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## Education \_

### University of California, San Diego

La Jolla, CA

BS IN COMPUTER SCIENCE, MINOR IN MATHEMATICS, 3.1 OVERALL GPA

2018 - 2022

Coursework: Advanced Data Structures, Algorithm Design/Analysis, Discrete Math & Graph Theory, Software Engineering

## Experience \_

**Major League Hacking** Remote

**OPEN SOURCE FELLOW** 

June 2020 - Present

- Developing features, triaging issues, and reviewing pull requests for SheetJS, a JavaScript library for spreadsheets
- Refactored command-line interfaces to separate modules to increase maintainability and reduce package sizes
- Wrote additional unit tests using **Mocha** to verify behavior of new and existing features
- Developed and tested examples in Azure and Firebase to demonstrate file conversion features

IntElect La Jolla, CA

SOFTWARE ENGINEER

February 2020 - Present

- Coordinated tasks using Agile Project Management to develop MVP to pitch to potential investors and startup incubators
- Developed back-end REST API using Node.js, Express, and MongoDB
- Designed GraphQL API to increase efficiency of data fetching and front-end/back-end communication

StayLinked Irvine, CA

INTERN

August 2016

Partnered with 2 other interns to develop web-app in 1 week using HTML, CSS, ¡Query with JavaScript

• Designed a web-app for customizing toolbars for company's software, used in production for over 250 corporate clients

## Activities

## **Association for Computing Machinery (ACM Hack)**

La Jolla, CA

Nov 2019 - Present

CO-FOUNDER AND CO-PRESIDENT

- · Co-founded student organization, along with 10 other students, dedicated to software engineering
- Collaborating with UCSD's ECE and CSE departments to offer certificates for Python workshops
- Developed and presented technical workshops on Git, Unix, React Native, and Firebase for 100+ students

### **IEEE Quarterly Projects**

La Jolla, CA

SOFTWARE/HARDWARE DEVELOPER AND MENTOR

January 2019 – Present Developed heart-rate monitoring glove using Arduino and web application with Node. is to display health information

- Designed and assembled XY plotter device that draws images from svg files
- Collaborated in teams of 3-5 to design and build a project over the course of 9 weeks
- Mentored 3 teams of size 4-5 on design and development process

# Projects \_

### AI Flashcard Generator - HooHacks 2020 Project

Express, React, Node.js github.com/gits-lit/hoo-hacks2020

**BACK-END DEVELOPER** 

- Collaborated in a team of 4 to design and build full-stack web application for AI generated flash cards
- Engineered back-end using Express and Node. is to pull data from Wikipedia to use for generating questions

#### Carbon Footprint Extension - HackTech 2020 Project

HTML, CSS, Javascript

**DEVELOPER** 

github.com/daniel-d-truong/web-waste

• Chrome extension that calculates carbon footprint of internet browsing

Developed new features such as automatic pausing of background videos and preventing double downloads to reduce carbon emissions of internet activity

### Task Scheduling App - Hack at Home 2020 Project

Flutter, Calendar API

**FULL STACK DEVELOPER** 

github.com/garrettluu/routine.ly

- · Designed and developed mobile app to automatically schedule tasks with Google Calendar API
- Implemented user authentication and database features with Firebase

## Skills

Programming Languages: Java, C, C++, HTML, CSS, Javascript, Kotlin, Dart, Python, ARM Assembly Technologies/Frameworks: Git, Unix, Node.js, Express, Electron, GraphQL, MongoDB, Firebase, Flutter, React, React Native, Next.js, jQuery