

# Simplicial surfaces in GAP

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(j/w Alice Niemeyer)

Lehrstuhl B für Mathematik  
RWTH Aachen University

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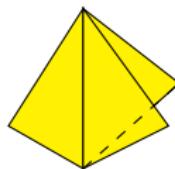
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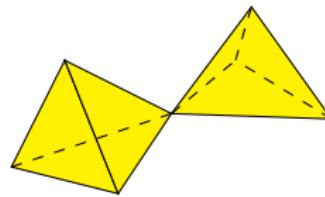
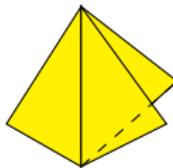
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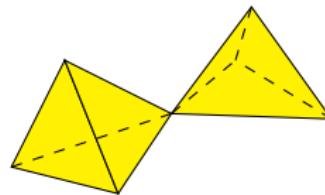
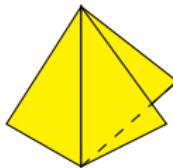
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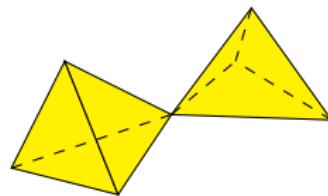
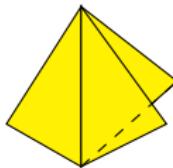


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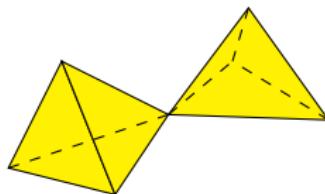
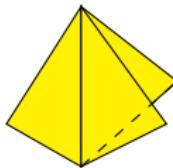


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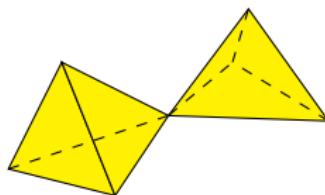
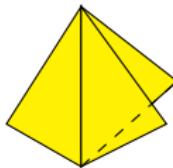


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- ~ focus on intrinsic properties
- ~ incidence geometry

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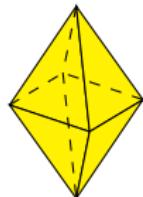
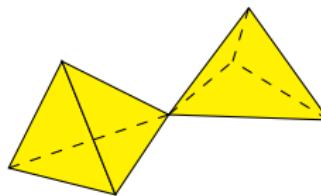
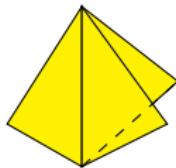
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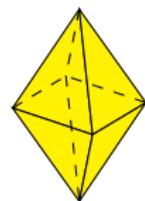
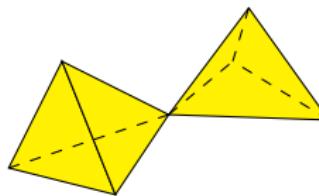
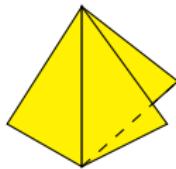
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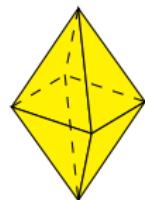
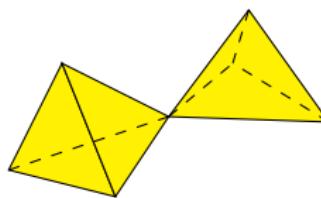
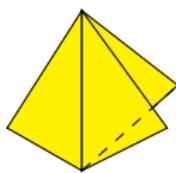
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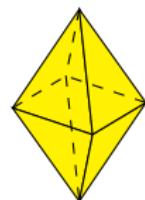
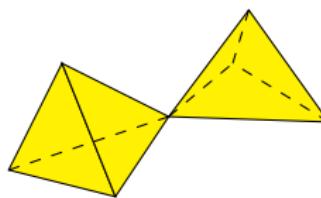
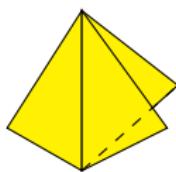
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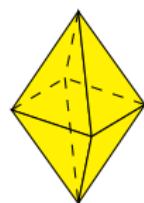
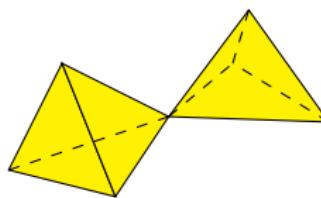
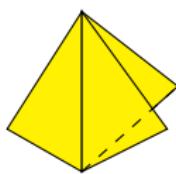
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  - we only have two dimensions but can work with colourings and foldings

# Table of contents

## 1 General simplicial surfaces

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- 2 Edge colouring and group properties

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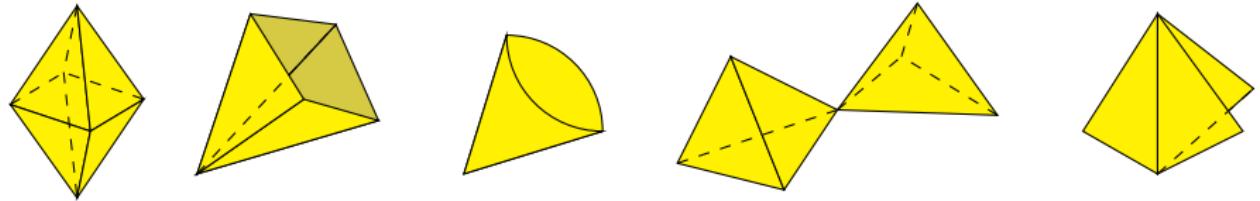
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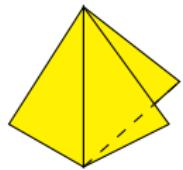
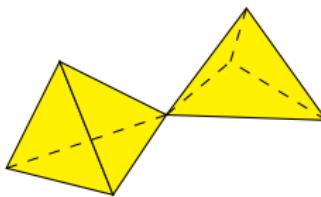
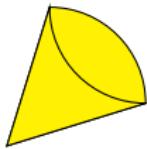
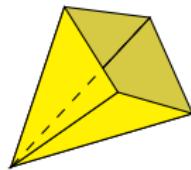
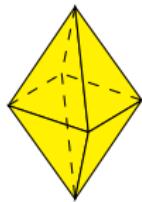
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# Triangular complexes

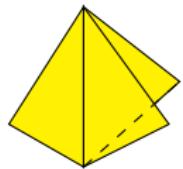
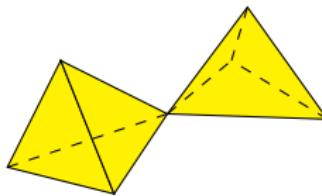
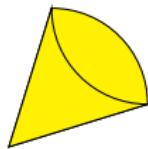
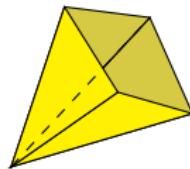
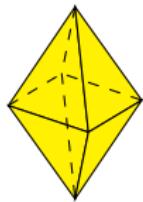
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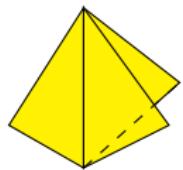
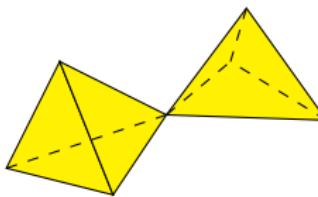
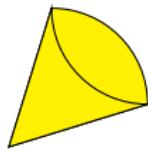
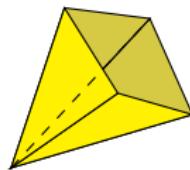
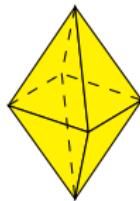


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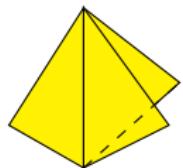
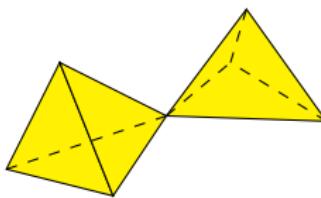
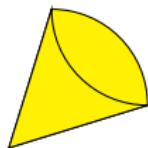
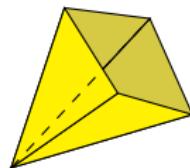
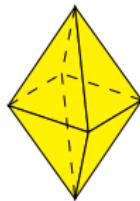


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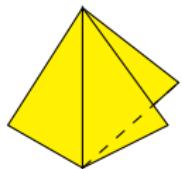
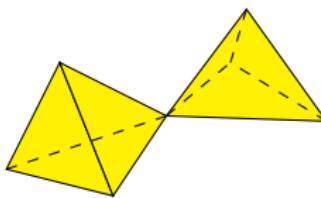
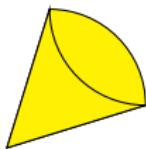
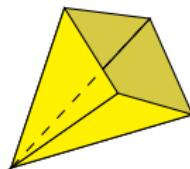
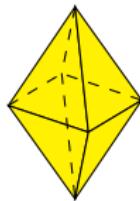


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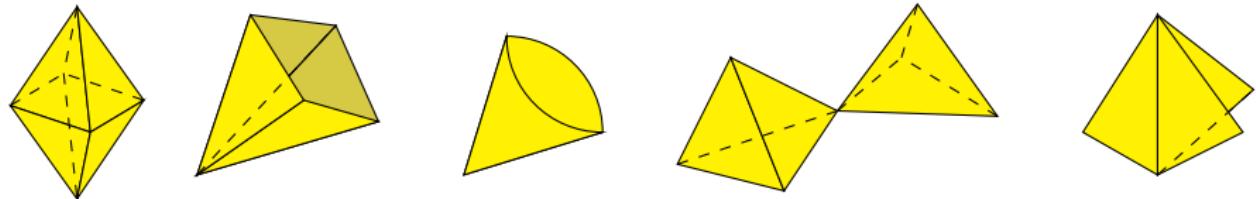


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- incidence relation between them
- every face is a triangle
- every vertex lies in an edge and every edge lies in a face

# Isomorphism testing

Incidence structures can be interpreted as coloured graphs:

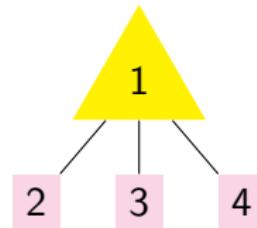
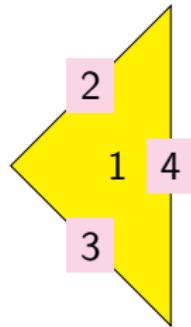
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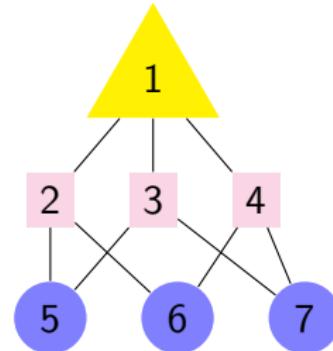
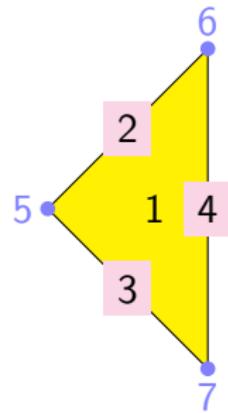
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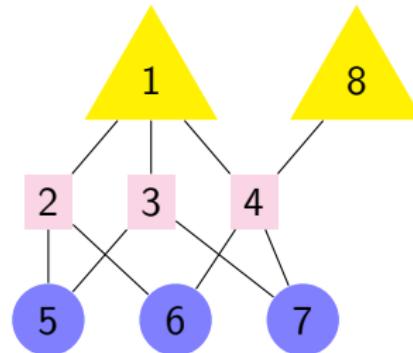
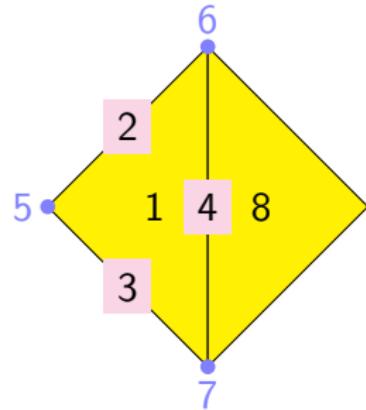
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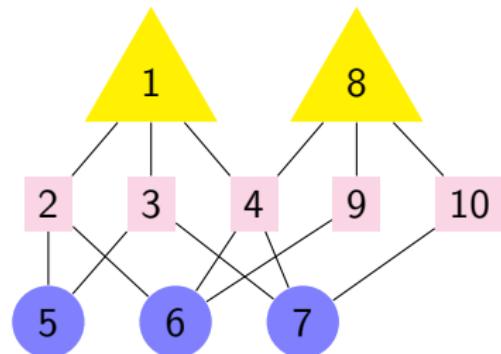
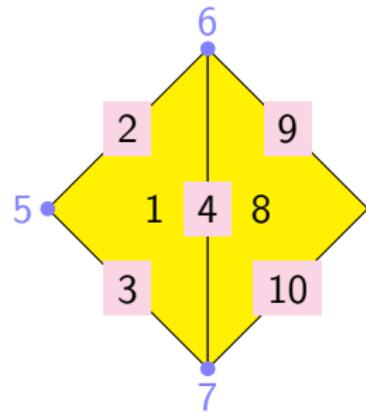
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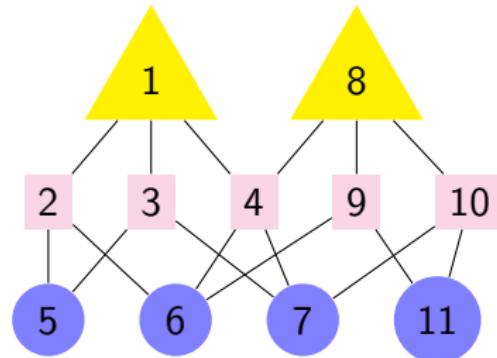
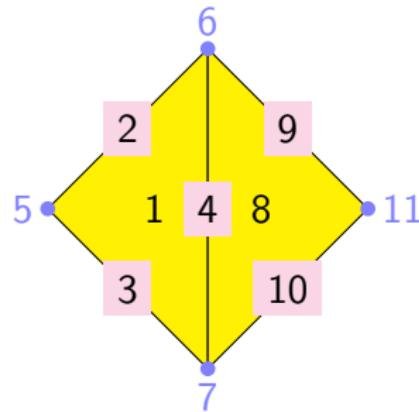
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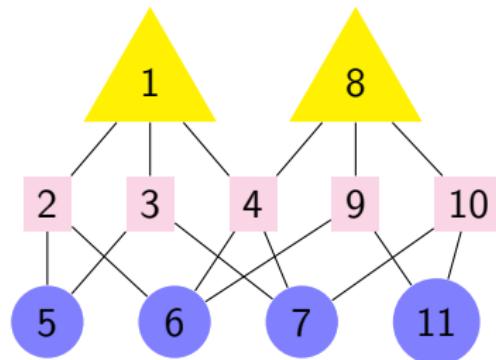
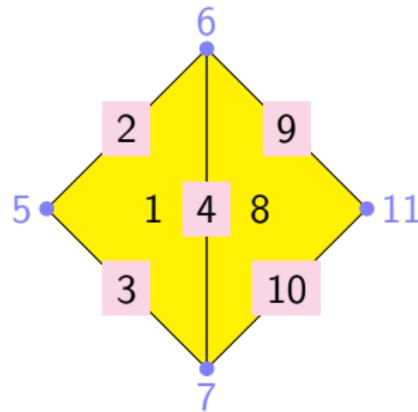
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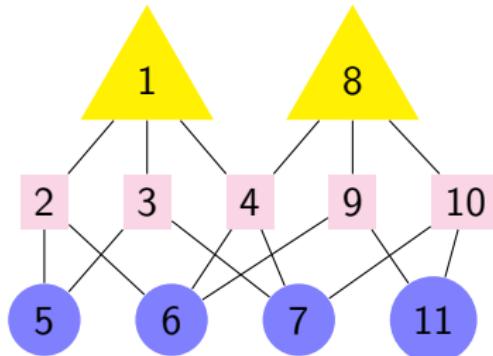
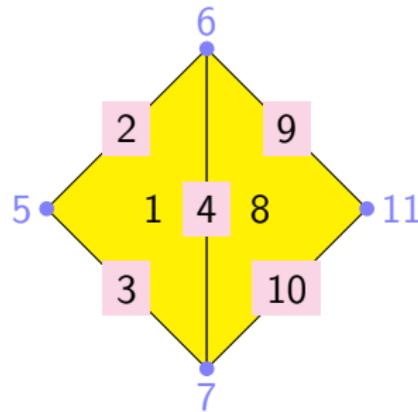
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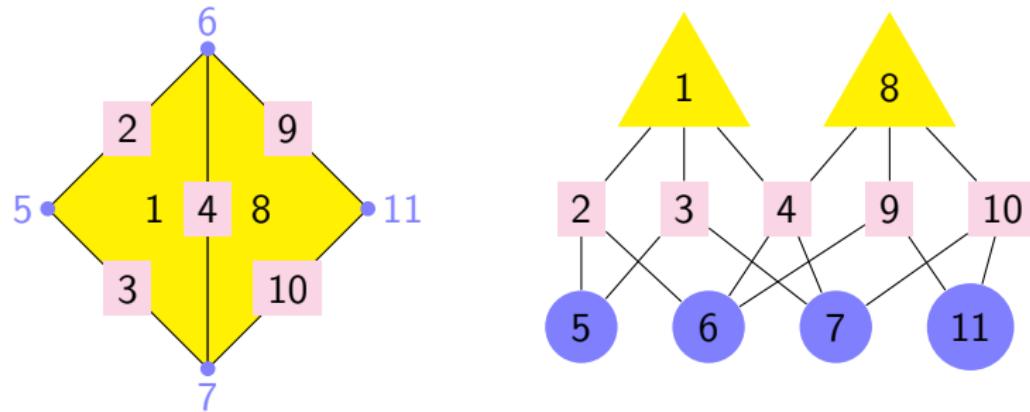
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- ~~ solved efficiently in practice by nauty/Traces (McKay, Piperno)

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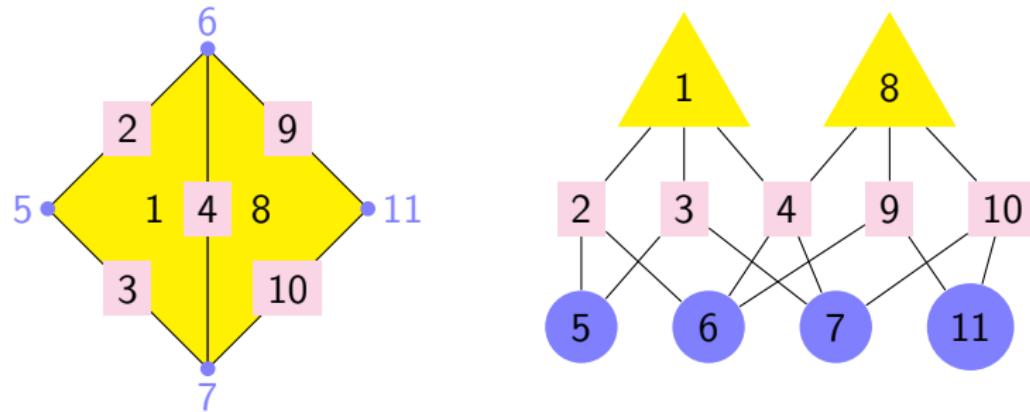
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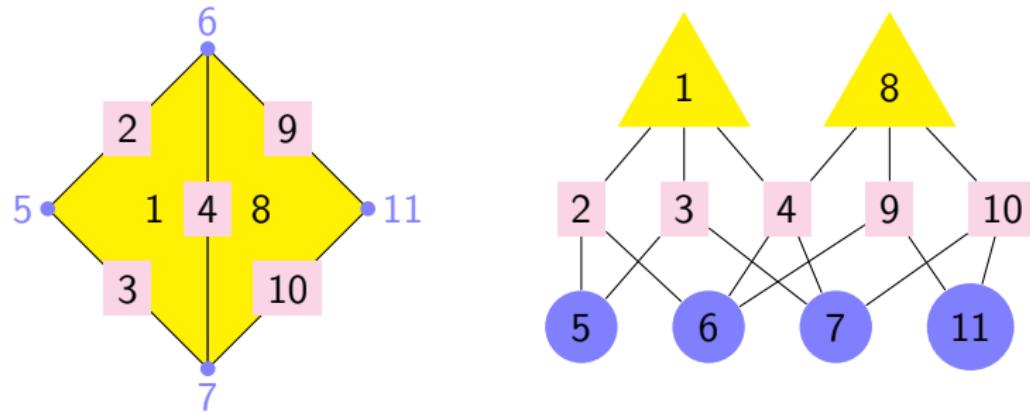
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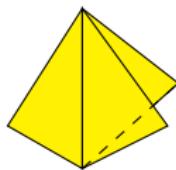
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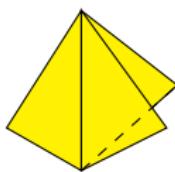


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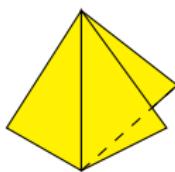
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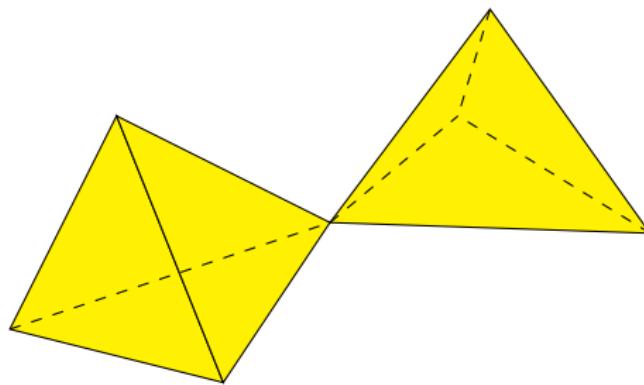
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~~ **ramified simplicial surfaces**

# Why ramified?

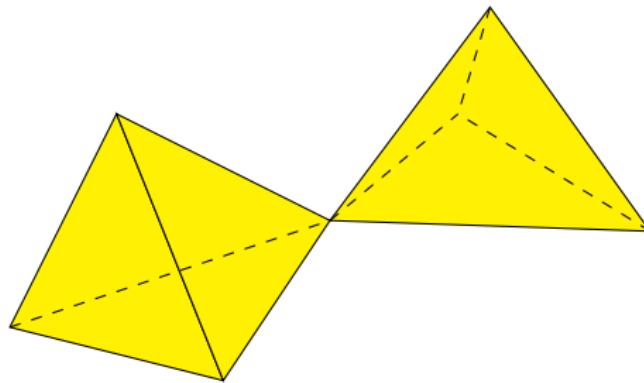
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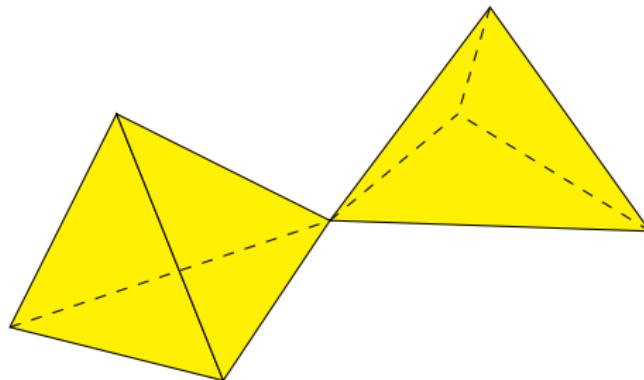
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A **simplicial surface** does not have these ramifications.

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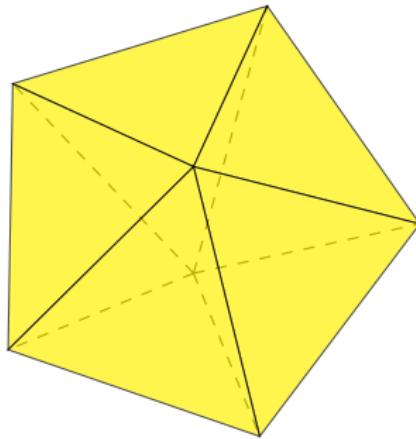
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# Table of contents

- 1 General simplicial surfaces
- 2 Edge colouring and group properties
- 3 Abstract folding

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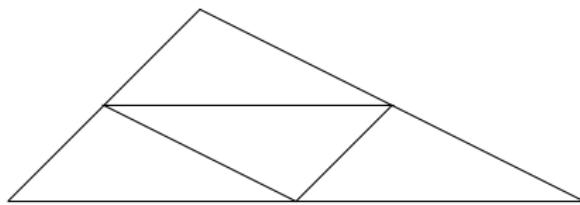
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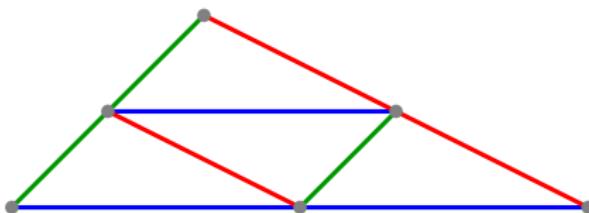
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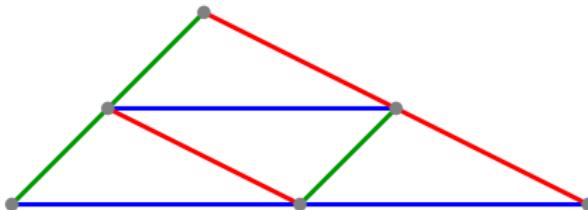
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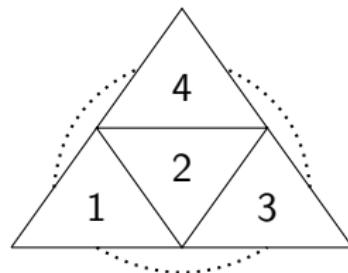
- ~~ Consider a general triangle (all side lengths different)
- ~~ Edge-colouring encodes different lengths



# Colouring as permutation

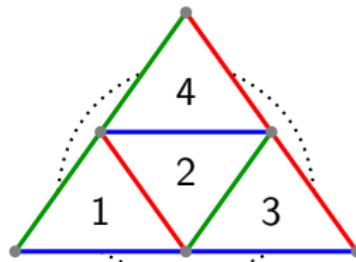
# Colouring as permutation

Consider a tetrahedron



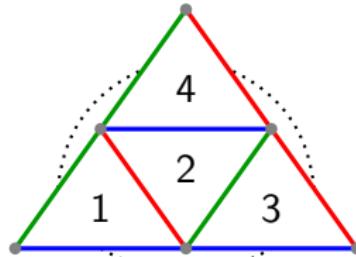
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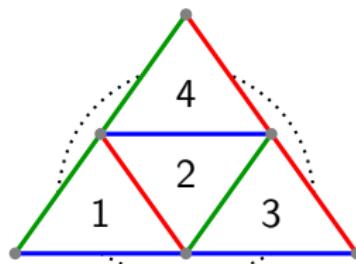
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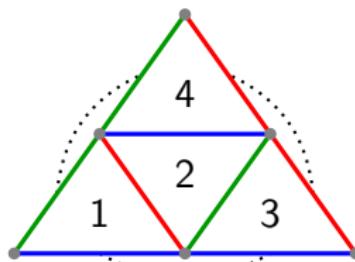
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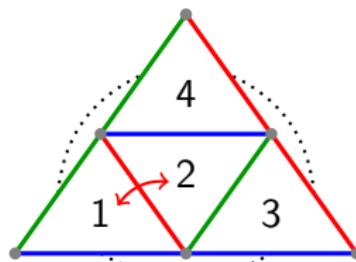


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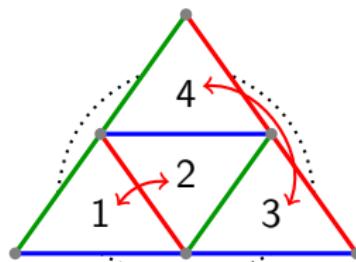
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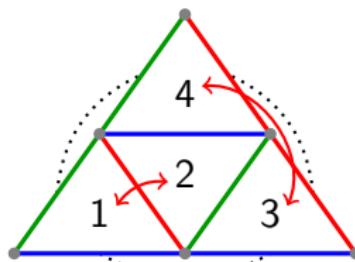
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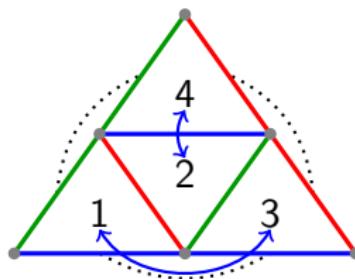


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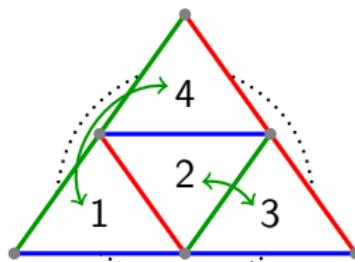


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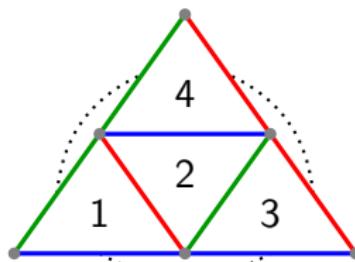


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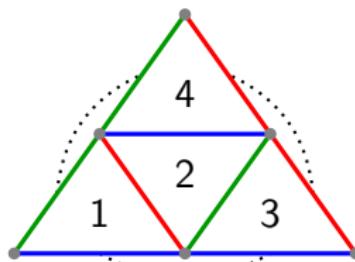


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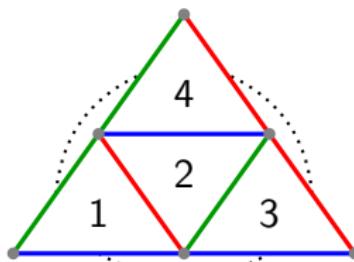


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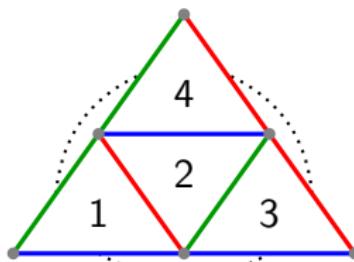


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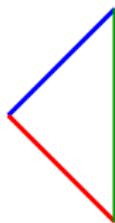
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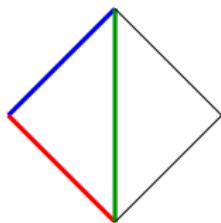
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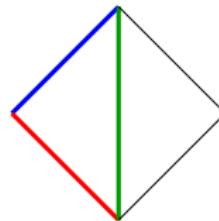
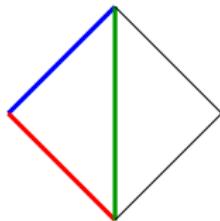
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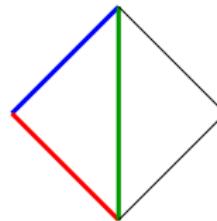
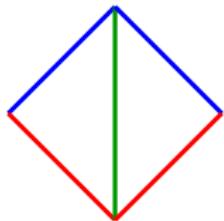
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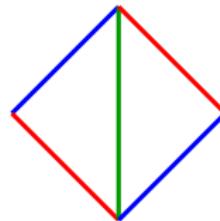
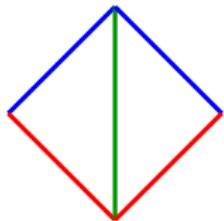
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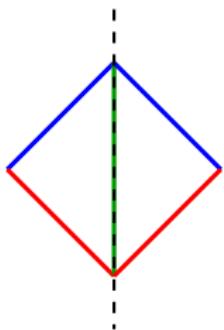
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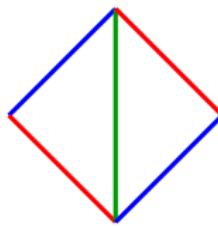


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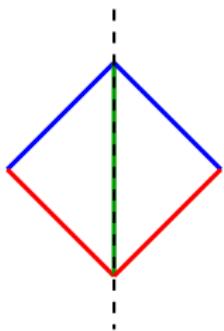


mirror (m)

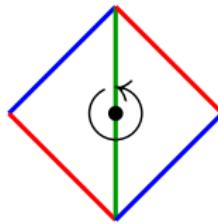


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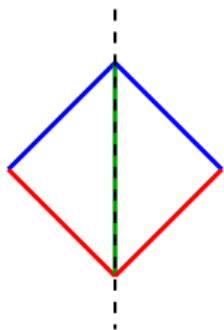
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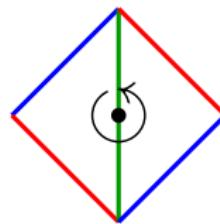
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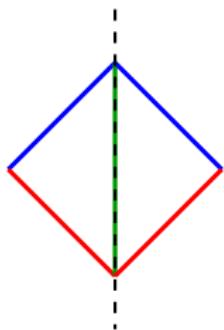


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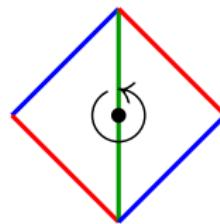
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*Permutations and mr-assignment uniquely determine the surface.*

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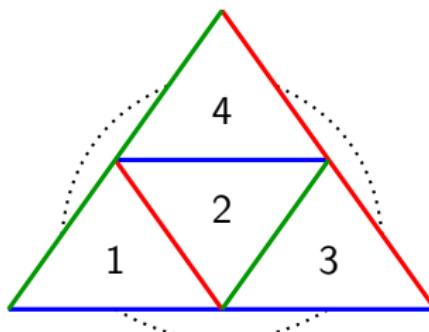
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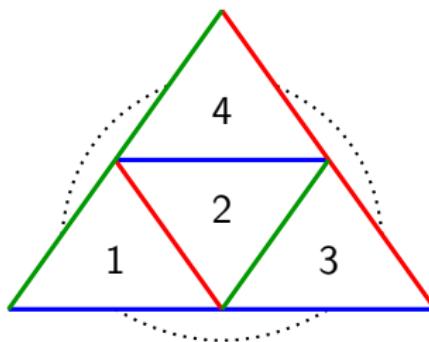


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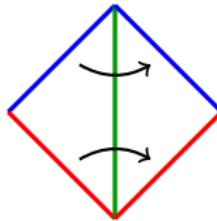
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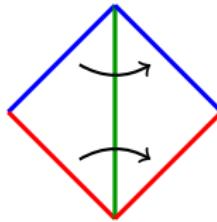
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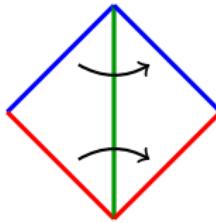
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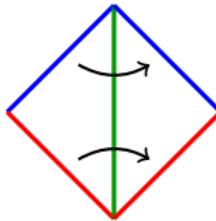
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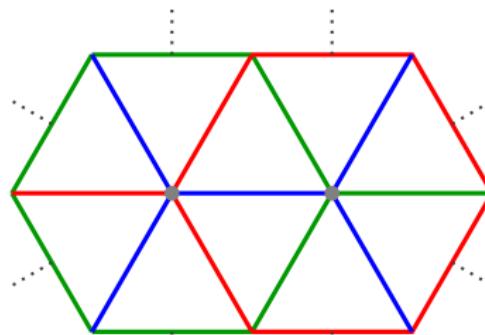
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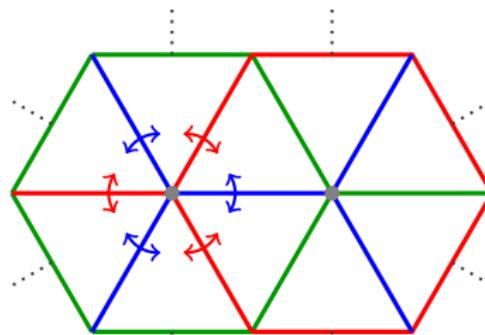
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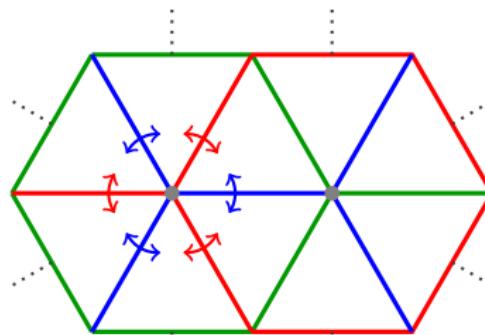
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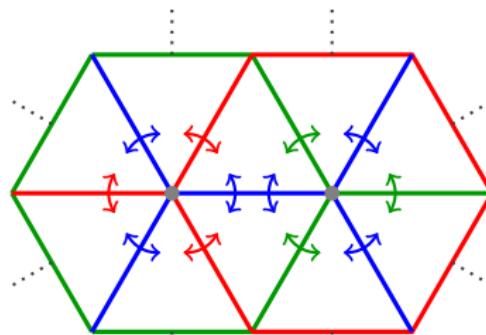
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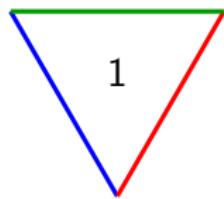
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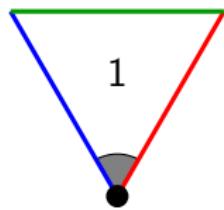


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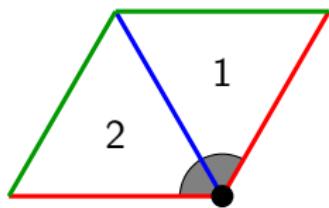


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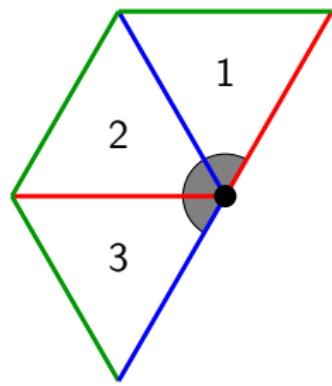


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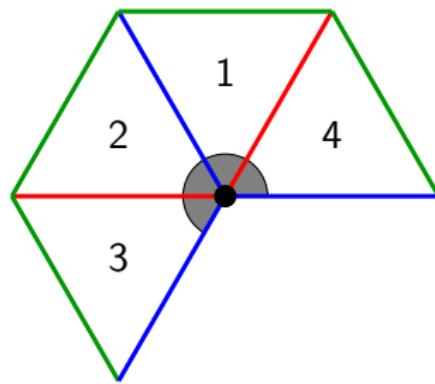


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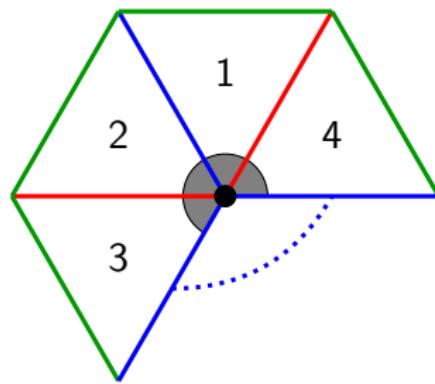


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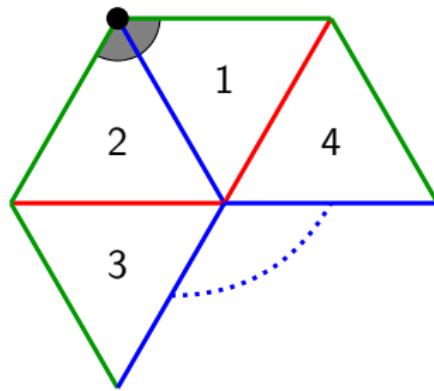


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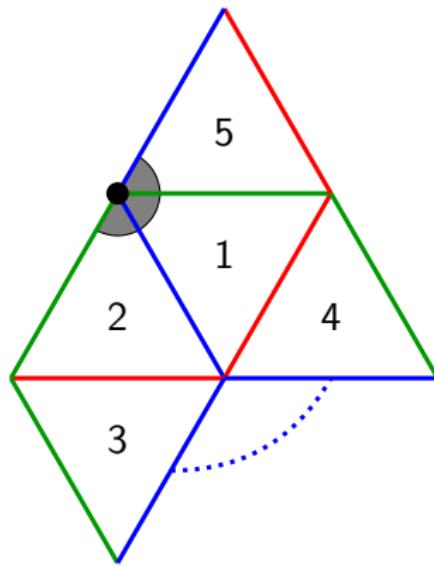


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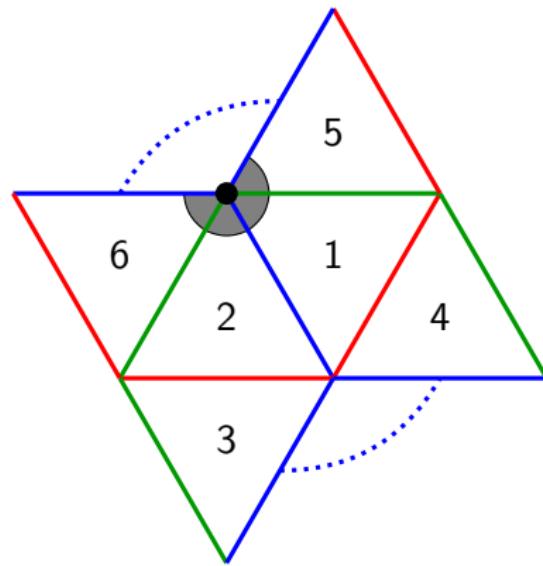


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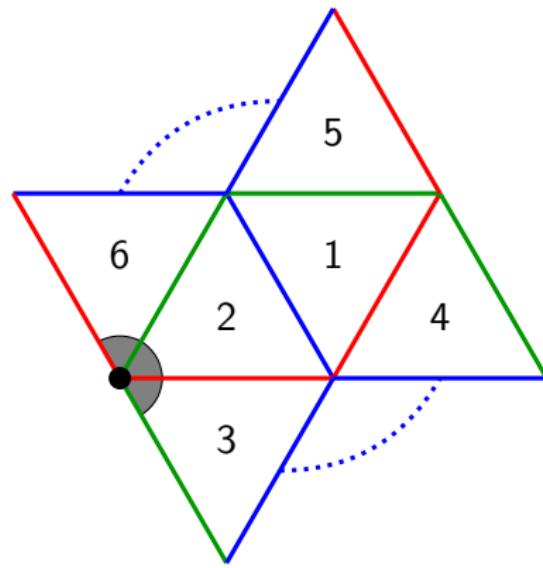


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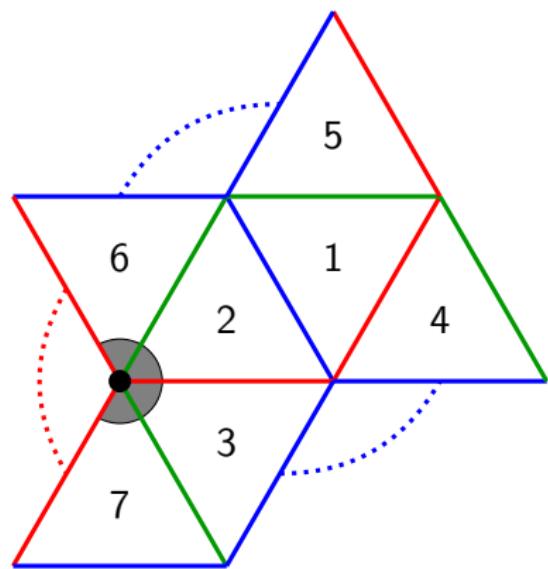


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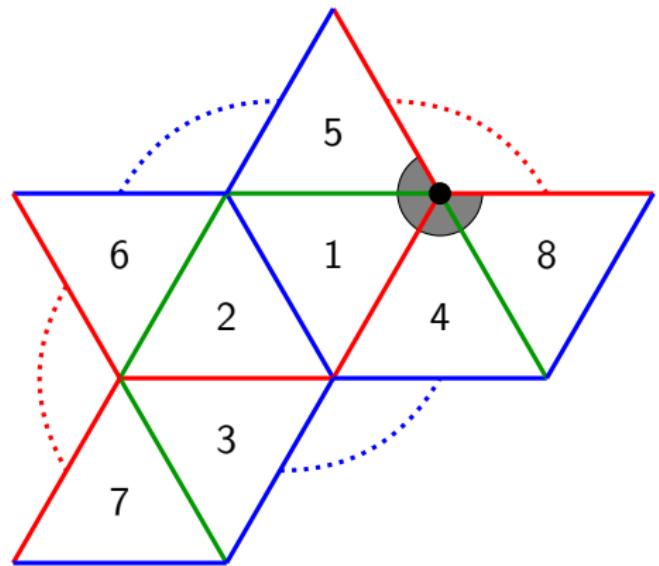


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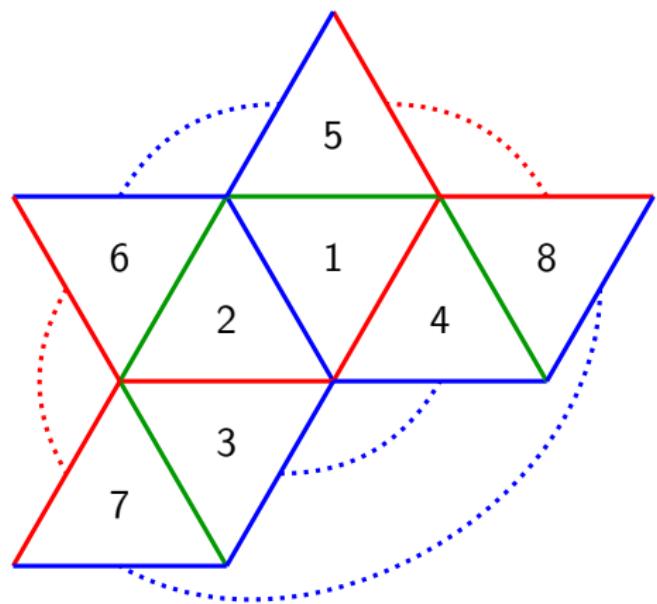


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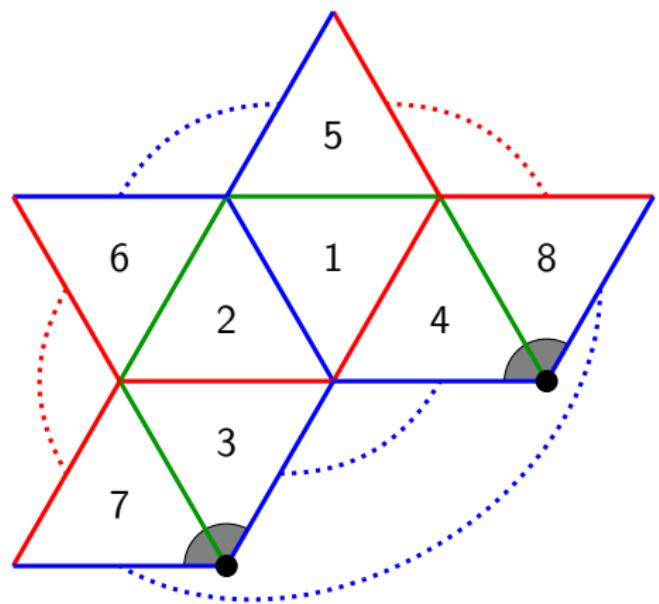


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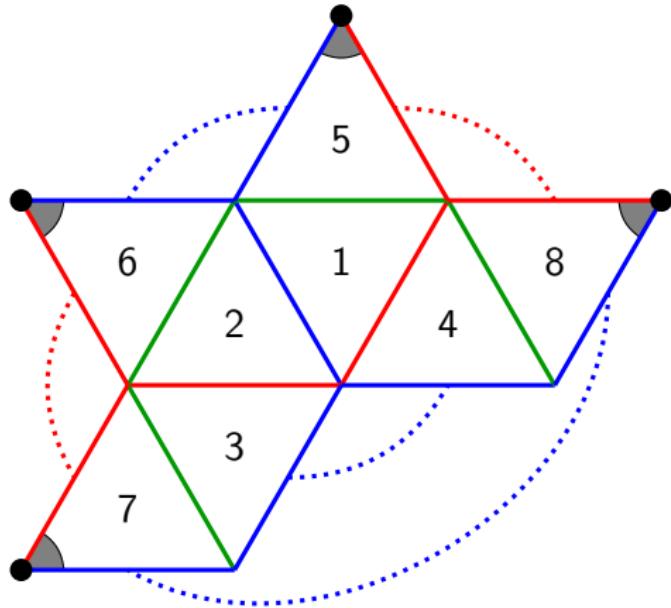


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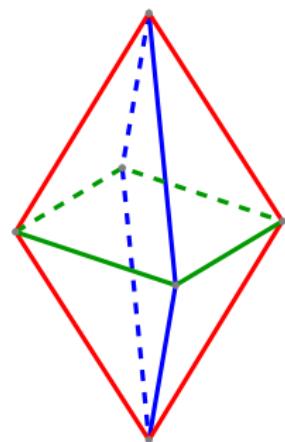
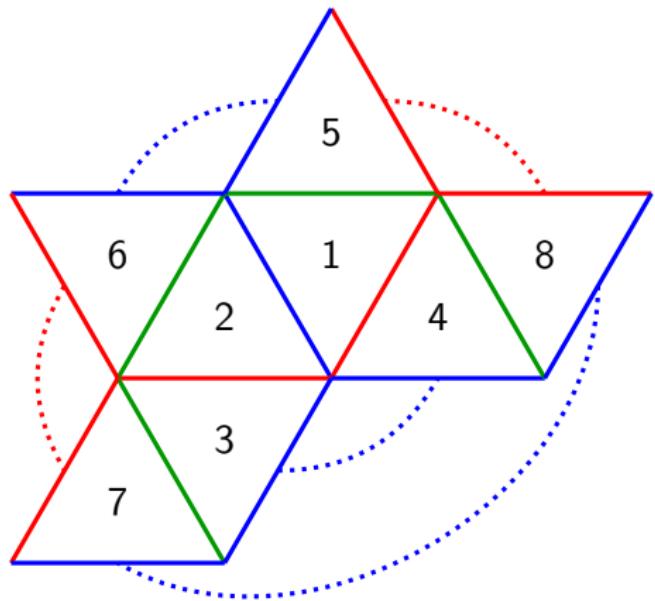


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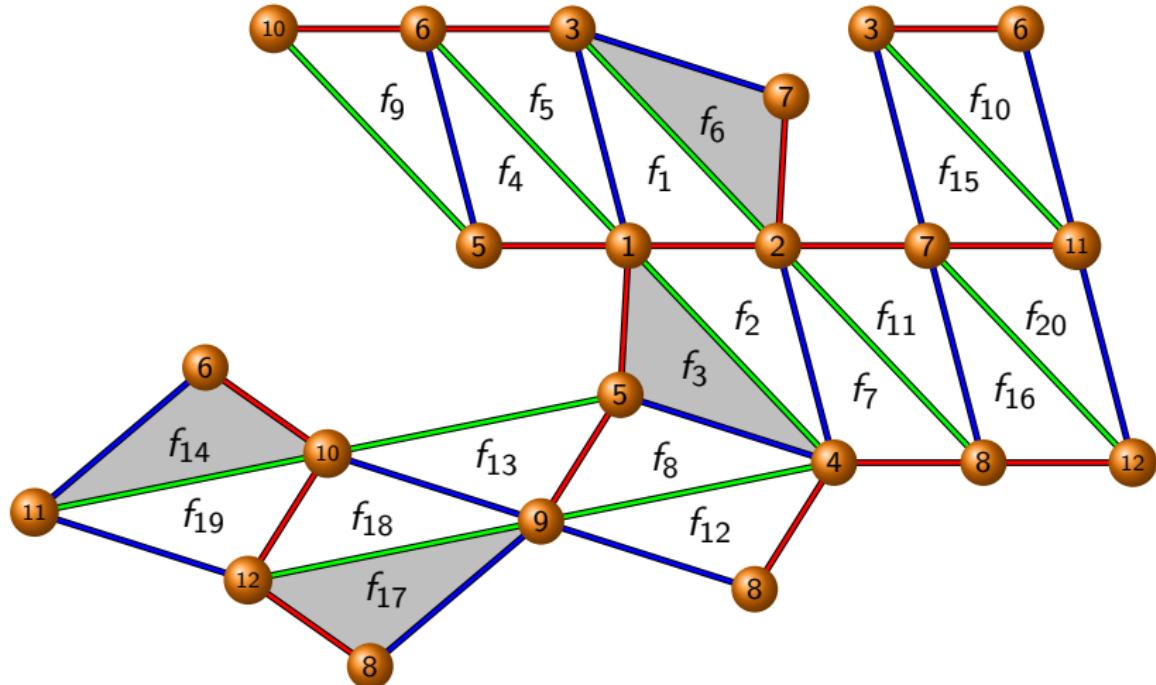
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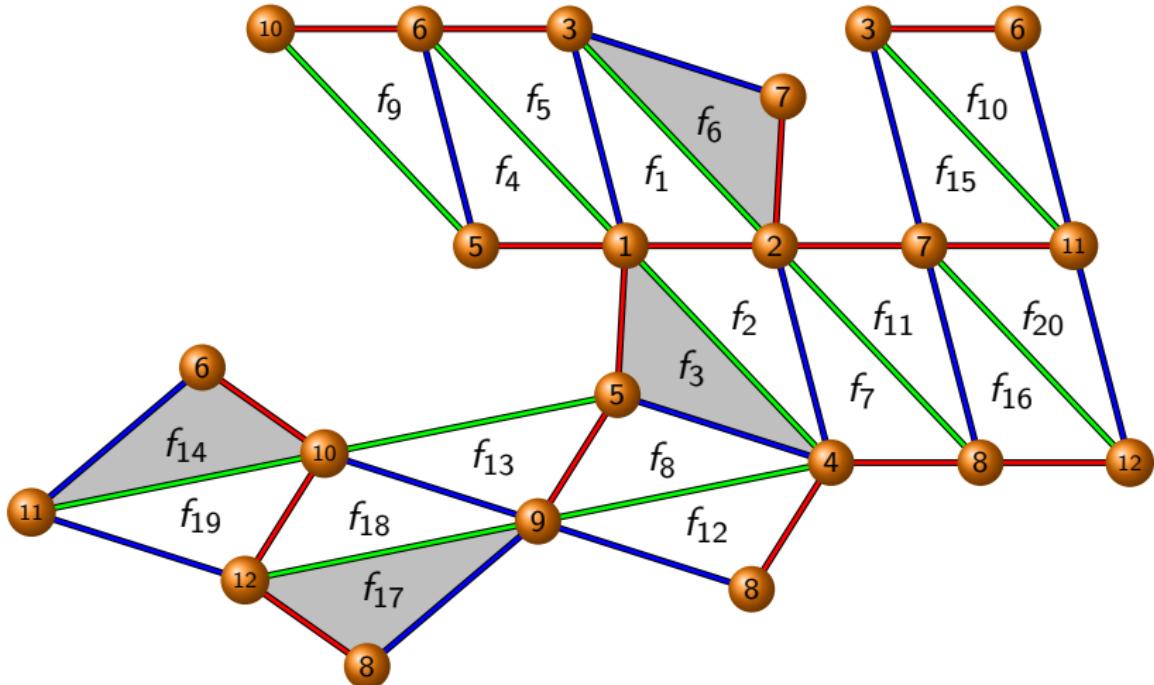


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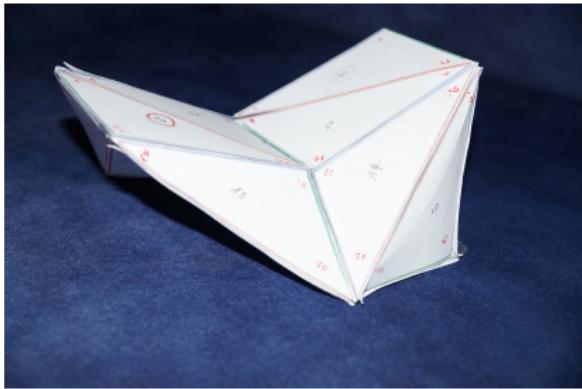
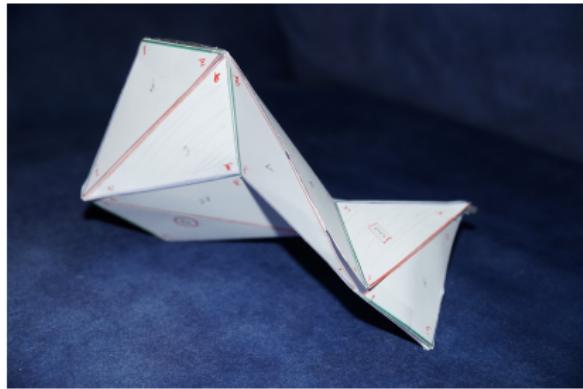
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## Embedded icosahedron



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# Table of contents

- 1 General simplicial surfaces
- 2 Edge colouring and group properties
- 3 Abstract folding

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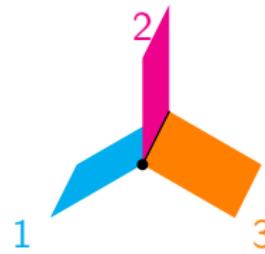
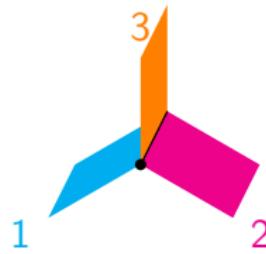
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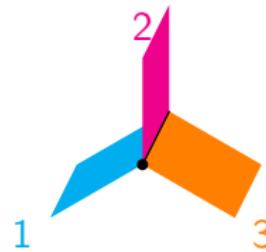
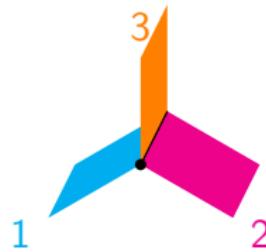


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↝ **folding complex**

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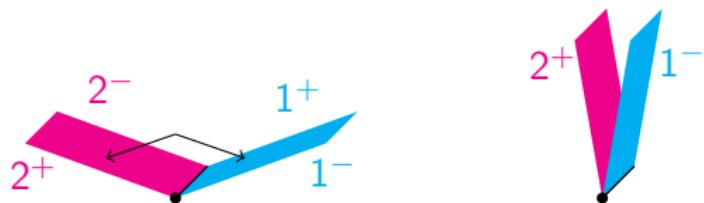
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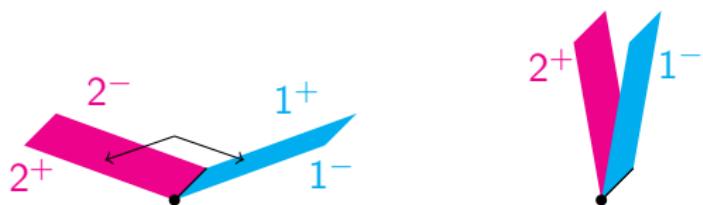
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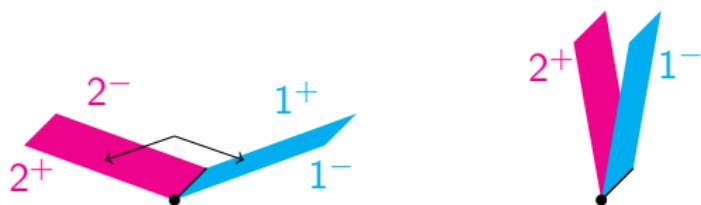
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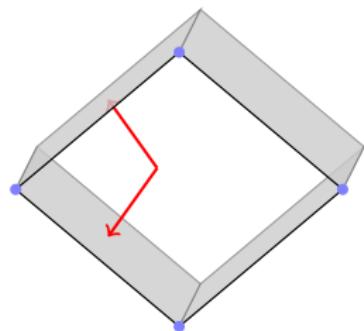
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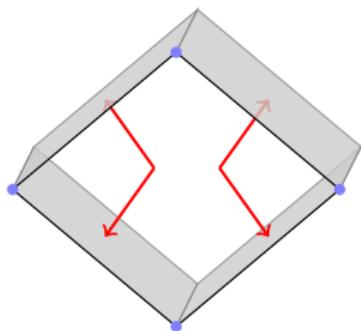
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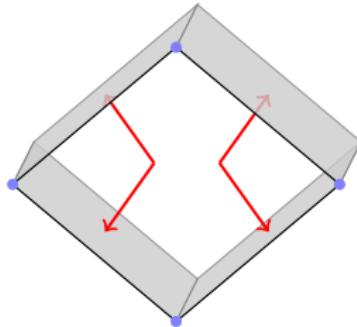
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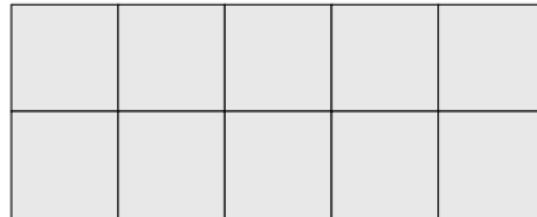
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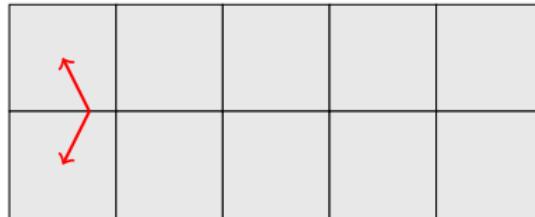
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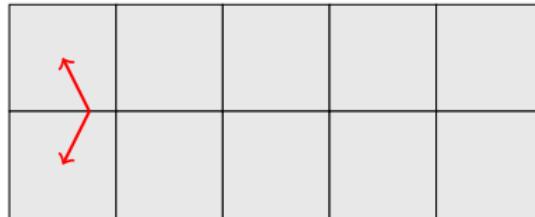
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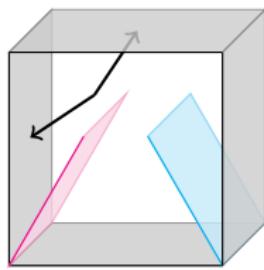
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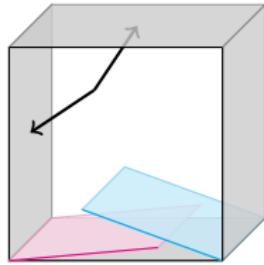
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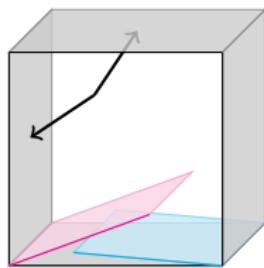
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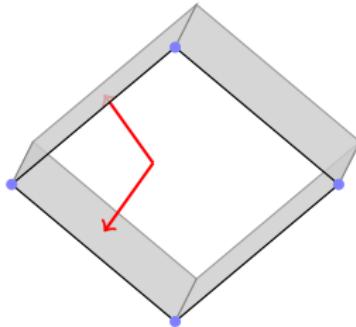
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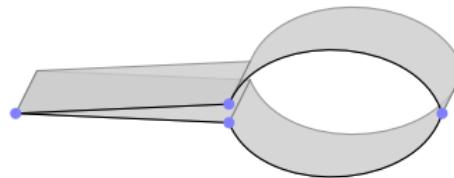
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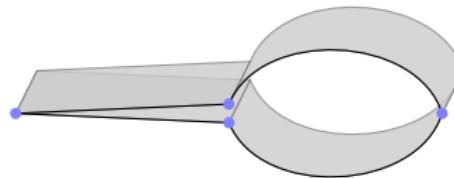
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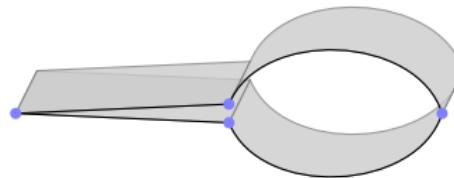
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Folding of two faces can induce folding of other faces:

- Can apply to arbitrarily many faces
  - The induced folding is not unique
- ⇒ Identify only two faces at a time (non-uniqueness becomes choice)  
~~ Relax the rigidity-constraint:
  - Allow non-rigid configurations as transitional states



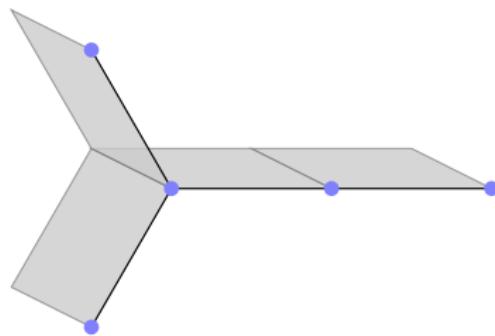
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With folding plans we can perform the same folding in different folding complexes

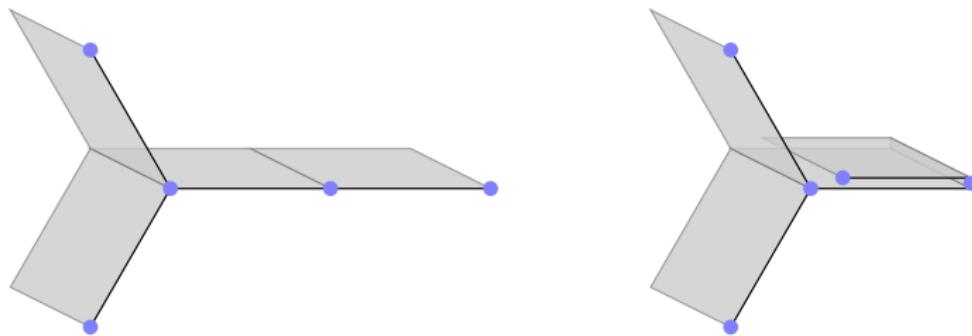
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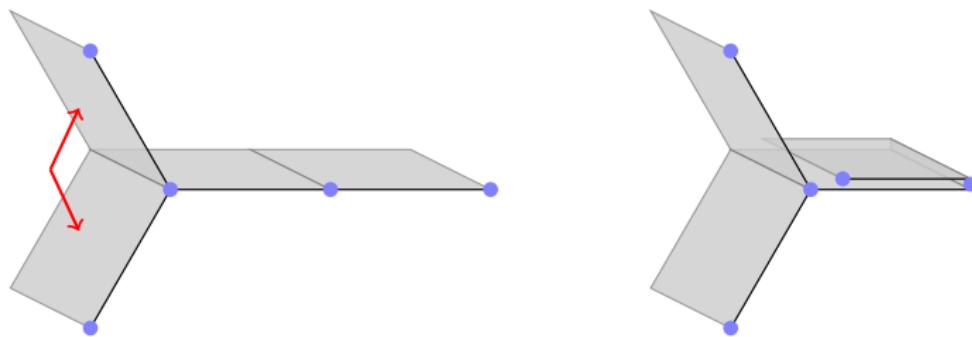
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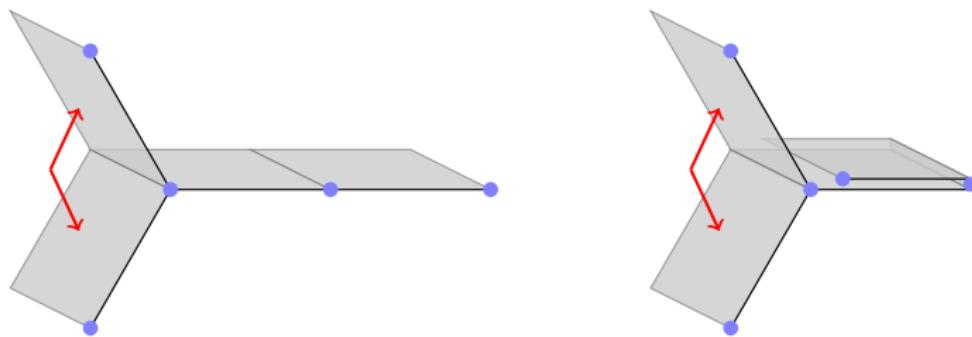
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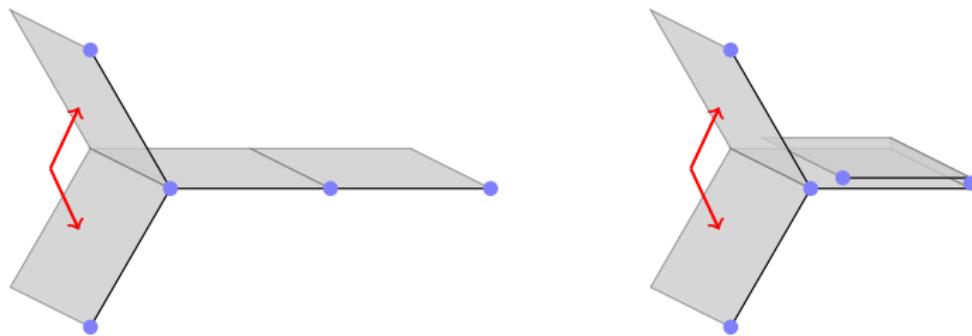
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~ more structure on the set of possible foldings

# Folding graph

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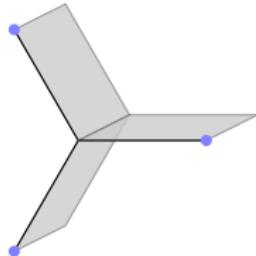
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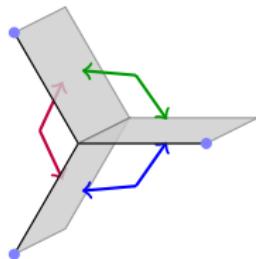
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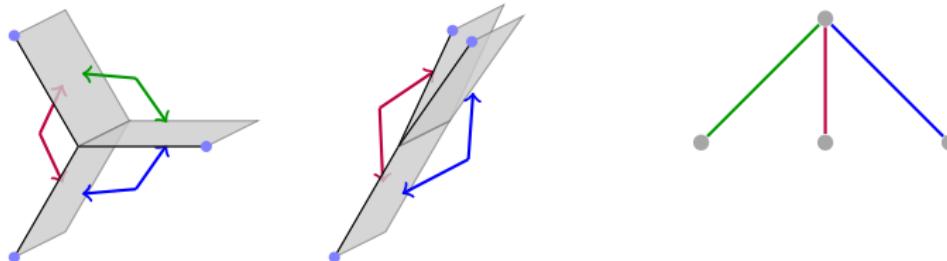
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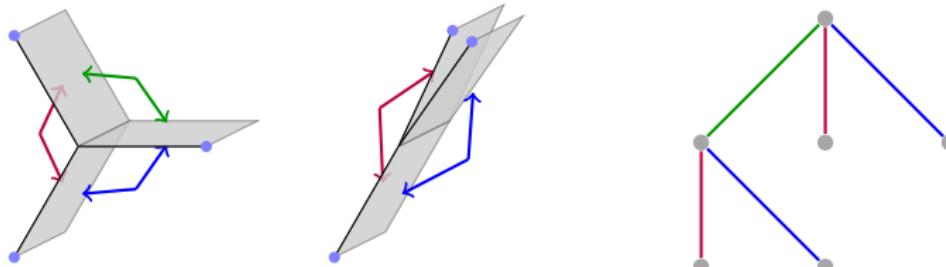
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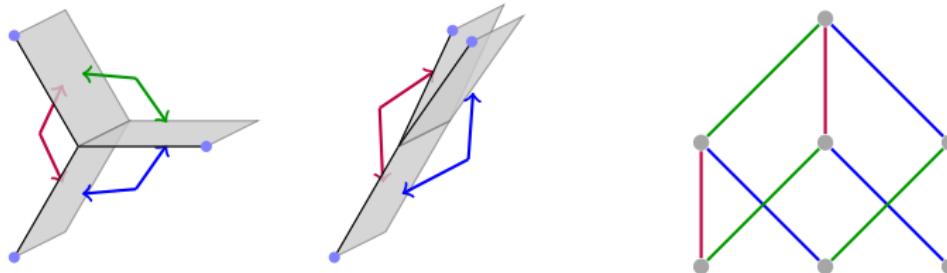
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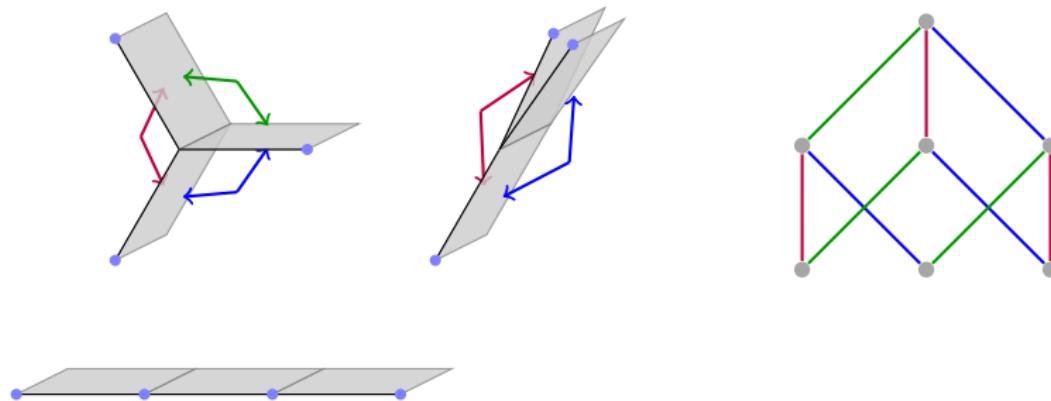
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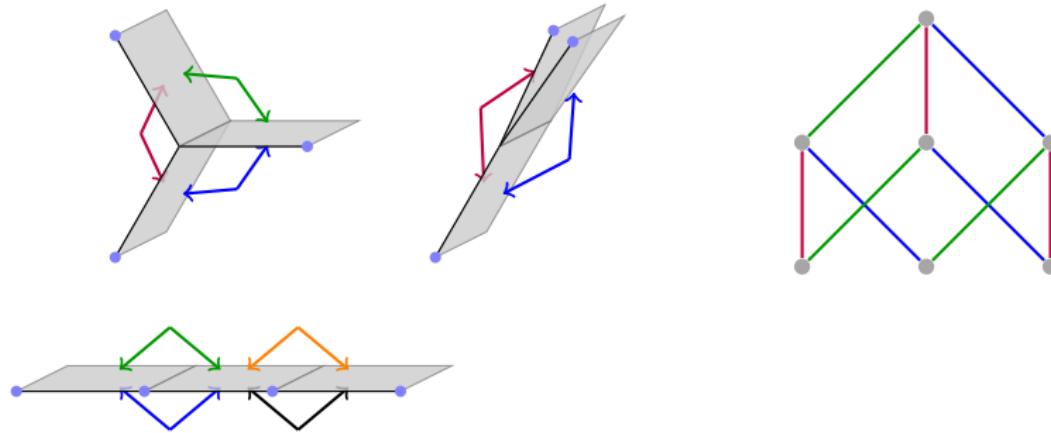
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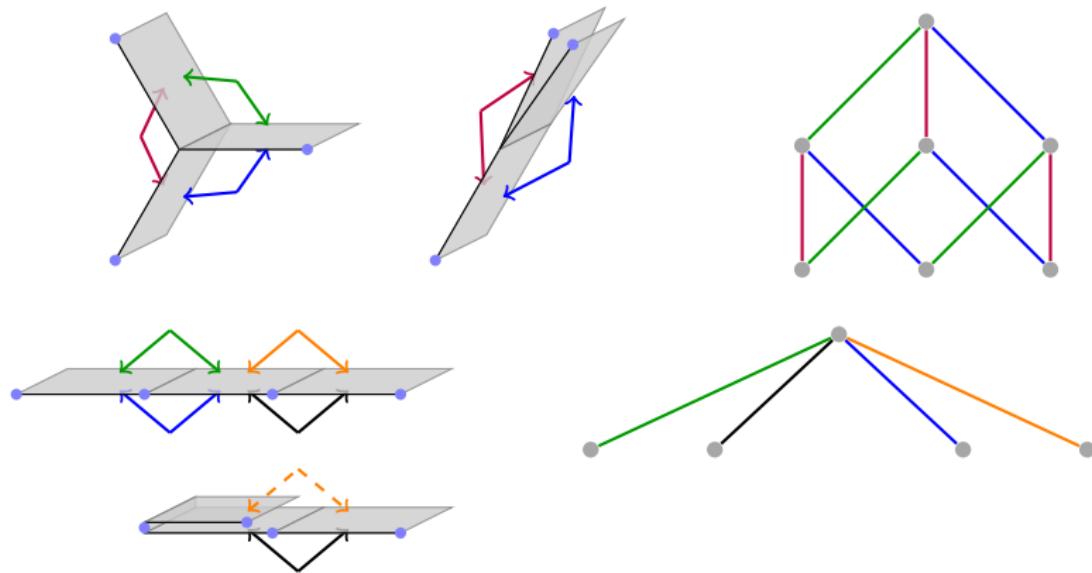
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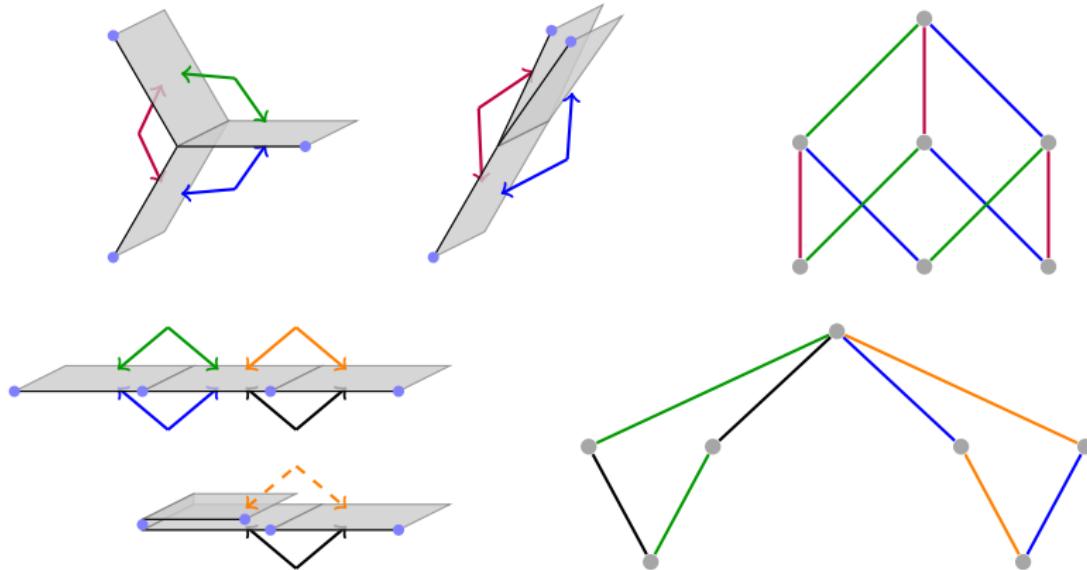
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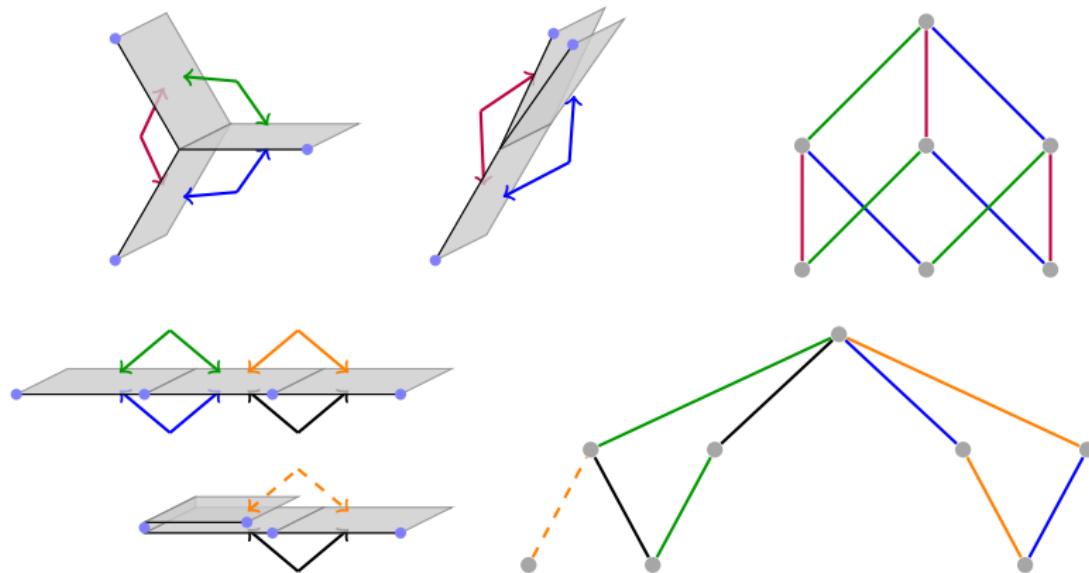
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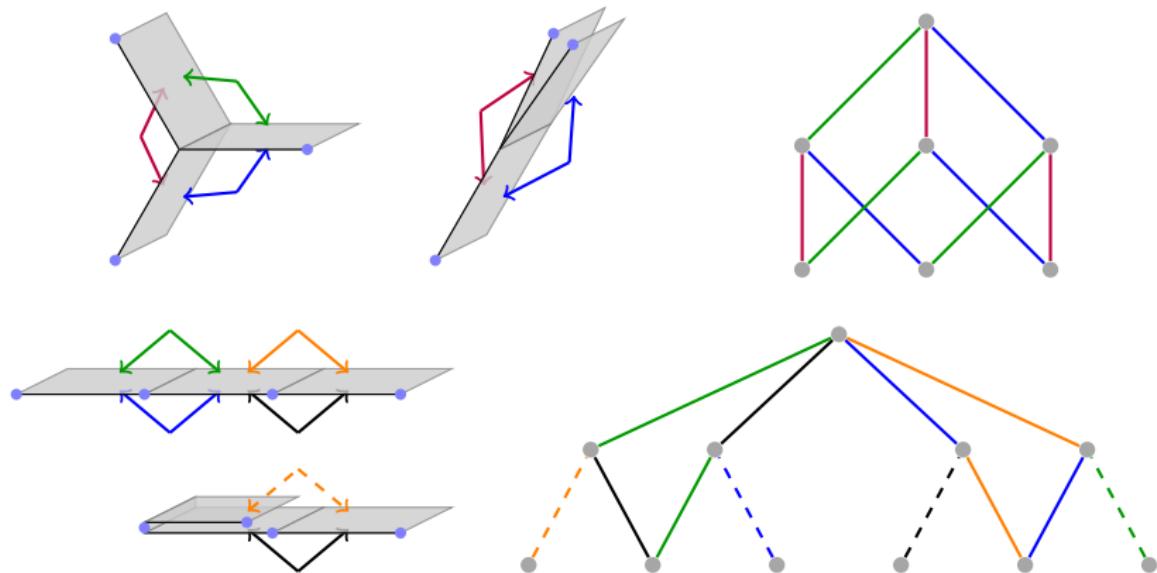
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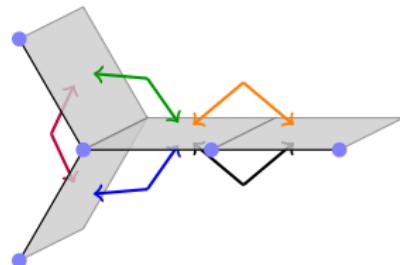
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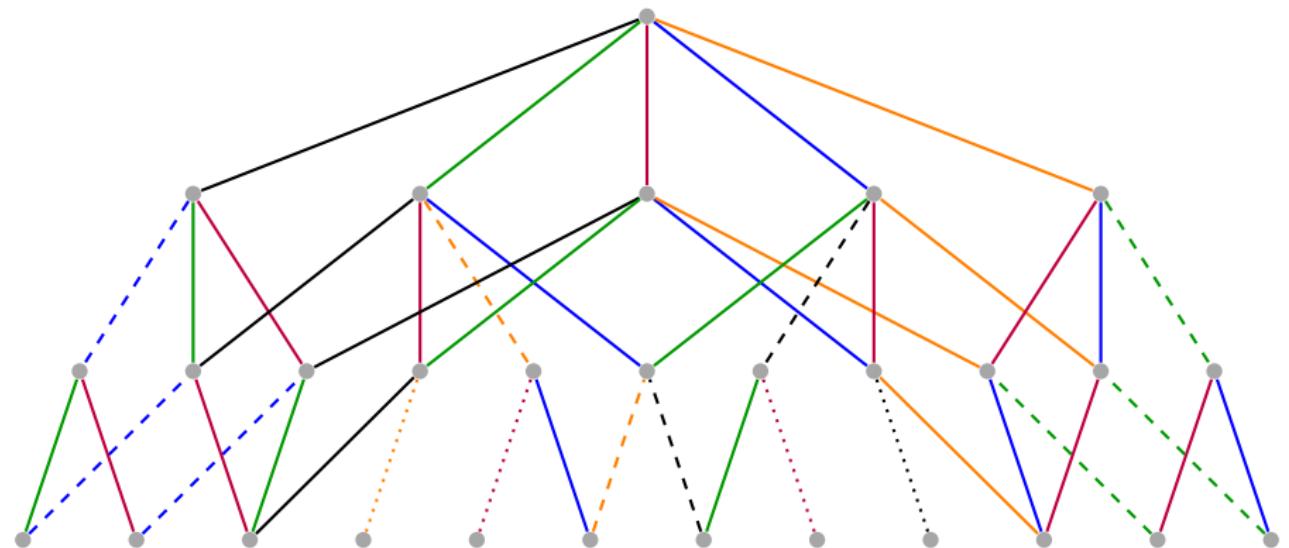
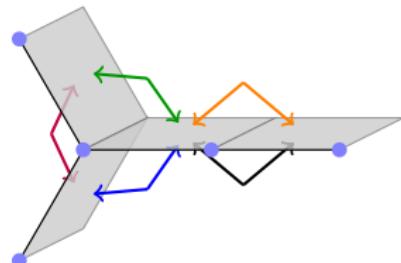


# Larger graph

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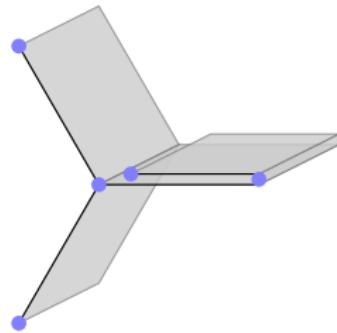
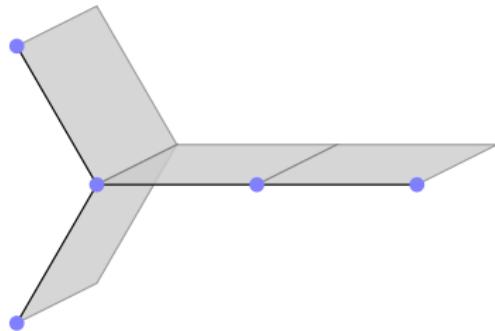
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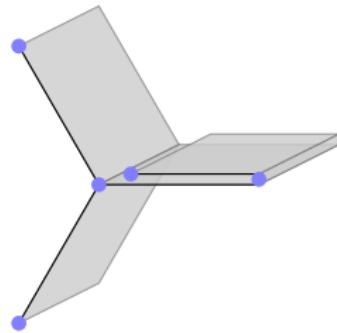
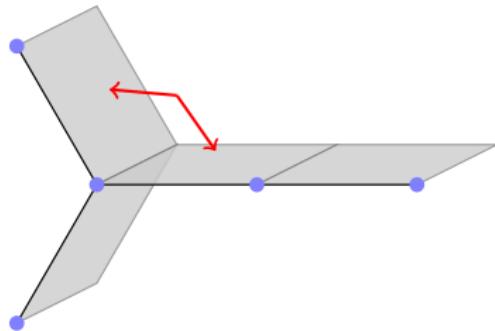
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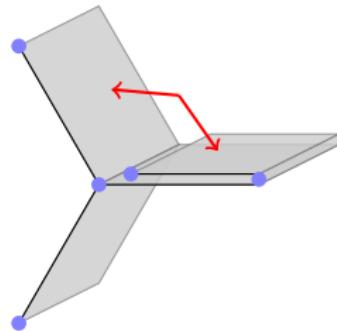
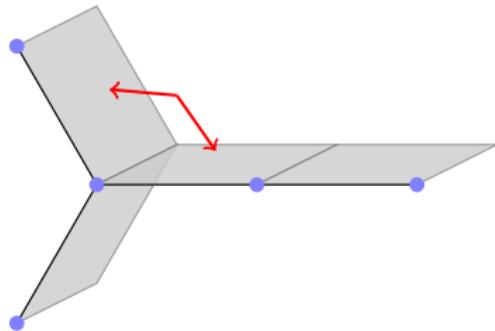
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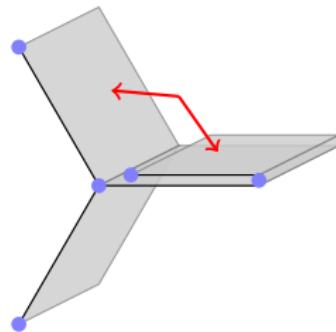
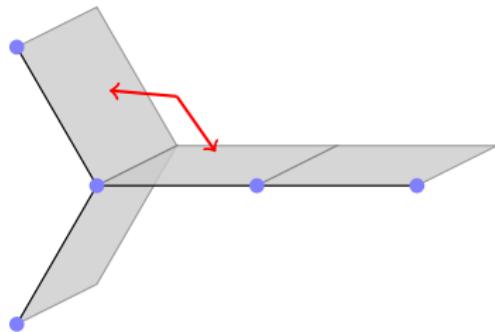
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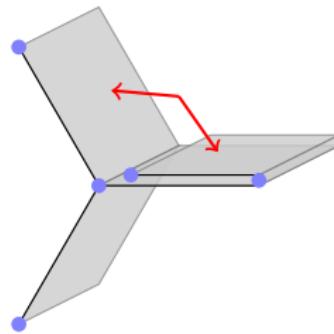
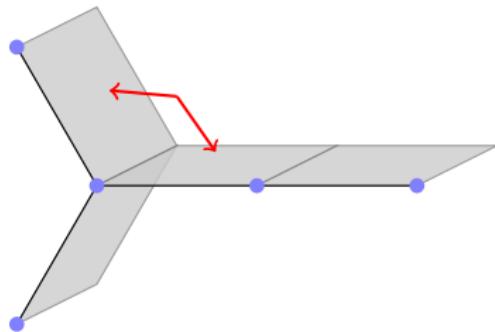
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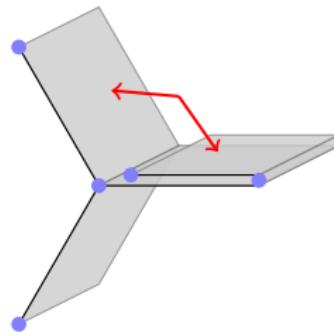
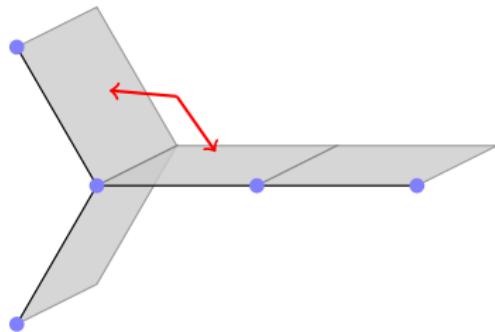
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- ↝ Folding plans are not optimal to model folding

# Progress report of abstract folding

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In development:

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- folding complex

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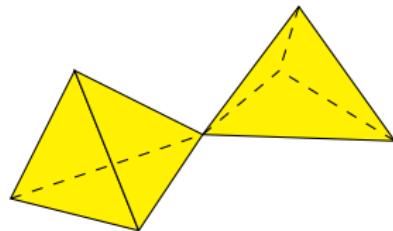
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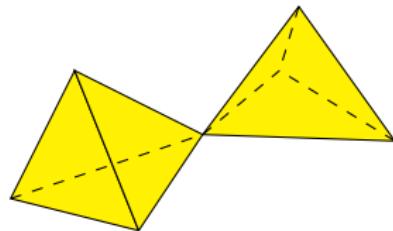
Triangular complexes



# Summary: SimplicialSurfaces

Triangular complexes

- mostly complete

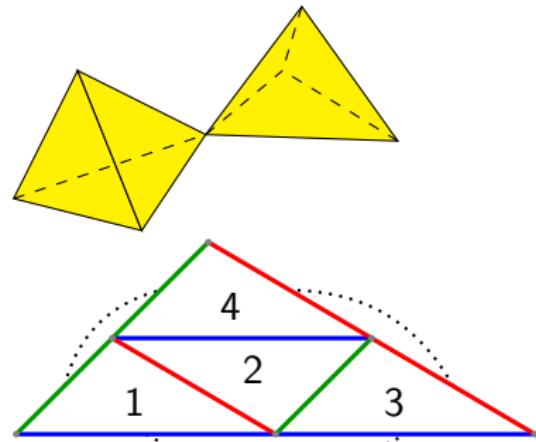


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Edge colouring



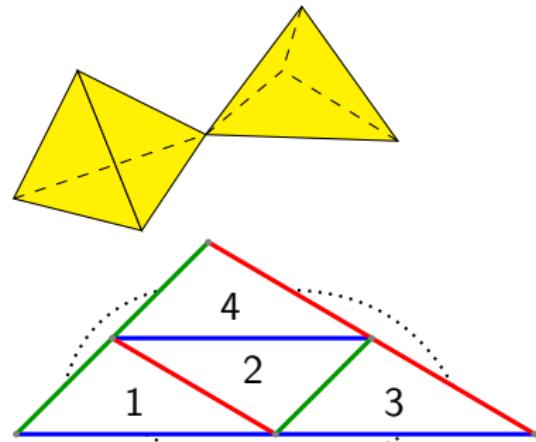
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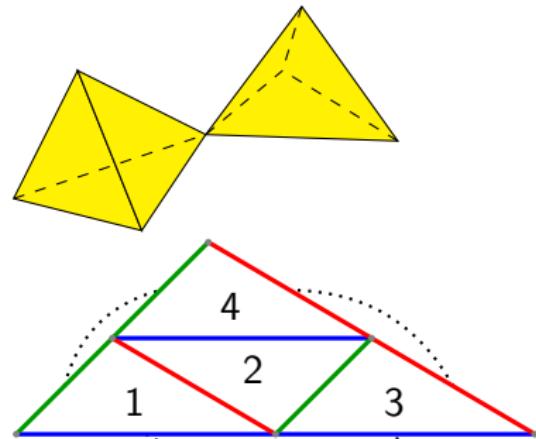
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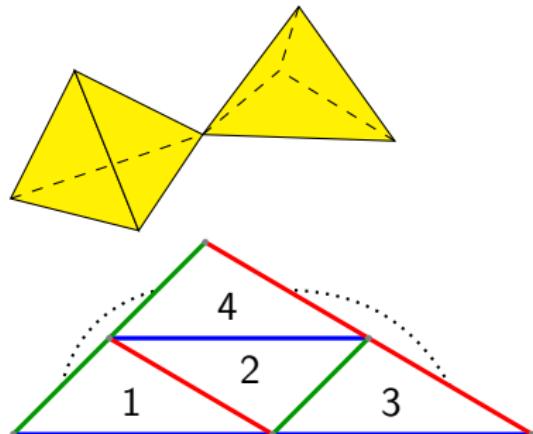
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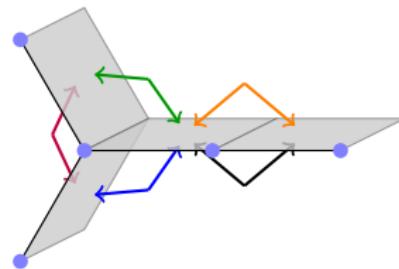
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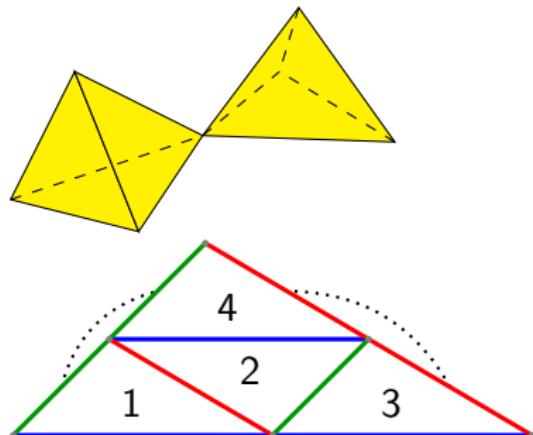
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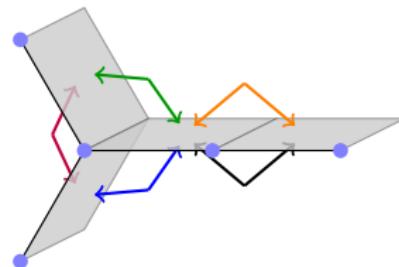


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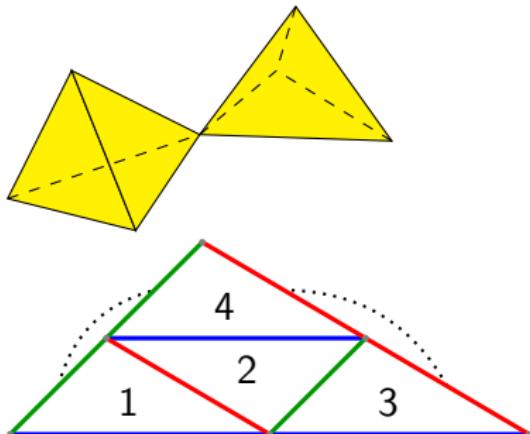
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## Abstract folding

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