

George Pilotis is a 3D artist specializing in creating interactive and explorable worlds with a focus on educating the user. He received his BFA in 3D Art & Design from Cal State East Bay and is currently pursuing his MFA in Digital Media Art. His goals are always to create high quality, well thought out digital spaces with a great attention to detail. He is passionate about history and the environment, which has inspired and broadened his design palette. Working with a team is one of his strongest areas and taking leadership roles to get a project done is something he excels at.

In his free time, he loves learning about different cultures and civilizations, which has a great influence in and of themselves as well as expand his references to draw upon. He is endlessly exploring new fields, never afraid to dive into something new.