Gia Alexis Garado

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EDUCATION

UC Santa Cruz B.A. Computer Engineering Concentration: Robotics & Con Expected: June 2022 GPA: 3.35	Relevant Skills Embedded systems Assembly language Data structures and algorithms Discrete mathematics Full stack web development	Technical Skills Proficient: C Familiar: JavaScript, HTML, CSS
WORK EXPERIENCE		
Individual Tutor April 2019 - Present	Taught concepts involving digital logic, compilation and assembly, computer architecture, and basic computer software and hardware while facilitating a positive, productive learning environment for students	
Engineers Without Borders Treasurer June 2019 - Present	Managed finances for a non-profit organization committed to undertaking engineering projects that empower and help international communities meet their basic human needs; currently organizing a trip to a small community in Mexico to resolve their energy crisis by installing solar panels on homes	
Slugbotics Systems Programmer Electronics Engineer September 2019 - Present	Currently building a competitive underwater remotely operated vehicle capable of performing tasks to improve the health of our oceans, such as eel restoration, removing plastic debris, and retrieving sediment samples to analyze for contaminants	
Formula 1/10th Systems Programmer September 2019 - Present	Currently using LiDAR sensors, PID control, and ROS to create a competitive and fully autonomous racing vehicle	
PROJECTS		
Battleboats May 2019	Developed a player vs. AI battleship game connected to a Basic I/O Shield that relied on encrypted communication between two 32-bit microcontrollers	
Morse code decoder April 2019	Developed a program that took user's Morse code button input, converted it to alphanumeric characters, and printed it back on an OLED screen	
REFERENCES		
Makayla Renner Isabella McCormick	(951) 219 - 7000 • mjrenner2200@gmail.com (818) 422 - 7118 • iamccorm@ucsc.edu	