

Intro to Computer Vision

Object detection with Detectron2



Heyo!

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Agenda



- 1. Today's Goals
- 2. What is CV?
- 3. CV Problems
- 4. Traditional Solutions
- 5. Deep Learning Solutions
- 6. Detectron2 Example
- 7. Putting it together
- 8. Further Reading

Today's Goals

Today's Goals

We will

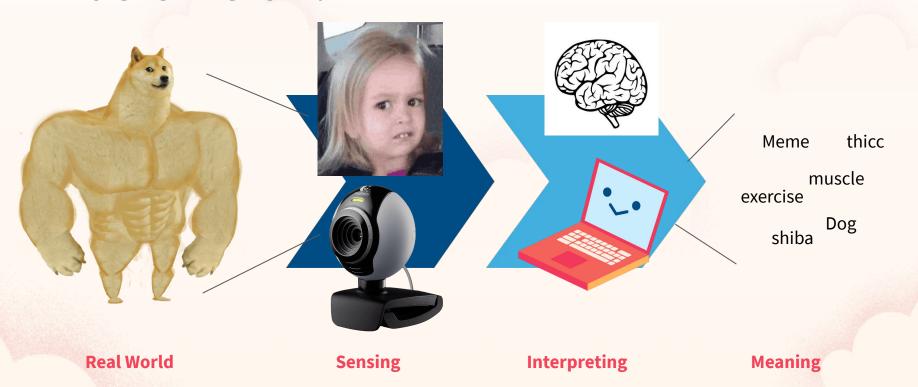
- Discuss Computer Vision
 - Concepts
 - Problems
 - Highlevel solutions
- Use an existing model for object detection

We will NOT:

- Train our own models
- Do an in depth guide on machine learning tools

What is Computer Vision?

What is vision?



What does a computer see?



170	238	85	255	221	0
68	136	17	170	119	68
221	0	238	136	0	255
119	255	85	170	136	238
238	17	221	68	119	255
85	170	119	221	17	136



What do we see?



- Topical Meme
- Sad, white, fluffy cat
- Laptop in mid ground
- Laptop is on a website
- Room has white lighting
- Room has shutters

... and more!

- Filtering
- Transformations
- Depth maps
- 3D model from image
- Semantic segmentation
- And many more!

Filtering



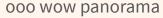


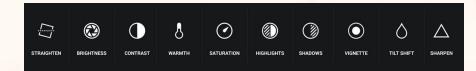
Transformations





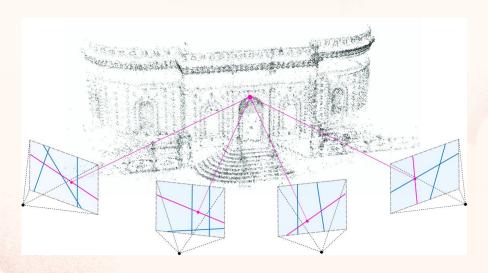








Structure From Motion



Depth

left image (reference)



right image (smaller baseline)



(scaled) ground truth disparity map



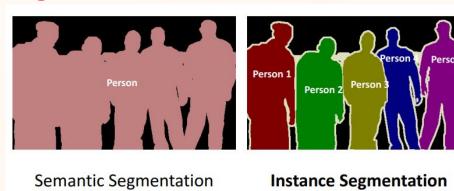
Segmentation







Segmentation

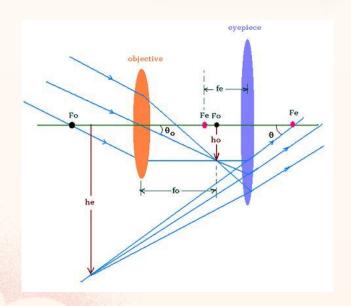




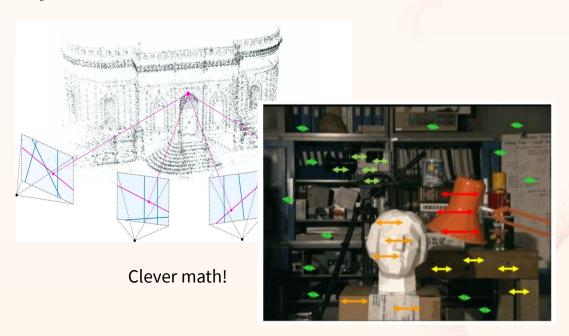
Any Questions?



Take advantage of real world geometry and math







Closer objects 'move' more

Take advantage of real world geometry and math



Edges can be detected with math



Face Detection

Take advantage of real world geometry and math



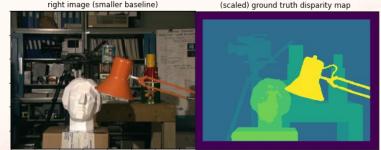


Group 'similar' stuff together

Zoom backgrounds

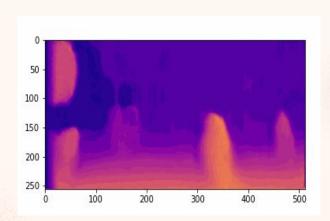
Models (grossly oversimplified)

- Training Data
 - Input & target solution
- Loss functions
 - Cat vs Dog has different loss functions!
- N number of weights
- Find weights that minimize loss over training data
- Active area of research



Handwritten digit detection model (1989)

- Improved technology enable training!
- Clever loss functions improve solutions to existing problems



Single view depth estimation

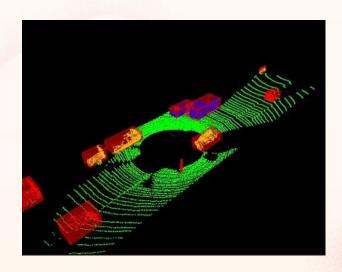


Single view photogrammetry (structure from no motion)

Classification/regression problems



Object Classification



3d Lidar object classification



Lighting Prediction





Generative Art

Any Questions?

U can also slide into my dms too lol



Detectron2 Example

What is Detectron2?

- Trained model
 - o "Plug and play"
- Open source
- State-of-the-art object detection
 - And more! See their /projects
- Made by Facebook AI



What is Jupyter Notebook and CoLab?

Jupyter Notebook

- Machine learning + Data Sci Python tool
- Not important, just fast to prototype

CoLab

- Cloud notebook platform
- Clean environment
- Free GPU for training models

Let's open up CoLab!

(or jupyter notebook)

How do I actually put this all together!?

- Using Detectron2:
 - "Intro to API's", make python API and directly respond to requests with Detectron2
- Not interested in object detection for hackathon project?
 - Detectron2 can be used in pose estimation and panoptic segmentation
 - See /detectron2/projects/
 - Monocular depth estimation
 - o <u>3D Semantic Segmentation</u>
 - Pose estimation
 - Much more at <u>paperswithcode.com</u>
 - Read repos carefully each model has it's own set up
- Making your own model:
 - Warning: Might spend the entire hackathon training your model!
 - "Establishing a Productive Machine Learning Workflow" Wed Jan 13th
 - Implementing papers directly is a good exercise

Further Reading (see HackPack!)

Advanced CoLab tutorial from authors. They go into detail how you can use Detectron2 as the basis for a new model to be trained.

Other Ready-To-Use Models

Browse papers alongside pretrained models.

<u>Pytorch</u> will be crucial in loading these models.

Computer Vision Courses

UWaterloo: <u>CS484</u>, prereqs (AMATH 242/CS 371 or CS 370) and STAT 230 or STAT 240. Strong linear algebra background will be valuable.

<u>Udacity</u>

Coursera

Interesting Papers

There's a great reddit thread with tons of papers I am also slowly getting through!

There are also lists on github:

- terryum's "Awesome Deep Learning Papers"
- Floodsong's "Deep Learning Papers Reading Roadmap"

Any Questions?

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