



Laplace, Fiedler, & Markov: A Graph Reconstruction Problem

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Combinatorics, Linear Algebra, Number Theory Seminar
September 23rd, 2024

① Motivation

② Laplacian and Fiedler

③ Partitioning Process

④ Computational Methods

⑤ Reconstructibility

⑥ Quarrels, Queries, and Quotes

Dedication

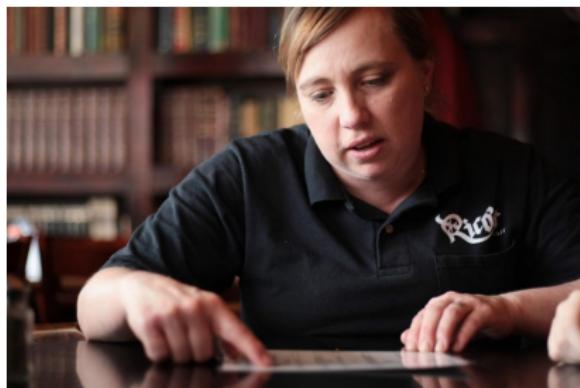


Figure 1: Tawny - Human Extraordinaire

Question (Asked at Rico's)

There are 3 bags with k objects in each. Each pair of bags share $k - 1$ objects though no bag is the same. How many objects *must* all three share?

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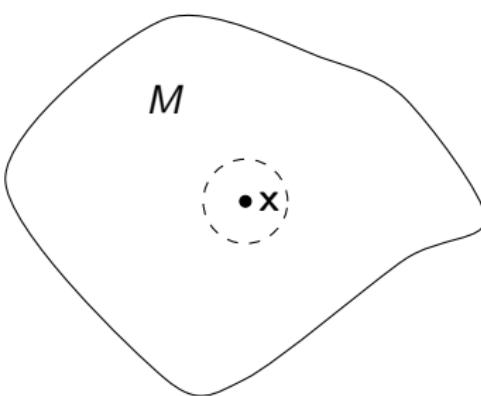
⑥ Quarrels, Queries, and Quotes

- Let x be some element in a set M . Define some function u over points in M (i.e. temperature).
- At x , calculate the difference between the value of u over some neighborhood of x and its value at x (i.e.

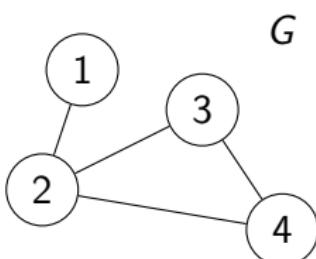
$$\Delta u_x = \frac{d^2 u}{dx_1^2} + \frac{d^2 u}{dx_2^2} + \cdots + \frac{d^2 u}{dx_n^2}.$$

Think second derivative test.

- The Laplacian Δu can tell us about the "propagation" of u over M .



- Let i be some node in a graph G . Define some function f over nodes in G (i.e. temperature).
- At i , calculate the difference between the value of f over the neighbors of i and its value at i (i.e. $L(f(i)) = \sum_{j \sim i} f(i) - f(j)$).
- The Laplacian L can tell us about the "propagation" of f through G .



Questions of Quantity

Question

Given a function u over M , how can we measure how well u propagates?

Question

Given a function f over G , how can we measure how well f propagates?

Questions of Quantity

Answer

In the discrete case, through the exploration of the *edge conductance* $\phi(G)$ for $S \subset V$:

$$\phi(S) = \frac{|E(S, V \setminus S)|}{vol(S)} \text{ and } \phi(G) = \min_S \phi(S)$$

where $vol(S) = \sum_{v \in S} \deg(v)$

Questions of Location

Question

Given a set M , how can we find where u does not propagate well?

Question

Given a graph G , how can we find where f does not propagate well?

Answer

This line of questioning leads to the *Sparsest Cut Problem*. The goal of which is to find the edges $E(S, V \setminus S)$ such that $\phi(S)$ is minimized. This problem is very much NP Hard, but approximation algorithms exist. Some rely on what we call the Fiedler vector!

1 Motivation

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4 Computational Methods

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Preliminaries

Definition

Let $G = (V, E)$ be an undirected graph on n nodes. The *Laplacian* of G is the matrix $L = L(G) \in M_n$ defined as follows:

$$L_{ij} = \begin{cases} \text{degree of node } i & \text{if } i = j \\ -1 & \text{if } i \neq j \text{ and node } i \sim \text{node } j \\ 0 & \text{if } i \neq j \text{ and node } i \not\sim \text{node } j \end{cases}$$

with eigenvalues $\lambda_1 \leq \lambda_2 \leq \dots \leq \lambda_n$.

Properties:

- L is symmetric, positive-semidefinite $\implies L$ has nonnegative eigenvalues
- 0 is an eigenvalue of L corresponding to the all ones vector $\mathbb{1}$

Fiedler Miracles

Definition

We call the second smallest eigenvalue of L , λ_2 , and its corresponding eigenvector the *Fiedler value* and *Fiedler vector* respectively.

Theorem

For undirected G , we obtain Cheeger's Inequality:

$$\frac{\lambda_2}{2} \leq \phi(G) \leq \sqrt{2\lambda_2}$$

Informally, the amount of "bottlenecking" in a graph is bounded by the Fiedler value.

Fiedler Miracles

Theorem

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Theorem

Let $G = (V, E)$ be a connected graph and let x be its corresponding Fiedler vector. Then the subgraphs induced by the vertex sets $V_1 = \{i : x_i > 0\}$ and $V_2 = V \setminus V_1$ are connected.

Informally, we can partition G into two connected components using the entries of the Fiedler vector.

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To Do

- ① partitioning process and examples with their fiedler vector and value:
 - ① graph with phi fiedler entries
 - ② real nasty horrible unintuitive graph
 - ③ another fun graph

Intuition:

- There is a bottleneck in the graph G .
- The bottleneck is approximated by the Fiedler value.
- Using the Fiedler vector, cutting edges that connect oppositely signed nodes will result in a relatively efficient bi-partition cut.

Motivation
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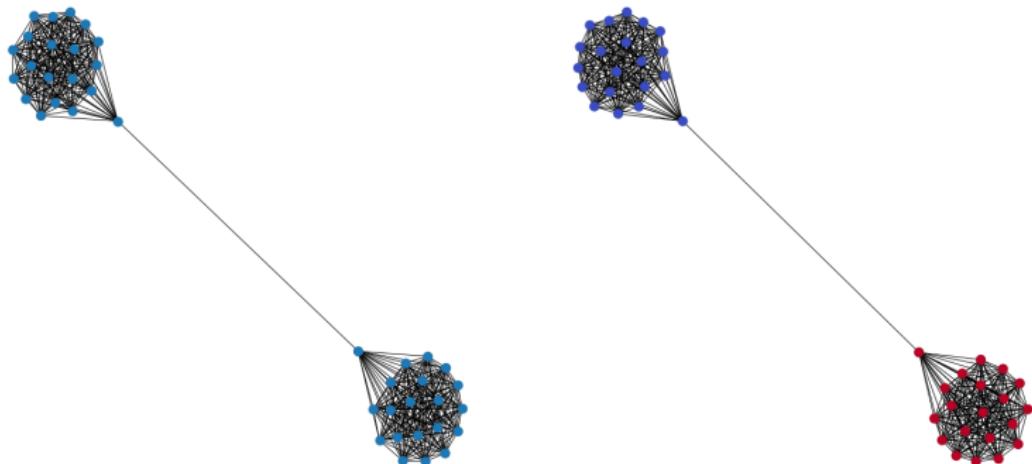
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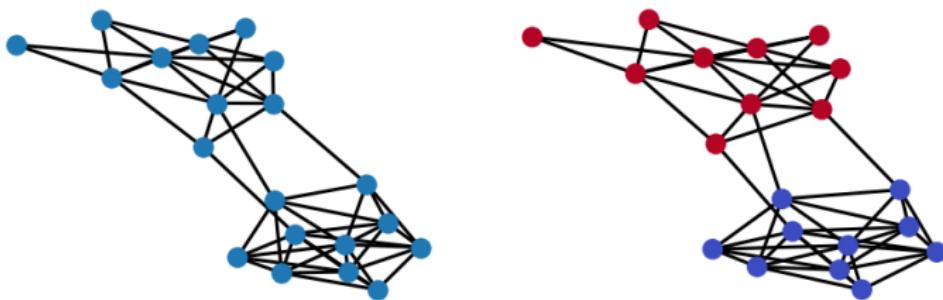
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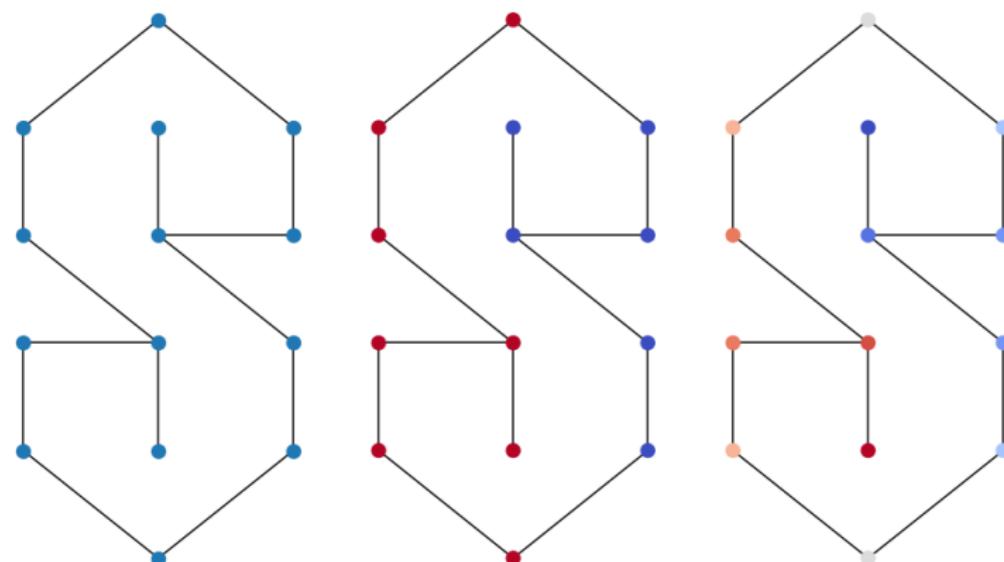
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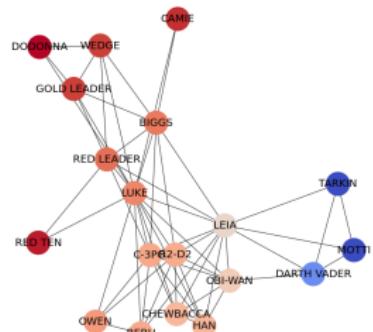
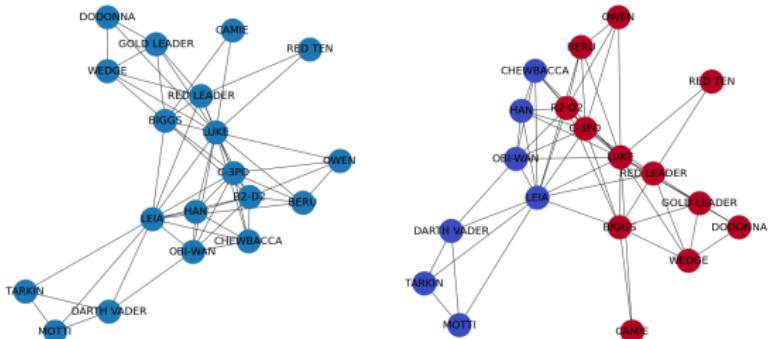
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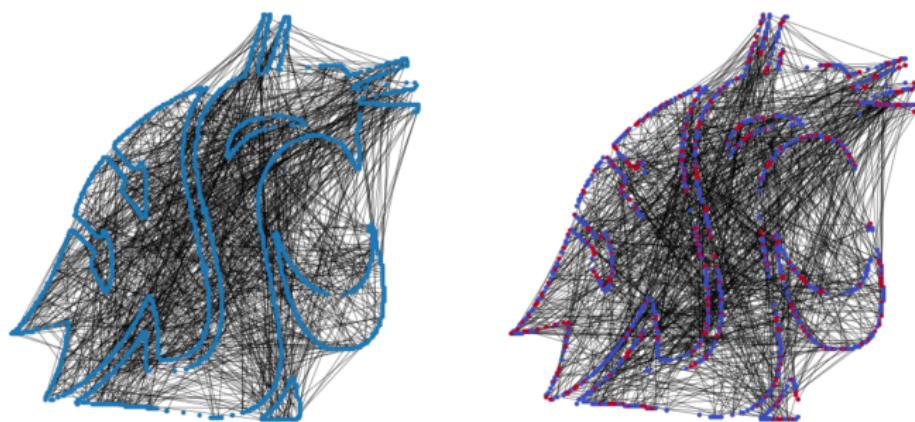
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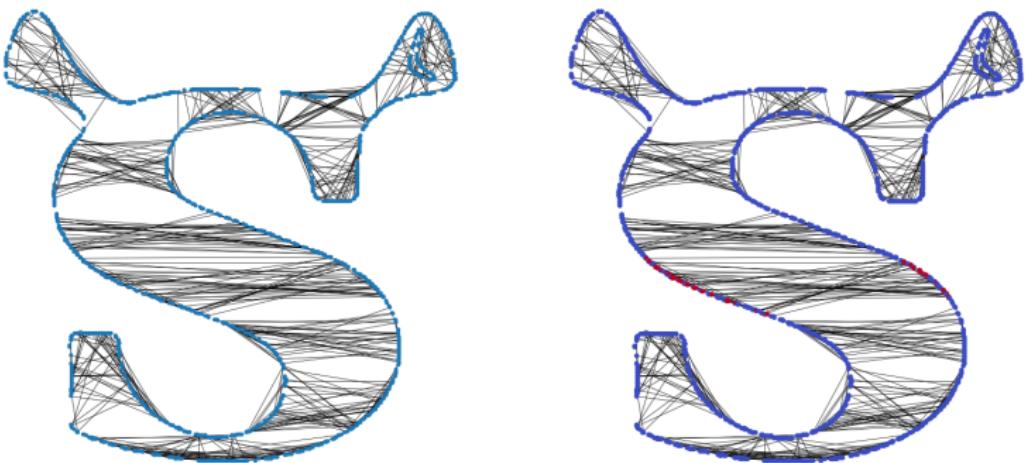
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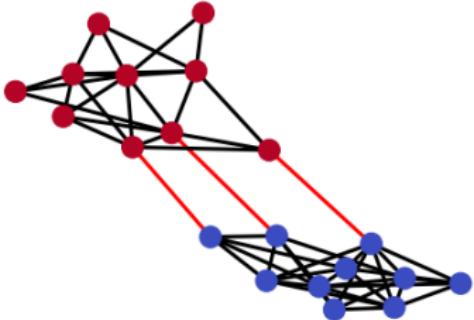
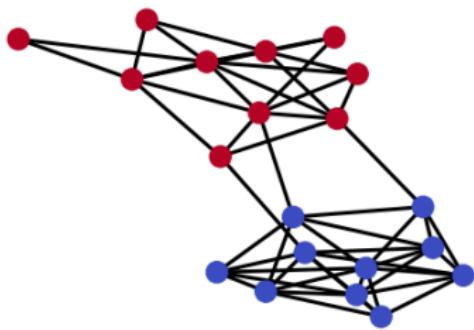
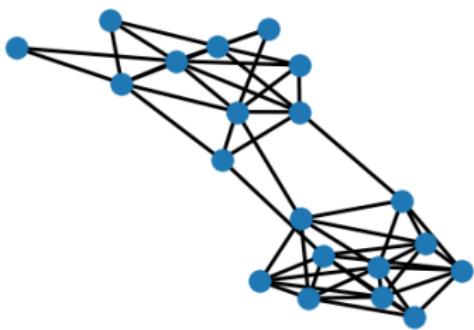
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Computational Methods
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Reconstructibility
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The Process



Question

Given a Fiedler-partitioned graph G , is the Fiedler cut unique for every x or every λ ? Is it unique for every pair (x, λ) ?

Question

Given a x , λ , or the pair (x, λ) , is there a way to generate graphs with (x, λ) as their Fiedler vector and Fiedler value?

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MCMC!

Brief Overview of Metropolis-Hastings

General Idea:

- We want to sample from distribution P over space X , but we cannot compute probabilities directly.
- So, we apply some score function f over X and pick a proposal distribution Q over X (ideally one that we know/that is easy to compute/has specific properties/etc).
- We start at some state x_n and generate a proposal state y using Q .
- Comparing our scores, we compute an acceptance probability

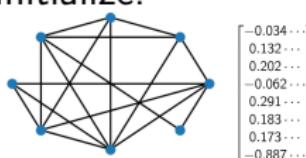
$$\alpha = \min \left(1, \frac{f(y)}{f(x_n)} \frac{Q_{y,x_n}}{Q_{x_n,y}} \right)$$

- Pick a number β uniformly at random from $[0, 1]$.
- If $\beta < \alpha$, $x_{n+1} = y$. If not, $x_{n+1} = x_n$.

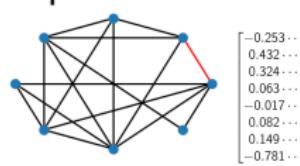
First Steps

- Initialize: Start at some step x_n in our Markov chain.
- Proposal: Generate a proposed next step y .
- Transition: Calculate acceptance probability α . Compare to uniformly random $\beta \in [0, 1]$. Accept if $\beta < \alpha$. Stay otherwise.
- Convergence: Wait!

- Initialize:

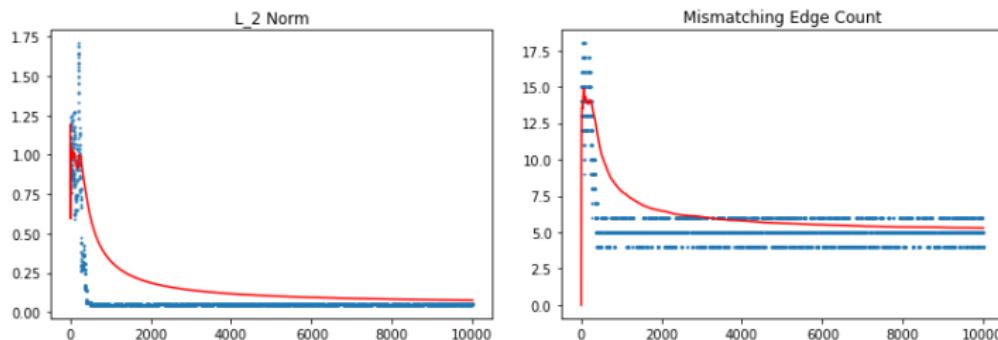


- Proposal:



- Transition: Calculate α where $f(x) \propto ||\text{fied}_x - \text{fied}_{\text{desired}}||_2$
Compare. Accept/Reject.
- Convergence: Wait!

Results



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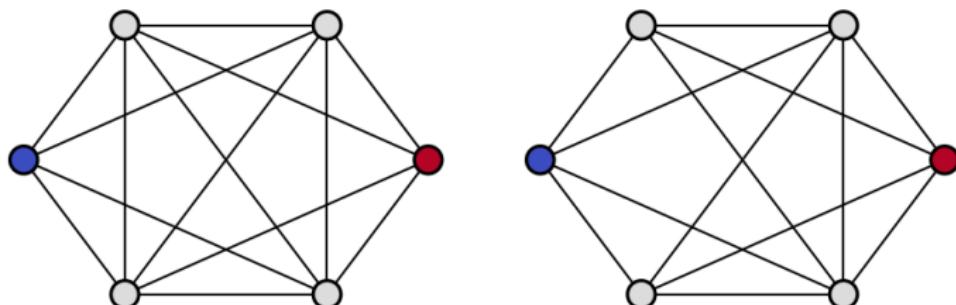
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MCMC Implications on Uniqueness

- ① An immediate observation can be made from working with MCMC in this way:

Depending on the desired graph, some proposal states will continue to be accepted even after convergence to within an arbitrary distance of the desired distribution.

- ② In other words, some graphs do not have a unique adjacency structure corresponding to their Fiedler vector!



Combinatorial Intuition

- "Good Reconstructible":
 - ① Given a Fiedler vector x and collection of neighborhoods S_i of node $i \in V(G)$
 - ② What we want is the size of S_i to be as small as possible for every node in G
 - ③ $|S_i| = 1$ for all i in G implies uniquely reconstructible!
- "Bad Reconstructible":
 - ① Given a Fiedler vector x and collection of neighborhoods S_i of node $i \in V(G)$
 - ② What we want is the size of S_i to be as large as possible for every node in G

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Hmm...

- ① Can we guarantee existence or non-existence of any edge in G given (x, λ) ?
- ② Can we find a graph with a uniquely determined Fiedler cut? If so, count all the graphs like this.
- ③ We can reconstruct a graph entirely if we know all of its eigenvalues and eigenvectors. What properties of G allow us to reconstruct the graph if we know $k < n$ of them?
- ④ What methods allow us to most quickly estimate the edges in G ?