TODO

* Title screen
  + Start screen image
  + Start button
    - To first level
  + Quit button
    - Close the app
* FPS
* Outer space backdrop
* Balance zombie spawn
* Level start timer
* Mechanic to solve the maze
  + Marks on the walls
  + Higher particle effect
* Pause option
* Two more levels
* Different guns
  + Reloading
  + Shotgun
  + Assault rifle
* Publish game