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Education

University of California, San Diego

La Jolla, CA

BS IN COMPUTER SCIENCE, MINOR IN MATHEMATICS, 3.1 OVERALL GPA

2018 - 2022

Coursework: Advanced Data Structures, Algorithm Design/Analysis, Discrete Math & Graph Theory, Software Engineering

Experience _

Major League Hacking

Remote

OPEN SOURCE FELLOW

June 2020 - Present

- Developing features, triaging issues, and reviewing pull requests for SheetJS, a JavaScript library for spreadsheets
- Collaborating with 8 other fellows to develop a JavaScript library for parsing Word documents
- Refactored command-line interfaces to separate modules to increase maintainability and reduce package sizes
- Wrote additional unit tests using Mocha to verify behavior of new and existing features

IntElect La Jolla, CA

SOFTWARE ENGINEER

February 2020 - Present

- Coordinated tasks using Agile Project Management to develop MVP to pitch to potential investors and startup incubators
- Developed back-end REST API using Node.js, Express, and MongoDB
- Designed GraphQL API to increase efficiency of data fetching and front-end/back-end communication

StayLinked Irvine, CA

WEB DEVELOPMENT INTERN

August 2016

- Partnered with 2 other interns to develop web-app in 1 week using HTML, CSS, ¡Query with JavaScript
- Developed a web-app for customizing toolbars for company's software, used in production for over 250 corporate clients

Activities

Association for Computing Machinery (ACM Hack)

La Jolla, CA Nov 2019 – Present

CO-FOUNDER AND CO-PRESIDENT

- · Co-founded student organization, along with 10 other students, dedicated to software engineering
- Collaborating with UCSD's ECE and CSE departments to offer certificates for Python workshops
- Developed and presented technical workshops on Git, Unix, React Native, and Firebase for 100+ students

IEEE Quarterly Projects

La Jolla, CA

SOFTWARE/HARDWARE DEVELOPER AND MENTOR

January 2019 – Present

- Developed heart-rate monitoring glove using **Arduino** and web application with **Node.js** to display health information
- Designed and assembled XY plotter device that draws images from svg files
- Collaborated in teams of 3-5 to design and build a project over the course of 9 weeks
- Mentored 3 teams of size 4-5 on design and development process

Projects _

WordJS - JavaScript document parsing library

JavaScript, TypeScript

MLH FELLOWSHIP

· Collaborating with 8 other fellows to develop a JavaScript library for parsing Word documents

github.com/SheetJS/js-word

- Implemented recursive ODT file parsing algorithm using JSDOM to extract text content from ODT files
- Compiled test files and wrote unit tests using **Mocha** to test implementated behavior against Microsoft Word
- Slearn AI Flashcard Generator

Express, React, Node.js

HOOHACKS 2020

github.com/gits-lit/hoohacks-2020

- · Collaborated in a team of 4 to design and build full-stack web application for AI generated flash cards
- Engineered back-end using Express and Node.js to pull data from Wikipedia to use for generating questions

Routine.ly - Task Scheduling App

Flutter, Firebase, Calendar API

HACK AT HOME 2020 github.com/garrettluu/routine.ly

Designed and developed mobile app to automatically schedule tasks with Google Calendar API
Implemented user authentication and database features with Firebase

Skills

Languages Java, C, C++, HTML, CSS, JavaScript, TypeScript, Kotlin, Dart, Python, ARM Assembly

Back-End Node.js, Express, GraphQL, MongoDB, Firebase

DevOps/Testing Git, Unix, GDB, Mocha, JUnit

Frameworks React, React Native, Flutter, Electron, Next.js, jQuery