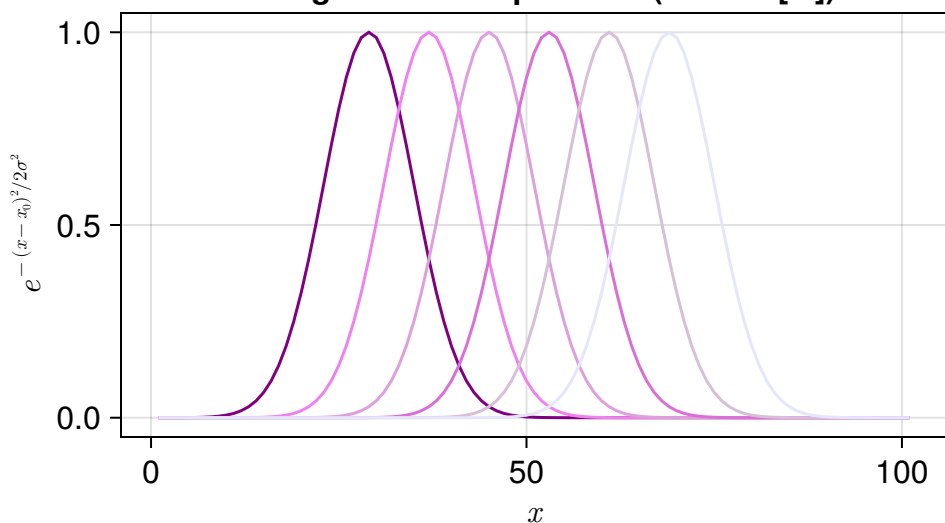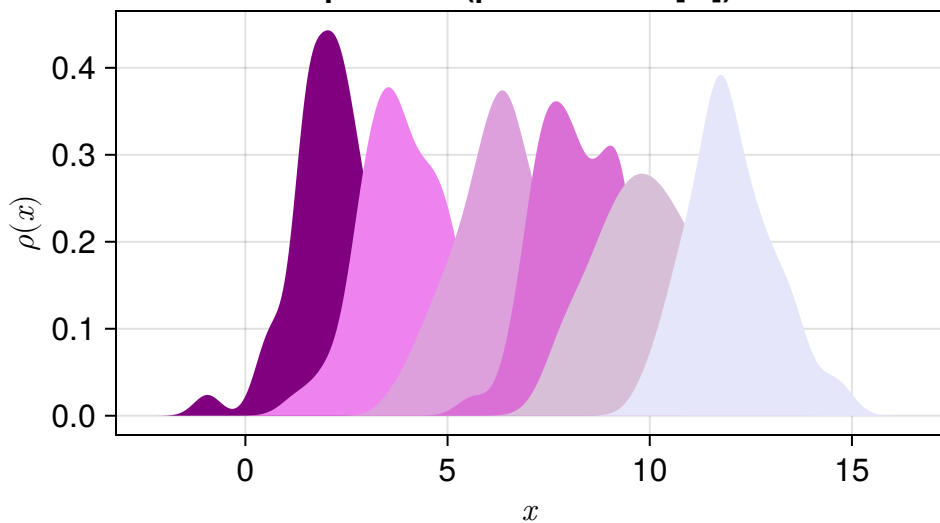A particular theme for a particular person

Change "color" in palette = (color = [...])

Requires changing "patchcolor" in palette = (patchcolor = [...])

Overriding the theme colors with blues (where :deepskyblue3 is objectively the best color in the universe)