Worksheet 2

**Tasks**

**Task 1: Basic student grading system prototype using classes and objects. [30 Marks]**

Write a program that manages a simple student grade calculator with the following requirements. Create a Student class that has:

1. Student name (string)
2. Three subject marks (integers)
3. A basic member function to calculate average

The program should:

1. Accept student details (name and marks) from user input
2. Calculate and display:
   1. Total marks
   2. Average marks
   3. Grade (A for ≥90%, B for ≥80%, C for ≥70%, D for ≥60%, F for <60%)
3. Display a message if any mark is below 0 or above 100

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| #include <iostream>  #include <string>  using namespace std;  class Student {  private:  string name;  int marks1, marks2, marks3;  public:  void getDetails() {  cout << "Enter student name: ";  getline(cin, name);  cout << "Enter marks for subject 1: ";  cin >> marks1;  cout << "Enter marks for subject 2: ";  cin >> marks2;  cout << "Enter marks for subject 3: ";  cin >> marks3;  if (marks1 < 0 || marks1 > 100 || marks2 < 0 || marks2 > 100 || marks3 < 0 || marks3 > 100) {  int a = 1; // Dummy variable to throw an exception  throw(a);  }  }  void display() {  cout << "\nStudent Name: " << name << endl;  cout << "Marks in Subject 1: " << marks1 << endl;  cout << "Marks in Subject 2: " << marks2 << endl;  cout << "Marks in Subject 3: " << marks3 << endl;  }  void average() {  int total = marks1 + marks2 + marks3;  float avg = total / 3.0;  cout << "Total Marks: " << total << endl;  cout << "Average Marks: " << avg << endl;  cout << "Grade: ";  if (avg >= 90) {  cout << "A" << endl;  }  else if (avg >= 80) {  cout << "B" << endl;  }  else if (avg >= 70) {  cout << "C" << endl;  }  else if (avg >= 60) {  cout << "D" << endl;  }  else {  cout << "F" << endl;  }  }  };  int main() {  Student s1;  try {  s1.getDetails();  s1.display();  s1.average();  }  catch (int a) {  cout << "Error!, Marks should be between 0-100" << endl;  }  return 0;  } |

Output:

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**Task 2: Programming assignments: All questions are mandatory**

1. Write a program with a class Circle having:
   1. Private member: radius (float)
   2. A constructor to initialize radius
   3. A friend function compareTwoCircles that takes two Circle objects and prints which circle has the larger area

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| #include <iostream>  using namespace std;  class Circle {  private:  float radius;  public:    Circle(float r) {  radius = r;  }  friend void compareTwoCircles(Circle c1, Circle c2);  };  void compareTwoCircles(Circle c1, Circle c2) {  float PI = 3.14;  float area1 = PI \* c1.radius \* c1.radius;  float area2 = PI \* c2.radius \* c2.radius;  if (area1 > area2) {  cout << "Area of circle 1 is : " << area1 << endl;  cout << "Area of circle 2 is : " << area2 << endl;  cout << "Circle 1 has a larger area." << endl;  }  else if (area1 < area2) {  cout << "Area of circle 1 is : " << area1 << endl;  cout << "Area of circle 2 is : " << area2 << endl;  cout << "Circle 2 has a larger area." << endl;  }  else {  cout << "Area of circle 1 is : " << area1 << endl;  cout << "Area of circle 2 is : " << area2 << endl;  cout << "Both circles have the same area." << endl;  }  }  int main() {  float a, b;  cout << "Enter radius of circle 1: ";  cin >> a;  cout << "Enter radius of circle 2: ";  cin >> b;  Circle cir1(a);  Circle cir2(b);  compareTwoCircles(cir1, cir2);  return 0;  } |

**Output:**

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1. Create a program with these overloaded functions named findMax:
   1. One that finds maximum between two integers
   2. One that finds maximum between two floating-point numbers
   3. One that finds maximum among three integers
   4. One that finds maximum between an integer and a float **[50 marks]**

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| #include <iostream>  using namespace std;  class Maximum {  private:  int maxInt;  float maxFloat;  public:  // two integers  void Max(int a, int b) {  if (a > b) {  maxInt = a;  }  else {  maxInt = b;  }  cout << "Maximum between " << a << " and " << b << " is: " << maxInt << endl;  }  // two floats  void Max(float a, float b) {  if (a > b) {  maxFloat = a;  }  else {  maxFloat = b;  }  cout << "Maximum between " << a << " and " << b << " is: " << maxFloat << endl;  }  // three ints  void Max(int a, int b, int c) {  if (a > b) {  maxInt = a;  }  else {  maxInt = b;  }  if (c > maxInt) {  maxInt = c;  }  cout << "Maximum among " << a << ", " << b << ", and " << c << " is: " << maxInt << endl;  }  // an int and a float  void Max(int a, float b) {  if (a > b) {  maxFloat = a;  }  else {  maxFloat = b;  }  cout << "Maximum between " << a << " and " << b << " is: " << maxFloat << endl;  }  void run() {  int int1, int2, int3;  float float1, float2;  cout << "Enter two integers: ";  cin >> int1 >> int2;  Max(int1, int2);  cout << "Enter two float numbers: ";  cin >> float1 >> float2;  Max(float1, float2);  cout << "Enter three integers: ";  cin >> int1 >> int2 >> int3;  Max(int1, int2, int3);  cout << "Enter an integer and a floating-point number: ";  cin >> int1 >> float1;  Max(int1, float1);  }  };  int main() {  Maximum m1;  m1.run();  return 0;  } |

**Output:**

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**Task 3: Basics of File Handling**

Write a program that reads the titles of 10 books (use an array of 150 characters) and writes them in a binary file selected by the user. The program should read a title and display a message to indicate if it is contained in the file or not.

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| #include <iostream>  #include <fstream>  #include <cstring>  using namespace std;  class BookManager {  char filename[100];  public:  void getFilename() {  cout << "Enter binary filename: ";  cin.getline(filename, 100);  }  void writeBooks() {  ofstream file(filename, ios::binary);  if (!file) {  cout << "Error opening file.\n";  return;  }  char title[150];  for (int i = 0; i < 10; i++) {  cout << "Enter title " << (i + 1) << ": ";  //function is used to set all bytes of the title array to zero (or the null character '\0')  memset(title, 0, 150);  cin.getline(title, 150);  file.write(title, 150);  }  file.close();  cout << "Books written to binary file.\n";  }  void searchBook() {  ifstream file(filename, ios::binary);  if (!file) {  cout << "File not found.\n";  return;  }  char search[150];  cout << "Enter title to search: ";  cin.getline(search, 150);  char title[150];  bool found = false;  while (file.read(title, 150)) {  // function in C/C++ is used to compare a specified number of characters between two string  if (strncmp(title, search, 150) == 0) {  found = true;  break;  }  }  if (found) {  cout << "Title found in file.\n";  }  else {  cout << "Title not found.\n";  }  file.close();  }  void displayBooks() {  ifstream file(filename, ios::binary);  if (!file) {  cout << "File not found.\n";  return;  }  char title[150];  int count = 1;  cout << "\nList of books:\n";  while (file.read(title, 150)) {  cout << count << ". " << title << "\n";  count++;  }  file.close();  }  void menu() {  getFilename();  int choice;  do {  cout << "\n--- Book Manager Menu ---\n";  cout << "1. Write 10 Book Titles to File\n";  cout << "2. Search for a Book Title\n";  cout << "3. Display All Book Titles\n";  cout << "4. Exit\n";  cout << "Enter your choice: ";  cin >> choice;  cin.ignore(); // To clear leftover newline after cin , to prevent issues with input  switch (choice) {  case 1:  writeBooks();  break;  case 2:  searchBook();  break;  case 3:  displayBooks();  break;  case 4:  cout << "Exiting program.\n";  break;  default:  cout << "Invalid choice. Please try again.\n";  }  } while (choice != 4);  }  };  int main() {  BookManager m1;  m1.menu();  return 0;  } |

**Output:**

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Create a program that:

1. Reads student records (roll, name, marks) from a text file
2. Throws an exception if marks are not between 0 and 100
3. Allows adding new records with proper validation
4. Saves modified records back to file

**[20 marks]**

**Note:**

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| This is a simple code that allows us to read a file and display its content and save these in a txt file . The only limitation is we cannot update/delete |

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| #include <iostream>  #include <fstream>  #include <string>  using namespace std;  class StudentManager {  public:  void displayStudents() {  ifstream file("student.txt");  if (!file) {  cout << "File not found.\n";  return;  }  int roll, marks;  string name;  cout << "\nList of Students:\n";  while (file >> roll >> ws) {  getline(file, name, '|');  file >> marks;  cout << "Roll: " << roll << ", Name: " << name << ", Marks: " << marks << "\n";  }  file.close();  }  void addStudents() {  ofstream file("student.txt", ios::app);  if (!file) {  cout << "Error opening file.\n";  return;  }  int n;  cout << "How many students do you want to add? ";  cin >> n;  for (int i = 0; i < n; i++) {  int roll, marks;  string name;  cout << "\nEnter details for student " << (i + 1) << ":\n";  cout << "Roll: ";  cin >> roll;  cout << "Name: ";  // Using ws to consume any leading whitespace before getline  cin >> ws;  getline(cin, name);  cout << "Marks (0-100): ";  cin >> marks;  if (marks >= 0 && marks <= 100) {  file << roll << " " << name << "|" << marks << "\n";  }  else {  cout << "Invalid marks. Skipping student.\n";  }  }  file.close();  cout << "\nStudent record(s) added.\n";  }  void menu() {  int choice = 0;  while (choice != 3) {  cout << "\n--- Student Manager Menu ---\n";  cout << "1. Display Student Records\n";  cout << "2. Add Student Records\n";  cout << "3. Exit\n";  cout << "Enter your choice: ";  cin >> choice;  if (choice == 1) {  displayStudents();  }  else if (choice == 2) {  addStudents();  }  else if (choice == 3) {  cout << "Exiting program.\n";  }  else {  cout << "Invalid choice.\n";  }  }  }  };  int main() {  StudentManager m1;  m1.menu();  return 0;  } |

**Output:**

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**Task 4**

* Check and commit all your solutions.
* This task carries no marks but it is mandatory. Ensure that your solution is visible to us.