Alexander Garcia June 5, 2017 Assignment-2

1. (a) Consider the functions $f(x) = x^3 - 2$, $g(x) = e^x - 5sin(x^3) - 3cos(x)$.

The initial step in the bisection process is to choose a range of x in which f(x) = 0. As the range is given to be (0,2), the bisection algorithm proceeds by guessing the midpoint of the range (let's call this $x_0 = \frac{b_0 - a_0}{2}$) to be a zero of the function. If $|f(x_0)| \le 0 + tol$, then the zero is said to have been found. If $|f(x_0)| > 0 + tol$, then either a_0 or b_0 is replaced by x_0 , depending on where f(x) changes sign. The process is then repeated until $f(x_n) < 0 + tol$.

At each stage in the algorithm, the maximum possible error of $f(x_n)$ is $e_n = \frac{b_n - a_n}{2}$, and the general error is $e_n \leq \frac{b_n - a_n}{2}$. Because $b_n - a_n = \frac{b_{n-1} - a_{n-1}}{2}$, we can express the current error as

$$e_n \le \frac{1}{2}e_{n-1}$$

In this case we are taking 34 iterations until e_n is reasonably low, so $e_{34} = \frac{1}{2}e_{33}$. It is clear that this expression will cascade down to e_0 , the error of the initial guess. The final error e_{34} can therefore be generalized to

$$e_0 * \prod_{i=1}^{34} \frac{1}{2} = 1 * \prod_{i=1}^{34} \frac{1}{2} = \frac{1}{2^{34}}$$

This result shows that the errors of the bisection method do not rely at all upon the function whose zeroes are being calculated, but rather solely upon the number of iterations carried out by the process. The number of iterations to calculate g(x) = 0 to sufficent accuracy is exactly the same number of iterations needed to calculate f(x) = 0.

(b) The convergence rate of a root finding algorithm is the limit of the ratio of the error in iteration n to the error in iteration n-1 as $n \to \infty$.

$$conv = \lim_{n \to \infty} \frac{e_n}{e_{n-1}}$$

- i. This algorithm is linearly convergent, or has a constant convergence rate, as the ratio between every adjacent error is $\frac{1}{2}$.
- ii. This algorithm is quadratically convergent. It is clear that the ratio of e_n to e_{n-1} is cut in half after every iteration, making the rate of convergence not a constant factor, but a result of which iteration is currently taking place.

$$\left(\frac{e_n}{e_{n-1}} = \frac{1}{2^n}\right)|_{n=1}^{\infty}$$

(c) For a "good" starting guess when undergoing Newton approximation, the rate of convergence is quadratic.

After choosing a good starting guess, the next approximations for f(x) = 0 are determined by $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$, where x_n approaches the true zero, $x = \alpha$. At each stage, the error is $e_n = |x_n - \alpha|$, and the rate of convergence would be $\frac{e_n}{e_{n+1}}$.

We let the function f(x) be approximated by the first order Taylor polynomial about x_n .

$$f(x) = f(x_n) + (x - x_n)f'(x_n) + \frac{1}{2}(x - x_n)^2 f''(c_n)$$

where c_n is a constant close to x_n used to estimate the remainder. If we evaluate the approximation at $x = \alpha$, we would ideally get zero, as this is the true root of the function.

$$0 = f(x_n) + (\alpha - x_n)f'(x_n) + \frac{1}{2}(\alpha - x_n)^2 f''(c_n)$$

If we then divide by $f'(x_n)$, we see that the expression for x_{n+1} appears.

$$0 = \frac{f(x_n)}{f'(x_n)} + (\alpha - x_n) + \frac{(\alpha - x_n)^2}{2} \frac{f''(c_n)}{f'(x_n)}$$
$$x_n - \frac{f(x_n)}{f'(x_n)} - \alpha = \frac{(\alpha - x_n)^2}{2} \frac{f''(c_n)}{f'(x_n)}$$
$$x_{n+1} - \alpha = \frac{1}{2} (\alpha - x_n)^2 \frac{f''(c_n)}{f'(x_n)}$$

We know that by definition, $x_n - \alpha = e_n$, and that $\lim_{n\to\infty} x_n = \alpha$, so this can be rewritten as

$$\frac{e_{n+1}}{e_n^2} = \frac{1}{2} \frac{f''(\alpha)}{f'(\alpha)}$$

Because the right hand side is constant, and the ratio of errors is of the form $\frac{R}{R^2} = c$, we can say that the sequence is quadratically convergant.

If a poor starting guess is chosen, Newton's method will not converge at all towards a root of the function. A "bad" starting guess would be in the region [a,b] about the root such that

- f, f', f'' does not exist in [a,b]
- f' = 0 in [a,b]
- f'' changes sign in [a,b]

Therefore, **ii and iii** are correct.

- (d) True. If an initial guess for Newton's root finding method is to be considered "good", it must follow some criteron.
 - f, f', f'' must exist exist
 - Choose a, b such that f(a) * f(b) < 0
 - $f' \neq 0$ in [a, b]
 - f'' does not change sign in [a, b]
 - $\left|\frac{f(a)}{f'(a)}\right|$ and $\left|\frac{f(b)}{f'(b)}\right| < |b-a|$

If all of these hold true, the there will be a unique root in [a, b], and any starting guess in [a, b] will converge to the root. Therefore, if x_0 leads to convergence, then any guess between x^* and x_0 will also lead to convergence.

- (e) One of the main advantages of Newton's method over the bisection method is the speed at which it can approximate roots. The quadratic convergance rate of Newton's method means that given a good starting guess, it can approximate a root in a fraction of the time of the bisection method.
 - However, unlike the bisection method, it requires a good starting guess. If the initial zero chosen does not follow some precise specifications (see part(d)), then the method will not converge. Despite its much longer runtime, the bisection method will always work, given that α lies in the initial range.

Also, Newton's method can be somewhat more difficult to compute, as the f' is needed to compute the root of f. The bisection method relies solely on f.

- (f) One of the main advantages of the Secant method over Newton's method is the fact that the secant method does not require f'(x) to approximate the root. However, it requires two starting guesses, and does not converge at the rate of Newton's method (Newton's: quadratic convergence, secant: "superlinear" convergence).
- (g) $f(x) = 2 x^2$ f'(x) = -2x

We choose $x_0 = 2$ for a starting guess.

The rule for Newton's method is $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$

$$x_1 = x_0 - \frac{f(x_0)}{f'(x_0)} = \frac{3}{2}$$

$$x_2 = x_1 - \frac{f(x_1)}{f'(x_1)} = \frac{17}{12}$$

$$x_3 = x_2 - \frac{f(x_2)}{f'(x_2)} = \frac{577}{408}$$

$$x_4 = x_3 - \frac{f(x_3)}{f'(x_3)} = \frac{665857}{470832}$$

$$x_5 = x_4 - \frac{f(x_4)}{f'(x_4)} = \frac{886731088897}{627013566048}$$

At this point, if we define the tolerance as 10^{-12} , we must see if we are close enough to the root. Because technically we do not know the true answer $\sqrt{2}$, we see if the last two roots are sufficiently close together.

$$x_5 - x_4 = \frac{665857}{470832} - \frac{886731088897}{627013566048} = \frac{1}{627013566048} \approx 1.6 * 10^{-12}$$

The result is within the defined tolerance, and the algorithm is complete, with the calculated root being

$$x_5 = \frac{886731088897}{627013566048} \approx 1.41421356237468$$

Compared to the actual value of the root, $\sqrt{2}$, the relative error is $\frac{x_5-\sqrt{2}}{\sqrt{2}}\approx 1.13*10^{-12}$

(h) The bisection method will not converge to a real number answer. The rule of the bisection method is that you begin by defining a domain in which the root lies, which is done by checking where f(x) changes sign. In the case of $f(x) = \frac{1}{x}$, the function only changes sign if the lower bound (x = a) is less than zero, and the upper bound (x = b) is greater than zero.

As this is the only possible point the zero could be, the bisection algorithm will keep approaching the midpoint of [a,b], which will approach zero. But as we know, $\frac{1}{0+\delta}$ becomes increasingly large as $\delta \to 0$.

Therefore, the bisection method will not converge to a real number answer, which is good, since there are no real number answers to $\frac{1}{x} = 0$.

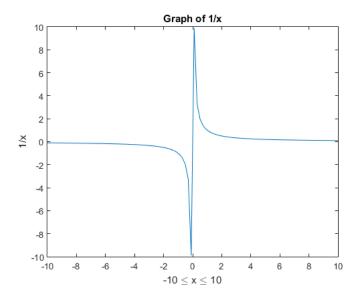


Figure 1: Graph of $\frac{1}{x}$ produced by MATLAB

(i) i.
$$f(x) = x^2 \sin x^2$$

 $f(x) = (x - r)^m * F(x)$

The exponent on the (x-r) term of the function is, by definition, the multiplicity of the root r. In this case the multiplicity of root r=0 is 2.

ii. Assume we are using Newton's method for root finding. The next approximated zero is defined as $x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$.

If f'(x) >> 1 as the approximation approaches the root, then we should use the $f(x_n)$ as the stopping criteria, since if $f'(x_n)$ grows too large, we lose the significance of the result $(\frac{f(x_n)}{f'(x_n)} \approx 0)$.

If $f'(x_n) \ll 1$, we should approximate the zero as $x_{n+1} - x_n$, since a large $f'(x_n) \to \frac{f(x_n)}{f'(x_n)} \approx \infty$, which again removes significance from the result.

In this case, $f'(x) = 2x\sin x^2 + x^2\cos x^2$. As $x \to 0$, the function will grow increasingly small. Therefore, we should accept the result when $|x_{n+1} - x_n| < tol$.

2. Holmes 2.4 (B)

(a) See Figure 2

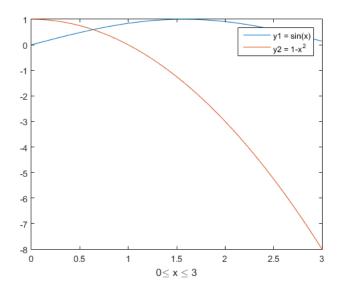


Figure 2: Graph of sinx and $1 - x^2$

(b) We can treat the equation $sinx = 1 - x^2$ as $sinx + x^2 - 1 = 0$, where we are solving for the roots of the function. It is clear that the intersection of the two points occurrs somewhere between x = 0.5 and x = 1, so we choose a = 0.5 and b = 1. We can see that the root lies within this range, since $f(0.5) \approx -0.27057...$, and $f(1) \approx 0.84147...$, meaning that f(a) * f(b) < 0. We have shown that the function changes sign in this interval, and according to the Intermediate Value Theorem, if a function is continuous over an interval, then the function must take every value between (f(a), f(b)). In this case, it means that if a function is negative on one end of the interval and positive on the other, the zero must lie somewhere in the interval.

The initial guess, c_0 would simply be the midpoint of a and b.

$$c_0 = \frac{b+a}{2} = \frac{1.5}{2} = 0.75$$

We must then test to see whether a is replaced by c_0 , or if b is replaced by c_0 .

$$f(c_0) \approx 0.24414...$$

Because the root must lie in the domain where f(x) changes signs, we must replace a with c_0 , as f(a) > 0.

We now repeat the process to find c_1

$$c_1 = \frac{b + c_0}{2} = \frac{1.25}{2} = 0.625$$

(c) The general form for each iteration of Newton's method is

$$x_{n+1} = x_n - \frac{f(x_n)}{f'(x_n)}$$

In this case, $f(x) = \sin x + x^2 - 1$, and $f'(x) = \cos x + 2x$. The only element left is x_0 . This must be chosen carefully, as a poor initial guess will not lead to convergence. A good guess will follow the rules outlined in Question 1 part (d). As a quick check,

- $f(x) = sinx + x^2 1$, f'(x) = cosx + 2x, f''(x) = 2 sinx
- If a = 0 and b = 1, we can see that f(a) = -1, f(b) = sin(1), so f(a) * f(b) < 0. This means there is a root in the range [a, b].
- As shown in Figure 3, the first derivative of f(x) is nonzero for all $0 \le x \le 1$.
- As shown in Figure 3, the second derivative of f(x) is positive for all $0 \le x \le 1$.
- $\left| \frac{f(a)}{f'(a)} \right| = \frac{1}{1} \le 1 0$ $\left| \frac{f(b)}{f'(b)} \right| = \frac{\sin(1)}{\cos(1) + 2} \approx 0.33125 \le 1 - 0$

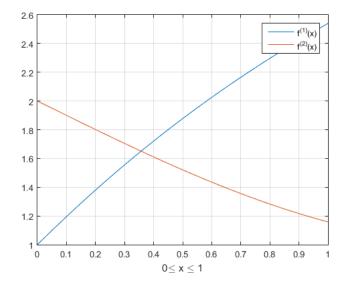


Figure 3: Graph of f'(x) and f''(x)

We can now proceed with a starting guess anywhere in the range $0 \le x_0 \le 1$. As it is the easiest, choose $x_0 = 0$.

$$x_1 = 0 - \frac{f(0)}{f'(0)} = -\frac{-1}{1} = 1$$

(d) The general form for the secant method is

$$x_{n+2} = x_n - \frac{f(x_n)(x_{n+1} - x_n)}{f(x_{n+1}) - f(x_n)} = x_n - \frac{f(x_n)}{m_n}$$

A good choice for starting points x_0, x_1 would be points close to the true root of f(x) which will lead the algorithm to convergence.

More formally, let us let $f(\overline{x}) = 0$. If f(x) is twice differentiable in $a < \overline{x} < b$ and $f'(x) \neq 0$ in (a, b), then any x_0, x_1 chosen close to \overline{x} will converge to \overline{x} through the secant method.

As the root of this function is $0 < \overline{x} < 1$, we can choose $x_0 = 1, x_1 = 0$.

$$x_2 = 1 - \frac{f(1)(0-1)}{f(0) - f(1)} = 1 - \frac{-\sin(1)}{-1 - \sin(1)} \approx 0.54304$$

(e) In order to compute the exact solution to the equation, I used a MATLAB script defining Newton's Method. I chose this method as it converges the fastest out of the three algorithms, and only requires a single starting guess. For error, I used 10^{-15} as the stopping criteria. All credit for the MATLAB script goes to professor Kapila.

$$\bar{x} = 0.6367$$

```
% Definitions of f(x) and f'(x)

- function [y,yp] = ff(x)

y = sin(x) + x \cdot 2 - 1;

yp = cos(x) + 2 * x;
```

Figure 4: Definition of f(x) and f'(x)

```
function r = Newton(fun,x0,tol)
% Input: fun = handle of function, defined in an m-file that
 % returns f(x) and f'(x)
 % x0 = initial guess
 % tol = tolerance for stopping
 -% Output: r = the root of f
 x = x0; % initial guess
 k = 0; % initialize iteration counter
 maxit=20; % max iterations allowed
b while k<= maxit</pre>
     k=k+1;
     [f,fp] = fun(x);
     dx = f/fp;
     x = x-dx;
     err = abs(dx);
     fprintf('\n k = %i Solution = %20.15e Error = %15.10e \n', k, x, err);
 if (err < tol), r=x; return; end
 end
 warning(sprintf('root not found within tolerance after %d iterations\n',k));
  **********
```

Figure 5: Script used to calculate \overline{x}

```
>> r=Newton(@ff,1,1e-15)

k = 1 Solution = 6.687516352427485e-01 Error = 3.3124836476e-01

k = 2 Solution = 6.370680330525878e-01 Error = 3.1683602190e-02

k = 3 Solution = 6.367326888384163e-01 Error = 3.3534421417e-04

k = 4 Solution = 6.367326508052825e-01 Error = 3.8033133804e-08

k = 5 Solution = 6.367326508052821e-01 Error = 4.2752105449e-16

r =

0.6367
```

Figure 6: Printed output of script in Figure 5