```
const target = e.target;
if (isIcon(target)) {
   target.style.border = '1px solid red';
}

const doc = document;
doc.onclick = function(e) {
   const children = box.children;
   for(let i; i < children.length; i++) {
      if (isIcon(children [i])) {
        children [i].style.border = 'none';
      }
   }
}</pre>
```

93 请简单实现双向数据绑定 ուννո

```
cinput id="input"/>

const data = {};
const input = document.getElementById( 'input');
Object.defineProperty(data, 'text', {
  set(value) {
    input.value = value;
    this.value = value;
  }
});
input.onChange = function(e) {
  data.text = e.target.value;
}
```

94 实现Storage,使得该对象为单例, 并对 localStorage 进行封装设置值setItem(key,value)和getItem(key)

```
var instance = null;
class Storage {
  static getInstance() {
    if (!instance) {
      instance = new Storage();
    }
    return instance;
}
```