

#multilevel inheritance (yeuta banda badi level ma inherit garnu paryo bhane)

```
class Person:
    def __init__(self, name ,age, address):
        self.name = name
        self.age = age
        self.address = address

    def eat(self): # self is object
        print(f'{self.name} is eating')

    def sleep(self):
        print(f'{self.name} is sleeping')

    def walk(self):
        print(f'{self.name} is walking')

    def info(self):
        print(f"Name: {self.name}")
        print(f"Age: {self.age}")
        print(f"Address: {self.address}")

class Student(Person): # Inheritance
    def __init__(self, name ,age, address, college, faculty, roll_no):
        super().__init__(name, age, address) # calling Person's __init__ method
        self.college = college
        self.faculty = faculty
        self.roll_no = roll_no
        self.subjects = []

    def learn(self):
        print(f"Student is learning {self.subjects}.")

    def add_subject(self, subject_name):
        if subject_name not in self.subjects:
            self.subjects.append(subject_name)

    def info(self):
        super().info() # calling Person's info method
        print(f"College: {self.college}")
        print(f"Faculty: {self.faculty}")
        print(f"Roll No: {self.roll_no}")
        print(f"Subjects: {self.subjects}")
```

```
class BachelorStudent(Student):
    def __init__(self,name, age, address, college, faculty, roll_no, university):
        # calling Student's __init__ method
        super().__init__(name, age, address, college, faculty, roll_no)
        self.university = university

    # BachelorStudent class le Student class ko info method override gareko ho
    def info(self):
        # calling Student's info method
        super().info()
        print(f"University: {self.university}")
```

```
s1 = BachelorStudent(name="Ram", age=23, address="KTM", college="NCIT", faculty="IT", roll_no=1, university='TU')
s1.info()
```

```
➡ Name: Ram
Age: 23
Address: KTM
College: NCIT
Faculty: IT
Roll No: 1
Subjects: []
University: TU
```

#hierarchical inheritance

```
class Person:
    pass
class Student(Person):
    pass
class Teacher(Person):
    pass
class Employee(Person):
```

```

    pass
class Principal(Person):
    pass

```

```

class Vehicle:
    def info(self):
        print ("This is called vehicle")

```

```

class Car(Vehicle):
    def Car_info(self, name):
        print ("Car name is :",name)

```

```

class Truck(Vehicle):
    def Truck_info(self, name):
        print ("Truck name is :",name)

```

```

obj1 =Car()
obj1.info()
obj1.Car_info('BMW')

```

```

obj2 =Truck()
obj2.info()
obj2.Truck_info('Ford')

```

```

➡ This is called vehicle
   Car name is : BMW
   This is called vehicle
   Truck name is : Ford

```

#Hybrid Inheritance => sphagetti code(sab inheritance ko mix max)
 #sake samma ahybrid inheritance use nagarne

```

class Vehicle:
    def vehicle_info(self):
        print("Inside Vehicle class")

```

```

class Car(Vehicle):
    def car_info(self):
        print("Inside Car class")

```

```

class Truck(Vehicle):
    def truck_info(self):
        print("Inside truck class")

```

#sports car can inherit properties of vehicle and car

```

class SportsCar (Car,Vehicle):
    def sports_car_info(self):
        print("Inside SportsCar class")

```

```

#create object
s_car = SportsCar()

```

```

s_car.vehicle_info()
s_car.car_info()
s_car.sports_car_info()

```

```

➡ Inside Vehicle class
   Inside Car class
   Inside SportsCar class

```

```
class Rectangle:
    def __init__(self, length, breadth):
        #public attribute => can be accessed outside of class
        self.length = length
        self.breadth = breadth
    #public method
    def area(self):
        return self.length * self.breadth
    #public method
    def perimeter(self):
        return 2 * (self.length + self.breadth)
```

```
r1= Rectangle (3,5)
```

```
r1.area()
```

```
→ 15
```

```
r1.perimeter()
```

```
→ 16
```

```
r1.length
```

```
→ 3
```

```
r1.breadth
```

```
→ 5
```

```
r1.length='ram'
```

```
r1.area()
```

```
→ 'ramramramramram'
```

```
class Rectangle:
    def __init__(self, length, breadth):
        #public attribute => can be accessed outside of class
        self.__length = length
        self.__breadth = breadth
    #public method
    def area(self):
        return self.__length * self.__breadth
    #public method
    def perimeter(self):
        return 2 * (self.__length + self.__breadth)
        #sake samma private banauna parchhaa so method ko aagadi __ thapeko (private attribute banako)
```

```
r1 = Rectangle(4,2)
```

```
r1.__length
```

```
→ -----
AttributeError                                Traceback (most recent call last)
Cell In[61], line 1
----> 1 r1.__length

AttributeError: 'Rectangle' object has no attribute '__length'
```

```
r1.__length = 'ram'
```

```
r1.area()
```

```
→ 8
```

```
r1.perimeter()
```

```
→ 12
```

```
#method ko through bata herna melchha
```

```
class Rectangle:
```

```
    def __init__(self, length, breadth):
```

```
        #public attribute => can be accessed outside of class
```

```
        self.__length = length
```

```
        self.__breadth = breadth
```

```
    #public method
```

```
    def area(self):
```

```
        return self.__length * self.__breadth
```

```
    #public method
```

```
    def perimeter(self):
```

```
        return 2 * (self.__length + self.__breadth)
```

```
        #sake samma private banauna parchhaa so method ko aagadi __ thapeko (private attribute banako)
```

```
    def length_getter(self):
```

```
        return self.__length
```

```
    def length_setter(self,value):
```

```
        self.__length= value
```

```
    def breadth_getter(self):
```

```
        return self.__breadth
```

```
    def breadth_setter(self,value):
```

```
        self.__readth= value
```

```
r1 = Rectangle(4,5)
```

```
r1.length_setter(10)
```

```
r1.length_getter()
```

```
→ 10
```

```
r1.area()
```

```
→ 50
```

```
#self
```

```
#object created outside of class
```

```
class Hello():
```

```
    def hi(self):#object created outside of class
```

```
        print(self)
```

```
h=Hello()
```

```
print(h)#object
```

```
→ <__main__.Hello object at 0x0000022BA642B380>
```

```
h.hi()
```

```
→ <__main__.Hello object at 0x0000022BA642B380>
```

```
Hello.hi(h)
```

```
→ <__main__.Hello object at 0x0000022BA642B380>
```

```
# int , float hoki haina bahnera chack garnaa instance use garencha
```

```
isinstance(4,(int,float))
```

→ True

```
isinstance(4,(str,float))
```

→ False

```
#method ko through bata herna melchha
#data encapsulation => access modifier
class Rectangle:
    def __init__(self, length, breadth):
        #public attribute => can be accessed outside of class
        self.__length = length
        self.__breadth = breadth
    #public method
    def area(self):
        return self.__length * self.__breadth
    #public method
    def perimeter(self):
        return 2 * (self.__length + self.__breadth)
        #sake samma private banauna parchhaa so method ko aagadi __ thapeko (private attribute banako)

    def length_getter(self):
        return self.__length

    def length_setter(self,value):# value set garna lai yo method use garne
        #validation....

        if not isinstance(value,(int,float)):
            raise ValueError("Incorrect Datatype")

        self.__length= value

    def breadth_getter(self):
        return self.__breadth

    def breadth_setter(self,value):

        if not isinstance(value,(int,float)):
            raise ValueError("Incorrect Datatype")

        self.__breadth= value
```

```
r1 = Rectangle(3,5)
```

```
r1.length_setter('ram')
```

→ -----

```
ValueError                                Traceback (most recent call last)
Cell In[69], line 1
----> 1 r1.length_setter('ram')

Cell In[65], line 23, in Rectangle.length_setter(self, value)
    19 def length_setter(self,value):# value set garna lai yo method use garne
    20     #validation....
    22     if not isinstance(value,(int,float)):
--> 23         raise ValueError("Incorrect Datatype")
    25     self.__length= value

ValueError: Incorrect Datatype
```

```
#method ko through bata herna melchha
#data encapsulation => access modifier
class Rectangle:
    def __init__(self, length, breadth):
        #public attribute => can be accessed outside of class
        self.__length = length
        self.__breadth = breadth
    #public method
```

```

def area(self):
    return self.__length * self.__breadth
#private method
def perimeter(self):
    return 2 * (self.__length + self.__breadth)
    #sake samma private banauna parchhaa so method ko aagadi __ thapeko (private attribute banako)

def __validate(self,value):
    if not isinstance(value,(int,float)):
        raise ValueError("Incorrect Datatype")

def length_getter(self):
    return self.__length

def length_setter(self,value):# value set garna lai yo method use garne
    self.__validate(True)
    self.__length= value

def breadth_getter(self):
    return self.__breadth

def breadth_setter(self,value):
    self.__validate(True)
    self.__breadth= value

```

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