

SPANISH AND PORTUGUESE DEPARTMENT**4206 PHELPS HALL—PHONE: 893-3161**<http://www.spanport.ucsb.edu>

College of Letters and Science

University of California, Santa Barbara

NAME _____

Date _____ Perm # _____

PORTUGUESE MAJOR, B.A. – 2016-2017**PREPARATION FOR THE MAJOR****UNITS YET TO COMPLETE**

Portuguese 1, 2, 3, 4, 5, 6 or equivalent..... 0-24_____

Strongly recommended: Portuguese 8A-B

NOTE: A grade of “C” or higher is required to progress in lower-division Portuguese courses.

UPPER-DIVISION MAJOR

40 UD Portuguese units are required, distributed as follows:

A. Portuguese 102A-B8_____

B. Portuguese 105A-B-C12_____

C. Portuguese 106A-B-C12_____

D. *Two UD Portuguese elective courses taught in Portuguese.....8_____
(excluding 195)

Courses taken: _____

Note: Portuguese 115AA-ZZ, 125A-B, 128AA-ZZ are acceptable only if readings are in the Portuguese language (by petition).

*4 UD units in Spanish literature, linguistics & culture courses, film courses (Spanish 126, 174), comparative literature courses in which Hispanic, Portuguese or Brazilian literature are studied, or Portuguese and Brazilian history courses may be substituted by petition to the department.

RECOMMENDED: Two courses from History 155A, 157A-B or Portuguese 125A-B

MAJOR REGULATIONS**PREREQUISITES** Check the *General Catalog* for the prerequisites to all listed courses.**P/NP GRADING OPTION** Not allowed for any major courses (Prep or UD major), including courses applied to the major from other departments.**SUBSTITUTIONS** In the major requirements permissible only by petition to the department chair and dean.**RESIDENCE REQUIREMENTS** At least 20 UD units in major while in residence at UCSB.**G.P.A REQUIREMENTS** At least 2.0 overall UC average in **all** upper-division major courses **and all** courses (Prep and UD) for the major, including courses in excess of minimum requirements.**DOUBLE MAJORS** With the approval of each department chairperson, up to a total of 8 units may be applied simultaneously to both UD majors.