# **Garrett Lee**

garrettlee.me glee2@andrew.cmu.edu (206)422-8086

# Education

### Carnegie Mellon University

Bachelor of Design B.S. in Human Computer Interaction Class of 2027 GPA 4.00/4.00 Dean's List '23 Design Merit Award '24

# Experience

### Teaching Assistant, CMU Design Pre-College

Pittsburgh, PA | June 2024 - August 2024

Helped teach students design fundamentals, including sketching, graphics, typography, and photography. In assistance to Matthew Zywica, Daphne Peters, Wayne Chung, Dylan Vitone, and Brett Yasko

# Research Intern, Fred T. Korematsu Institute for Law and Equality

Seattle, WA | Sep 2022 - Dec 2022

Conducted research for an amicus brief recommending the elimination of life in prison without parole (LWOP) for 18-20-year-olds ("late adolescents") based on racial disproportionalities in sentencing. The brief was submitted to the Massachusetts Supreme Judicial Court.

## Media Design Intern, Chinese American Citizens Association

Seattle, WA | June 2021 - Sep 2021

Produced, wrote, and edited the C.A.C.A. Seattle 10<sup>th</sup> Anniversary lodge report video for the C.A.C.A. National Convention.

# Roles

# Co-Head of Motion, Lunar Gala

Pittsburgh, PA | Oct 2024 - Present

Co-led a team of six designers to create animated backdrops, promotional videos, and various social media materials for Pittsburgh's largest fashion show, interpreting a theme and collaborating with fashion line designers.

## Co-Founder, Education Coalition for Asian American Representation

Mercer Island, WA June 2020 - June 2023

Designed ECAAR's brand identity, designed and sold a 140-page cookbook, managed finances and advertising for Mercer Island's first night market, produced 10+ webinars on various API history. Grew the club to 50+ members with events bringing in 500+ attendees.

## Skills

#### **Software & Languages**

Adobe CC (Ps, Ai, Id, Ae, Pr, Lr, Fr) Figma, Miro, Blender, SolidWorks Python HTML/CSS/JavaScript

#### Focuses

Graphic Design, Motion Graphics UX Design, Interaction Design Photography User & Problem Space Research Sketching