
Compressive Massive Access for Internet of Things: Cloud Computing or Fog Computing?

Malong Ke, Zhen Gao, and Yongpeng Wu

Beijing Institute of Technology, Beijing, China

Email: kemalong@bit.edu.cn



北京理工大学
BEIJING INSTITUTE OF TECHNOLOGY



21/01/19

1

Outline

■ System Model

■ Proposed Solutions

- Cloud Computing-based Massive Access
- Fog Computing-based Massive Access

■ Simulation Results



System Model

■ Centralized AP cooperation

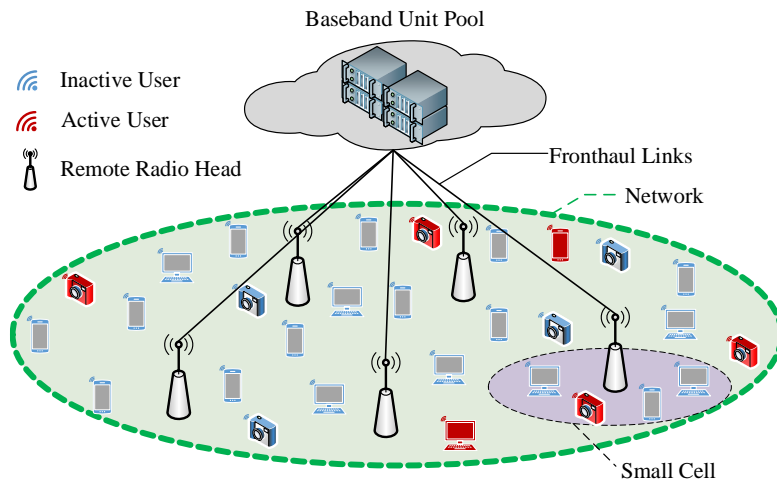


Fig. 1. C-RAN for cloud computing.

- The APs are only designed for receiving and transmitting signals.
- All APs are connected in a BBU pool.
- The signals received at all APs are jointly processed in the BBU.

■ Distributed AP cooperation

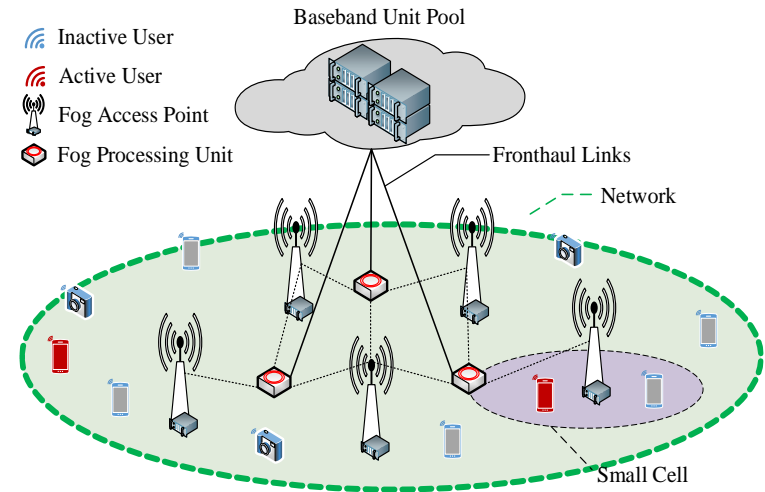


Fig. 2. Fog-RAN for fog computing.

- Fog-APs have computation capabilities.
- Several neighboring Fog-APs are connected to a fog processing unit for cooperation.
- The processing tasks are performed at the Fog-APs and fog processing units.

System Model

■ Received Signal Model

- The network serves BK_c users distributed in B hexagonal cells.
- Each cell contains one AP serving K_c single-antenna user.
- The AP is equipped with M_c -antenna uniform linear array.

For the t -th time slot, the signal received at the b -th AP is

$$\begin{aligned}\mathbf{r}_b^t &= \sum_{k \in \mathcal{A}} \sqrt{P_k} \mathbf{h}_{b,k} s_k^t + \mathbf{n}_b^t \\ &= \sum_{k=1}^K \alpha_k \sqrt{P_k} \mathbf{h}_{b,k} s_k^t + \mathbf{n}_b^t.\end{aligned}\tag{1}$$

Here, α_k is the **activity indicator** of users, and The massive MIMO channel is modeled as

$\mathbf{h}_{b,k} = \rho_{b,k} \tilde{\mathbf{h}}_{b,k}$, where $\rho_{b,k} = 128.1 + 37.6 \lg(d_{b,k})$ and

$$\tilde{\mathbf{h}}_{b,k} = \sum_{l=1}^L \beta_{b,k}^l \mathbf{a}_R(\phi_{b,k}^l)\tag{2}$$



System Model

■ Frame Structure

- A frame consists of T time slots, T is smaller than the channel coherence time.
- The first G time slots are used to transmit pilots.
- The remaining $(T - G)$ time slots are used for data transmission only.

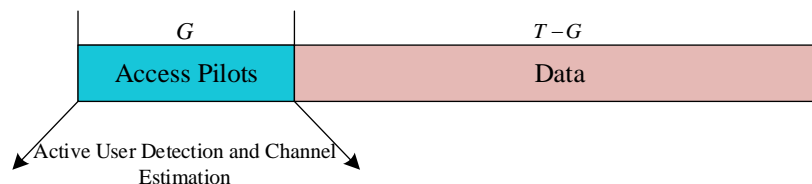


Fig. 3. The frame structure of the uplink signals.

For facilitating AUD and CE, the received signals in successive time slots are collected as

$$\mathbf{R}_b = \mathbf{S}\mathbf{H}_b + \mathbf{N}_b, \forall b \in [B] \quad (3)$$

where $\mathbf{R}_b = [\mathbf{r}_b^1, \mathbf{r}_b^2, \dots, \mathbf{r}_b^G]^T \in \mathbb{C}^{G \times M_c}$, $\mathbf{S} = [\mathbf{s}^1, \mathbf{s}^2, \dots, \mathbf{s}^G]^T \in \mathbb{C}^{G \times K}$, $\mathbf{s}^t = [s_1^t, s_2^t, \dots, s_K^t]^T \in \mathbb{C}^{K \times 1}$, $\mathbf{H}_b = [\alpha_1 \sqrt{P_1} \mathbf{h}_{b,1}, \alpha_2 \sqrt{P_2} \mathbf{h}_{b,2}, \dots, \alpha_K \sqrt{P_K} \mathbf{h}_{b,K}]^T \in \mathbb{C}^{K \times M_c}$, and $\mathbf{N}_b = [\mathbf{n}_b^1, \mathbf{n}_b^2, \dots, \mathbf{n}_b^G]^T$.

Outline

■ System Model

■ Proposed Solutions

- Cloud Computing-based Massive Access
- Fog Computing-based Massive Access

■ Simulation Results



Cloud Computing-based Massive Access

■ Procedure of Cloud Computing-Based Scheme

- **Step 1:** In pilot phase, all active users directly transmit their access pilots to the RRHs *without permission*.
- **Step 2:** Each RRH collects the received signals and sends them to the cloud via fronthaul links.
- **Step 3:** The BBU performs AUD and CE *for the whole network* by jointly processing the received signals from all RRHs.

At BBU, the received signals from all RRHs are concentrated as

$$\begin{aligned}\mathbf{Y} &= [\mathbf{R}_1, \mathbf{R}_2, \dots, \mathbf{R}_B] \\ &= \mathbf{S}\mathbf{X} + \mathbf{N},\end{aligned}\tag{4}$$

where $\mathbf{X} = [\mathbf{H}_1, \mathbf{H}_2, \dots, \mathbf{H}_B] \in \mathbb{C}^{K \times M}$ and $\mathbf{N} = [\mathbf{N}_1, \mathbf{N}_2, \dots, \mathbf{N}_B]$.

The AUD and CE *can be simultaneously realized* by estimating \mathbf{X} based on the noisy measurements \mathbf{Y} and known pilot matrix \mathbf{S} .



Cloud Computing-based Massive Access

■ Problem Formulation

The channel vector observed at a specific receive antenna of the RRHs is sparse as

$$\left| \text{supp} \left\{ [\mathbf{X}]_{:,m} \right\} \right|_c = K_a \ll K. \quad (5)$$

Moreover, all RRH antennas exhibit the same sparsity

$$\text{supp} \left\{ [\mathbf{X}]_{:,1} \right\} = \text{supp} \left\{ [\mathbf{X}]_{:,2} \right\} = \cdots = \text{supp} \left\{ [\mathbf{X}]_{:,M} \right\} \quad (6)$$

Leveraging the structured sparsity in (5) and (6), AUD and CE can be formulated as a **MMV CS problem**.



Cloud Computing-based Massive Access

■ MMV-AMP Algorithm for CS Recovery

- An intuitive explanation of AMP: in the large system limit, i.e., $K \rightarrow \infty$, while $\gamma = Ka/K$ and $\kappa = G/K$ are fixed, we have

$$\mathbf{Y} = \mathbf{S}\mathbf{X} + \mathbf{N} \rightarrow C_{k,m}^q = x_{k,m} + n_{k,m}^q, \forall k, m, \quad (7)$$

where $C_{k,m}^q \sim \mathcal{CN}(C_{k,m}^q; x_{k,m}, D_{k,m}^q)$ is the **equivalent measurement**, $n_{k,m}^q \sim \mathcal{CN}(n_{k,m}^q; 0, D_{k,m}^q)$ denotes the **effective noise**.

- The marginal posterior probabilities of channel matrix \mathbf{X} :

$$\begin{aligned} p(x_{k,m} | \mathbf{Y}) &\approx p(x_{k,m} | C_{k,m}^q, D_{k,m}^q) \\ &\approx \frac{1}{Z} p_0(x_{k,m}) \mathcal{CN}(x_{k,m}; C_{k,m}^q, D_{k,m}^q), \forall k, m. \end{aligned} \quad (8)$$

- The a priori distribution of channel matrix \mathbf{X} : a spike and slab a priori distribution

$$\begin{aligned} p_0(\mathbf{X}) &= \prod_{m=1}^M \prod_{k=1}^K p_0(x_{k,m}) \quad \boxed{f(x_{k,m}) = \mathcal{CN}(x_{k,m}; \mu, \tau)} \\ &= \prod_{m=1}^M \prod_{k=1}^K [(1 - \gamma_{k,m}) \delta(x_{k,m}) + \gamma_{k,m} f(x_{k,m})]. \end{aligned} \quad (9)$$



Cloud Computing-based Massive Access

- The marginal posterior probabilities of channel matrix \mathbf{X} :

$$p(x_{k,m} | C_{k,m}^q, D_{k,m}^q) = (1 - \pi_{k,m}^q) \delta(x_{k,m}) + \pi_{k,m}^q CN(x_{k,m}; A_{k,m}^q, B_{k,m}^q), \quad (10)$$

- The posterior **mean** and **variance** of channel matrix \mathbf{X} :

$$g_a(C_{k,m}^q, D_{k,m}^q) = \pi_{k,m}^q A_{k,m}^t \quad (11)$$

$$g_c(C_{k,m}^q, D_{k,m}^q) = \pi_{k,m}^q \left(|A_{k,m}^q|^2 + B_{k,m}^q \right) - |g_a|^2 \quad (12)$$

- The EM algorithm is employed to learn the unknown hyper-parameters:

$$\gamma_{k,m}^{q+1} = \pi_{k,m}^{q+1} = \frac{\gamma_{k,m}^q}{\gamma_{k,m}^q + (1 - \gamma_{k,m}^q) \exp(-L)}, \quad (13)$$

$$\sigma_{k,m}^{q+1} = \frac{1}{G} \sum_g \left[\frac{|y_{g,m} - Z_{g,m}^q|^2}{|1 + V_{g,m}^q / \sigma_{k,m}^q|^2} + \frac{\sigma_{k,m}^q V_{g,m}^q}{\sigma_{k,m}^q + V_{g,m}^q} \right] \quad (14)$$

- Refine the update rule of the sparsity ratio:

$$\gamma_{k,m}^{q+1} = \frac{1}{|\mathcal{N}_{k,m}|_c} \sum_{(o,u) \in \mathcal{N}_{k,m}} \pi_{o,u}^{q+1} \text{ with } \mathcal{N}_{k,m} = \{(o,u) | o = k; u = 1, \dots, M\} \quad (15)$$



Cloud Computing-based Massive Access

Algorithm 1 MMV-AMP Algorithm

Input: Noisy observation \mathbf{Y} , pilot matrix \mathbf{S} , the maximum number of iterations T_{\max} and termination threshold ε .

Output: Estimated channel matrix $\hat{\mathbf{X}}$ and the related belief indicators $\pi_{k,m}, \forall k, m$.

- 1: $\forall k, m$: Set iteration index q to 1, initialize the hyper-parameters, $\gamma_{k,m}$ and $\sigma_{k,m}$, as in [12], and initialize other parameters as $V_{g,m}^0 = 1$, $Z_{g,m}^0 = y_{g,m}$, $\hat{x}_{k,m}^1 = 0$, $v_{k,m}^1 = \tau$.
- 2: **repeat**
- 3: $\forall g, m$: Update $V_{g,m}^q$ and $Z_{g,m}^q$ according to (13) and (14) at the factor nodes.
- 4: $\forall k, m$: Update $D_{k,m}^q$ and $C_{k,m}^q$ according to (11) and (12) at the variable nodes.
- 5: $\forall k, m$: Compute the posterior mean and variance as $\hat{x}_{k,m}^{q+1} = g_a(C_{k,m}^q, D_{k,m}^q)$, $v_{k,m}^{q+1} = g_c(C_{k,m}^q, D_{k,m}^q)$.
- 6: $\forall k, m$: Update the hyper-parameters $\gamma_{k,m}^{q+1}$ and $\sigma_{k,m}^{q+1}$ as in (22) and (23).
- 7: $\forall k, m$: Refine the update rule for the sparsity ratio, $\gamma_{k,m}^{q+1} = \frac{1}{|\mathcal{N}_{k,m}|_c} \sum_{(o,u) \in \mathcal{N}_{k,m}} \pi_{o,u}^{q+1}$.
- 8: $q = q + 1$.
- 9: **until** $q > T_{\max}$ or $\|\hat{\mathbf{X}}^q - \hat{\mathbf{X}}^{q-1}\|_F^2 < \varepsilon \|\hat{\mathbf{X}}^{q-1}\|_F^2$.
- 10: **return** $\hat{\mathbf{X}}^q$ and $\pi_{k,m}, \forall k, m$.

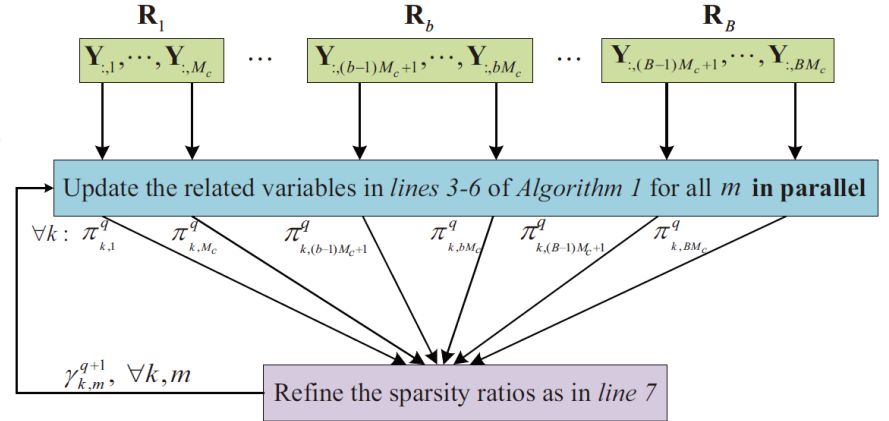


Fig.4 The procedure of MMV-AMP algorithm applied to the model (5).

- In lines 3-6, the signals received at B RRHs are processed **in parallel**.
- In line 7, the signals received at B RRHs are **jointly** processed.

Fog Computing-Based Massive Access

Algorithm 2 Fog Computing Deployment

- 1: Set iteration index q to 1, and initialize related parameters.
- 2: **repeat**
- 3: $\forall b$: Replacing \mathbf{Y} with \mathbf{R}_b , the b -th F-AP executes *lines 3-6 of Algorithm 1* locally based on its own received signal \mathbf{R}_b and known pilot matrix \mathbf{S} .
- 4: $\forall b$: At the b -th F-AP, refine the sparsity ratios locally, $\tilde{\pi}_{k,b}^{q+1} = \frac{1}{M_c} \sum_{m=(b-1)M_c+1}^{bM_c} \pi_{k,m}^{q+1}, \forall k \in [K]$.
- 5: $\forall k$: At the fog processing units, jointly refine the sparsity ratios, $\gamma_{k,m}^{q+1} = \frac{1}{|\mathcal{B}_k|_c} \sum_{b \in \mathcal{B}_k} \tilde{\pi}_{k,b}^{q+1}$.
- 6: $q = q + 1$.
- 7: **until** $q > T_{\max}$.
- 8: $\forall b$: With $\hat{\mathbf{X}}_{\mathcal{K}_b, \mathcal{M}_b}^q$ and $\pi_{k,m}^q, \forall k \in \mathcal{K}_b, \forall m \in \mathcal{M}_b$, the b -th F-AP performs AUD and CE for the users in its coverage as in (24). Here, $\mathcal{K}_b = \{(b-1)K_c + 1, \dots, bK_c\}$ and $\mathcal{M}_b = \{(b-1)M_c + 1, \dots, bM_c\}$.

For a **specifically iteration** of MMV-AMP algorithm:

➤ Each F-AP updates the related messages **locally** based on its own received signal.

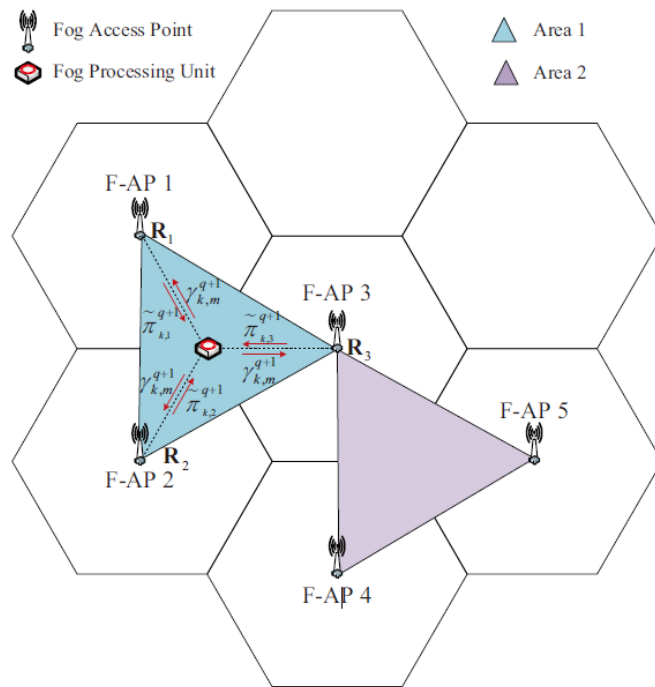
➤ Several neighboring Fog-APs cooperate at a fog processing unit.

➤ The results obtained at multiple F-Aps are **jointly** processed to refine the update rule of $\gamma_{k,m}$.

- The cloud capabilities are extended closer to the **edge of the network**.
- The estimation of user activity and related channels **for the whole network** is split.
- Several neighboring Fog-APs **cooperate** at a fog processing unit.
- The corresponding computations are executed at Fog-APs and fog processing units.



Fog Computing-Based Massive Access



- A huge size of network to serve a vast area.
- The channel strengths from a specific active user to far away F-APs are approximate zero due to path loss.
- Forwarding signals received at all APs to a function node for jointly processing **is not an efficient way.**
- Fog computing provide a **more flexible AP cooperation.**

Fig. 5. An illustration of F-APs cooperation for fog computing deployment, in which $N_{co} = 3$ is considered.

Outline

■ System Model

■ Proposed Solutions

- Cloud Computing-based Massive Access
- Fog Computing-based Massive Access

■ Simulation Results



Simulation Results

■ System Parameters

number of cells	radius of cell	users in each cell	active ratio	transmit power
$B = 7$	1 km	$K_c = 500$	5%	23 dBm
noise power	bandwidth	path gain	number of paths	maximum number of iterations
-174 dBm/Hz	10 MHz	$\beta_{b,k}^l \sim \mathcal{CN}(\beta_{b,k}^l; 0, 1)$	8~14	200

■ Baseline Scheme

Massive access solution under [traditional network architecture](#), where each BS only seeks to detect the users from its own cell while [treating the intercell interference as noise](#).



Simulation Results

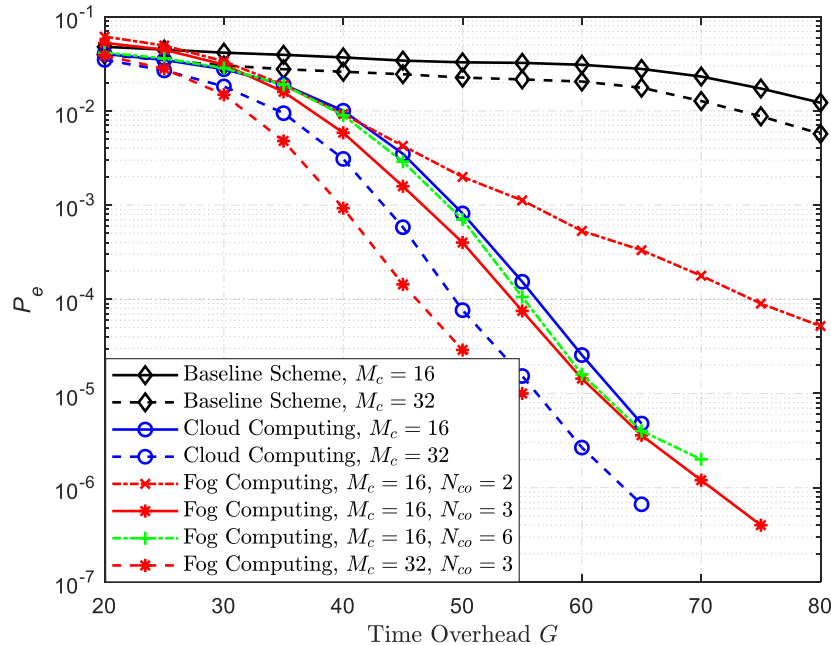


Fig. 6. Comparison of detection error probability.

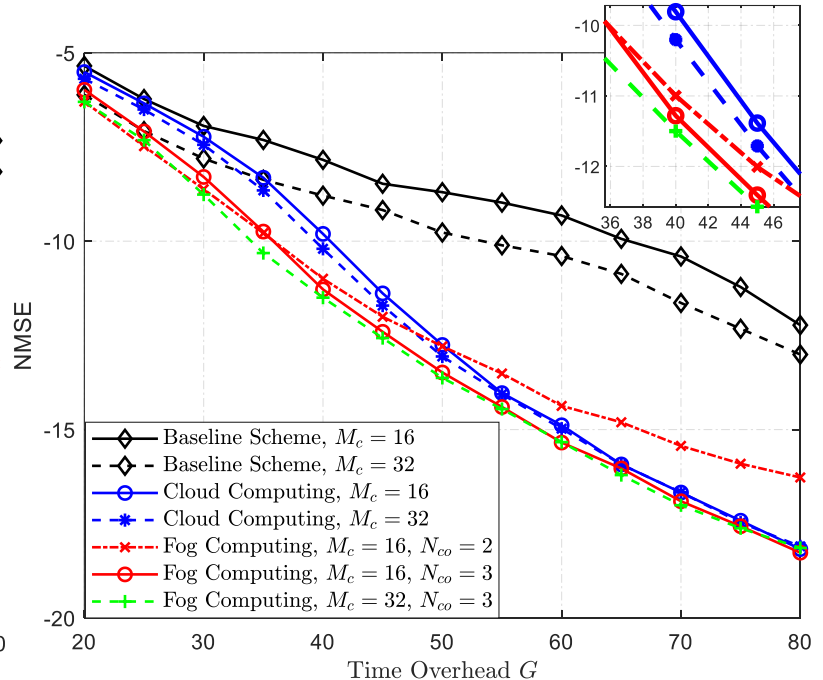


Fig. 7. NMSE performance comparison for CE.

- ✓ The proposed solutions outperform the baseline scheme.
- ✓ The performance can be improved by equipping more antennas at APs.
- ✓ The fog computing will approach the performance of cloud computing by increasing the number of APs for cooperation.



THANKS!

Q&A

