

Garret Snitchler, Software Engineer/Software Developer

402 – 379 – 1288 | garretsnitchler@gmail.com | Nebraska | <https://garret-snitchler.github.io/portfolio>

Education

University of Nebraska-Lincoln, Lincoln, NE

Bachelor of Science in Software Engineering, Minor in Mathematics Graduated Aug 2025

- 3.6 GPA

Work Experience

Stillwater Insurance, Omaha, NE

Software Engineer

October 2025 – Present

- Work within IBM i AS400 environment using green screen, RDOi/Aldon
 - Develop and maintain both new and legacy RPGLE, CLLE programs
 - Manage data with DB2 and SQL

Farm Credit Services America, Omaha, NE

Application Development Intern

May 2024 – August 2024

- Developed Gen AI Chatbot using .NET, Azure, Angular
 - Communicated in a corporate office using Teams, Outlook, face-to-face conversations
 - Worked in a team with Agile Methodologies and Pair Programming to complete sprints

AquaVenture, Norfolk, NE

Lifeguard

June 2018 – August 2022

- Made fast decisions in tense situations to save lives
 - Created fun, safe atmosphere with team of other guards

Projects

UNL Senior Design Leadership

- Led development team as Squad Lead and Product Manager
 - Created system that pulled real time data from Snowflake SQL to provide email notifications
 - Led meetings with stakeholders for status reports, demos, and releases

Internship Generative AI Chatbot

- Used Azure DevOps to connect with GPT model API
 - Designed and implemented UI from scratch for chat bot using Angular

Skills

- RPGLE, CLLE, Python, C#, ASP.NET, .NET, Java, Backend
 - HTML, CSS, JavaScript, Angular, PHP, TypeScript, Web Development, Frontend
 - Azure DevOps, Jira, RDOI/Aldon, GitHub/GitKraken, Azure AI Services, Snowflake, SQL
 - Agile Methodologies, Team Leadership, Planning Poker, Backlog Grooming, User Stories
 - Communication, Active Listening, Presentations, Asking Questions, Writing, Grammar
 - Machine Learning, Deep Learning, Neural Networks, LLMs, TensorFlow, Keras
 - Unity Engine, Godot, GDScript, Game Development, Virtual Reality
 - Beginner knowledge of React, Redux, C/C++, Docker, Kubernetes