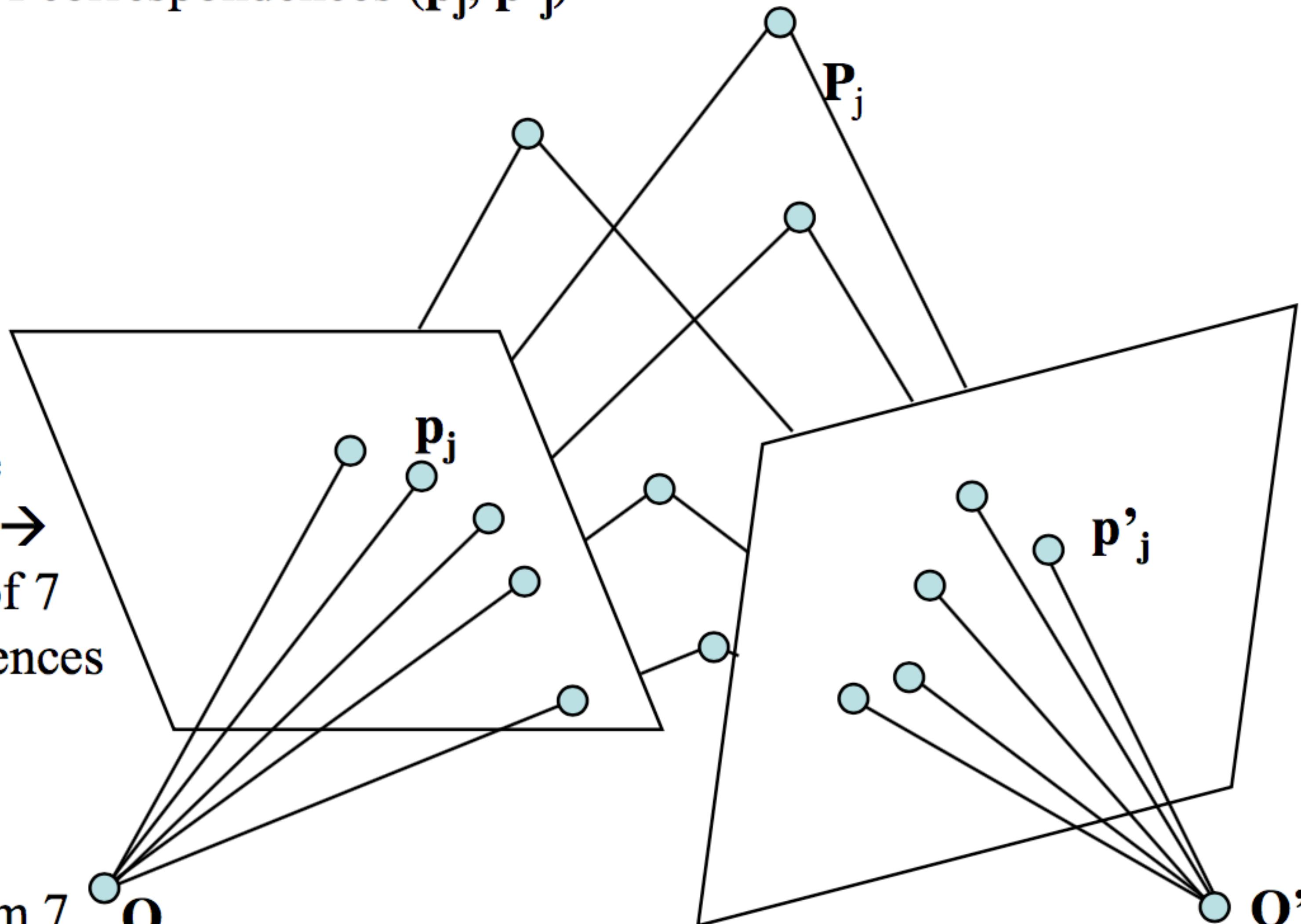


Estimating F from correspondences

Given: set of correspondences (p_j, p'_j)

F has 7 free parameters → Minimum of 7 correspondences

F can be computed directly from 7 correspondences



- Estimating from 7 correspondences:

$$\mathbf{p}_i^T \mathbf{F} \mathbf{p}'_i = 0 \quad i = 1, \dots, 7$$

$$\mathbf{U}\mathbf{f} = 0$$

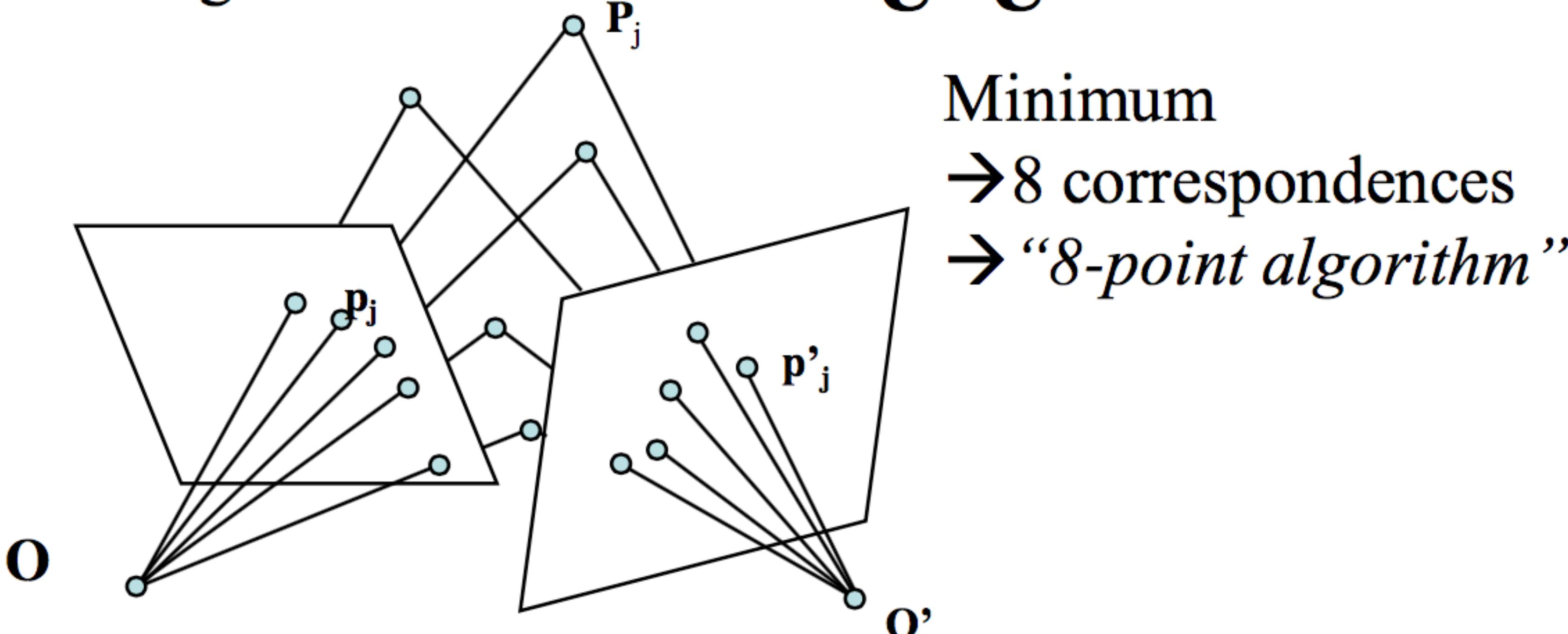
- \mathbf{U} is a 7×9 matrix
- Two solutions: $\mathbf{f}_1, \mathbf{f}_2 \rightarrow \mathbf{F}_1, \mathbf{F}_2$
- General solution of the form: $\mathbf{F} = (1-\lambda)\mathbf{F}_1 + \lambda\mathbf{F}_2$
- Constraint: $\text{Det}(\mathbf{F}) = 0 \rightarrow 3^{\text{rd}}$ order polynomial in λ has at least one real solution

For every correspondence: $\mathbf{p}_i^T \mathbf{F} \mathbf{p}'_i$

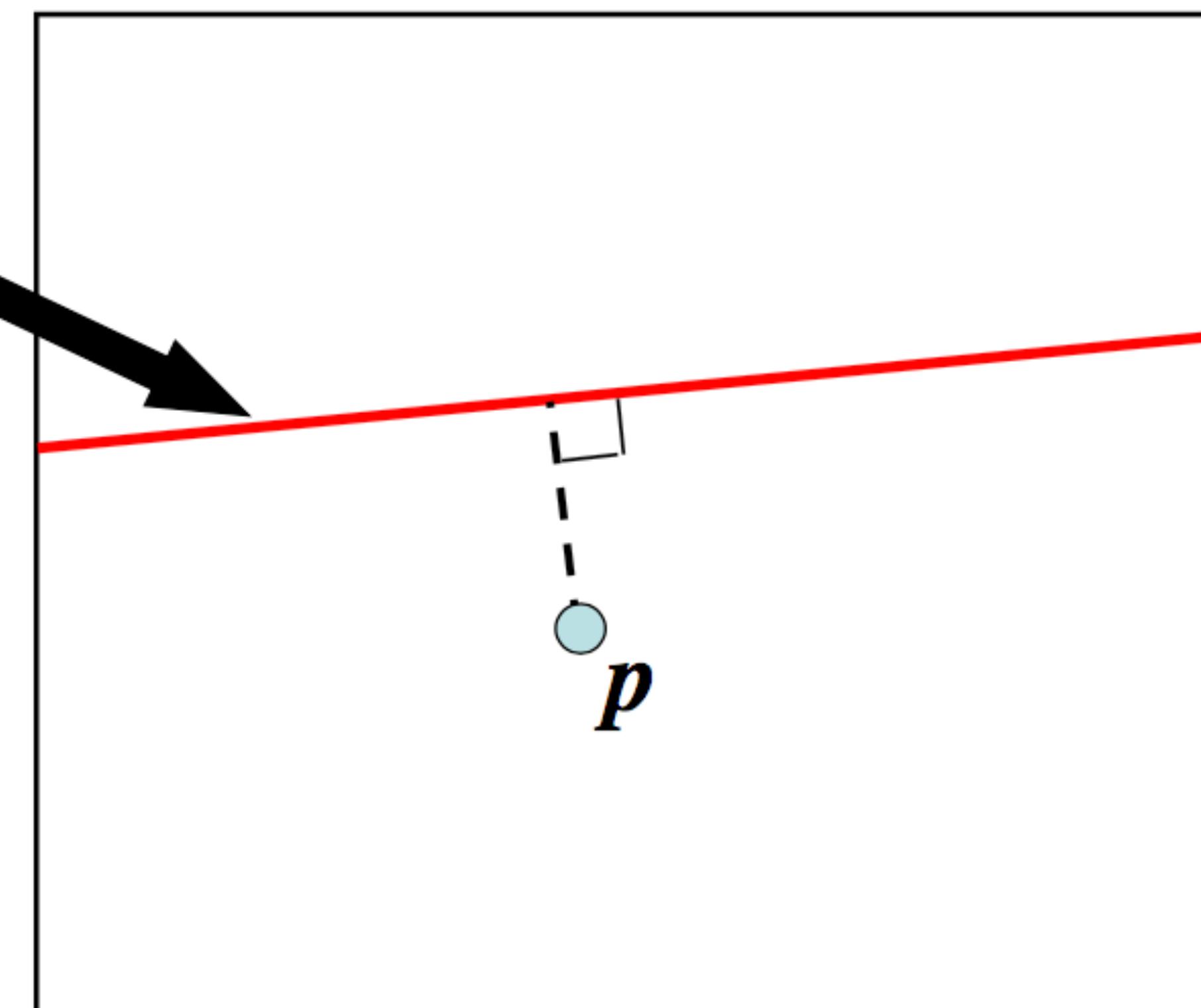
Minimize over all correspondences: $\min \sum_i (\mathbf{p}_i^T \mathbf{F} \mathbf{p}'_i)^2$

Equivalent to: $\min_{\|\mathbf{f}\|=1} \mathbf{f}^T \mathbf{U}^T \mathbf{U} \mathbf{f}$

Find min eigenvalue of 9x9 matrix: $\mathbf{U}^T \mathbf{U}$



Line described by vector
of parameters: Fp'



- Geometric distance between point and epipolar line:

$$d(p, Fp') = \frac{p^T F p'}{\sqrt{(Fp')_1^2 + (Fp')_2^2}}$$

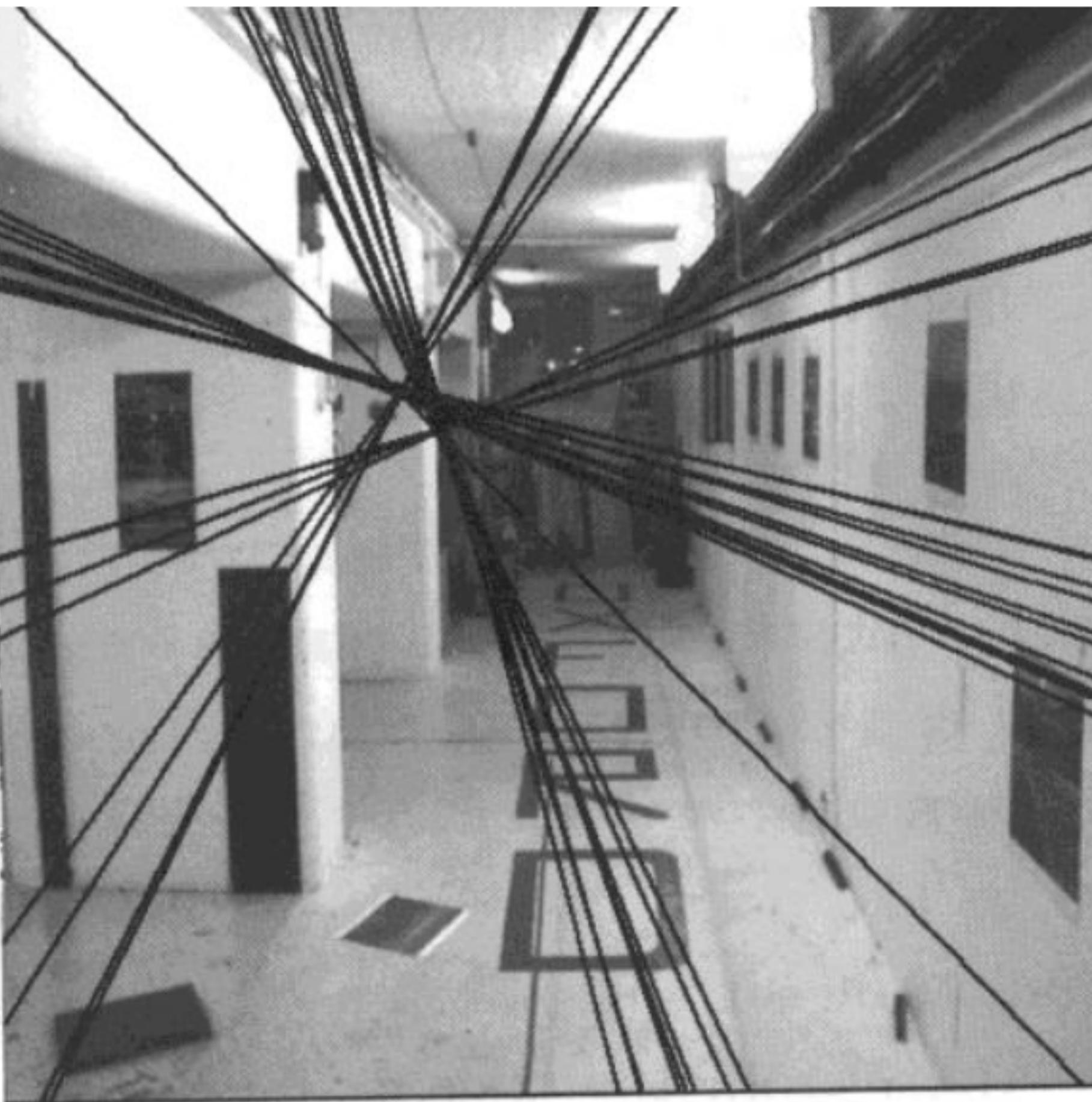
- Compute \mathbf{U} from the correspondences
- Compute the eigenvector of $\mathbf{U}^T \mathbf{U}$ corresponding to the smallest eigenvalue
- Make the resulting matrix \mathbf{F} singular

$$\mathbf{F} = \mathbf{W} \operatorname{diag}(a, b, c) \mathbf{V}^T \rightarrow \mathbf{F} = \mathbf{W} \operatorname{diag}(a, b, 0) \mathbf{V}^T$$

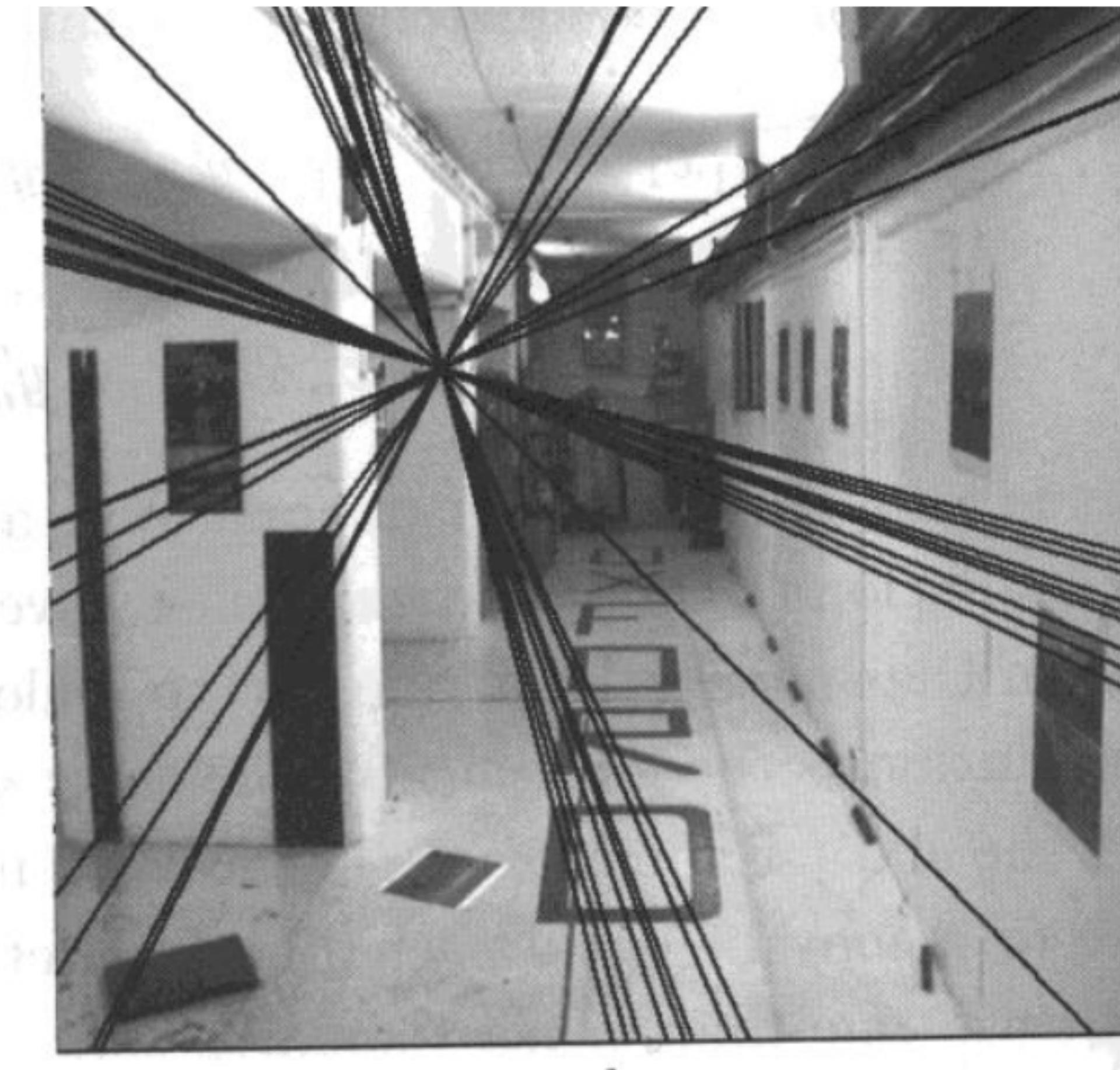
- Minimize the geometric error

$$\sum_i d^2(p_i, F p'_i) + d^2(p'_i, F^T p_i)$$

The importance of enforcing the constraint that \mathbf{F} must be singular:



Incorrect \mathbf{F} (non-singular matrix):
The epipolar lines do
not intersect



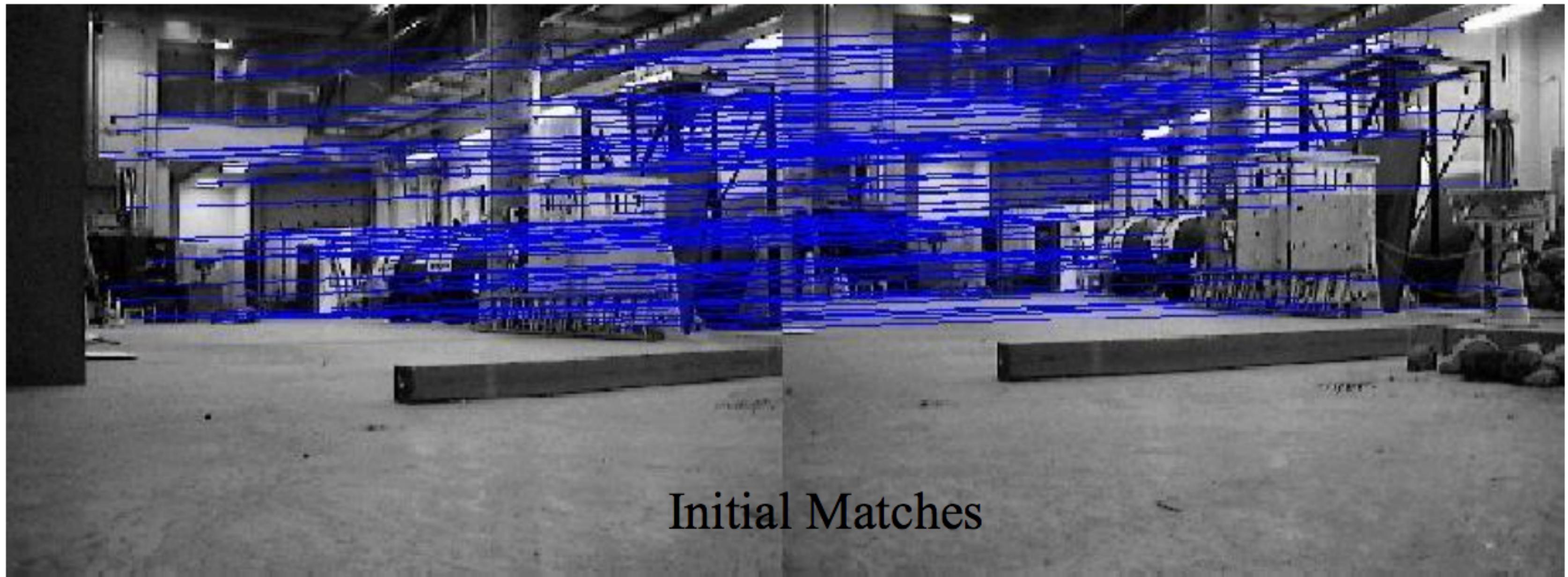
Correct \mathbf{F} : All the epipolar lines
Intersect at the epipole

Finding Correspondences

- The algorithms so far assume that we know the correspondences between the images
- In general, we do not know the correspondences and we must find them automatically
- Solution: RANSAC = RANdom SAmple Consensus

RANSAC

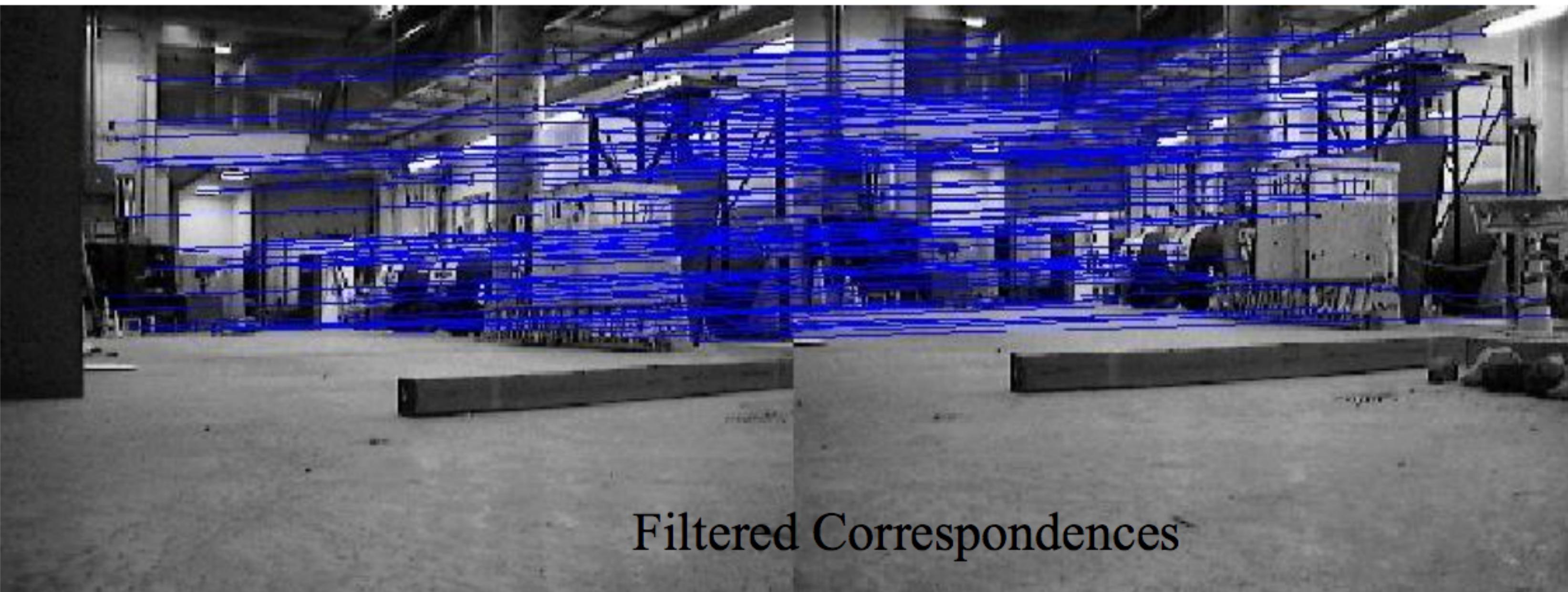
- Do k times:
 - Draw set with minimum number of correspondences
 - Fit F to the set
 - Count the number d of correspondences that are closer than t to the fitted epipolar lines
 - If $d > d_{\min}$, recompute fit error using all the correspondences
- Return best fit found



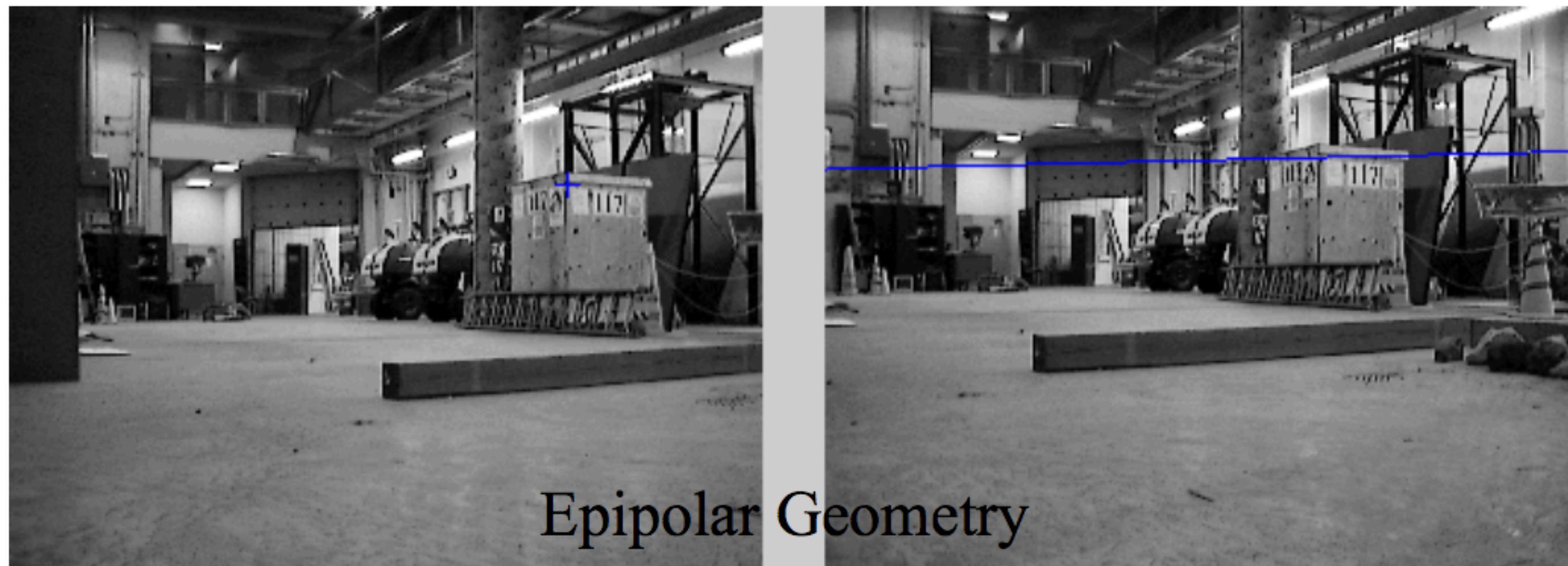
Initial Matches



Features from one Image



Filtered Correspondences



Epipolar Geometry

Summary

Essential matrix

$$\hat{\mathbf{p}}^T \mathbf{E} \hat{\mathbf{p}}' = 0$$

$$\mathbf{E} = [\mathbf{t}]_x \mathbf{R}$$

$$\mathbf{E} = \mathbf{W} \mathbf{diag}(a, a, 0) \mathbf{V}^T$$

$$\mathbf{E} \hat{\mathbf{e}}' = \mathbf{E}^T \hat{\mathbf{e}} = \mathbf{0}$$

maps \mathbf{p}' to epipolar line $\mathbf{E}\mathbf{p}'$
in normalized camera coordinates

3x3 matrix of rank 2
defined up to scale

the 2 non-zero singular values are
equal

5 parameters total

epipole is null space of \mathbf{E}

Fundamental matrix

$$\mathbf{p}^T \mathbf{F} \mathbf{p}' = 0$$

$$\mathbf{F} = \mathbf{K}^{-T} \mathbf{E} \mathbf{K}'^{-1}$$

$$\mathbf{F} \mathbf{e}' = \mathbf{F}^T \mathbf{e} = \mathbf{0}$$

maps \mathbf{p}' to epipolar line $\mathbf{F}\mathbf{p}'$
in image coordinates

3x3 matrix of rank 2

7 parameters total

epipole is null space of \mathbf{F}

Summary

Fundamental Matrix and Weak Calibration

$$\min \sum_i (\mathbf{p}_i^T \mathbf{F} \mathbf{p}'_i)^2$$

$$\min_{\|\mathbf{f}\|=1} \mathbf{f}^T \mathbf{U}^T \mathbf{U} \mathbf{f}$$

$$\mathbf{F} = \mathbf{W} \operatorname{diag}(\mathbf{a}, \mathbf{b}, \mathbf{c}) \mathbf{V}^T$$

$$\rightarrow \mathbf{F} = \mathbf{W} \operatorname{diag}(\mathbf{a}, \mathbf{b}, 0) \mathbf{V}^T$$

$$\sum_i d^2(\mathbf{p}_i, \mathbf{F} \mathbf{p}'_i) + d^2(\mathbf{p}'_i, \mathbf{F}^T \mathbf{p}_i)$$

Linear: Basic 8-point algorithm:
minimize sum of square
algebraic errors.

Reduces to a min eigenvalue problem

Enforce the constraint of rank 2 by
setting smallest singular value to zero.

Non-linear: Minimize sum of
geometric errors.

Numerical issues: Rescale the
coordinates between -1 and 1 (approx.)

The Classics

- Faugeras & Luong. The Geometry of Multiple Images. MIT Press, 2001
- Hartley & Zisserman. Multi View Geometry. Cambridge Press, 2000
- Xu & Zhang, Epipolar Geometry in Stereo, Motion, and Object Recognition, Kluwer Academic Publishers, 1996.
- www.dai.ed.ac.uk/Cvonline
- www-sop.inria.fr/robotvis/personnel/zhang/CalibEnv/CalibEnv.html
- www.cs.huji.ac.il/labs/vision/research/project.html#geometry
- Longuet-Higgins, A computer algorithm for reconstructing a scene from 2 projections. Nature, 293, 1981.
- Hartley, In defence of the 8-point algorithm, PAMI 19(6), 1997.
- And, of course:

16-822, Geometry-based Methods in Vision

Australia's Contribution to CV!



