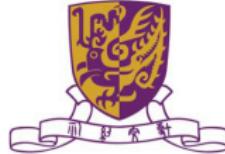


Information Market for TV White Space

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The Chinese University of Hong Kong (CUHK), Hong Kong



What is TV white space?

- **TV white space** refers to radio frequencies (VHF and UHF) allocated to television broadcasting services but not used locally.



Fig. Number of TV White Space Channels in the United States (from [Google](#))

Focus of This Work

- We study the **database-assisted TV white space network**.

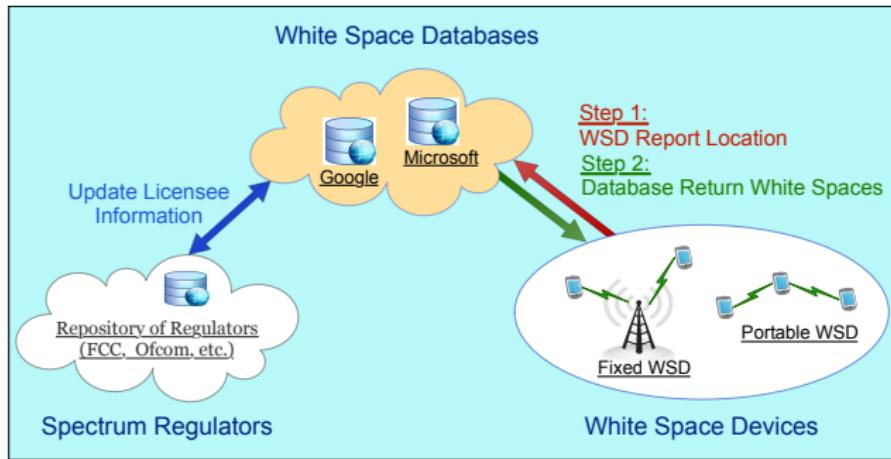


Fig. Architecture of Database-Assisted TV White Space Network (by FCC)

- Our focus: Propose a proper **business model** for TV white space networks.

Outline

1 Background

2 Model and Analysis

3 Conclusion

Mobile Data Explosion

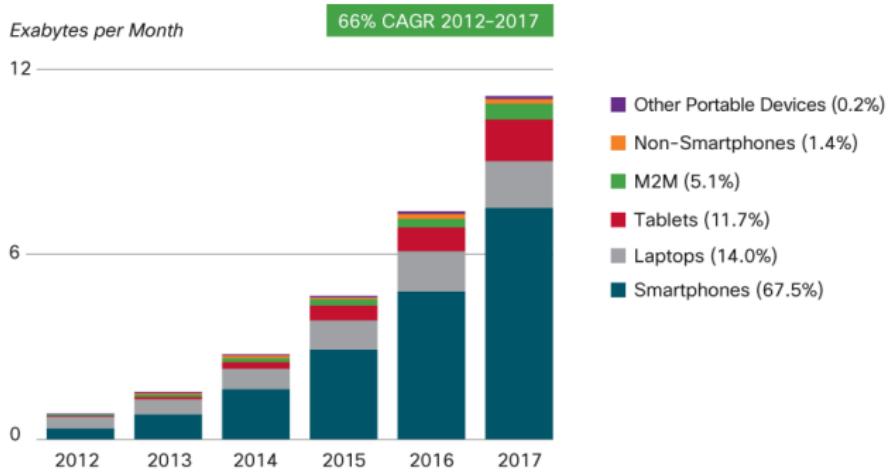


Fig. Global Mobile Data Traffic, 2012 to 2017 (from [Cisco VNI](#))

- Mobile data traffic explosive growth: 66% annual grow rate
 - Reaching 11.2 exabytes per month by 2017, a 13-fold increase over 2012 or a 46-fold increase over 2010.

How about radio spectrum resource?

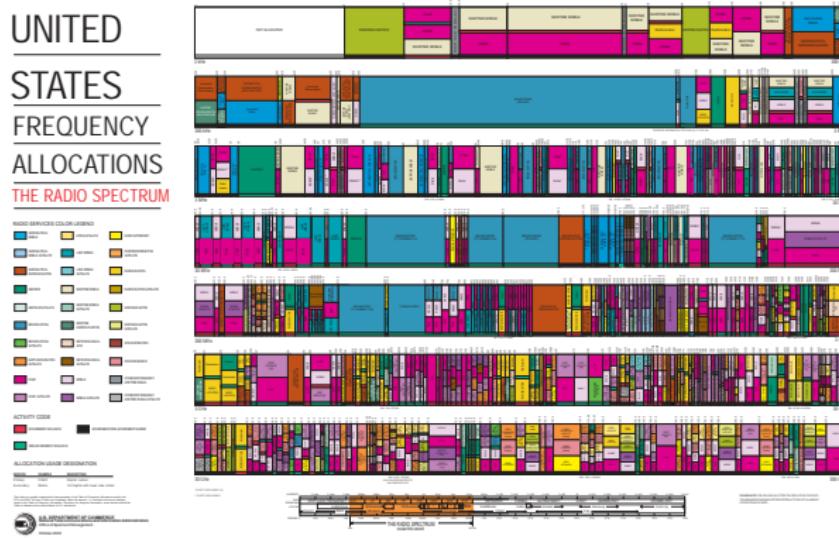


Fig. Frequency Allocation Chart in USA

- Radio spectrum is scarce: No new radio spectrum resource for telecommunication services.

TV White Space

- Many frequencies are in **inefficient usage**, especially those in UHF/VHF for television broadcasting services.
 - ▶ TV services may not be provided continuously;
 - ▶ Some frequencies are free up from the **digital switchover**.
- **TV White Space**
 - ▶ Frequencies (VHF/UHF) allocated to television broadcasting services but not used locally.
 - ★ **Time- and location-dependent**.
 - ▶ In most places of USA, there are **more than 10** TV white space channels (each with **6MHz**).

Utilization of TV White Space

- White Spaces Coalition (2007)
 - ▶ The **first** industry organization planning to deliver high speed internet access via TV white spaces.
 - ★ Microsoft, Google, Dell, Intel, Philips, etc.

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- Federal Communications Commission (FCC)
 - ▶ Nov 2008, FCC approved the unlicensed use of TV white space.
 - ▶ Sept 2010, FCC determined the final rules for the use of white space for unlicensed devices:
 - ★ Removed the mandatory **sensing** requirements for unlicensed devices;
 - ★ Unlicensed devices must consult an FCC-certified **geo-location database** to determine which channels are available at a given location;

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 - ★ Removed the mandatory **sensing** requirements for unlicensed devices;
 - ★ Unlicensed devices must consult an FCC-certified **geo-location database** to determine which channels are available at a given location;
 - ▶ Jan 2011, FCC conditionally designated 9 companies to serve as geo-location white space **database** operators in USA,
 - ★ E.g., Google, Spectrum Bridge, Microsoft, LS Telecom, etc.

TV White Space Network

- Database-Assisted TV White Space Network

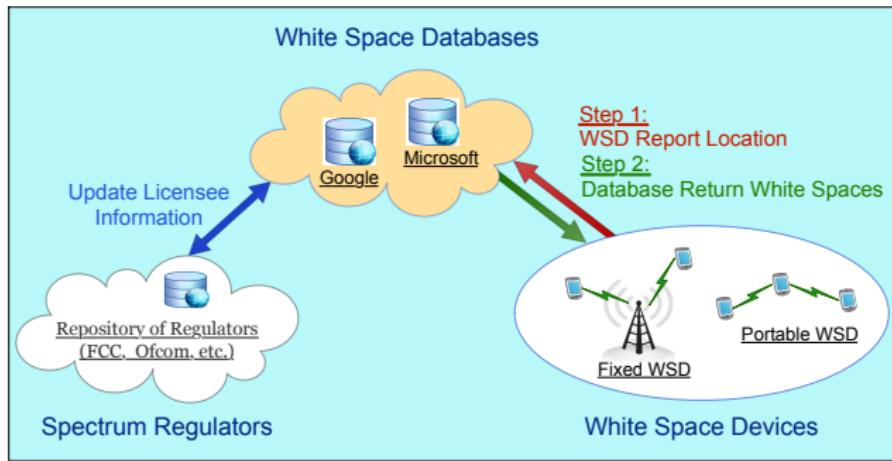


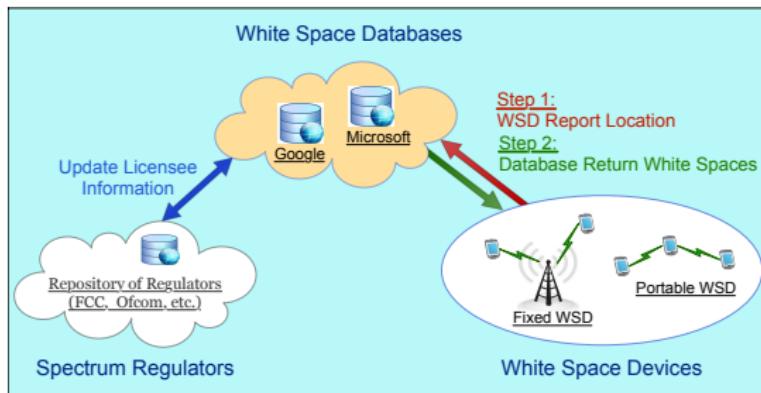
Fig. Architecture of Database-Assisted TV White Space Network (by FCC)

- ▶ Supporters: spectrum regulators, standards bodies, industrial organizations, and major IT companies.

TV White Space Network

- Geo-location White Space Databases

- Update TV licensees information periodically;
- Identify the available white spaces at any location and time;
 - Step 1: White space devices report their locations to a database;
 - Step 2: Database returns the available white spaces at a given location;



Business Model

- We study the **business model** for the TV white space network.
- Modeling Techniques
 - ▶ Traditional Approach — **Secondary Spectrum Market**
 - ★ (i) Formulate a secondary spectrum **trading process** among the unlicensed devices and spectrum licensees;
 - ★ (ii) Database acts as a **broker** or **agent** in this trading process.
 - ★ **Limitation:** Some TV white spaces cannot be traded!

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 - ★ **Limitation:** Some TV white spaces cannot be traded!
 - ▶ Our Approach — **Information Market**
 - ★ **Key idea:** Database sells the **advanced information** regarding the quality of white space channels to unlicensed devices.

An Example

- Consider a particular white space device (WSD):
 - ▶ Available white space channels: $[ch1, ch2, ch3, ch4]$
 - ▶ Interference levels: $[1, 2, 3, 4]$ (equivalent data rates: $[5, 2, 1, 0]$)

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 - ★ Known by the database, but not known by the WSD.
- If **not purchasing** the advanced information,
 - ▶ Receive the available white space channels, and Choose an available channel randomly;
 - ▶ Average data rate: $\frac{5+2+1+0}{4} = 2$;

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- If **not purchasing** the advanced information,
 - ▶ Receive the available white space channels only, and Choose an available channel randomly;
 - ▶ Average data rate: $\frac{5+2+1+0}{4} = 2$;
- If **purchasing** the advanced information,
 - ▶ Receive both the available white space channels and the interference levels (or equivalent data rates), and Choose the best channel;
 - ▶ Average data rate: 5;

Information Market Model

- Key Idea: Databases sell the **advanced** information regarding the qualities of white space channels to unlicensed devices.
 - ▶ **Advanced information:** Quality (e.g., interference level) of each white space channel (non-free and optional);
 - ▶ **Basic information:** Available TV white space channels at a given location (free and mandatory);

Information Market Model

- Key Idea: Databases sell the **advanced** information regarding the qualities of white space channels to unlicensed devices.
 - ▶ **Advanced information:** Quality (e.g., interference level) of each white space channel (non-free and optional);
 - ▶ **Basic information:** Available TV white space channels at a given location (free and mandatory);
- Key Problems
 - ▶ How to explicitly define the advanced information?
 - ▶ How to accurately evaluate the advanced information?
 - ▶ How the information market dynamically evolves?
 - ▶ What is the market equilibrium point?

Outline

1 Background

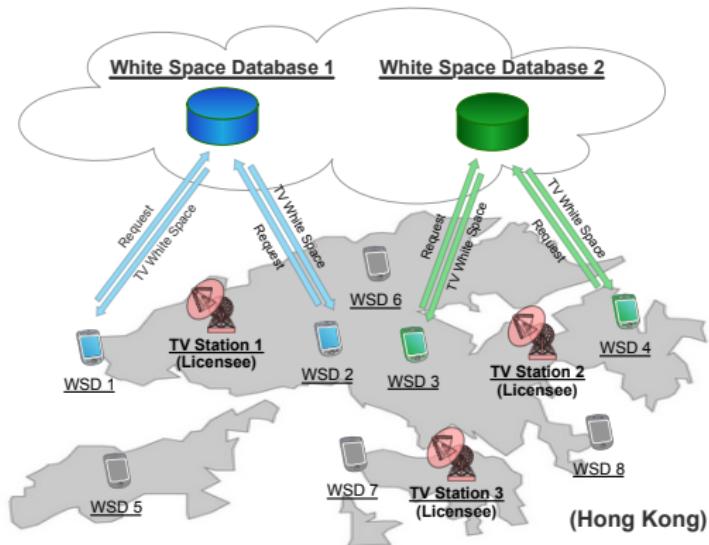
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TV White Space Network Model

- Network Model

- 2 Databases, N white space devices (WSDs), K white space channels



Definition of Advanced Information

- Interference on each white space channel k
 - ▶ L_k : Interference from licensed devices;

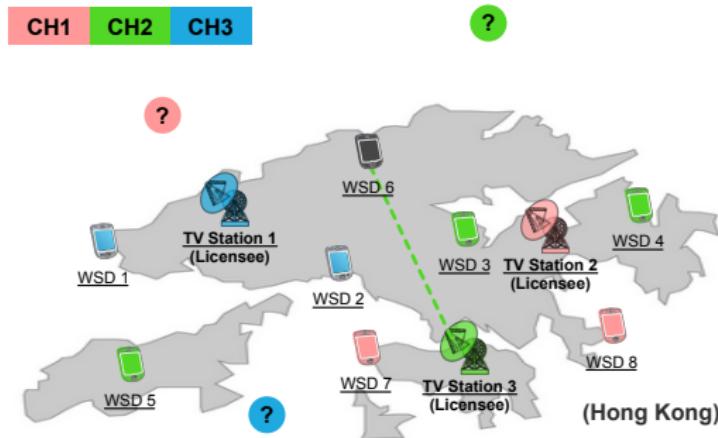


Fig: Interference from licensed devices (on channel 2) for WSD 6.

Definition of Advanced Information

- Interference on each white space channel k
 - ▶ L_k : Interference from licensed devices;
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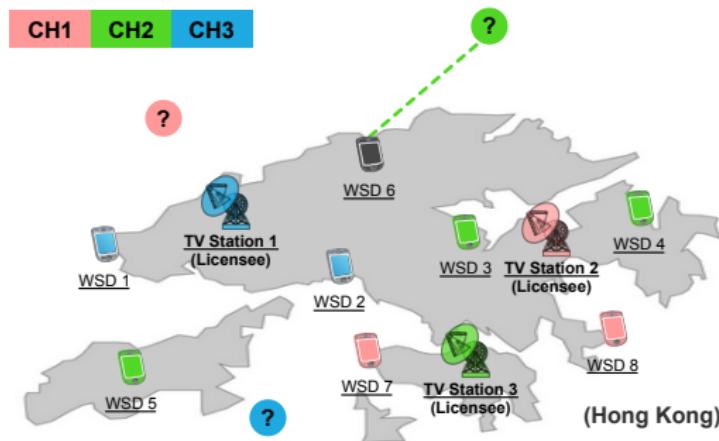


Fig: Interference from outside systems (on channel 2) for WSD 6.

Definition of Advanced Information

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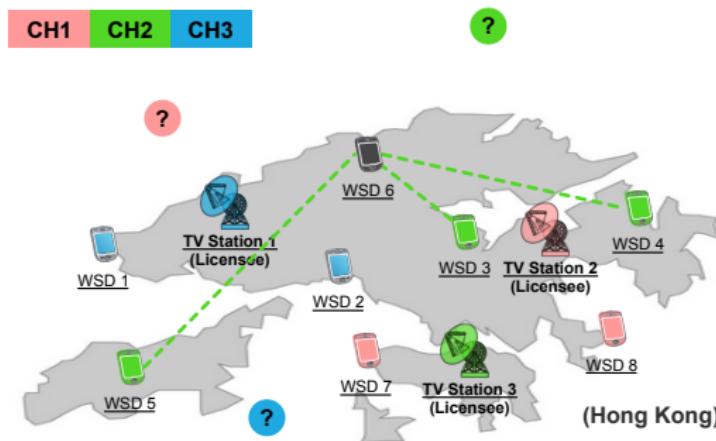


Fig: Interference from WSDs (on channel 2) for WSD 6.

Definition of Advanced Information

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 - ▶ Total interference on channel k : $Z_k = L_k + I_k + \sum_{m \in \mathcal{N}_k} W_{k,m}$.

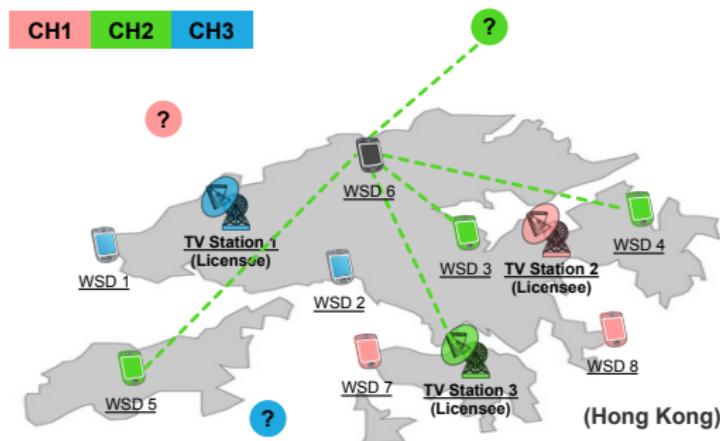


Fig: Total interference on channel 2 for WSD 6.

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- Advanced information is defined as the interference components on each channel k known by the database.

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- L_k : Interference from licensed devices → known;
- I_k : Interference from unknown outside systems → unknown;
- $W_{k,m}$: Interference from an other WSD m → known or unknown;
 - ★ If WSD m purchases the advanced information from a database, $W_{k,m}$ is known by that database;
 - ★ If WSD m does not purchase the advanced information from a database, $W_{k,m}$ is not known by that database;

Definition of Advanced Information

- Advanced information is defined as the interference components on each channel k known by the database.

$$Z_k = L_k + I_k + \sum_{m \in \mathcal{N}_k} W_{k,m}$$

- ▶ Advanced information (of database i) on channel k (sold to WSDs):

$$Z_k^{[i]} = L_k + \sum_{m \in \mathcal{N}_k^{[i]}} W_{k,m}$$

- ▶ Uncertain information (of database i) on channel k :

$$\tilde{Z}_k^{[i]} = I_k + \sum_{m \notin \mathcal{N}_k^{[i]}} W_{k,m}$$

- ★ $\mathcal{N}_k^{[i]}$: Set of WSDs purchasing advanced information from database i .

Evaluation of Advanced Information

- Without advanced information,

- WSDs randomly choose a channel;
- Expected data rate is:

$$R_0 = \mathbb{E}_Z[\mathcal{R}(Z)]$$

- where Z is the random variable denoting the interference **on an arbitrary channel**, i.e., $Z_k^{[i]} + \tilde{Z}_k^{[i]}$.

- With advanced information,

- WSDs choose a channel with the minimal $Z_k^{[i]}$;
- Expected data rate is:

$$R_i = \mathbb{E}_Y[\mathcal{R}(Y)]$$

- where Y is the random variable denoting the interference **on the channel with minimum $Z_k^{[i]}$** , i.e., $\min\{Z_1^{[i]}, Z_2^{[i]}, \dots, Z_K^{[i]}\} + \tilde{Z}_k^{[i]}$.

Positive Externality

- WSDs purchasing advanced information from a database always choose a channel with the minimal $Z_k^{[i]}$.
 - ▶ This implies that the database always knows the channel selection of these WSDs (purchasing advanced information from him)!
- Therefore, more WSDs purchasing advanced information from a database, more accurate the information of that database.
 - Positive Externality

Oligopoly Competitive Databases

- Two competitive databases
- Parameters related to each database $i \in \{1, 2\}$:
 - ▶ π_i : the price of database i 's advanced information;
 - ▶ η_i : the percentage of WSDs purchasing database i ' advanced information (**market share** of database i);
 - ▶ R_i : the expected data rate of WSDs when purchasing database i ' advanced information;
 - ★ R_i is an increasing function of η_i (**positive externality**).

WSD's Best Subscription Decision

- Given the prices (π_1, π_2) and market shares (η_1, η_2) of both databases' advanced informations, each WSD decides whether and from which database to purchase the advanced information.
 - When not purchasing, its utility is

$$\Pi_0 = \theta \cdot R_0$$

- When purchasing from database 1, its utility is

$$\Pi_1 = \theta \cdot R_1 - \pi_1$$

- When purchasing from database 2, its utility is

$$\Pi_2 = \theta \cdot R_2 - \pi_2$$

- $\star \theta \in [0, 1]$ denotes the WSD's evaluation for data rate.

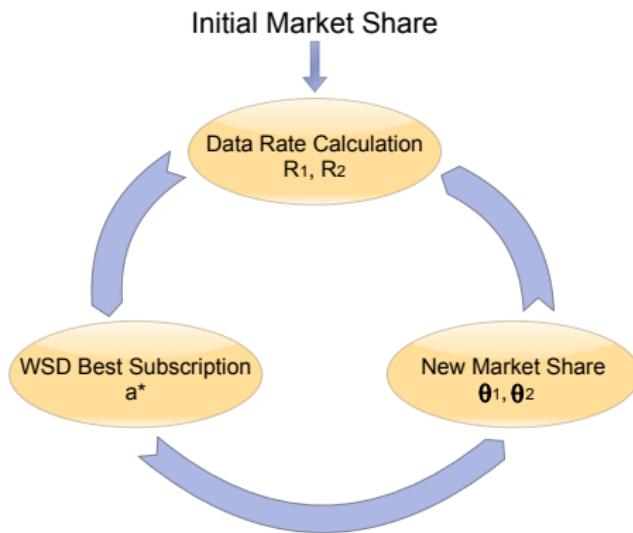
WSD's Best Subscription Decision

Best Subscription Decision

$$a^* = \begin{cases} 0 \text{ (not purchasing)} & \text{if } R_0 = \max\{R_0, R_1, R_2\} \\ 1 \text{ (purchasing from DB1)} & \text{if } R_1 = \max\{R_0, R_1, R_2\} \\ 2 \text{ (purchasing from DB2)} & \text{if } R_2 = \max\{R_0, R_1, R_2\} \end{cases}$$

WSD Subscription Dynamics

- Market Equilibrium: the market shares no longer change.



WSD Subscription Dynamics Example

- Case 1: $\pi_2 \ll \pi_1$

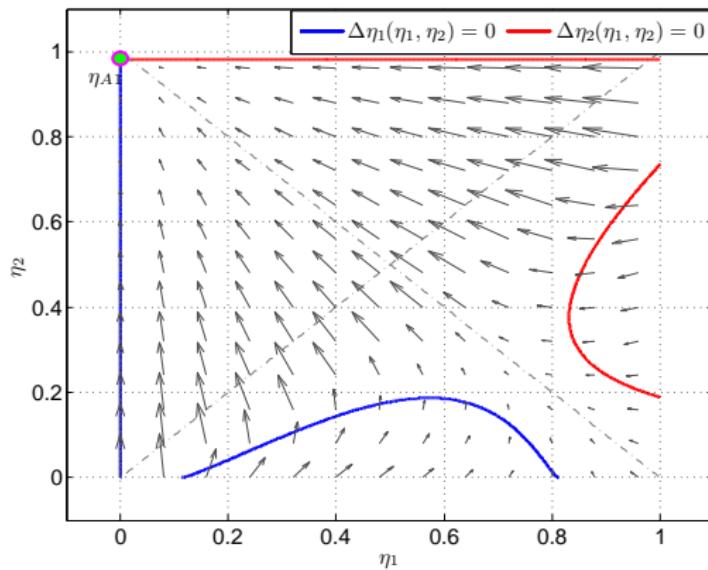


Fig. Dynamics of two databases' market shares: (η_1, η_2)

WSD Subscription Dynamics Example

- Case 2: $\pi_2 < \pi_1$

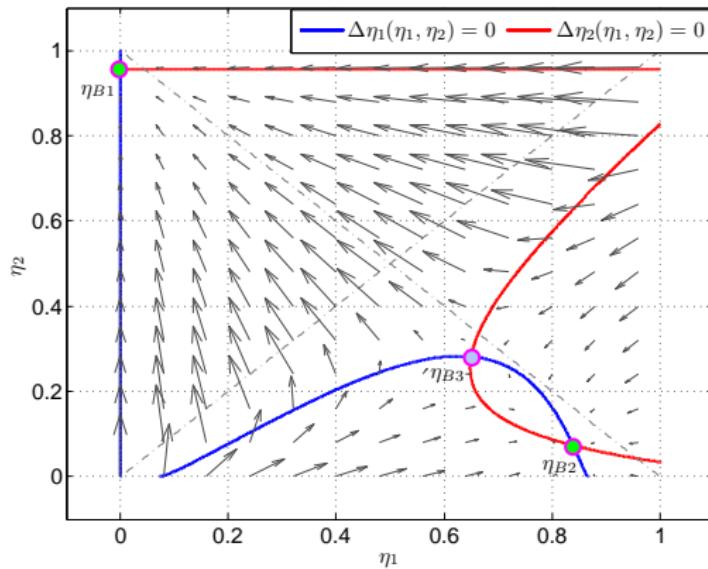


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Conclusion and Future Work

- Conclusion

- ▶ We propose a **information market** for TV white space networks;
- ▶ We analyze the information market in a **oligopoly competitive** market scenario with two databases.

- Future Work

- ▶ Study the databases' price competition game.
- ▶ Analyze the information market in a general scenario with many databases.

Thank You



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