# Gaurav Garg

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#### **EDUCATION**

### University of California, Berkeley

Berkeley, CA

B.S. Electrical Engineering and Computer Sciences, CS GPA: 3.34

Expected May 2017

Relevant Coursework: <u>Data Structures</u> (61B - Java) | <u>Machine Architecture</u> (61C - C, MIPS) | <u>Discrete Math</u> (70 - LaTeX) <u>Linear Algebra</u> (54) | <u>Unix</u> (9e) | <u>System Programming</u> (162 - C) | <u>Algorithms</u> (170) | <u>Database Systems</u> (186 - SQL, Java)

Coursera: Wharton Intro to Marketing, Wharton Intro to Operations Management.

Interests: Software Engineering | Backend Development | Algorithms & Data Structures

#### **EXPERIENCE**

### **Infosys** | Software Development Intern

Jun 2014 – Aug 2014

- Implemented a <u>JavaScript intrusion</u> alert system to detect Cross-site scripting (<u>XSS</u>) attacks on live web applications in real time.
- Achieved by cloning <u>response HTMLs</u> and adding them to a <u>process queue</u>. Deploying headless browsers (<u>PhantomJS</u>) on the server (<u>Tomcat</u>) using JavaServer Pages (<u>JSP</u>). Made an admin portal to view the attack log.
- Presented documentation, report and tests and demoed the software for the senior team of Infosys labs.
- Awarded second runner up at the annual Infosys InStep <u>Business Plan</u> Competition against 122 participants from top universities. Presented on Initiating operations in Colombia and why that is a strategic move.

#### CITRIS Mobile App Challenge | App Developer

Feb 2014 - May 2014

• Developer at team *HandiRoute* for the CITRIS Mobile app challenge. *HandiRoute* is an <u>android application</u> designed to find disabled friendly areas. Achieved by crowdsourcing data and using the Google maps API.

#### CS 61A Course Staff | Lab Assistant

Feb 2014 – May 2014

Assisted students with projects, lab, homework and taught debugging techniques and best coding practices.

## Berkeley Centre for New Media | Full Stack Developer

Sep 2013 - Feb 2014

- Developer for the Web App, *Turing Test Tournament*. Used MongoDB, Node.js and ExpressJS for backend and Bootstrap for frontend. Wrote a chatbot for the app using ChatScript.
- Worked in a team using git and pair programming. Organized the 'Meet My Bot' hackathon to promote the
  website

#### **PROJECTS**

**Fortune Cookie** *Sep 2015.* Wrote <u>python script</u> to display a 'Fortune' by randomly selecting from a filtered list of sentences from The Daily Clog, a blog run by Berkeley. Used <u>Scrapy</u> to <u>crawl and parse</u> the blog's website. Used text-processing.com's sentiment analysis API to categorize quote's mood as positive or negative.

**YouTrends** Jun 2015. Developed an Express app to graph video statistics such as view count, like count and like-dislike ratio for YouTube channels. Used YouTube data and HighCharts API. Hosted on Heroku. http://youtrends.gauravgarg.me

**Cards Against Humanity** *Mar 2015*. Used <u>MeteorJS</u> to develop webapp for the popular multiplayer party game, cards against humanity. Used MongoDB to store user accounts and game states. http://cards\_gg.meteor.com

**Parallelized Breadth First Search** *Oct 2014*. Wrote software to strongly solve a sliding puzzle using <u>BFS traversal</u> to create the <u>game tree</u>. Implemented in <u>MapReduce</u> model using the Apache <u>Spark</u> framework (<u>python</u>), optimized by partitioning and hashing. Ran the implementation on a cluster of AWS EC2 servers. (*61C Course project*)

#### **SKILLS**

Proficient: Java • Python • JavaScript • HTML | Learning new languages & frameworks

Experienced: C • Git • Unix • SQL | Web Dev (ExpressJS, Node.js, MongoDB, MeteorJS, Bootstrap)