

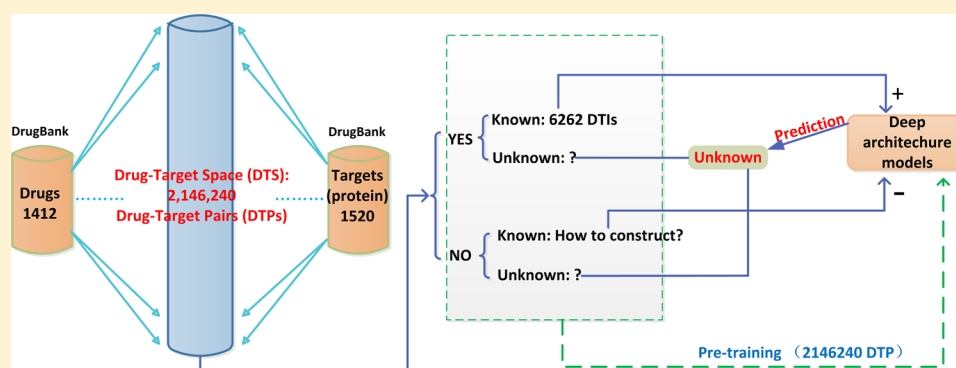
# Deep-Learning-Based Drug–Target Interaction Prediction

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## Supporting Information



**ABSTRACT:** Identifying interactions between known drugs and targets is a major challenge in drug repositioning. In silico prediction of drug–target interaction (DTI) can speed up the expensive and time-consuming experimental work by providing the most potent DTIs. In silico prediction of DTI can also provide insights about the potential drug–drug interaction and promote the exploration of drug side effects. Traditionally, the performance of DTI prediction depends heavily on the descriptors used to represent the drugs and the target proteins. In this paper, to accurately predict new DTIs between approved drugs and targets without separating the targets into different classes, we developed a deep-learning-based algorithmic framework named DeepDTIs. It first abstracts representations from raw input descriptors using unsupervised pretraining and then applies known label pairs of interaction to build a classification model. Compared with other methods, it is found that DeepDTIs reaches or outperforms other state-of-the-art methods. The DeepDTIs can be further used to predict whether a new drug targets to some existing targets or whether a new target interacts with some existing drugs.

**KEYWORDS:** deep learning, deep-dielief network, feature extraction, drug–target interaction prediction, semisupervised learning

## INTRODUCTION

Identification of interactions between drugs and targets is a key area in drug discovery and drug repositioning.<sup>1,2</sup> Since approved drugs have clear availability and known safety profiles, the idea of recycling drugs to new indication could not only reduce drug development cost but also decrease the drug safety risk.<sup>3</sup> Although various biological assay technologies are available, there still remains the limitation of large-scale drug–target interaction experiments. In addition, the extreme cost of the experiment and little available public drug repositioning assay data make it necessary to develop appropriate computational tools which could precisely detect the interaction between drugs and targets.

Nowadays, many in silico approaches have been proposed to identify new drug–target interaction (DTI). Ligand- and structure-based approaches are the two most commonly used.<sup>4</sup> The most known ligand-based method is to apply quantitative structure–activity relationship (QSAR) to predict the bioactivity of a molecule on a target. QSAR is based on the hypothesis that molecules with similar structure have similar bioactivity.<sup>5</sup> Given a

certain amount of targets, each target builds a predictive model using its known active molecules. Then these built models are used to screen all the drugs to predict the DTIs between drugs and targets.<sup>6</sup> Unfortunately, the performance of a built QSAR model is poor if the number of known active molecules of a target is not sufficient, and most QSAR models are unspecific or predict activity against only one target. Some approaches have been applied to solve this problem, such as the built multitarget QSAR (mt-QSAR) classification model.<sup>7,8</sup> Different from the ligand-based method, the structure-based method (i.e. molecular docking) uses the crystallographic structure of the target to screen the small molecules.<sup>9,10</sup> The molecular docking method is precise when the three-dimensional (3D) structure of a target is available. However, for most targets, especially for membrane proteins, like GPCRs, their 3D structure information is still currently unavailable.<sup>11</sup> Recently, various network-based methods have been proposed to infer drug–target interactions. In a

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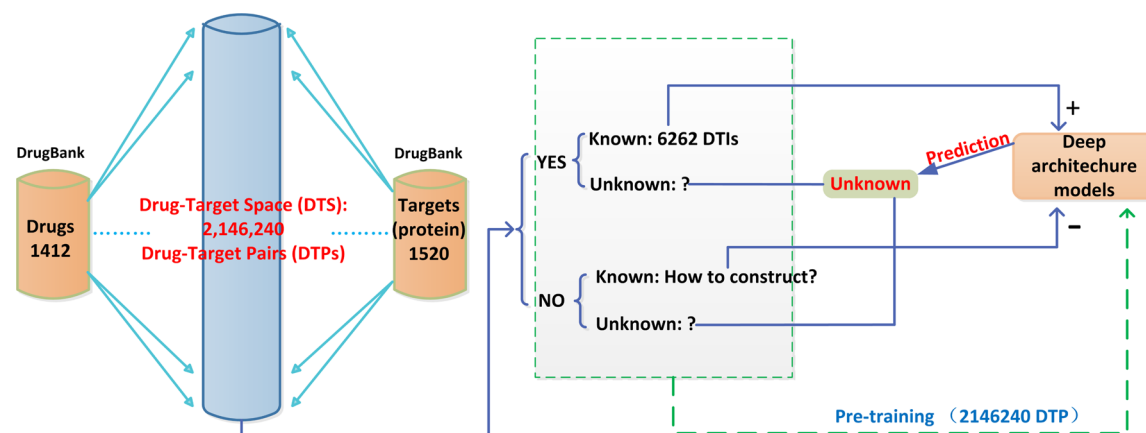


Figure 1. Flowchart of DeepDTIs.

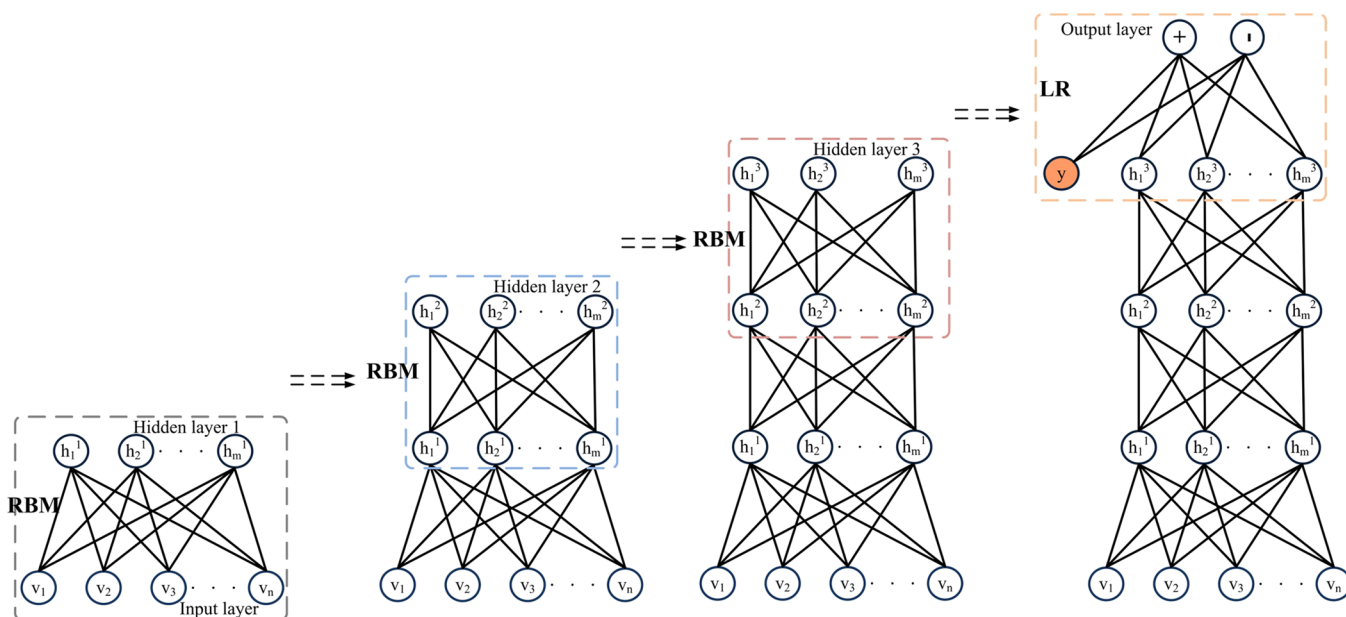
drug–target interaction network, the drugs and targets are represented by nodes; the known interactions of drugs and targets corresponding to the lines which link the nodes. The new DTIs are inferred from the known network. For example, Cheng et al.<sup>12</sup> developed a network-based inference model (NBI) to infer new DTIs. NBI is only based on drug–target bipartite network topology similarity. A score function was used to score the association between a drug and a target. One disadvantage of NBI is that it could not be applied to the new drugs without any known target information in the training set. Some other networks can be integrated to improve the performance of the network methods. For example, Chen et al.<sup>13</sup> used a heterogeneous network which integrated drug–drug similarity network, protein–protein similarity network, and drug–target interaction network to develop an effective model named NRWRH. It obtained a significant performance improvement than using only one network. In addition, networks such as drug side-effect similarity network<sup>14</sup> and disease related molecular network<sup>15</sup> can also be applied to infer DTIs. More recently, with the increase of experimental data, numerous machine learning methods have been applied to predict DTIs. The commonly used machine learning method is to build a classification model. It takes drug–target pairs (DTPs) as input, and the output is whether there is interaction between the drug–target pair (DTP). The most applied machine learning model is binary classifiers such as random forest (RF),<sup>16</sup> support vector machine (SVM),<sup>17</sup> and artificial neural network (ANN).<sup>18</sup> The deep-learning method is a kind of ANN with multiple hidden layers and more sophisticated parameter training procedure. The deep-learning method attracts a lot of attention for its relatively better performance and ability to learn representations of data with multiple levels of abstraction.<sup>19</sup> Deep learning has been applied in many fields of biology and chemistry. For example, Frey et al.<sup>20</sup> adapted a deep-learning method named DeepBind to the task of predicting sequence specificities of DNA- and RNA-binding proteins. It was found that deep learning outperforms other state-of-the-art methods, even when training on in vitro data and testing on in vivo data. Cheng et al.<sup>21</sup> developed a deep-learning network method (DN-Fold) and greatly improved the performance of protein fold recognition (i.e., predict if a given query-template protein pair belongs to the same structural fold).

Recently, with the development of many experimental instruments and technologies, such as the high-throughput experiment and next generation sequencing, there is a tendency that integrates multiple resources to gather more information

about DTIs. For example, Nascimento et al.<sup>1</sup> integrated multiple heterogeneous information sources for the identification of new DTIs. Yamanishi et al.<sup>22</sup> predicted DTIs by kernels method, which incorporated multiple sources of information and measured the similarity of drugs and targets. The merit of integrating different resources is that it could detect information that the calculated features did not represent, or it could detect information that other resources do not keep. However, this may bring in error if the resources were not an authority. In addition, it needs more domain knowledge to extract features from these resources. For example, with dozens of chemical structure and protein sequence descriptors in hand, it is hard to make a decision about which descriptor is useful in a certain task.<sup>23</sup> The ability to extract and organize information from the raw data and to learn representations of data with multiple levels of abstraction makes the deep-learning method particularly effective in the case of prediction of DTIs.

Previously, most methods used the “golden standard” data set, which was first proposed by Yamanishi et al. to evaluate their proposed methods. In this data set, the target had been divided into four categories: enzymes, ion channels, GPCRs, and nuclear receptors. The corresponding protein numbers are 664, 204, 95, and 26, respectively. The number of the corresponding interactions are 1515, 776, 314, and 44, respectively. These data sets were widely used in a number of works<sup>24,25</sup> and reached a relative high accuracy. However, given models built on different categories of targets, it cannot predict DTI when the original target and a new target of the drug belong to different categories. For example, serotonin and serotonergic are drugs which can interact with both 5-HT (a GPCR protein) and 5HT3A (an ion channel protein). 5-HT and 5HT3A are in different classes. If the GPCR class contains serotonin while the ion channel class does not, it could not predict serotonin–5HT3A interaction using the GPCR class model. Thus, the built model has a relative low application domain, and a global data set should be reconsidered.

In this article, an effective deep-learning method—deep-belief network (DBN) was applied to accurately predict new DTIs between FDA approved drugs and targets without dividing the target into different classes. The developed approach is termed as DeepDTIs. The features of drugs and targets were automatically extracted from simple chemical substructure and sequence order information. To our knowledge, this is the first time to employ deep-learning method to predict DTIs. We tested our method using independent test set and compared with some acceptable algorithm such as random forest (RF), Bernoulli Naïve Bayesian



**Figure 2.** DBN architecture. DBN is constructed by stacking many RBMs.

(BNB) and Decision Tree (DT).<sup>26</sup> Moreover, our algorithm was also tested on an external EDTIs database (experimental drug–target interactions database) which was extracted from DrugBank database. Finally, the prediction of all the possible interaction in the drug–target space (DTS) was successfully carried out by DeepDTIs and the 10 most possible predicted DTIs have been partly validated by known experiments in the literatures.

## METHODS

### Data Set and Drug Target Space (DTS)

The drugs and targets data were extracted from the DrugBank database (<http://www.drugbank.ca/>).<sup>27</sup> DrugBank database is a unique bioinformatics and cheminformatics resource that combines detailed drug data with comprehensive drug–target information. The data used in present study was released on Feb. 15, 2016. The interactions of drugs and targets were downloaded from Drug Target Identifiers category of Protein Identifiers in DrugBank download Web site (<https://www.drugbank.ca/releases/latest#protein-identifiers>). The approved drug structures and approved target sequences were downloaded from <https://www.drugbank.ca/releases/latest#structures> and <https://www.drugbank.ca/releases/latest#target-sequences>, respectively. We manually discarded the drugs which are inorganic compounds (i.e., lithium (DB01356)) or very small molecule compounds (i.e., carbon dioxide (DB09157)). The descriptors of all approved drug structures and target sequences were calculated. If a downloaded drug–target interaction pair has calculated protein and drug descriptors, it was used to build the model. Those data sets are also available at <https://github.com/Bjoux2/DeepDTIs>. The drug–target space (DTS) is defined as all the possible drug–target pairs (DTPs). As shown in Figure 1, the DTS were consisting of 1412 drugs and 1520 targets. DTS has 2 146 240 (that is,  $1412 \times 1520$ ) DTPs. Among them, as depicted in Figure 1, some pairs are positive DTIs (marked as YES), and some pairs are not DTIs (marked as NO). Currently, there are 6262 DTPs which have known interaction, and the others are not known. The known 6262 DTPs were set as positive data set. Because the number of no interaction pairs is far

more than the number of interaction pairs, the negative data set can be randomly selected from the DTS. In present study, we randomly selected the 6262 DTPs from the DTS as negative data set. Thus, the whole data set has 12524 samples.

### Experimental Drug Data Set

An external experimental drug–target pairs (EDTPs) data set was used to test our model. This data set is derived from DrugBank. The download process and Web site are similar to the training data set described above. An experimental drug–target pair consists of an experimental drug and an experimental target or consists of an experimental drug and an approved target. The experimental drug is the one which has been shown experimentally bind to specific proteins (<http://www.drugbank.ca/documentation>). Though EDTPs are not true DTIs yet, they have a high probability to be true DTIs. The prediction of these EDTPs can partly evaluate the performance of our model. The EDTPs data set contains 7352 experimental drug–target interaction pairs. The EDTPs data set consists of 2528 targets and 4383 experimental drugs. Among the 7352 pairs, 2444 pairs are set as EDTPs1, consisting of 504 targets which are included in the training data set and 2003 drugs; 4908 pairs are set as EDTPs2, consisting of 2818 drugs and 2024 targets which are not included in the training data set. In EDTPs2, these drugs and targets are new to that in the training set and were used to evaluate the applicability of the model.

### Chemical Structure and Protein Sequence Representation

The representation of chemical compound can be classified into two categories: molecular descriptors (MDs) and molecular fingerprints (MFs). MDs are experimentally defined or theoretically derived properties of a molecule. MFs are property profiles of a molecule. MFs are always represented by bit or count vectors with the vector elements indicating the existence or the frequencies of certain properties, respectively.<sup>28</sup> In the rest of this paper, to avoid ambiguity, we use a feature to represent both descriptor and fingerprint.

In present study, we choose the most common and simple features: Extended Connectivity Fingerprints (ECFP) and protein sequence composition descriptors (PSC) for drugs and

targets representation. ECFP are a class of topological fingerprints representing the presence of particular substructures.<sup>29</sup> ECFP describes features of substructures consisting of each atom and circular neighborhoods within a diameter range. We combined ECFP2, ECFP4, and ECFP6 (corresponding to diameters are 2, 4, 6, respectively) to ensure that we do not lose structure information. Each compound has 6144 fingerprints. The PSC consists of amino acid composition (AAC), dipeptide composition (DC), and tripeptide composition (TC). AAC is the statistic frequency of each amino acid. DC is the statistic frequency of every two amino acid combination. TC is the statistic frequency of every three amino acid combination. Each protein sequence has 8420 descriptors. Unlike any other features of molecule and protein, as described above, ECFP and PSC are two simple features which only contain molecular substructure and protein subsequence. They contain the information about molecule structure and sequence order. Finally, each DTP has 14 564 features. The molecular fingerprints and protein descriptors were calculated using Open-Source Cheminformatics Software rdkit and protein descriptor generator propy,<sup>30</sup> respectively.

### RBM

The Restricted Boltzmann Machine (RBM) is a graphical model that can learn a probability distribution from input data.<sup>31</sup> As shown in Figure 2, the RBM consists of two layers—a visible layer and a hidden layer. Each visible unit is connected with the entire hidden unit. There are no visible–visible and hidden–hidden connections between the same layer. Given a RBM network, the energy  $E(v, h)$  of a RBM is defined as

$$E(v, h|\theta) = -b \cdot v - c \cdot h - h^T W v \quad (1)$$

where  $\theta = \{W, b, c\}$ .  $W$  represents the weights that connect hidden and visible units.  $b$  and  $c$  are the offsets of the visible and hidden layers, respectively. When parameter  $\theta$  is given, based on  $E(v, h)$ , the probability distribution of  $(v, h)$  is

$$P(v, h|\theta) = \frac{1}{z(\theta)} e^{-E(v, h|\theta)} \quad (2)$$

$$z(\theta) = \sum_{v, h} e^{-E(v, h|\theta)} \quad (3)$$

where  $z(\theta)$  is a normalizing factor called the partition function by analogy with physical systems. The probability that the network assigns to the visible layer  $v$  is given by summing over all possible hidden vectors.

$$P(v|\theta) = \frac{1}{z(\theta)} \sum_h e^{-E(v, h|\theta)} \quad (4)$$

This function is also called likelihood function.

The RBM model can be learnt by performing stochastic gradient descent (SGD) on the empirical negative log-likelihood of the training data. The loss function is defined as the negative log-likelihood function.

$$L(\theta, T) = -\frac{1}{N} \sum_{v \in T} \log P(v|\theta) \quad (5)$$

where  $T$  is a set of samples used in SGD. Then we update  $\theta$  by

$$W \leftarrow W - \frac{\partial L(\theta, T)}{\partial W} \quad (6)$$

$$b \leftarrow b - \frac{\partial L(\theta, T)}{\partial b} \quad (7)$$

$$h \leftarrow h - \frac{\partial L(\theta, T)}{\partial h} \quad (8)$$

### DBN

The deep-belief network (DBN) is a neural network, which is made by stacking RBMs and trained in a greedy manner.<sup>32,33</sup> Figure 2 is the architecture of DBN model. It consists of 5 layers. The first layer is the input layer which is the calculated features. The second, third, and fourth layer are hidden layers. The last layer is an output layer. Every adjacent two layers (except the last two layers) make up a RBM. DBN is graphical model that learn to extract a deep hierarchical feature of the training data. It models the joint distribution between training sample vector  $x$  and the  $l$  hidden layers as follows:

$$P(x, h^1, \dots, h^l) = \left( \prod_{k=0}^{l-2} P(h^{k+1}|h^k) \right) P(h^1, h^l)$$

where  $x = h^0$ ,  $P(h^{k+1}|h^k)$  is a conditional distribution for the visible units conditioned on the hidden units of the RBM at level  $k$ , and  $P(h^1, h^l)$  is the visible–hidden joint distribution in the top level RBM.

The training procedure of DBN can be separated into two consecutive processes: the greedy layer-wise unsupervised training process and the supervised fine-tuning process. The greedy layer-wise unsupervised training process is as follows:

1. Initializing parameter  $W, b, c$  by using random generator.
2. Train the first and second layer as a RBM. Using the raw input vector  $x$  as its visible layer.
3. Train the second and third layer as a RBM, taking the second layer as visible layer and obtain the representation of third layer. Iterated for the desired number of layers.

The supervised fine-tuning process is as follows:

1. Using the output of the last hidden layer of the DBN as the input of the logistic regression classifier (LR).
2. Fine-tune all the RBM and LR parameters via supervised SGD of the DBN log-likelihood cost.

### Measurement of Prediction Quality

Four frequently used evaluation metrics—area under the receiver operator characteristic curve (AUC), accuracy (ACC), true positive rate (TPR, sensitivity/recall) and false positive rate (TNR, specificity)—are used to assess the performance of the model in this study. The calculation formulas of ACC, TPR, and TNR are following:

$$ACC = \frac{TP + TN}{TP + TN + FP + FN}$$

$$TPR = \frac{TP}{TP + FN}$$

$$TNR = \frac{TN}{TN + FP}$$

where TP, FP, TN, and FN represent true positive, false positive, true negative, and false negative, respectively. In a two-class prediction problem, the outcomes are labeled either as positive (p) or negative (n). If the prediction and actual value are all p, it is called a TP; if the prediction value is p while the actual value is n, it is called a FP. Conversely, if the prediction and actual value are



all  $n$ , it is called a TN; if the prediction value is  $n$  while the actual value is  $p$ , it is called a FN.

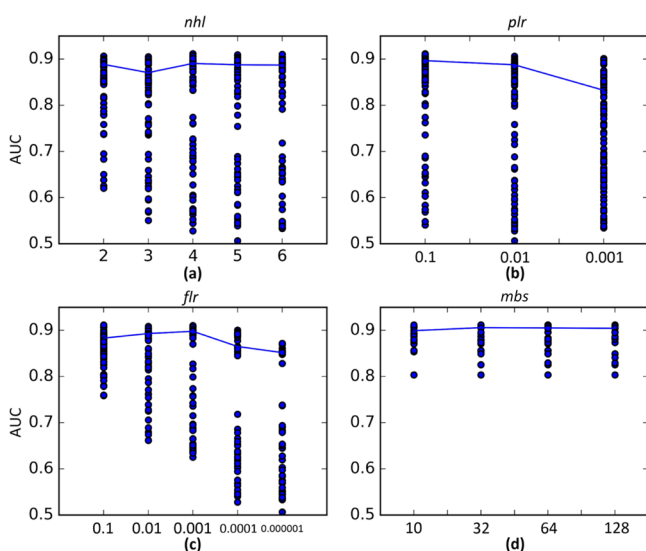
### Implementation

The DBN algorithm was implemented in Python (version 2.7), using the famous DeepLearningTutorials package (<https://github.com/lisa-lab/DeepLearningTutorials>). The algorithm is coded based on Theano.<sup>34</sup> The algorithm is accelerated on the GPU (Geforce GTX-TITAN-X 6GD5) using CUDA. The operate system is Ubuntu Kylin 15.04 with 4.4 GHz Intel core i7 processor and 32G memory. The code is freely available on the web at <https://github.com/Bjoux2/DeepDTIs>.

## RESULTS

### Determining Architectures of DeepDTIs

DeepDTIs has 3 hyperparameters: (i) the mini-batches size ( $mbs$ ); (ii) the pretraining learning rate ( $plr$ ) and (iii) the fine-



**Figure 3.** Plot of parameter values versus the model performances.

tune learning rate ( $flr$ ). The architecture of DeepDTIs is mainly determined by 2 factors: (i) the number of hidden layers ( $nhl$ ) and (ii) the number of nodes of each layer ( $nml$ ). These hyperparameters and factors were determined by grid-search on the validation error (In the rest of this paper, to avoid ambiguity, we use parameters to represent both hyperparameters and factors mentioned above.). In grid-search,  $mbs$  is in [10, 32, 64, and 128]; the  $plr$  is in [ $10^{-1}$ ,  $10^{-2}$ , and  $10^{-3}$ ];  $flr$  is in [ $10^{-1}$ ,  $10^{-2}$ ,  $10^{-3}$ , and  $10^{-5}$ ];  $nhl$  is in [2, 3, 4, 5, and 6]. To reduce the number of points in the grid, we arbitrarily set the  $nml$  as 2000. Thus, totally, 300 ( $4 \times 3 \times 5 \times 5 \times 1$ ) models were built to optimize these parameters. To determine whether the effect of each parameter has a linear

relationship with the performance of DeepDTIs, the parameters versus the model performances were plotted. Figure 3a is the plot of the  $nhl$  versus the performance of 300 models, in which each point represents the performance of the model in a certain  $nhl$ . The line in the plot represents the first quartile (ranked from largest to smallest) model at different  $nhl$ . From Figure 3a, there is no linear relationship between the model performances and  $nhl$ . Similar to  $nhl$ ,  $plr$ ,  $flr$  and  $mbs$  (Figure 3b–d) do not have the apparent relationships between model performances and parameters. Every value of a parameter can achieve a high performance. Thus, it is not easy to determine the model architecture and training parameter by experience and a grid-search strategy is recommended to optimize the model architecture and training parameter. The grid-search result was available at Supplementary Table S1. The optimized  $plr$ ,  $flr$ ,  $nhl$ , and  $mbs$  are 0.1, 0.1, 4, and 128, respectively.

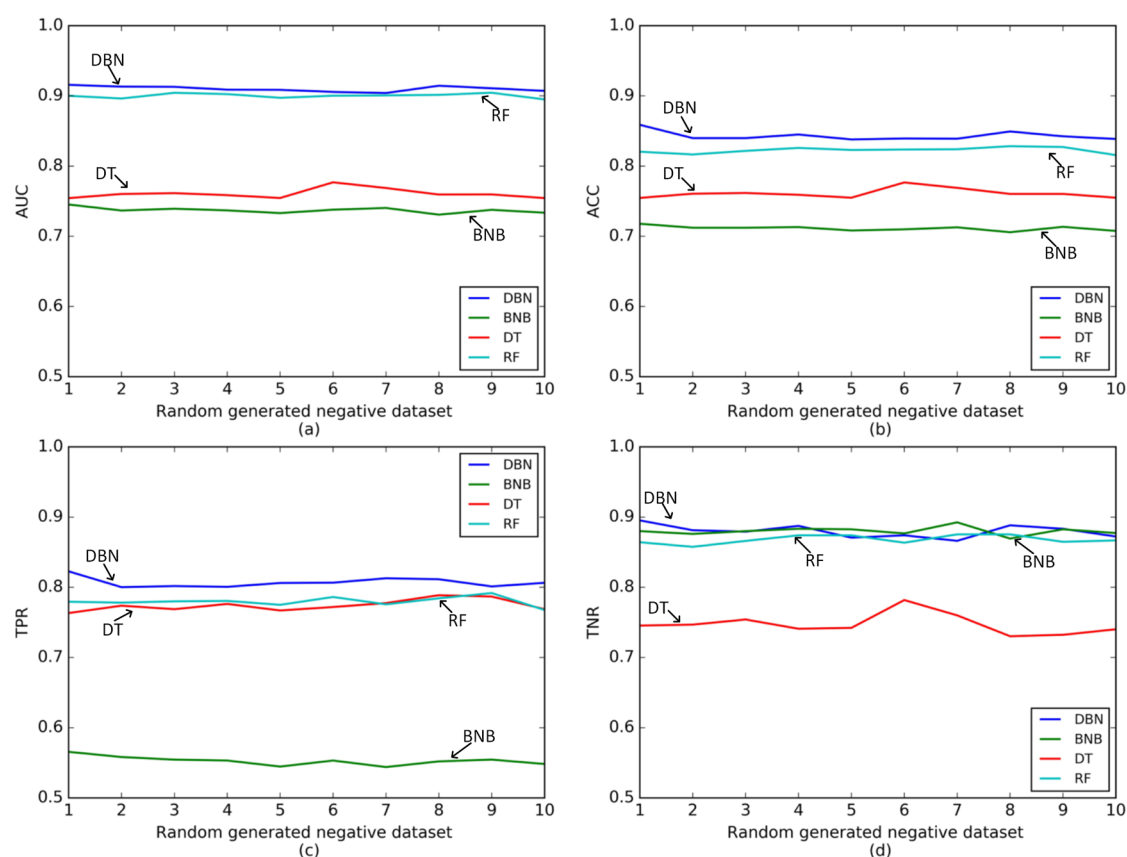
### Overall Performance

The whole data set (12524 samples) was split into three subsets; the subsets are training set, validation set, and test set, with the ratio 0.6 (7514 samples), 0.2 (2505 samples), and 0.2 (2505 samples), respectively. The training set is used to pretrain and fine-tune the model. The validation set is used to optimize the parameters. The test set is used to evaluate the model. In addition, to assess the robustness of each method and avoid the chance results obtained from data which is randomly generated from DTS, we randomly generated 10 negative data, and the average results were given. The performance of DBN model is listed in Table 1. The AUC, accuracy, sensitivity, and specificity of test set are 0.9158, 0.8588, 0.8227, and 0.8953, respectively. In addition, to compare our model with other machine learning methods, Bernoulli Naive Bayesian (BNB), Decision Trees (DT)<sup>26</sup> and RF were used to build classification models. The performances of these methods are also listed in Table 1. From Table 1, DBN is better than BNB and DT in AUC, ACC, TPR, and TNR ( $p$  value < 0.05). Because the number of positive DTIs is much fewer than that of negative in DTS and the purpose of the model is to predict the true positive DTIs, TPR is a more important evaluation metric among the four evaluation metrics. Comparing with RF, though the AUC of DBN is not much better than RF (0.58% higher,  $p$  value < 0.05 DeepDTI versus RF), the TPR is much better than RF (1.71% higher,  $p$  value < 0.05 DeepDTI versus RF). Figure 4 is the plot of TPR, TNR, ACC, and AUC of four methods. From Figure 4, the performance fluctuated within a narrow range in 10 times and indicates that the random data split procedure is stable. Overall, DBN gained the best performance in TPR, TNR, ACC, and AUC. This indicates that the built DBN model is reliable and can be further applied for novel DTIs prediction.

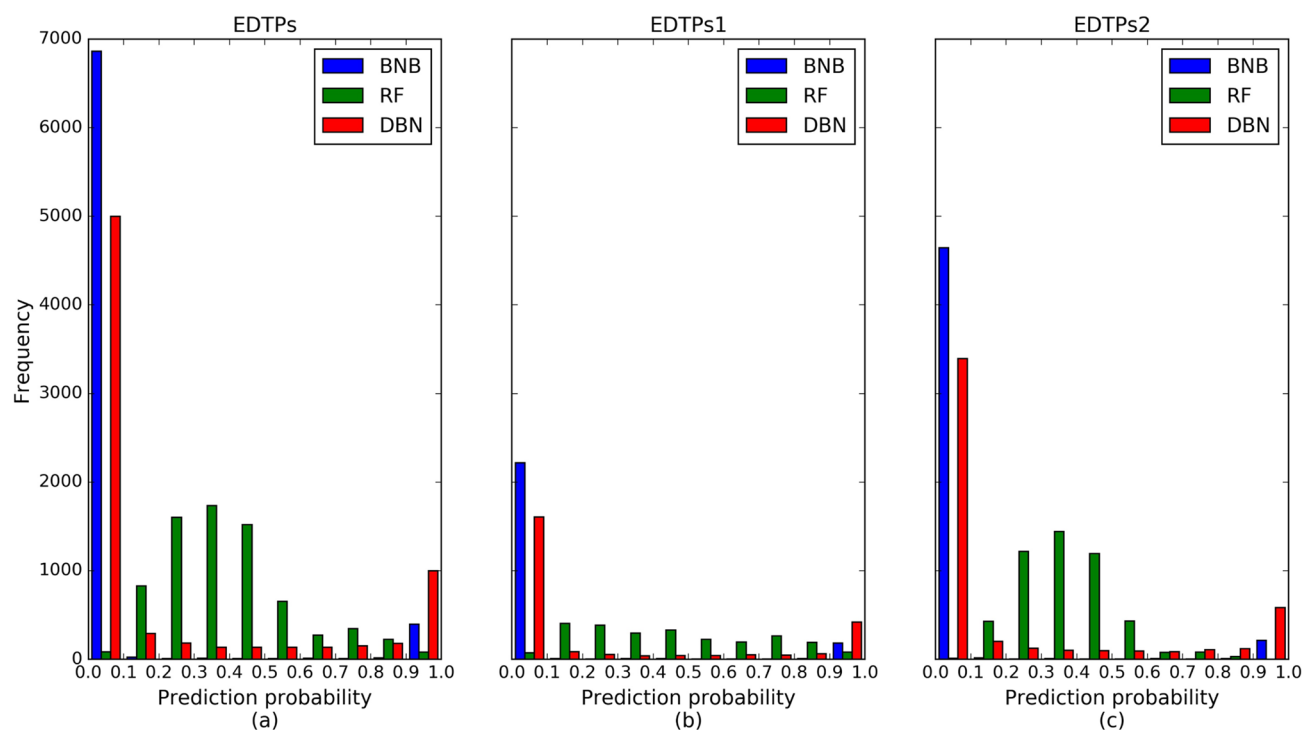
**Table 1.** Overall Performance of BNB, DT, RF, and DeepDTIs

	TPR	TNR	ACC	AUC
BNB <sup>a</sup>	0.5913 ± 0.0123	0.8654 ± 0.0122	0.7272 ± 0.0620	0.7544 ± 0.0077
DT <sup>a</sup>	0.7949 ± 0.0123	0.7418 ± 0.0335	0.7684 ± 0.0147	0.7683 ± 0.0153
RF <sup>b</sup>	0.8056 ± 0.0105	0.8636 ± 0.0108	0.8342 ± 0.0068	0.9100 ± 0.0053
DBN	0.8227 ± 0.0065	0.8953 ± 0.0130	0.8588 ± 0.0049	0.9158 ± 0.0059

<sup>a</sup>The hyperparameters are set default. <sup>b</sup>The hyperparameter max feature is optimized in  $\log_2(q)$ ,  $\sqrt{q}$ ,  $q/3$ ,  $q/2$  and  $q$ , where  $q$  is the number of variables. The other hyperparameters are set as default. Given a list  $X$  which contains the 10 prediction results using 10 negative data sets, the final result is represented as  $\text{mean}(X) \pm \max(\max(X) - \text{mean}(X), \text{mean}(X) - \min(X))$ .



**Figure 4.** TPR, TNR, ACC, and AUC of 4 methods in 10 times using random data generation procedure.



**Figure 5.** Prediction probability distribution of BNB, RF, and DBN in EDTPs, EDTPs1, and EDTPs2 data set.

### Performance of EDTPs and Applicability

The prediction probability distribution of BNB, RF, and DBN on EDTPs data set is shown in Figure 5. The larger the prediction probability, the more credible the drug–target pair has a positive

interaction. Because DT is a single tree model, it could not calculate the prediction probability, and its result is not shown in Figure 5. As is shown in Figure 5, the prediction probability of BNB and DBN tends to close to 0 or 1, whereas RF tends to close

**Table 2. Prediction Results of BNB, RF, and DBN in EDTPs1, EDTPs2, and EDTPs dataset**

methods	data set	NOS <sup>a</sup>	recall <sup>b</sup> ( $p > 0.5$ ) <sup>c</sup>	recall ( $p > 0.9$ ) <sup>d</sup>
BNB	EDTPs1	2444	202 (8.3%)	184 (7.5%)
	EDTPs2	4908	214 (4.4%)	236 (4.8%)
	EDTPs	7352	438 (5.9%)	398 (5.4%)
RF	EDTPs1	2444	956 (39.1%)	80 (3.3%)
	EDTPs2	4908	622 (12.7%)	0 (0%)
	EDTPs	7352	1578 (21.4%)	80 (1.1%)
DBN	EDTPs1	2444	618 (25.3%)	419 (17.2%)
	EDTPs2	4908	988 (20.1%)	582 (11.9%)
	EDTPs	7352	1606 (21.8%)	1001 (13.6%)

<sup>a</sup>Number of sample. <sup>b</sup>The recall is defined as the predicted positive pairs/NOS. <sup>c</sup>Drug–target pair is considered as DTIs if the prediction probability is larger 0.5. <sup>d</sup>Drug–target pair is considered as DTIs if the prediction probability is larger 0.9.

to 0.3. The prediction results of BNB, RF, and DBN are list in Table 2. If we set the prediction probability of an experimental drug–target pair larger than 0.5 as positive DTI, DBN, and RF have similar recall (21.8% and 21.4% respectively) in EDTPs. RF has a higher recall than DBN in EDTPs1 (Table 2). However, from Figure 5, we can see that most positive DTIs predicted by RF are not very certain because their prediction probabilities are close to 0.5. If we set the prediction probability of an experimental drug–target pair larger than 0.9 as positive DTI, DBN obtains the best recall (much higher than RF and BNB) in all EDTPs1, EDTPs2, and EDTPs data sets. In addition, the drugs and targets of EDTPs2 are new to that classification in the training data set, and this indicates that DeepDTIs can be used to predict whether a new drug targets to some existed targets or whether a new target is interact with some existed drugs.

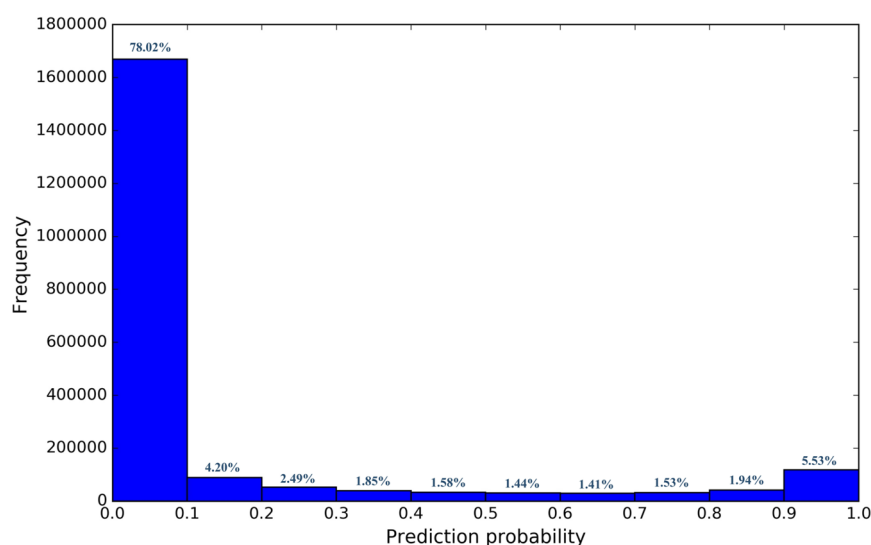
### New Predicted Interactions

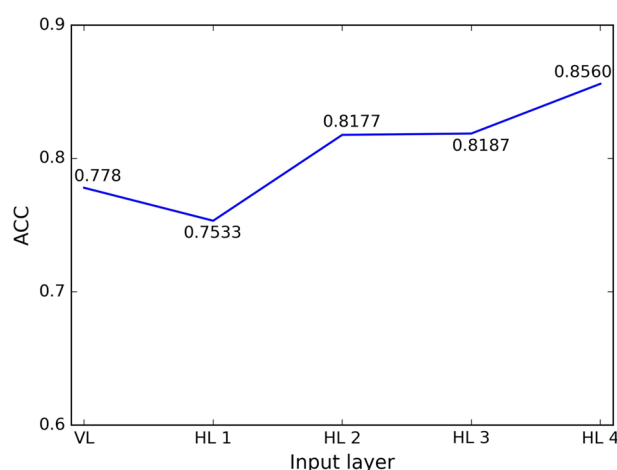
After confirming the reliability of our built model, we predicted all the remaining two million unknown pairs in DTS, and we ranked them by their probability. All the predicted DTIs that the probability greater than 0.9 are available in the Supplementary Table S2. The distribution of prediction probability is shown in Figure 6. As is shown in Figure 6, most pairs were predicted as no interaction. However, 88.15% of pairs have prediction

**Table 3. Top 10 Probability Scoring DTIs Predicted by Our Model**

rank	pair	description	evidence
1	DB00246, P08909	Ziprasidone, 5-hydroxytryptamine receptor 1C (2C) (HTR2C)	STITCH
2	DB09016, P21728	Butriptyline, D(1A) dopamine receptor (DRD1)	-
3	DB00894, P04150	Testolactone, glucocorticoid receptor (NR3C1)	-
4	DB01395, P04150	Drospirenone, glucocorticoid receptor (NR3C1)	no interaction
5	DB00404, P28476	Alprazolam, gamma-aminobutyric acid receptor subunit rho-2 (GABRR2)	STITCH
6	DB00363, P08909	Clozapine, 5-hydroxytryptamine receptor 1C (2C) (HTR2C)	STITCH
7	DB00246, P41595	Ziprasidone, 5-hydroxytryptamine receptor 2B (HTR2B)	-
8	DB00831, P21728	Trifluoperazine, D(1A) dopamine receptor (DRD1)	-
9	DB00990, P04150	Exemestane, glucocorticoid receptor (NR3C1)	-
10	DB04839, P04150	Cyproterone acetate, glucocorticoid receptor (NR3C1)	-

probabilities less than 0.5. If the threshold is set as 0.9, only 5.53% pairs were predicted to be positive DTIs. This conforms to the fact that the number of no interaction pairs is far more than the number of interaction pairs. Table 3 shows the list of the top 10 probability predicted DTIs by DBN. Among the top 10 predicted DTIs, 4 of them were found in STITCH or literature. One drug, Drospirenone (DB01395), was found to exhibit a low relative binding affinity to the glucocorticoid receptor (P04150) in the literature.<sup>35</sup> In the remaining predicted 5 DTIs, however, we did not find any experimental evidence from databases and the literature, and they still have potentiality to be true positive DTIs. For examples, Ziprasidone (DB00246) was found to exhibit 5-hydroxytryptamine receptor 1A, 2A, 1B, 2C, and 1D, which have high sequence homology with 5-hydroxytryptamine receptor 1C. These results on new predictions indicated that the DBN model is practically useful in prediction of novel DTIs and have potential applications in drug repositioning.

**Figure 6.** Prediction probability distribution of DTS by DBN.



**Figure 7.** Plot of accuracy of logistic regression (LR) model in 5 layers. VL represents visible layer (raw input data set). HL represents hidden layer. The transformed data set in each layer was used to train a logistic regression model, and the accuracy of test data set was used to evaluate the performance of each model.

### Influence of Unsupervised Pretraining

The success of a machine learning algorithm generally depends on the descriptors used to represent and describe data. This is because different descriptors can entangle and hide more or less the different explanatory factors of variation behind data.<sup>36</sup> This encourages experts to design more powerful descriptors to help algorithms perform better on a certain task. The importance of a descriptor certainly highlights the weakness of traditional learning algorithms: they are unable to extract and organize the discriminative information from the data.<sup>36</sup> Expert design of more powerful descriptors is a way to complement the algorithm weakness by taking advantage of human ingenuity and prior knowledge. Moreover, unsupervised learning along with supervised learning is particularly beneficial to DTIs prediction. Among the DTS, only a small number of DTPs are known DTIs (less than 0.3%) and the others are unknown; in addition, the number of no-interaction pairs is far more than the number of interaction pairs. Thus, it is hard to use only 0.3% samples to represent the whole sample space, and the applicability of the model may be biased. In DeepDTIs, DBN applied all the samples in the data space to learning the distribution of the data space. DBN can capture the posterior distribution of the explanatory factors for the observed input. With the goal of yielding more abstract and useful representations, DBN's hidden layers are formed by the composition of multiple nonlinear transformations of the data. Figure 7 is the plot of accuracy of logistic regression (LR) model in 5 layers in our DBN model. We utilized the transformed data in each layer as input data and applied LR to train a classification model. The test set is then used to evaluate the performance of LR models. As is shown in Figure 7, except hidden layer 1, the accuracy of hidden layer 2, 3, and 4 is much better than raw input data. With the increase of hidden layer depth, the accuracy of LR increases. This indicates that the pretraining procedure in DBN has a strong ability to abstract information from raw input data set.

### CONCLUSIONS

Drug–target interactions (DTIs) are important to current drug discovery processes. Identifying interaction of known drug with target helps to infer drug indications, adverse drug reactions,

drug–drug interactions, and drug mode of actions. In this study, we proposed DeepDTIs—a deep-learning approach to predict DTIs. Our approach uses a DBN model to effectively abstract raw input vectors and accurately predict DTIs. Results on one test data set and one external EDPs data set showed that our algorithm can achieve relatively high prediction performance. Further analysis of novel predicted DTIs indicated that our approach can infer a list of novel DTIs, which is practically useful for drug repositioning.

### ASSOCIATED CONTENT

#### Supporting Information

The Supporting Information is available free of charge on the ACS Publications website at DOI: [10.1021/acs.jproteome.6b00618](https://doi.org/10.1021/acs.jproteome.6b00618).

Supplementary Table S1: grid-search result of parameters in DeepDTIs (XLSX)

Supplementary Table S2: predicted DTIs with probability greater than 0.9 (XLSX)

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#### Notes

The authors declare no competing financial interest.

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