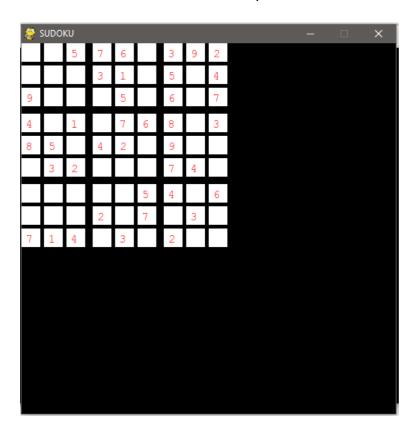
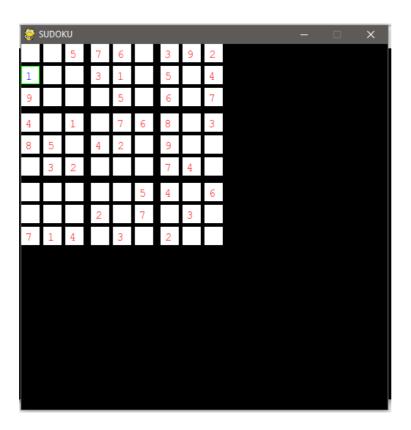
OUTPUT OF SUDUKO Garima Agrawal

GitHub Username: garima-16

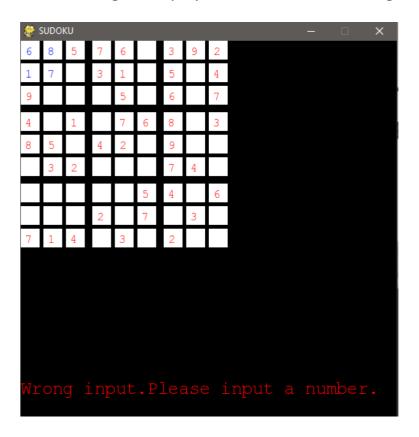
When the code is executed it opens with this UI



Entering numbers: Numbers can be entered by selecting the block. The block is highlighted once it is selected.



Wrong Input type: When the user enters anything except a number within the range 1-9, an error message is displayed. The user can enter again after that.



Input done: Once the user is done entering all the number a message is displayed asking the user to if he wants to submit is or make any changes.



Change numbers: If the user presses any other key apart from the enter key then he can change the numbers.



Wrong solution: If the user chooses to submit the numbers are verified and if the user solves it incorrectly then a message stating the same is displayed.



Correct solution: If the solution is correct, a message is displayed stating the same.

