Erick Garcia

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EDUCATION:

 Master of Science – Software Engineering (Cybersecurity Specialization) 	Expected Graduation:		
 University of Texas at El Paso 	December 2018		
Bachelor of Science - Computer Science	December 2016		
 University of Texas at El Paso 	GPA 3.30		
 Associate of Arts – Computer Science 	August 2014		
 El Paso Community College 	GPA 3.81		
PROFFESSIONAL EXPERIENCE:			
Graduate Research Assistant in Web Semantics and Ontologies	2014 – Present		
University of Texas at El Paso			
 Data Integration for Digital GeoTimescale Mapping (2016) 			
 Semantic-annotating of Research Lab Activities for Data Sharing (20 	15)		
Software Engineering Intern at Intel Hawthorne Farms Campus in Hillsboro Oregon June 2017			
 Added functionality to the group software for factory automation equipment using test-driven 			
development with unit and mock testing.			
 Added functionality to their current continuous integration system. 	This functionality is based		
on virtualization and communication between hosts and cl	ients through Windows		
Communication Foundation (WCF); accessible through http requ	uests for monitoring the		
current state of the source code.			
Software Engineering Intern at Intel Hawthorne Farms Campus in Hillsboro	Oregon June 2016		
 Creation of Windows installer with WPF using MVVM architecture 			
Research internship at the Army High Performance Computing Research Cere	nter June 2015		
Summer Institute at Stanford University			
 Real-Time Computer Vision on Quadcopters (2015) 			
• Tutor/Mentor at Center for Students with Disabilities at El Paso Community	College 2013 – 2014		
PROFESSIONAL DEVELOPMENT PARTICIPATION:			
Hispanic Engineer National Achievement Awards Corporation (HENAAC) Corporation	nference 2016		
at Anaheim, CA research presenter			
 Data Integration for Digital Geofield Mapping (2016) 			
Computing Alliance of Hispanic-Serving Institutions (CAHSI) Summit Confere	nce 2015		
at Puerto Rico research presenter			
 Semantic-annotating of Research Lab Activities for Data Sharing (20 	15)		
SKILLS:			

- Programming Languages: C, C#, C++, Java, PHP, Javascript, and assembly.
- Methodologies: SCRUM, SOLID (Clean Code), Test Driven Development (TDD), User-First UX Design
- Patterns: MVC, MVVM
- Creation of Database Content Management Systems using MVC architecture

HONORS AND AWARDS:

•	GEM Fellowship Awardee Valedictorian at Instituto Mexico High School MMUNITY ACTIVITIES:	2016 2012
•		2012 - Present
•	Building low resource homes for needed Tarahumara homeless families in Mexico	2012 - Present
•	Catholic Youth National Congress Participant	2012