

# Natas Level 0

Natas is the idea of looking at serverside web security. Accessing a website instead of SSH as in previous wargames, such as Bandit and Krypton. I will be using firefox as the browser.

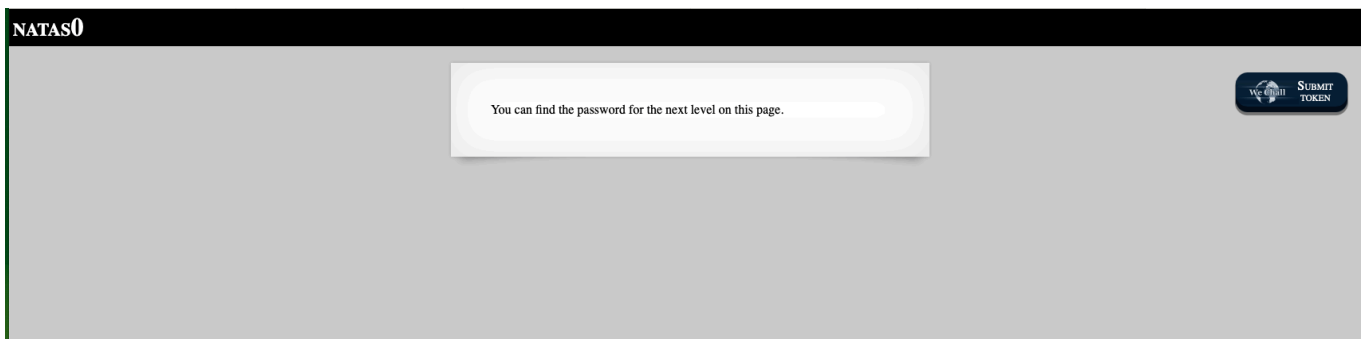
First level login details

Username: natas0

Password: natas0

URL: <http://natas0.natas.labs.overthewire.org>

We are presented with a screen this screen.



Idea is too look at the source code, it is likely to contain the password for the next level. If we hit command + u (on a mac), we can view the page source.

```
<html>
<head>
<!-- This stuff in the header has nothing to do with the level -->
<link rel="stylesheet" type="text/css" href="
[http://natas.labs.overthewire.org/css/level.css](view-
source:http://natas.labs.overthewire.org/css/level.css)">
<link rel="stylesheet" href="[http://natas.labs.overthewire.org/css/jquery-
ui.css](view-source:http://natas.labs.overthewire.org/css/jquery-ui.css)" />
<link rel="stylesheet" href="
[http://natas.labs.overthewire.org/css/wechall.css](view-
source:http://natas.labs.overthewire.org/css/wechall.css)" />
<script src="[http://natas.labs.overthewire.org/js/jquery-1.9.1.js](view-
source:http://natas.labs.overthewire.org/js/jquery-1.9.1.js)"></script>
<script src="[http://natas.labs.overthewire.org/js/jquery-ui.js](view-
source:http://natas.labs.overthewire.org/js/jquery-ui.js)"></script>
<script src=[http://natas.labs.overthewire.org/js/wechall-data.js](view-
```

```
source:http://natas.labs.overthewire.org/js/wechall-data.js)></script>
<script src="[http://natas.labs.overthewire.org/js/wechall.js](view-
source:http://natas.labs.overthewire.org/js/wechall.js)"></script>
<script>var wechallinfo = { "level": "natas0", "pass": "natas0" };</script>
</head>
<body>
<h1>natas0</h1>
<div id="content">
You can find the password for the next level on this page.

<!--The password for natas1 is 0nzCigAq7t2iALyvU9xcHlYN4MlkIwlq -->
</div>
</body>
</html>
```

As expected the password is in plain sight and for natas level 1 is:  
0nzCigAq7t2iALyvU9xcHIYN4Mklwlq