SergioGarcíaPrado

Software Engineering | Data Science | Research | Scientific Computation

social

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summary

Hi! My name is Sergio and now I'm enrolled in Bachelor's Degree in Statistics at University of Valladolid. The reason is because during my Bachelor's Degree in Computer Engineering the mathematical curiosity arose me. For this, I think the merge of my previous engineering knowledge combined with my future scientific learning will enrich me to raise and solve complex problems. In following paragraphs I will describe my professional profile.

During my first years of coding I've learned Java at University, and Android on my own, then I developed EvaluaMe app. After that, I started to be curious about web development (I really like TypeScript, especially when is boosted with Angular). Also, I've worked with PHP and WordPress during my internship at Brooktec, but I prefer not to work with those technologies anymore.

In the writing area, I've started to use LATEX as a clean way to submit class assignments at University, but it has become one of my passions. Another of my favourite ways to communicate things (especially when code is involved) is Jupyter Notebook.

During my Computer's Engineering Degree last year I focused my work on numerical computation, statistical methods, machine learning algorithms and graph problems. Mostly using Python and libraries like NumPy, Pandas, NetworkX, etc. Also, in my final degree project of Computer Engineering, I've started an open source project called TFGraph which consist of a graph library on top of TensorFlow. To learn more about packaging and library distribution I've developed ng-katex, an Angular module distributed over npm that allows you to visualize TFX math expressions on browsers boosted by KaTeX.

Due to my data passion, I want to focus my future work on statistical computation, that is everything related with the research and implementation of new techniques to process, analyze and predict data. For this reason, I've learned R language and libraries like tidyverse, data.table, etc. Currently, I'm involved in learning amazing things related with probability theory, inference techniques, classification methods, multivariate analysis, etc.

In previous paragraphs I've explained my background and favorite technologies that I love to use. Bellow, I'll show you some of my skills in more abstract way:

- · High Performance Algorithms
- Data Structures
- Parallel Programming
- Statistical Computation
- Data Visualization
- Machine Learning Techniques

- Graph Theory
- Academic Writting
- Research Work
- Code Standards (OOP Docs Tests)
- · Agile Methodologies
- Version Control Systems (VCS)

As you've seen I want to work in positions related with Machine Learning, Big Data and Data Analysis. If you're offering for a related job don't hesitate to contact me. In the following pages you can visualize my background in a more classical way.

work

2018/09 - present	Software Engineer	Unlimiteck Company Builder
2018/06 - 2018/08	Software Engineer Intern 3 months	Unlimiteck Company Builder
2018/03 - 2018/08	Research Assistant Intern 6 months	University of Valladolid
2016/06 - 2016/08	Software Engineer Intern 3 months	Brooktec

projects

2017 - present	ng-katex T _E X math expressions processing on browsers boosted by KaTeX	Angular
2017	TFGraph Graph networks processing on GPUs	Python
2015 – 2016	EvaluaMe Tracker app for your school marks	Android

publications

2017	Algorithms for Big Data: Graphs and PageRank	University of Valladolid
	Final Degree Project	

education

2017 - present	Statistics Bachelor's Degree	University of Valladolid
2013 – 2017	Computer Engineering, mention in Computation Bachelor's Degree	University of Valladolid
2011 – 2013	Social Sciences High School	IES Alonso Berruguete

academic remarks

2018	Statistical Computing Score: 9.0/10.0	University of Valladolid
2017	Parallel Computing Score: 9.9/10.0 with Honors	University of Valladolid

	Operation Research Models Score: 9.5/10.0 with Honors	University of Valladolid
	Data Mining Score: 9.0/10.0	University of Valladolid
	Machine Learning Techniques Score: 9.0/10.0	University of Valladolid
2016	Codes and Cryptography Score: 10.0/10.0 with Honors	University of Valladolid
	Algorithms and Computing Score: 9.5/10.0 with Honors	University of Valladolid
	Web Services and Systems Score: 9.0/10.0	University of Valladolid
2015	Operating Systems Structures Score: 9.5/10.0 with Honors	University of Valladolid
2014	Fundamentals of Computer Networks Score: 9.0/10.0	University of Valladolid

courses

2018	Search and Use of Scientific Information 25 hours	BUVa
2017	Scratch Monitor 12 hours	FUNGE UVa
2016	SG Academy 20 hours	SolidGear
2014	Plastic SCM (Software Control Manager) 8 hours	Codice Software

languages

SpanishNative Fluency

English

B1 Level (ACLES certificate)

Italian

Elementary proficiency

interests

professional: computing problems, data analysis, algorithms, machine learning, design patterns, web design, software design, internet of things

personal: motor sports, rap and classic music, turntablism, cooking, technology