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Merge Sort

- A fundamental algorithm of significant importance to many applications
- There is no *single* best sorting algorithm –
 it is application specific
- Algorithms range from O(n²) to seemingly O(n) under certain conditions
- General sorting of arbitrary unorganized keys is at best O(nlogn)
 - If you can do better, please patent it, then let us know (me first)

How fast is it possible to sort?

(see other slide deck)

- What is the easiest sorting algorithm to program?
 - (using a standard built-in library is not a valid answer ②)

Live demo

- "The easiest sorting algorithm to program"
- Algorithm:

```
repeat
```

```
for x = 1 to N-1
    if (A[x] > A[x+1]) then swap
    end
until (no more swaps)
```

What is the big-Oh?

until (no more swaps)

- O(n²)
- Algorithm:

```
repeat
```

```
for x = 1 to N-1
if (A[x] > A[x+1]) then swap
end
```

- What is the worst-case input?
 - When array is in reverse order
- Algorithm:

```
repeat for x = 1 to N-1 if (A[x] > A[x+1]) then swap end
```

until (no more swaps)

- Summary
 - O(n²)
 - Worst case is when input is in reverse order
- When is the algorithm useful?
 - If need to implement something quick and dirty
 - If only have access to immediately neighboring array element and have a small memory cache

Improvements?

- How can you do better than standard bubble sort?
 - Lets remove the "restriction" of only swapping with the immediate neighbor
 - Instead and starting at the beginning of the array, lets find the smallest guy in the rest of the array and swap it with the current element

Selection Sort

- Algorithm:
 - 1. Find the minimum value in the array
 - 2. Swap it with the value in the first position
 - 3. Do again starting at the second position but only with later array elements
 - 4. Repeat until end of array
- What is the big-oh?
 - $O(n^2)$
- When/why is this better than bubble sort?
 - Application specific, but for instance if data can only be accessed "in a forward fashion" and previously processed array elements are not accessible anymore (e.g., tape? network?)

Improvements?

- How can you do better than bubble sort or selection sort?
 - Instead of "swapping" an element with a later element, lets "insert" the next element into place
 - This is the "natural sorting algorithm" often used by Homo Sapiens to sort items (e.g., exams, notes, bones)

"Natural sorting algorithm"...live demo

- Algorithm:
 - Starting at the beginning of the array, find the next smallest element
 - Insert at the beginning (all other elements must be shifted)
 - Find the next smallest element and repeat
- What is the big-oh?
 - O(n²)

- Why/when is it good?
 - Stable
 - does not change the order of equal keys
 - In-place
 - Only requires O(1) extra space
 - Online
 - Can sort an array as it receives it
 - (the combination of these characteristics makes insertion sort interesting)
- Note: if using linked lists, the "insert" operation is easy!

- What happens when array is almost sorted?
 - Not much "shifting is needed"
 - Performance becomes (near) O(n)
- Can you reduce the amount of shifting?
 - Yes, don't shift by 1-item but shift by k-items, then k/2, etc, until by 1-item
 - Average performance ranges from O(nlog²n) to O(n²) – this is called "Shell Sort"

Further Improvements?

Lots of other variants to O(n²) sorting algorithms exist, each with different pros/cons...