

Name: _____

CS 449 - Project 4 Grading Sheet

/dev/dice driver

Compiles	_____ / 5
Able to generate more than one byte at a time on a read()	_____ / 5
Returns continuous stream of random dice rolls	_____ / 5
Generates random values correctly	_____ / 5
Able to change modes correctly on write()	_____ / 5
Numbers read / written are integers, not ASCII code characters	_____ / 5

rpg game

Compiles	_____ / 5
Uses /dev/dice for random digits	_____ / 10
Populates world with NPCs correctly	_____ / 10
Quit command works	_____ / 5
Stats command works	_____ / 5
Look command works	_____ / 5
Fight command works	_____ / 5
Respawn / Level up works	_____ / 5
Save / restore works	_____ / 10
SIGTERM / SIGINT handled	_____ / 5
SIGRTMIN handled	_____ / 5

Total _____ /
100