Garrett Lee

garrettlee.me
glee2@andrew.cmu.edu
(206)422-8086

Education

Carnegie Mellon University
Bachelor of Design
Minor in Computer Science
Class of 2027
GPA 4.00/4.00
Dean's List '23
Design Merit Award '24

Experience

Teaching Assistant, CMU Design Pre-College
Pittsburgh, PA | June 2024 – Present
Helped teach students design fundamentals, including sketching, graphics, forms, and photography. In assistance to Matt Zywica, Daphne Peters, Wayne Chung, Dylan Vitone, and Brett Yasko

Research Intern, Fred T. Korematsu Institute for Law and Equality
Seattle, WA | Sep 2022 – Dec 2022
Conducted research for an amicus brief recommending the elimination of life in prison without parole (LWOP) for 18-20-year-olds ("late adolescents") based on racial disproportionalities in sentencing. The brief was submitted to the Massachusetts Supreme Judicial Court.

Media Design Intern, Chinese American Citizens Association
Seattle, WA | June 2021 – Sep 2021
Produced, wrote, and edited the C.A.C.A. Seattle 10th Anniversary lodge report video for the C.A.C.A. National Convention.

Roles

Designer & Artist, Freelance
Seattle, WA | Sep 2020 – Present
Freelanced event identities, brand identities, UX, graphics, and art for clients in social justice, education, music, and journalism like Stop AAPI Hate, Evangelical Chinese Church, C.A.C.A., ASL club, Mercer Island Speech & Debate, and Mercer Island High School Orchestra. Sold personal art and design work at shows. Contributed articles and graphics for the MIHS Islander.

Co-Founder, Education Coalition for Asian American Representation
Mercer Island, WA | June 2020 – June 2023
Designed ECAAR's brand identity, designed and sold a 140-page cookbook, managed finances and advertising for Mercer Island's first night market, produced 10+ webinars on various API history. Grew the club to 50+ members with events bringing in 500+ attendees.

Skills

Software & Languages
Adobe CC (Ps, Ai, Id, Ae, Pr, Lr, Fr)
Figma, Blender, SolidWorks
Python
HTML/CSS/JavaScript

Focuses
UX Design, Interaction Design
Graphic Design, Identity Design
Photography
Print Design, Marketing Strategy
User & Problem Space Research
Rapid Prototyping
Sketching