

## Assignment-2

1. (a) Consider the functions  $f(x) = x^3 - 2$ ,  $g(x) = e^x - 5\sin(x^3) - 3\cos(x)$ .

The initial step in the bisection process is to choose a range of  $x$  in which  $f(x) = 0$ . As the range is given to be  $(0, 2)$ , the bisection algorithm proceeds by guessing the midpoint of the range (let's call this  $x_0 = \frac{b_0 - a_0}{2}$ ) to be a zero of the function. If  $|f(x_0)| \leq 0 + tol$ , then the zero is said to have been found. If  $|f(x_0)| > 0 + tol$ , then either  $a_0$  or  $b_0$  is replaced by  $x_0$ , depending on where  $f(x)$  changes sign. The process is then repeated until  $f(x_n) < 0 + tol$ .

At each stage in the algorithm, the maximum possible error of  $f(x_n)$  is  $e_n = \frac{b_n - a_n}{2}$ , and the general error is  $e_n \leq \frac{b_n - a_n}{2}$ . Because  $b_n - a_n = \frac{b_{n-1} - a_{n-1}}{2}$ , we can express the current error as

$$e_n \leq \frac{1}{2}e_{n-1}$$

In this case we are taking 34 iterations until  $e_n$  is reasonably low, so  $e_{34} = \frac{1}{2}e_{33}$ . It is clear that this expression will cascade down to  $e_0$ , the error of the initial guess. The final error  $e_{34}$  can therefore be generalized to

$$e_0 * \prod_{i=1}^{34} \frac{1}{2} = 1 * \prod_{i=1}^{34} \frac{1}{2} = \frac{1}{2^{34}}$$

This result shows that the errors of the bisection method do not rely at all upon the function whose zeroes are being calculated, but rather solely upon the number of iterations carried out by the process. The number of iterations to calculate  $g(x) = 0$  to sufficient accuracy is exactly the same number of iterations needed to calculate  $f(x) = 0$ .

- (b) The convergence rate of a root finding algorithm is the limit of the ratio of the error in iteration  $n$  to the error in iteration  $n - 1$  as  $n \rightarrow \infty$ .

$$conv = \lim_{n \rightarrow \infty} \frac{e_n}{e_{n-1}}$$

- i. This algorithm is linearly convergent, or has a constant convergence rate, as the ratio between every adjacent error is  $\frac{1}{2}$ .
- ii. This algorithm is quadratically convergent. It is clear that the ratio of  $e_n$  to  $e_{n-1}$  is cut in half after every iteration, making the rate of convergence not a constant factor, but a result of which iteration is currently taking place.

$$\left(\frac{e_n}{e_{n-1}} = \frac{1}{2^n}\right)_{n=1}^{\infty}$$

- (c) For a “good” starting guess when undergoing Newton approximation, the rate of convergence is quadratic.

After choosing a good starting guess, the next approximations for  $f(x) = 0$  are determined by  $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$ , where  $x_n$  approaches the true zero,  $x = \alpha$ . At each stage, the error is  $e_n = |x_n - \alpha|$ , and the rate of convergence would be  $\frac{e_n}{e_{n+1}}$ .

We let the function  $f(x)$  be approximated by the first order Taylor polynomial about  $x_n$ .

$$f(x) = f(x_n) + (x - x_n)f'(x_n) + \frac{1}{2}(x - x_n)^2 f''(c_n)$$

where  $c_n$  is a constant close to  $x_n$  used to estimate the remainder. If we evaluate the approximation at  $x = \alpha$ , we would ideally get zero, as this is the true root of the function.

$$0 = f(x_n) + (\alpha - x_n)f'(x_n) + \frac{1}{2}(\alpha - x_n)^2 f''(c_n)$$

If we then divide by  $f'(x_n)$ , we see that the expression for  $x_{n+1}$  appears.

$$\begin{aligned} 0 &= \frac{f(x_n)}{f'(x_n)} + (\alpha - x_n) + \frac{(\alpha - x_n)^2}{2} \frac{f''(c_n)}{f'(x_n)} \\ x_n - \frac{f(x_n)}{f'(x_n)} - \alpha &= \frac{(\alpha - x_n)^2}{2} \frac{f''(c_n)}{f'(x_n)} \\ x_{n+1} - \alpha &= \frac{1}{2}(\alpha - x_n)^2 \frac{f''(c_n)}{f'(x_n)} \end{aligned}$$

We know that by definition,  $x_n - \alpha = e_n$ , and that  $\lim_{n \rightarrow \infty} x_n = \alpha$ , so this can be rewritten as

$$\frac{e_{n+1}}{e_n^2} = \frac{1}{2} \frac{f''(\alpha)}{f'(\alpha)}$$

Because the right hand side is constant, and the ratio of errors is of the form  $\frac{R}{R^2} = c$ , we can say that the sequence is quadratically convergent. Or, if  $c = 1$ , we can say that the sequence is linearly convergent.

If a poor starting guess is chosen, Newton’s method will not converge at all towards a root of the function. A “bad” starting guess would be in the region  $[a, b]$  about the root such that

- $f, f', f''$  does not exist in  $[a, b]$
- $f' = 0$  in  $[a, b]$
- $f''$  changes sign in  $[a, b]$

Therefore, **iv** is correct.

- (d) True. If an initial guess for Newton's root finding method is to be considered "good", it must follow some criterion.

- $f, f', f''$  must exist
- Choose  $a, b$  such that  $f(a) * f(b) < 0$
- $f' \neq 0$  in  $[a, b]$
- $f''$  does not change sign in  $[a, b]$
- $|\frac{f(a)}{f'(a)}|$  and  $|\frac{f(b)}{f'(b)}| < |b - a|$

If all of these hold true, there will be a unique root in  $[a, b]$ , and any starting guess in  $[a, b]$  will converge to the root. Therefore, if  $x_0$  leads to convergence, then any guess between  $x^*$  and  $x_0$  will also lead to convergence.

- (e) One of the main advantages of Newton's method over the bisection method is the speed at which it can approximate roots. The quadratic convergence rate of Newton's method means that given a good starting guess, it can approximate a root in a fraction of the time of the bisection method.

However, unlike the bisection method, it requires a good starting guess. If the initial zero chosen does not follow some precise specifications (see part(d)), then the method will not converge. Despite its much longer runtime, the bisection method will always work, given that  $\alpha$  lies in the initial range.

Also, Newton's method can be somewhat more difficult to compute, as the  $f'$  is needed to compute the root of  $f$ . The bisection method relies solely on  $f$ .

- (f) One of the main advantages of the Secant method over Newton's method is the fact that the secant method does not require  $f'(x)$  to approximate the root. However, it requires two starting guesses, and does not converge at the rate of Newton's method (Newton's: quadratic convergence, secant: "superlinear" convergence).

- (g)  $f(x) = 2 - x^2$   
 $f'(x) = -2x$

We choose  $x_0 = 2$  for a starting guess.

The rule for Newton's method is  $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)} = \frac{3}{2}$$

$$x_2 = x_1 - \frac{f(x_1)}{f'(x_1)} = \frac{17}{12}$$

$$x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} = \frac{577}{408}$$

$$x_4 = x_3 - \frac{f(x_3)}{f'(x_3)} = \frac{665857}{470832}$$

$$x_5 = x_4 - \frac{f(x_4)}{f'(x_4)} = \frac{886731088897}{627013566048}$$

At this point, if we define the tolerance as  $10^{-12}$ , we must see if we are close enough to the root. Because technically we do not know the true answer  $\sqrt{2}$ , we see if the last two roots are sufficiently close together.

$$x_5 - x_4 = \frac{665857}{470832} - \frac{886731088897}{627013566048} = \frac{1}{627013566048} \approx 1.6 * 10^{-12}$$

The result is within the defined tolerance, and the algorithm is complete, with the calculated root being

$$x_5 = \frac{886731088897}{627013566048} \approx 1.41421356237468$$

Compared to the actual value of the root,  $\sqrt{2}$ , the relative error is  $\frac{x_5 - \sqrt{2}}{\sqrt{2}} \approx 1.13 * 10^{-12}$

- (h) The bisection method will not converge to a real number answer. The rule of the bisection method is that you begin by defining a domain in which the root lies, which is done by checking where  $f(x)$  changes sign. In the case of  $f(x) = \frac{1}{x}$ , the function only changes sign if the lower bound ( $x = a$ ) is less than zero, and the upper bound ( $x = b$ ) is greater than zero.

As this is the only possible point the zero could be, the bisection algorithm will keep approaching the midpoint of  $[a, b]$ , which will approach zero. But as we know,  $\frac{1}{0+\delta}$  becomes increasingly large as  $\delta \rightarrow 0$ .

Therefore, the bisection method will not converge to a real number answer, which is good, since there are no real number answers to  $\frac{1}{x} = 0$ .

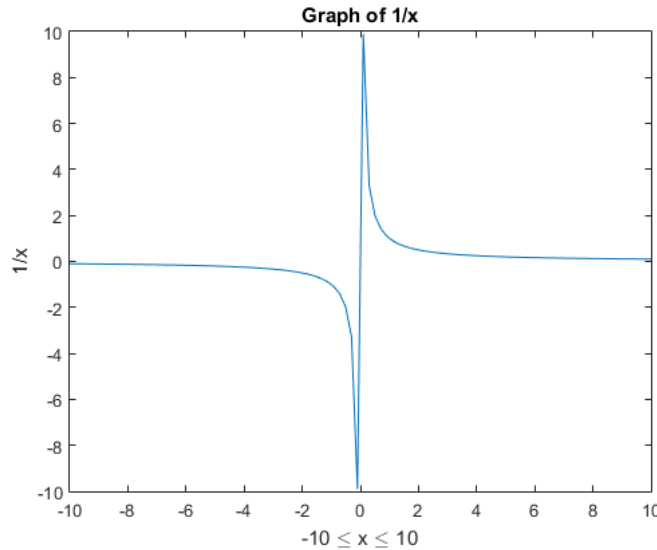


Figure 1: Graph of  $\frac{1}{x}$  produced by MATLAB

- (i) i.  $f(x) = x^2 \sin x^2$   
 $f(x) = (x - r)^m * F(x)$   
The exponent on the  $(x - r)$  term of the function is, by definition, the multiplicity of the root  $r$ . In this case the multiplicity of root  $r = 0$  is 2.

- ii. Assume we are using Newton's method for root finding. The next approximated zero is defined as  $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$ .

If  $f'(x) \gg 1$  as the approximation approaches the root, then we should use the  $f(x_n)$  as the stopping criteria, since if  $f'(x_n)$  grows too large, we lose the significance of the result ( $\frac{f(x_n)}{f'(x_n)} \approx 0$ ).

If  $f'(x_n) \ll 1$ , we should approximate the zero as  $x_{n+1} - x_n$ , since a large  $f'(x_n) \rightarrow \frac{f(x_n)}{f'(x_n)} \approx \infty$ , which again removes significance from the result.

In this case,  $f'(x) = 2x\sin x^2 + x^2\cos x^2$ . As  $x \rightarrow 0$ , the function will grow increasingly small. Therefore, we should accept the result when  $|x_{n+1} - x_n| < tol$ .

## 2. Holmes 2.4 (B)

(a) See Figure 2

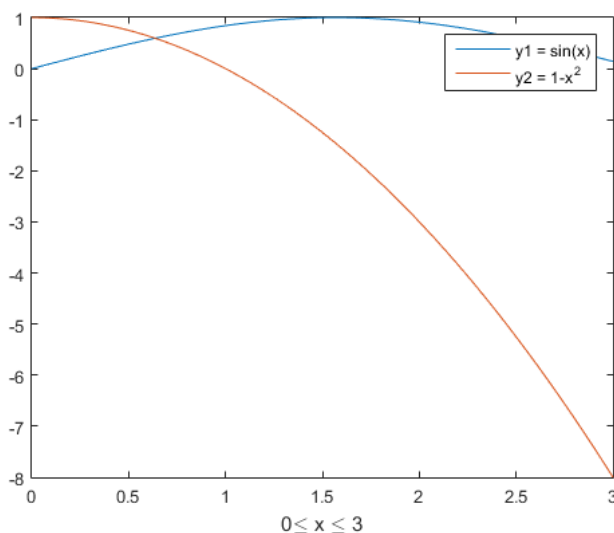


Figure 2: Graph of  $\sin x$  and  $1 - x^2$

- (b) We can treat the equation  $\sin x = 1 - x^2$  as  $\sin x + x^2 - 1 = 0$ , where we are solving for the roots of the function. It is clear that the intersection of the two points occurs somewhere between  $x = 0.5$  and  $x = 1$ , so we choose  $a = 0.5$  and  $b = 1$ . We can see that the root lies within this range, since  $f(0.5) \approx -0.27057\dots$ , and  $f(1) \approx 0.84147\dots$ , meaning that  $f(a) * f(b) < 0$ . We have shown that the function changes sign in this interval, and according to the Intermediate Value Theorem, if a function is continuous over an interval, then the function must take every value between  $(f(a), f(b))$ . In this case, it means that if a function is negative on one end of the interval and positive on the other, the zero must lie somewhere in the interval.

The initial guess,  $c_0$  would simply be the midpoint of  $a$  and  $b$ .

$$c_0 = \frac{b+a}{2} = \frac{1.5}{2} = 0.75$$

We must then test to see whether  $a$  is replaced by  $c_0$ , or if  $b$  is replaced by  $c_0$ .

$$f(c_0) \approx 0.24414 \dots$$

Because the root must lie in the domain where  $f(x)$  changes signs, we must replace  $a$  with  $c_0$ , as  $f(a) > 0$ .

We now repeat the process to find  $c_1$

$$c_1 = \frac{b+c_0}{2} = \frac{1.25}{2} = 0.625$$

(c) The general form for each iteration of Newton's method is

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

In this case,  $f(x) = \sin x + x^2 - 1$ , and  $f'(x) = \cos x + 2x$ . The only element left is  $x_0$ . This must be chosen carefully, as a poor initial guess will not lead to convergence. A good guess will follow the rules outlined in Question 1 part (d). As a quick check,

- $f(x) = \sin x + x^2 - 1$ ,  $f'(x) = \cos x + 2x$ ,  $f''(x) = 2 - \sin x$
- If  $a = 0$  and  $b = 1$ , we can see that  $f(a) = -1$ ,  $f(b) = \sin(1)$ , so  $f(a) * f(b) < 0$ . This means there is a root in the range  $[a, b]$ .
- As shown in Figure 3, the first derivative of  $f(x)$  is nonzero for all  $0 \leq x \leq 1$ .
- As shown in Figure 3, the second derivative of  $f(x)$  is positive for all  $0 \leq x \leq 1$ .
- $\left| \frac{f(a)}{f'(a)} \right| = \frac{1}{1} \leq 1 - 0$
- $\left| \frac{f(b)}{f'(b)} \right| = \frac{\sin(1)}{\cos(1)+2} \approx 0.33125 \leq 1 - 0$

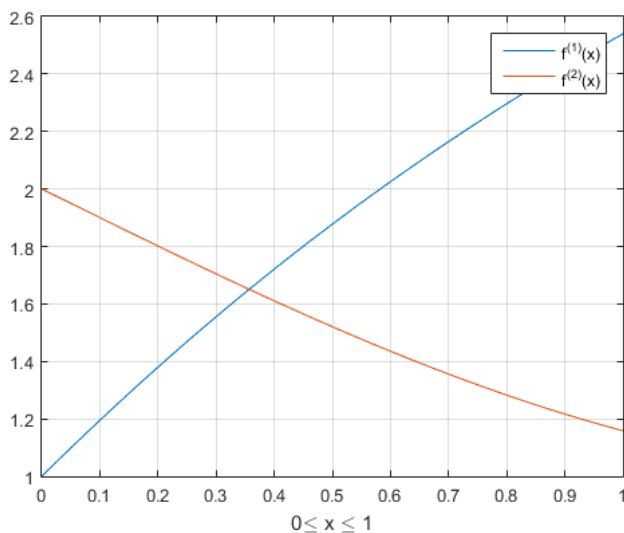


Figure 3: Graph of  $f'(x)$  and  $f''(x)$

We can now proceed with a starting guess anywhere in the range  $0 \leq x_0 \leq 1$ . As it is the easiest, choose  $x_0 = 0$ .

$$x_1 = 0 - \frac{f(0)}{f'(0)} = -\frac{-1}{1} = 1$$

(d) The general form for the secant method is

$$x_{n+2} = x_n - \frac{f(x_n)(x_{n+1} - x_n)}{f(x_{n+1}) - f(x_n)} = x_n - \frac{f(x_n)}{m_n}$$

A good choice for starting points  $x_0, x_1$  would be points close to the true root of  $f(x)$  which will lead the algorithm to convergence.

More formally, let us let  $f(\bar{x}) = 0$ . If  $f(x)$  is twice differentiable in  $a < \bar{x} < b$  and  $f'(x) \neq 0$  in  $(a, b)$ , then any  $x_0, x_1$  chosen close to  $\bar{x}$  will converge to  $\bar{x}$  through the secant method.

As the root of this function is  $0 < \bar{x} < 1$ , we can choose  $x_0 = 1, x_1 = 0$ .

$$x_2 = 1 - \frac{f(1)(0 - 1)}{f(0) - f(1)} = 1 - \frac{-\sin(1)}{-1 - \sin(1)} \approx 0.54304$$

(e) In order to compute the exact solution to the equation, I used a MATLAB script defining Newton's Method. I chose this method as it converges the fastest out of the three algorithms, and only requires a single starting guess. For error, I used  $10^{-15}$  as the stopping criteria. All credit for the MATLAB script goes to professor Kapila.

$$\bar{x} = 0.6367$$

```
% Definitions of f(x) and f'(x)
function [y,yp] = ff(x)
    y = sin(x)+x.^2-1;
    yp = cos(x)+2*x;
```

Figure 4: Definition of  $f(x)$  and  $f'(x)$

```

function r = Newton(fun,x0,tol)
%
% Input: fun = handle of function, defined in an m-file that
% returns f(x) and f'(x)
% x0 = initial guess
% tol = tolerance for stopping
%
% Output: r = the root of f
x = x0; % initial guess
k = 0; % initialize iteration counter
maxit=20; % max iterations allowed
while k<= maxit
    k=k+1;
    [f,fp] = fun(x);
    dx = f/fp;
    x = x-dx;
    err = abs(dx);
    fprintf('\n k = %i Solution = %20.15e Error = %15.10e \n',k,x,err);
    if (err < tol), r=x; return; end
end
warning(sprintf('root not found within tolerance after %d iterations\n',k));
%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%%

```

Figure 5: Script used to calculate  $\bar{x}$

```

>> r=Newton(@ff,1,1e-15)

k = 1 Solution = 6.687516352427485e-01 Error = 3.3124836476e-01

k = 2 Solution = 6.370680330525878e-01 Error = 3.1683602190e-02

k = 3 Solution = 6.367326888384163e-01 Error = 3.3534421417e-04

k = 4 Solution = 6.367326508052825e-01 Error = 3.8033133804e-08

k = 5 Solution = 6.367326508052821e-01 Error = 4.2752105449e-16

r =

    0.6367

```

Figure 6: Printed output of script in Figure 5



3. Consider the function  $f(x) = e^{\sin^3 x} + x^6 - 2x^4 - x^3 - 1, -2 \leq x \leq 2$

(a) See Figure 7

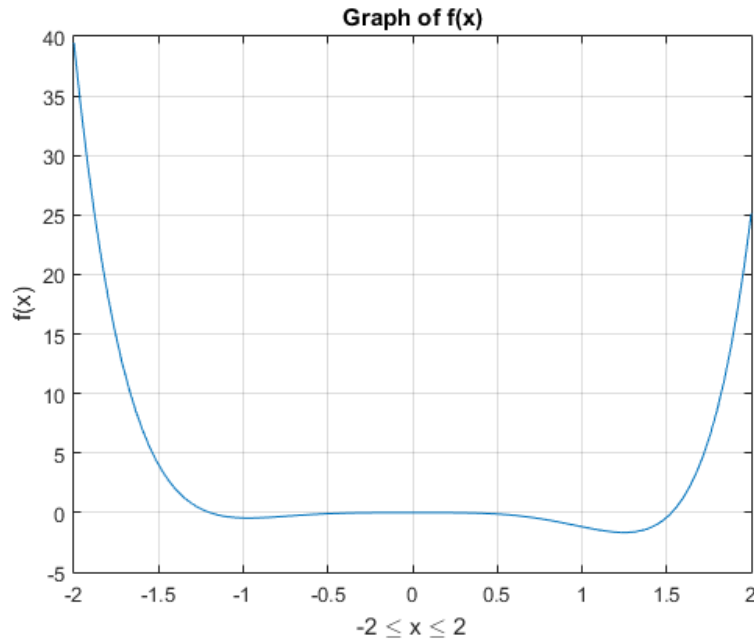


Figure 7: Graph of  $f(x)$

(b) For the calculation of roots  $r_n, n = 1, 2, 3$ , the tolerance was defined by  $x_{n+1} - x_n$ . This is due to the fact that the derivative is very small about the roots, so there would be some loss of significance when calculating the roots due to the size of the resulting fraction.

Function definitions of  $f(x)$  and  $f'(x)$

```
% generate y = f, yp=f' from given function input
function [y,yp] = f(x)
y = exp(sin(x).^3)+x.^6-2*x.^4-x.^3-1;
yp = 3*exp(sin(x).^3).*(sin(x)).^2.*cos(x)+6*x.^5-8*x.^3-3*x.^2;
```

Definition of Newton's method for root finding

```
function [x,n] = myNewton(fun, x0, tol)
% input:
% x0 = initial guess
% tol = tolerance allowed for error
% - tol calculated by (x_n+1)-(x_n), as f'(x) is small close to f(x)=0
% fun = function whose zeroes are being calculated
%
```

```

% output:
% x = calculated root of f(x)
% n = number of iterations needed to calculate root
x = x0; % initial guess
n = 0;
% initialize other vars to zero
err = 0;
dx = 0;

while n <= 20 % set iteration limit to 20, just in case
    n = n+1;
    [y,yp] = fun(x); % assign functions defined in f.m
    dx = y/yp;
    xn = x-dx; % calculate next root
    err = abs(xn-x); % calculate deviation between each root
    fprintf('\n n = %i Solution = %12.7e    Error = %7.7e \n',n,x,err);
    x = xn;
    if err<=tol, return; end
end
warning(sprintf('root not found within tolerance after %d iterations\n',n));

```

callNewton.m script to calculate zeroes of  $f(x)$

```

% script to call myNewton function
% supplies initial guess 'x0' and error tolerance 'tol'

% global tolerance
tol = 1e-15;

% first guess
fprintf('First root guess');
g1 = -2;
[r1,n1] = myNewton(@f, g1, tol);

% second guess
fprintf('\nSecond root guess');
g2 = -1;
[r2,n2] = myNewton(@f, g2, tol);

% third guess
fprintf('\nThird root guess');
g3 = 2;
[r3,n3] = myNewton(@f, g3, tol);

```

## Output of callNewton script

callNewton

First root guess

n = 1	Solution = -2.0000000e+00	Error = 2.8096256e-01
n = 2	Solution = -1.7190374e+00	Error = 2.1895787e-01
n = 3	Solution = -1.5000796e+00	Error = 1.5898695e-01
n = 4	Solution = -1.3410926e+00	Error = 9.7511340e-02
n = 5	Solution = -1.2435813e+00	Error = 3.9581864e-02
n = 6	Solution = -1.2039994e+00	Error = 6.2324884e-03
n = 7	Solution = -1.1977669e+00	Error = 1.4313208e-04
n = 8	Solution = -1.1976238e+00	Error = 7.4202301e-08
n = 9	Solution = -1.1976237e+00	Error = 1.9984014e-14
n = 10	Solution = -1.1976237e+00	Error = 2.2204460e-16

Second root guess

n = 1	Solution = -5.0000000e-01	Error = 1.4676065e-01
n = 2	Solution = -3.5323935e-01	Error = 9.5631426e-02
n = 3	Solution = -2.5760793e-01	Error = 6.7372488e-02
n = 4	Solution = -1.9023544e-01	Error = 4.8869777e-02
n = 5	Solution = -1.4136566e-01	Error = 3.5951159e-02
n = 6	Solution = -1.0541450e-01	Error = 2.6648319e-02
n = 7	Solution = -7.8766184e-02	Error = 1.9838342e-02
n = 8	Solution = -5.8927843e-02	Error = 1.4806905e-02
n = 9	Solution = -4.4120938e-02	Error = 1.1069277e-02
n = 10	Solution = -3.3051660e-02	Error = 8.2835933e-03
n = 11	Solution = -2.4768067e-02	Error = 6.2031156e-03
n = 12	Solution = -1.8564951e-02	Error = 4.6472589e-03
n = 13	Solution = -1.3917693e-02	Error = 3.4827171e-03
n = 14	Solution = -1.0434975e-02	Error = 2.6105578e-03
n = 15	Solution = -7.8244177e-03	Error = 1.9571084e-03
n = 16	Solution = -5.8673093e-03	Error = 1.4673852e-03
n = 17	Solution = -4.3999241e-03	Error = 1.1002921e-03
n = 18	Solution = -3.2996320e-03	Error = 8.2508182e-04
n = 19	Solution = -2.4745502e-03	Error = 6.1873463e-04
n = 20	Solution = -1.8558155e-03	Error = 4.6401069e-04
n = 21	Solution = -1.3918049e-03	Error = 3.4798549e-04

root not found within tolerance after 21 iterations

Third root guess

n = 1	Solution = 2.0000000e+00	Error = 2.2072493e-01
n = 2	Solution = 1.7792751e+00	Error = 1.4930150e-01
n = 3	Solution = 1.6299736e+00	Error = 7.7477968e-02
n = 4	Solution = 1.5524956e+00	Error = 2.0953809e-02
n = 5	Solution = 1.5315418e+00	Error = 1.4022868e-03
n = 6	Solution = 1.5301395e+00	Error = 5.9988826e-06

n = 7 Solution = 1.5301335e+00      Error = 1.0939849e-10  
n = 8 Solution = 1.5301335e+00      Error = 2.2204460e-16

Therefore, the roots of the function found by this method are

$$x = -1.1976237, 1.5301335$$

Because the middle root  $f(0) = 0$  is of multiplicity 2, Newton's method was unable to approximate it.

- (c) We can define the order of convergance as  $\lim_{n \rightarrow \infty} \frac{\ln(e_{n+1})}{\ln(e_n)}$

First root	Third root
$\frac{\ln(e_2)}{\ln(e_1)} = 1.1964044 \dots$	$\frac{\ln(e_2)}{\ln(e_1)} = 1.2587634 \dots$
$\frac{\ln(e_3)}{\ln(e_2)} = 0.69036433 \dots$	$\frac{\ln(e_3)}{\ln(e_2)} = 1.3449250 \dots$
$\vdots$	$\vdots$
$\frac{\ln(e_8)}{\ln(e_7)} = 1.85460323 \dots$	$\frac{\ln(e_6)}{\ln(e_5)} = 1.83022469 \dots$
$\frac{\ln(e_9)}{\ln(e_8)} = 1.92147535 \dots$	$\frac{\ln(e_7)}{\ln(e_6)} = 1.90753024 \dots$
$\frac{\ln(e_{10})}{\ln(e_9)} = 1.14265255 \dots$	$\frac{\ln(e_8)}{\ln(e_7)} = 1.57148656 \dots$

The second root of the function did not converge under Newton's method. The first root was approaching 2, with the last value as an outlier, meaning it converged quadratically. The third root behaved similarly to the first, with values approaching 2 and a final outlier value. This makes the thrid root's convergance quadratic as well.