# **Garrett Gu**

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# **EDUCATION**

08/2018 -

- B.S. Computer Science (Honors), B.S. Mathematics, University of Texas at Austin
- 05/2022
- GPA: 3.99, member of Turing Scholars Honors Program
  TA: Computer Security, Honors OS, Honors Computer Architecture
- **Graduate coursework**: Advanced Cryptography, Cryptography, Reinforcement Learning, Advanced OS, Systems Verification, Automated Logical Reasoning, Computer Security
- Undergraduate coursework: Ethical Hacking, Virtualization, Honors AI, Computer Networks, Topology, Abstract Algebra, Number Theory

## PROFESSIONAL EXPERIENCE

05/2022 - 08/2022

Software Engineer Intern, Plaid, Data Security

- Automated AuthN/AuthZ certificate rotation using a K8s cron job, allowing for a reduction in certificate validity period by **50**%
- Using **Go**, implemented state-of-the-art performant cryptographic signing support within a centralized cryptography service, with support for **Go**, **Python**, and **Node.js** clients

05/2021 -08/2021 **Security Engineer Intern**, Praetorian Security

- Proposed and prototyped **GoKart**, a new open-source static application security testing (**SAST**) tool designed for vastly reduced false-positive occurrence (**2k**+ stars on GitHub)
- Conducted in-depth security audits and assessments on several Fortune-500 companies, involving exploit development and client communication

05/2020 -08/2020 **Software Engineer Intern**, Microsoft, M365 Core Security

- Implemented an end-to-end ML recommendations system for data-center access control
- Performed feature selection and model evaluation using scikit-learn and MS SQL
- Final **C#** implementation achieved **93% accuracy** benefiting **98%** of >1000 test users, saving an estimated **200 hours** of engineer time per year while improving security

05/2019 -

Software Engineer Intern, The BHW Group

08/2019

- Developed **Go/React Native** applications for medical information and school alerts, contributing thoughtful code reviews, database schemas, and a custom document storage format

## **PROJECTS**

06/2021 present **Ghidra-Wasm**, Open-Source Reverse-Engineering for WebAssembly

- Developed first fully-featured WebAssembly plugin for **Ghidra**, a reverse-engineering framework maintained by the NSA, enabling full disassembly and decompilation
- Collaborated with other open-source contributors remotely for inclusion into Ghidra's main feature set

04/2019 -

**OOPBoy**, Game Boy Emulator

06/2019

- Built a state-of-the-art, fully-featured Nintendo Game Boy emulator in Java
- Surpassed official Nintendo emulator in several CPU accuracy benchmarks

#### **ORGANIZATIONS**

12/2018 -

**UT Information and Systems Security Society**, Co-President

present

- Created dozens of cybersecurity challenges for events with >100 contestants on average
- Prepared and presented write-ups and talks over security techniques and best practices
- Authored several novel challenges for an international CTF attracting >5,000 unique competitors from >60 countries

## SKILLS AND AWARDS

#### Languages

JavaScript, TypeScript, C, C++, SQL, Java, C#, Rust, bash, Python, WebAssembly, LaTeX, Verilog, Go, OCaml

# Tools

React, React Native, gdb, git, docker, Ghidra

## Competitions

1st Place 2021 CCDC SW Regional 2nd Place BSidesSF CTF 2022 1st Place TAMUHack CTF 2022 1st Place SunshineCTF 2019