CLE Type System

Benjamin Flin

August 2021

1 Introduction

2 CLE Types Grammar

The following is a small grammar for CLE types τ . l and r represent levels and can be thought of as arbitrary identifiers.

```
\begin{array}{lll} \tau, \pi, \gamma \coloneqq \mid \mu \mid \mid \sigma & \text{cle type} \\ \mu \coloneqq r \; (\sigma_1, \ldots, \sigma_n) \to_{\phi} \theta \mid \mu \cup r \; (\sigma_1, \ldots, \sigma_n) \to_{\phi} \theta & \text{cle function cdf} \\ \sigma, \phi, \theta \coloneqq \epsilon \mid \sigma \cup r & \text{cle var cdf} \end{array}
```

3 LLVM core grammar

TODO: Change this to make sense

The following source grammar represents an idealized subset of LLVM. Many operations are missing, but every missing operation can either be constructed from multiple instructions or is irrelevant to the CLE type inference and checking. The rules for cle types in the core grammar should represent the small grammar cle types above. My references for the grammar construction is from this 1 mail resource.

```
\langle fun\text{-}def \rangle ::= \text{`define'} \langle global\text{-}ident \rangle \text{`('} \langle params \rangle \text{')'} : \langle type \rangle \langle func\text{-}body \rangle
\langle fun\text{-}decl \rangle ::= \text{`declare'} \langle global\text{-}ident \rangle \text{`('} \langle params \rangle \text{`)'} : \langle type \rangle \text{`;'}
\langle params \rangle ::= empty
        \langle param-list \rangle
\langle param-list \rangle ::= \langle local-ident \rangle
   | \langle param-list \rangle, \langle local-ident \rangle
\langle global\text{-}ident \rangle ::= `@'\langle ident \rangle
\langle local\text{-}ident \rangle ::= \text{`%'}\langle ident \rangle
\langle func\text{-}body \rangle ::= `\{', \langle block\text{-}list \rangle `\}'
\langle block\text{-}list \rangle ::= \langle block \rangle
  |\langle block-list\rangle \langle block\rangle
\langle block \rangle ::= \langle ident \rangle' :' \langle instructions \rangle \langle terminator \rangle
\langle instructions \rangle ::= empty
          \langle instructions \rangle \langle instruction \rangle;
\langle instruction \rangle ::= \langle store\text{-}instr \rangle
          \langle load\text{-}instr \rangle
          \langle alloca\text{-}instr \rangle
          \langle gep\text{-}instr \rangle
          \langle call\text{-}instr \rangle
          \langle binary-instr \rangle
          \langle cast\text{-}instr \rangle
          \langle const-instr \rangle
\langle terminator \rangle ::= \langle br\text{-}term \rangle
    |\langle ret\text{-}term\rangle|
\langle decl \rangle ::= \langle local - ident \rangle : \langle type \rangle
\langle store\text{-}instr \rangle ::= \text{`store'} \langle value \rangle, \langle local\text{-}ident \rangle
\langle load\text{-}instr \rangle ::= \langle decl \rangle '=' 'load' \langle value \rangle, \langle local\text{-}ident \rangle
\langle alloca\text{-}instr \rangle ::= \langle decl \rangle '=' 'alloca' \langle llvm\text{-}type \rangle
\langle call\text{-}instr \rangle ::= \langle decl \rangle '=' \langle global\text{-}ident \rangle' (' \langle params \rangle')'
\langle gep\text{-}instr \rangle ::= \langle decl \rangle '=' 'gep' \langle local\text{-}ident \rangle', ' \langle nats \rangle
```

```
\langle binary\text{-}instr \rangle ::= \langle decl \rangle \text{ '=' } \langle value \rangle \langle binop \rangle \langle value \rangle
\langle cast\text{-}instr \rangle ::= \langle decl \rangle '=' 'cast' \langle local\text{-}ident \rangle \langle llvm\text{-}type \rangle
\langle nats \rangle ::= \langle nat \rangle
    |\langle nat \rangle, \langle nats \rangle
\langle br\text{-}term \rangle ::= \text{`br'} \langle local\text{-}ident \rangle, \langle local\text{-}ident \rangle, \langle local\text{-}ident \rangle \langle ret\text{-}term \rangle ::= \text{`ret'}
           \langle local\text{-}ident \rangle
\langle value \rangle ::= \langle const \rangle
          \langle local\text{-}ident \rangle
           \langle global\text{-}ident \rangle
\langle const \rangle ::= \langle integer-literal \rangle
          \langle bool\text{-}literal \rangle
           \langle float\text{-}literal \rangle
           \langle unit\text{-}literal \rangle
           \langle struct\text{-}const \rangle
          \langle array\text{-}const \rangle
\langle type \rangle ::= \langle llvm\text{-}type \rangle '+' \langle cle\text{-}type \rangle
        \langle llvm-type\rangle
\langle llvm\text{-}type \rangle ::= \langle int\text{-}type \rangle
          \langle float\text{-}type \rangle
           \langle unit\text{-}type \rangle
           \langle array-type \rangle
           \langle pointer-type \rangle
          \langle struct\text{-}type \rangle
           \langle function-type \rangle
\langle function-type \rangle ::= '(' \langle llvm-type-list \rangle ')' '->' \langle llvm-type \rangle
\langle array-type \rangle ::= `[' \langle nat \rangle `x' \langle llvm-type \rangle `]'
\langle pointer-type \rangle ::= \langle llvm-type \rangle' *'
\langle struct\text{-}type \rangle ::= `\{' \langle llvm\text{-}type\text{-}list \rangle `\}'
\langle llvm\text{-}type\text{-}list\rangle ::= \langle llvm\text{-}type\rangle
         \langle llvm\text{-}type\text{-}list\rangle', '\langle llvm\text{-}type\rangle
\langle int\text{-}type \rangle ::= \text{`i'}\langle nat \rangle
\langle float\text{-}type \rangle ::= \text{`float'}
   'double'
```

```
 \langle unit\text{-}type\rangle ::= \text{`unit'} 
 \langle cle\text{-}type\rangle ::= \langle level\rangle \langle cle\text{-}fn\text{-}cdf\rangle 
 | \langle level\rangle \langle cle\text{-}var\text{-}cdf\rangle 
 \langle cle\text{-}fn\text{-}cdf\rangle ::= \langle cle\text{-}fn\text{-}cdf\rangle \text{ 'I' } \langle level\rangle \text{ '(' } \langle cle\text{-}args\rangle \text{ ')' } \text{ '['} \langle cle\text{-}var\text{-}cdf\rangle \text{']' '->'} 
 \langle cle\text{-}var\text{-}cdf\rangle 
 | \langle level\rangle \text{ '(' } \langle cle\text{-}args\rangle \text{ ')' } \text{ '['} \langle cle\text{-}var\text{-}cdf\rangle \text{']' '->'} \langle cle\text{-}var\text{-}cdf\rangle 
 \langle cle\text{-}args\rangle ::= \langle cle\text{-}args\rangle, \langle cle\text{-}var\text{-}cdf\rangle 
 | \text{empty} 
 \langle cle\text{-}var\text{-}cdf\rangle ::= \langle cle\text{-}var\text{-}cdf\rangle \text{ 'I' } \langle level\rangle 
 | \text{empty}
```

4 Small examples

This global viarable is in level purple, and is not shareable.

```
@foo : i64 + "purple" = 1;
```

This global variable is in level orange, and is shareable with purple.

```
@foo : i64 + "orange" "purple" = 1;
```

The following function is in level "orange", and has a cdf with remote level "purple". The first argument is not shareable, the second argument is shareable with purple. Any variable bound in the body must not be shareable, as well as the return type.

Here I added 'empty' in-place of empty fields for clarity.

5 Type rules

Here we assume all functions and global variables have cle types associated with them. We will focus on how to infer such types in the next section. CLE is a flow-sensitive model and the types of variables may change as the program is checked. To reason through this in the system, a type judgement will also include an output context, which may be used in the conclusions of judgements.

Note: Contexts will need to be indexable by level, i.e. every context maps levels to a list of names for that level. TODO: provide a way to filter contexts by level and to combine contexts.

There are several types of judgements, each of which is enumerated below:

5.1 Judgements

- 1. $\Gamma \vdash e : \tau, \Gamma'$. Top-level entity e has type τ producing a new context Γ'
- 2. $\Gamma \vdash b :_{\pi} \gamma, \Gamma'$. Basic block or set of basic blocks b has type π for all variables bound in instructions, type γ for the terminator and produces a new context Γ' .

5.2 Rules for top-level entities

$$\frac{\tau = l \ \sigma}{\Gamma \vdash @x : \tau, \Gamma} \ \text{global-decl} \qquad \frac{\tau = l \ \sigma}{\Gamma \vdash @x = c : \tau, \Gamma} \ \text{global-def}$$

$$\begin{split} &\Gamma,@f:\tau,\%1:r_1\ \sigma_{11},\dots,\%n:r_1\ \sigma_{1n}\vdash body:_{(l\ \phi_1)} l\ \theta_1,\Gamma_1'\\ &\vdots\\ &\Gamma,@f:\tau,\%1:r_m\ \sigma_{m1},\dots,\%n:r_m\ \sigma_{mn}\vdash body:_{(l\ \phi_m)} l\ \theta_m,\Gamma_m'\\ &\frac{\tau=l\ \bigcup_{k=1}^m r_k(\sigma_{k1},\dots,\sigma_{kn})\to_{\phi_k} \theta_k}{\Gamma\vdash @f(\%1,\dots,\%n)\ \{body\}:\tau,\operatorname{combine}(\Gamma_1',\dots,\Gamma_m')\setminus \{@f,\%1,\dots,\%n\}}\ \text{fn-def} \end{split}$$

$$\frac{\tau = l \ \mu}{\Gamma \vdash @f : \tau, \Gamma} \text{ fn-decl}$$