



The School of
**ELECTRICAL &
INFORMATION
ENGINEERING**

ELEN7046: Big Data Visualization Using Commodity Hardware and Open Source Software

Presenter: Group 2

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Agenda

1. Context
2. Project Team
3. Lifecycle Method: IBM RUP
4. Architecture
5. Detailed Design(s)
6. Conclusion
7. Demo and Q & A

Context

- Acquisition of Elections related data from Twitter (US and RSA).
- Past and Present feeds

Big Data
Acquisition



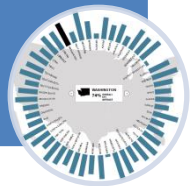
- Raspberry Pi 3 Cluster.
- Map-Reduce applied to process large sets of data.

Processing
Technologies



- D3 Charts used for visualization of Big Data.
- Web presentation using Node.js

Visualization



All of the above running mainly on Commodity Hardware

Project Team

Sidwell Mokhemisa

- Development Method
- Architecture (High Level Designs)

Matsobane Khwinana

- Development for data Acquisition (History)
- Involvement in the Visualization Development

Kyle Trehaeven

- Development for data Acquisition (Streaming)
- Involvement in Scala Development

Gareth Stephenson

- Infrastructure Setup (Pi Cluster)
- MapReduce Development using Scala

Dave Cloete

- UX Design
- Development for visualization

Lifecycle Method: IBM RUP (Tailoring Process)

Core-Process Workflows	Elaboration Phase	Tailoring
Business Model		
Requirements	A Use-Case Model	T
	Supplementary Requirements Capturing (NFR)	T
Analysis and Design	A Software Architecture Description	I
Implementation	An Executable Architectural Prototype	T
Test		
Deployment		
Core Supporting Workflows	Elaboration Phase	Tailoring
Config & Change Management	A Preliminary User Manual (Optional)	N/A
Project Management	A Revised Risk List and business case	T
	A development plan for overall project	T
	An Updated development case specifying process to follow	T
Environment		

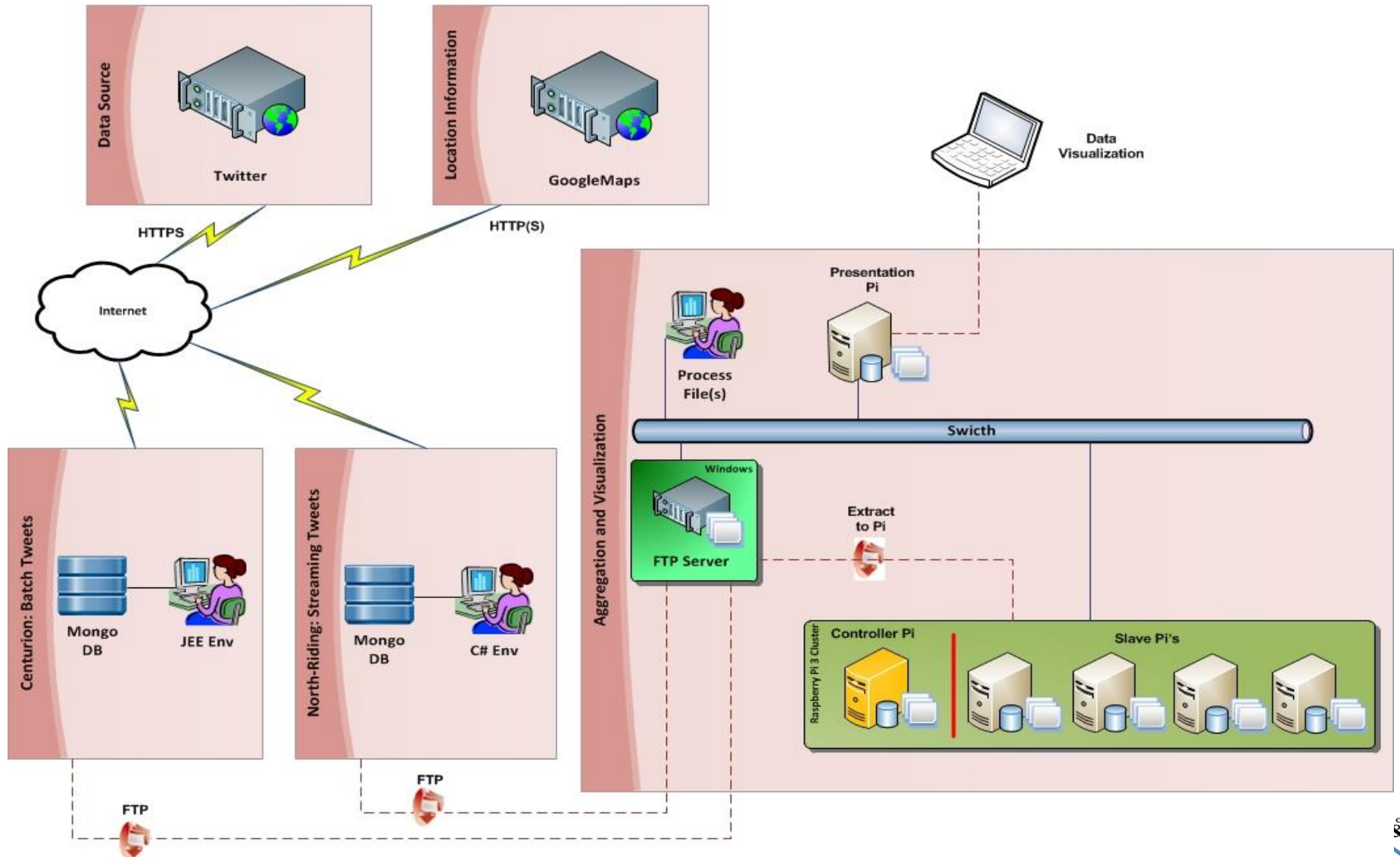
T = Tailored

N/A = Not Delivered

I = Included



Architecture: Infrastructure Design



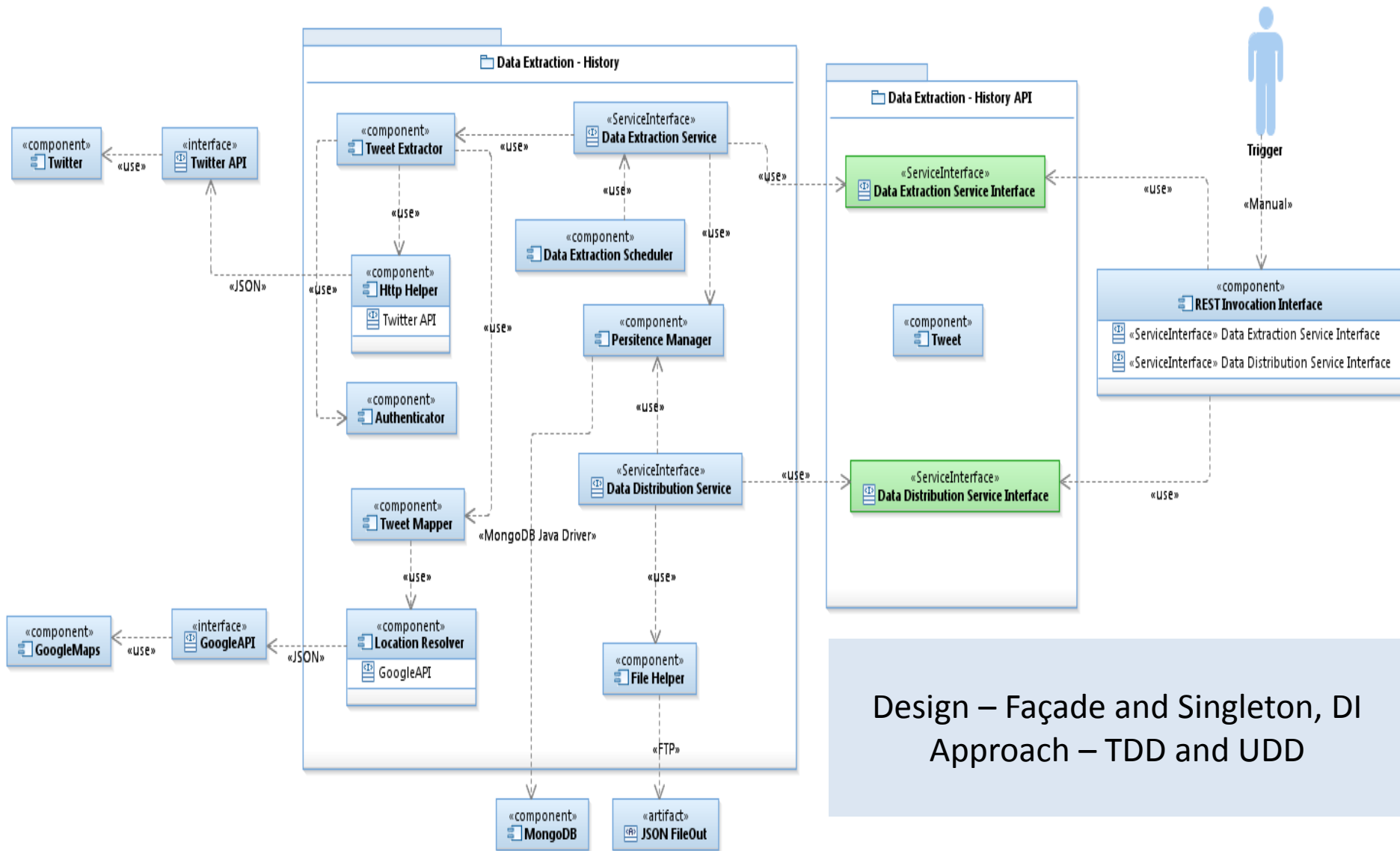
Matsobane Khwinana



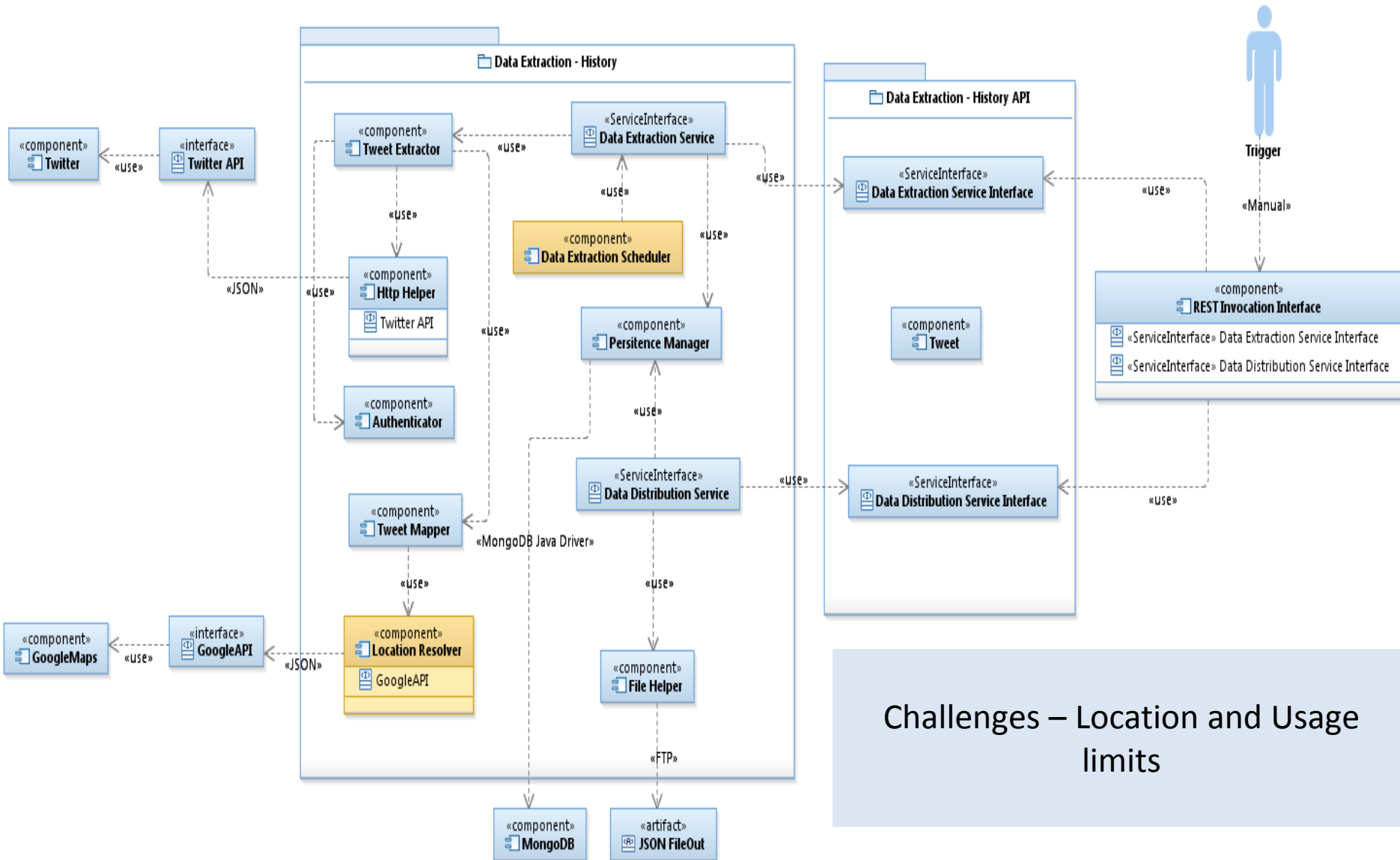
Role, Tools and Technologies

- Data sourcing – history data
- A bit of data visualisation
- Tools and Technologies used:
 - Java SE 8, Java EE 7, Jboss WildFly 10
 - Netbeans 8.1 IDE
 - MongoDB and
 - Google Maps GeoCode API

Detailed Design: History Data



Detailed Design: History Data



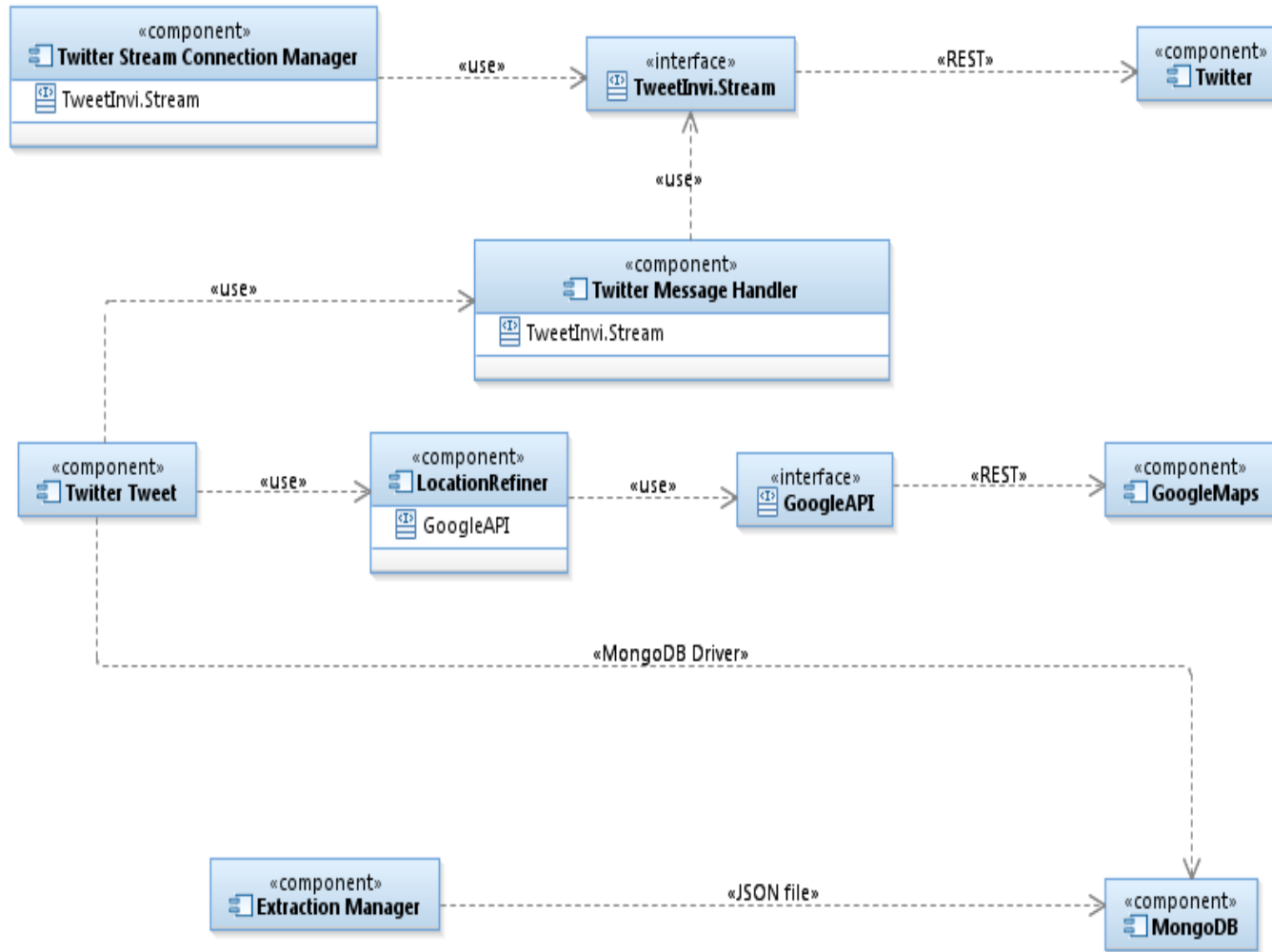
Kyle Trehaeven



Role, Tools and Technologies

- Data sourcing (Streaming/Online Data)
- Transformation application development (Apprentice Scala Developer) 😊
- Tools and Tech included:
 - .NET
 - Tweet-Invi
 - MongoDB and
 - Google-Maps API

Detailed Design: Streaming Data



Approach:

Component was developed as a **standard-alone** .NET application.

Challenges:

Sourcing the data to interrogate it to see what was available.

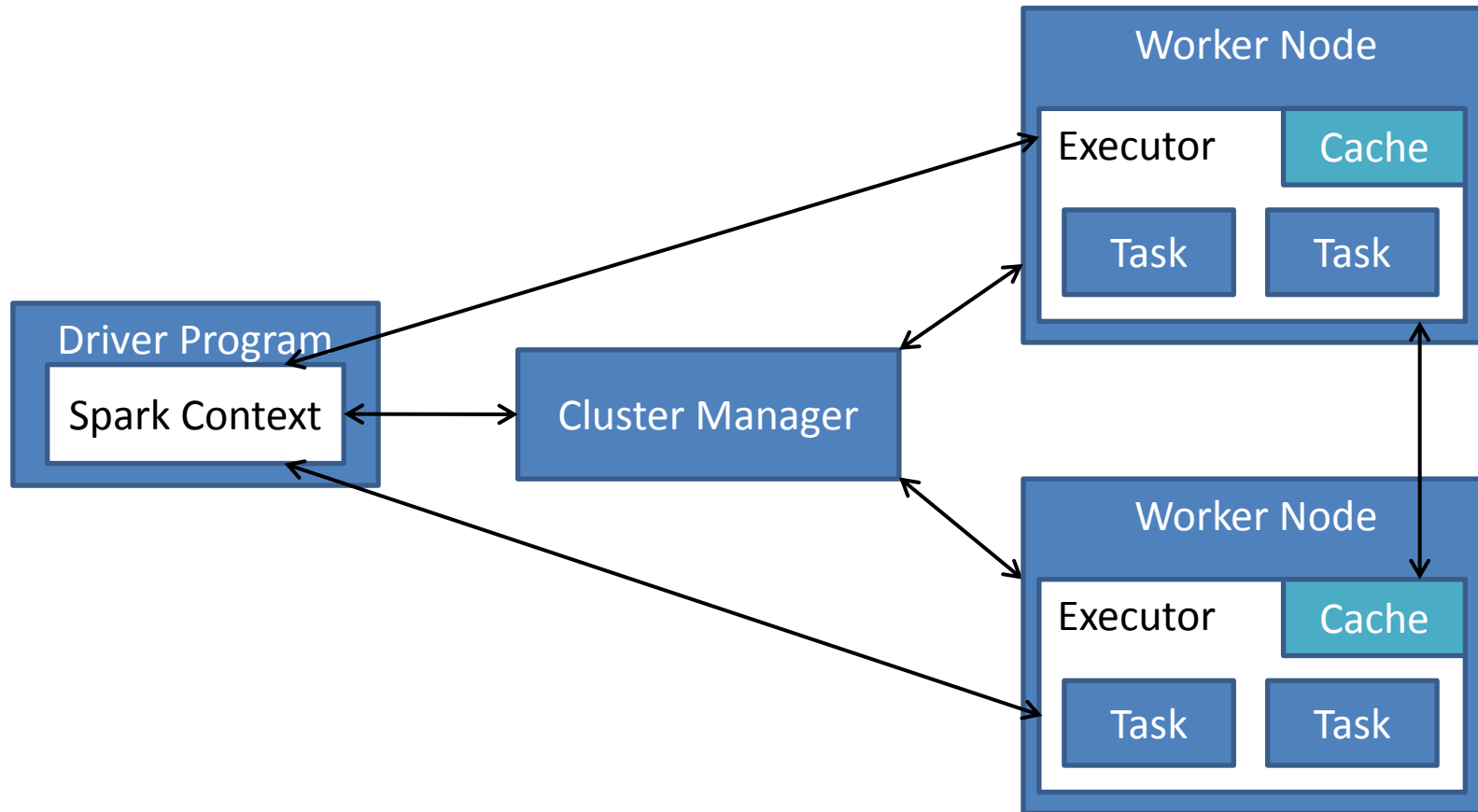
Verify the validity of the data (**Location Data**).

Consolidating output (both **History** and **Streaming**) for downstream processing.

Gareth Stephenson

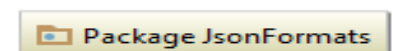
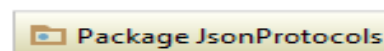
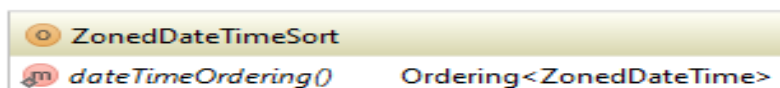
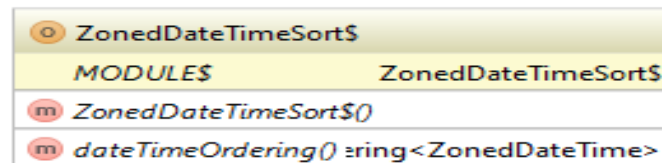
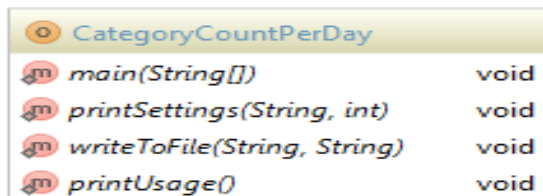
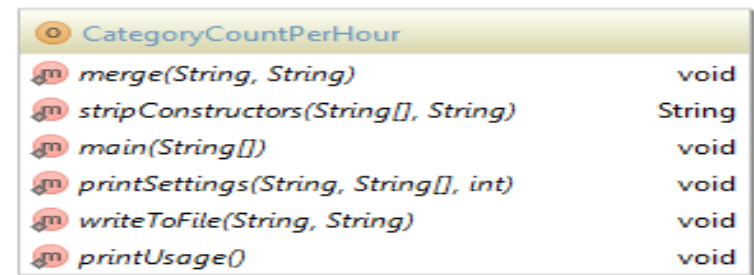
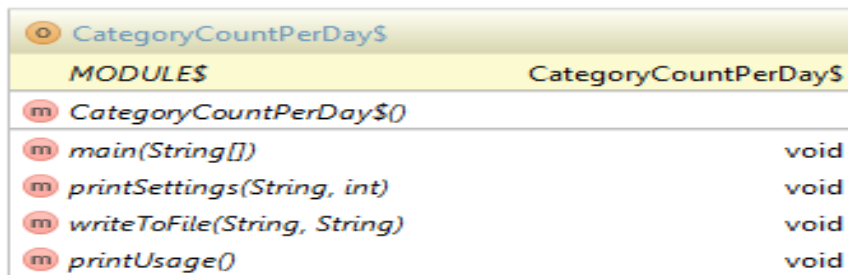
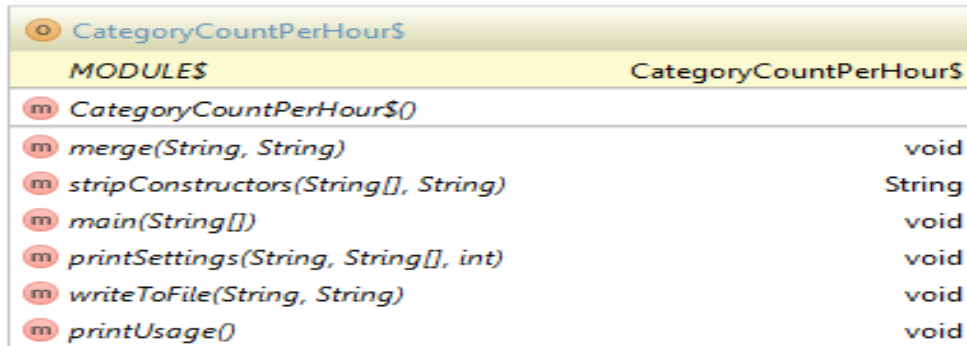


Detailed Design: Data Processing (MAP Reduce)



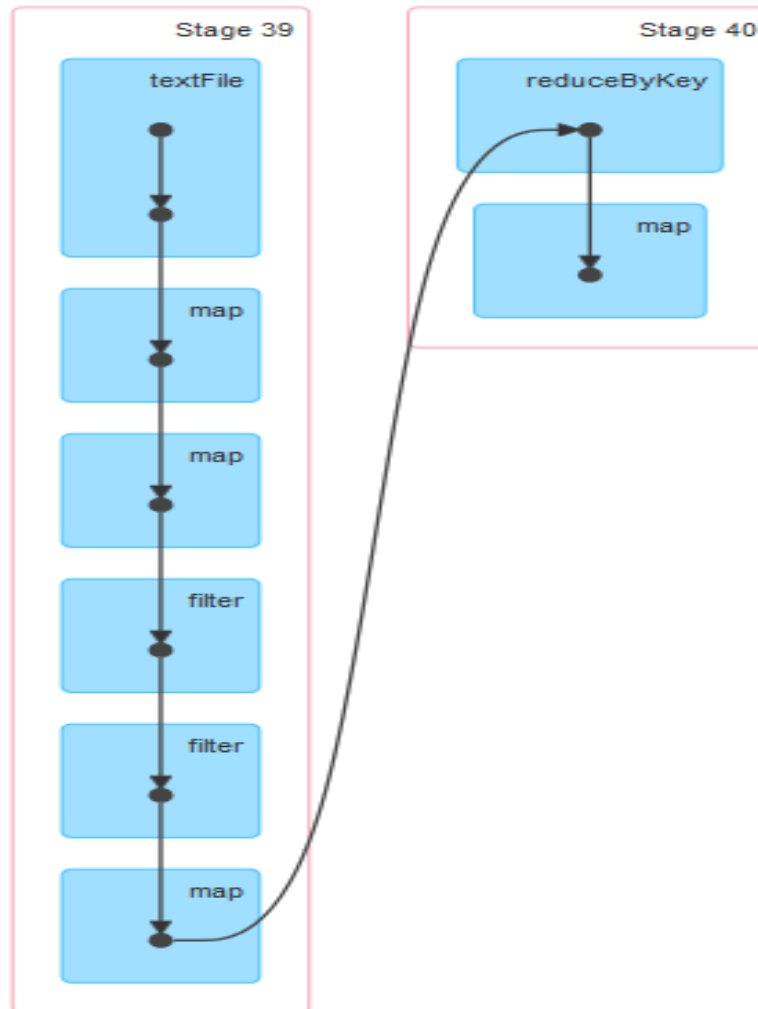
<http://spark.apache.org/docs/latest/cluster-overview.html>

Detailed Design: Data Processing (Class Diagram)



Detailed Design: Data Processing (MAP Reduce)

▼ DAG Visualization



Role:

- Build PI Cluster.
- Learn Apache Spark and Scala.
- Develop software to process Twitter input data.

Challenges:

Learning **Scala** and its Libraries.

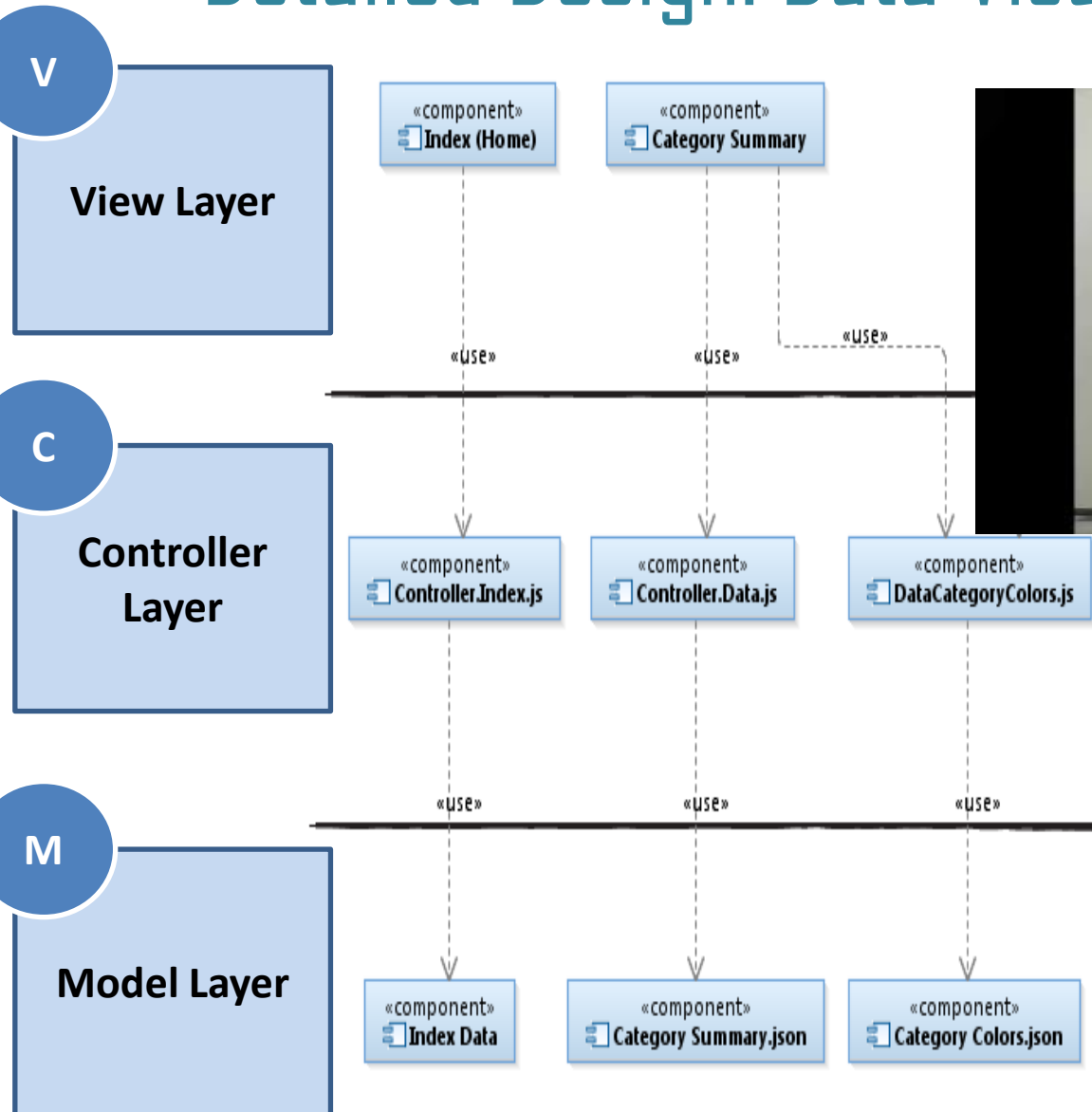
Functional Programming (**MapReduce**).

Running Apache Spark in **low memory** environment.

Dave Cloete



Detailed Design: Data Visualization (UI)



Conclusion

- All this **hardware** and **software** is available to anybody interested in **Big Data** processing.
- The hardware is **cheap** and the software is **free**.
- The **learning curve** in the beginning can be quite steep but is ultimately very rewarding in terms of what can be achieved with so little **financial investment**.

Demo



Demo: Input Data

[illegible]

Q & A

