#### **MAT344** Intro to Combinatorics

# Lecture 10: Prüfer Code and Counting Trees, Poset

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# 10.1 Counting Trees

Recall that a tree is a connected graph with the property that any two vertices are connected by a unique path. Equivalently, a tree is a connected graph with n-1 edges and n vertices. A tree with at least  $n \geq 2$  vertices has at least two vertices of degree one (the leaves).

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Definition 10.1 (Labeled Tree). A labeled tree is a tree T whose vertex set is \{1, \ldots, n\}.
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We would like to know how many possible E exist such that ([n], E) forms a **labeled tree**. We are not counting isomorphisms here so the labels matter. To answer this question, we introduce **Prüfer's code**, which transforms trees into strings that are easy to count.

### 10.1.1 Prüfer Code

Fix  $n \ge 2$ . Let  $s: [n-2] \to \{1, \ldots, n\}$  be a sequence (string over  $\{1, \ldots, n\}$  of length n-1). Consider the following algorithm that generates a set E of size n-2.

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\begin{array}{ll} \text{Prufer-Decode}(s) \\ 1 & L = \{1, \dots, n\} \\ 2 & \textbf{while} \ |s| > 0 \\ 3 & \text{find the smallest } j \text{ that is not in } s, \text{ add } \{j, s[1]\} \text{ to } E \\ 4 & \text{set } L = L \setminus \{j\} \\ 5 & \text{delete } s[1] \\ 6 & \text{set } E = E \cup \{L\} \\ 7 & \textbf{return } E \end{array}
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The algorithm above assigns to each sequence s, a set E of size n-1 such that ([n], E) is connected.

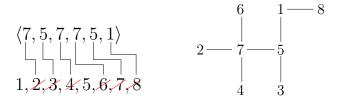


Figure 10.1: Example of a tree and its corresponding Prufer code

We can reverse the algorithm above to encode a tree into its Prüfer code.

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\begin{array}{ll} \text{Prufer-Encode}(E) \\ 1 & \text{for } i=1 \text{ to } n-2 \\ 2 & s[i] = \text{the unique vertex adjacent to the leaf with the smallest value} \\ 3 & \text{remove the leaf with the smallest value} \\ 4 & \text{return } s \end{array}
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## 10.1.2 Back to Counting Trees

Each labeled tree with n vertices has a unique Prüfer's code of length n-2. Then, counting the number of labeled trees is equivalent to counting the number of Prüfer codes for all the trees.

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Theorem 10.1 (Cayley's Formula). For each n \geq 2, there are exactly n^{n-2} labeled trees on \{1, \ldots, n\}.
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**Proof.** To each tree, find the unique associated Prüfer code  $s:[n-2]\to [n]$ . This creates a bijective correspondence between labeled trees and sequences  $s:[n-2]\to [n]$ .

There are exactly  $n^{n-2}$  such sequences and hence that many labeled trees on  $\{1,\ldots,n\}$ .

## 10.2 Poset

**Definition 10.2** (Poset (partially ordered set)). A **poset**  $\mathbb{P}$  is a pair  $\mathbb{P} = (X, P)$  where X is a set and  $P \subseteq X \times X$  is a relation that is

- reflexive:  $\forall a \in X. (a, a) \in P$
- anti-symmetric:  $a \neq b \land (a,b) \in P \implies (b,a) \notin P$
- transitive:  $(a,b) \in P \land (b,c) \in P \implies (a,c) \in P$

Instead of writing  $(a, b) \in P$ , we use the notation  $a \leq_{\mathbb{P}} b$ .

**Definition 10.3** (Embedding, Isomorphism, Automorphism). Given a poset  $\mathbb{P}=(X,P)$  and  $\mathbb{Q}=(Y,Q)$ , an **embedding** from  $\mathbb{P}$  into  $\mathbb{Q}$  is an injective map  $f: X \to Y$  with the property that  $a \leq_{\mathbb{P}} b$  if and only if  $f(a) \leq_{\mathbb{Q}} f(b)$ . If the embedding is surjective, we call it an **isomorphism**. If  $\mathbb{Q} = \mathbb{P}$ , we call it an **automorphism**.

For example, consider  $X = \{\star, \circ, \diamond\}$  with  $P = \{(\star, \star), (\circ, \circ), (\diamond, \diamond), (\diamond, \star)\}$ , and  $Y = \{\star, \circ, \diamond, \Box\}$  with  $Q = \{(\star, \star), (\circ, \circ), (\diamond, \diamond), (\Box, \Box), (\Box, \star)\}$ . Let  $\mathbb{P} = (X, P)$  and  $\mathbb{Q} = (Y, Q)$ . Consider the function  $f : X \to Y$  such that  $f(\star) = \star$ ,  $f(\circ) = \circ$ , and  $f(\diamond) = \Box$ . f is an embedding because  $\diamond \leq_{\mathbb{P}} \star$  if and only if  $f(\diamond) = \Box \leq_{\mathbb{Q}} \star = f(\star)$ . However, f is not an isomorphism because  $\diamond$  is not in the range of f so f is not surjective.

**Definition 10.4** (Dual). Given a poset  $\mathbb{P} = (X, P)$ , we call the poset  $\mathbb{P}^d = (X, P^d)$  where  $a \leq_{\mathbb{P}^d} b \iff b \leq_{\mathbb{P}_d} a$  the **dual** of  $\mathbb{P}$ . We say a poset is self-dual if it is isomorphic to its dual.

**Definition 10.5** (Cover). Given a poset  $\mathbb{P} = (X, P)$  and a point  $a \in X$ , we say a is **covered by** a point  $b \in X$  if  $a <_{\mathbb{P}} b$  and there is no c such that  $a <_{\mathbb{P}} c <_{\mathbb{P}} b$ .

**Definition 10.6** (Cover Graph). Given a poset  $\mathbb{P} = (X, P)$ , we call the graph G = (X, E) given by  $\{x, y\} \in E$  if and only if x covers y or y covers x, the **cover graph** associated to  $\mathbb{P}$ .

If we draw the cover graph in an oriented fashion where lower vertices correspond to the  $\leq_{\mathbb{P}}$ -smaller elements, we have a special kind of cover graph known as **Hasse diagram**.

Let  $\mathbb{P} = (X, P)$  be a poset where  $X = \{a, b, c, d, e, f\}$  and  $P = \{(a, c), (b, c), (b, d), (d, e), (a, e), (e, f)\}$ . One possible cover graph and the Hasse diagram is shown below.

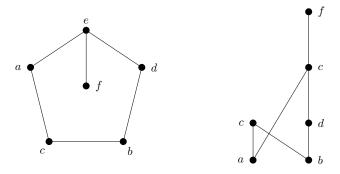


Figure 10.2: Cover graph and Hasse diagram for the poset described above.

#### 10.2.1 Linear Orders

**Definition 10.7** (Comparability). Given a poset  $\mathbb{P} = (X, P)$ , we say two points  $a, b \in X$  are **comparable** if either  $a <_{\mathbb{P}} b$  or  $b <_{\mathbb{P}} b$  If two points are not comparable, we call them **incomparable**.

**Definition 10.8** (Total/Linear Order). Given a poset  $\mathbb{P} = (X, P)$ , we say  $\mathbb{P}$  is *linearly ordered* or *totally ordered* if no two distinct points are incomparable.

### 10.2.2 Height and Width

**Definition 10.9** (Antichain and Chain). Given a poset  $\mathbb{P} = (X, P)$ , we call  $A \subseteq X$  an **antichain** if every pair of distinct elements in A are **incomparable**. We call a subset  $C \subseteq X$  a **chain** is every pair of distinct elements is **comparable**.

**Definition 10.10** (Height and Width). Given a poset  $\mathbb{P} = (X, P)$ , we define the parameters width( $\mathbb{P}$ ) and height( $\mathbb{P}$ ) to denote the size of the largest antichain and chain of  $\mathbb{P}$ , respectively.

### 10.2.3 Subset Lattice and Sperner's Theorem

**Theorem 10.2** (Sperner's Theorem). Consider the poset  $\mathbb{P} = (\mathcal{P}([n]), \subseteq)$ . Then, width $(\mathbb{P}) = \binom{n}{\lfloor n/2 \rfloor}$ .

**Proof.** One can easily verify that  $A = \{S \subseteq [n] \mid |S| = \lfloor \frac{n}{2} \rfloor \}$  is an **antichain**. Two sets of the same size are comparable if and only if they are equal. There are  $\binom{n}{\lfloor \frac{n}{2} \rfloor}$  such subsets of [n] of size  $\lfloor \frac{n}{2} \rfloor$ , so width  $(\mathbb{P}) \geq \binom{n}{\lfloor \frac{n}{2} \rfloor}$ . This shows that  $\binom{n}{\lfloor \frac{n}{2} \rfloor}$  is a lower bound.

Now, we proceed to show that  $\binom{n}{\lfloor \frac{n}{2} \rfloor}$  is also an upper bound. Let  $A = \{S_1, \ldots, S_w\}$  be a **maximal antichain** of  $\mathbb{P}$ . It suffices to show that  $w \leq \binom{n}{\lfloor \frac{n}{2} \rfloor}$ . For each  $S_i \in A$ , let  $C_i$  be the set of all **maximal chains** that contains  $S_i$ . We note that a maximal chain but be an  $\subseteq$ -increasing sequences that differs by at most one element per successive cover. If the next subset in the chain **differs** from the previous subset **by more than one element**, then the chain **would not be maximal**. In other words, starting from  $S_i$ , we remove 1 element until we reaches the empty set, and add 1 element until we reaches [n]. There are  $|S_i|!$  ways to remove points successively from  $S_i$ . Similarly, there are  $(k - |S_i|)!$  ways to add points successively to  $S_i$ . Therefore, for any i,  $|C_i| = |S_i|! \cdot (k - |S_i|)!$ .

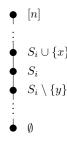


Figure 10.3: Each subset must differ from the previous and next subset by exactly one element in a maximal chain. Otherwise, we form a chain of longer length by inserting a new subset in between.

We also observe that there are exactly n! many maximal chains, each corresponding to one ordering (permutation) to remove elements from [n].

For any  $i \neq j$ ,  $C_i \cap C_j = \emptyset$  because otherwise there would be a chain C with  $S_i, S_j \in C$  and hence  $S_i$  and  $S_j$  are comparable, which is a contradiction to our assumption that  $S_i$  and  $S_j$  are members of a maximal **antichain**. It follows that

$$\left| \bigcup_{i=1}^{w} C_i \right| = \sum_{i=1}^{w} |C_i| \le n!$$

Since  $|C_i| = |S_i|! \cdot (k - |S_i|)!$ , it follows that

$$\sum_{i=1}^{w} |\mathcal{C}_i| = \sum_{i=1}^{w} (|S_i|! \cdot (k - |S_i|)!) \le n!$$

and hence

$$\sum_{i=1}^{w} \frac{|S_i|! \cdot (k - |S_i|)!}{n!} = \sum_{i=1}^{w} \frac{1}{\binom{n}{|S_i|}} \le 1$$

by definition of combination. It follows from  $\binom{n}{|S_i|} \le \binom{n}{\lfloor n/2 \rfloor}$  that

$$\sum_{i=1}^{w} \frac{1}{\binom{n}{\lfloor n/2 \rfloor}} \le \sum_{i=1}^{w} \frac{1}{\binom{n}{\lfloor S_i \rfloor}} \le 1$$

and  $w \leq \binom{n}{\lfloor \frac{n}{2} \rfloor}$ . Therefore,  $\mathsf{width}(\mathbb{P}) \leq \binom{n}{\lfloor \frac{n}{2} \rfloor}$  and because  $\binom{n}{\lfloor \frac{n}{2} \rfloor}$  is also a lower bound,  $\mathsf{width}(\mathbb{P}) = \binom{n}{\lfloor \frac{n}{2} \rfloor}$ .