

## Circlejack the Cowpoke

Neutral evil   Wood Elf   Barbarian

15 14 15 13 11 10 16 185  
str con agi int wis cha hp gp

Extremely gullible



Arena Acting; Blind-Fighting; Water Finding



Greataxe 1d12



Full plate



A new attitude



## Stankjack the Really Good Person

Chaotic evil   Half-Elf   Conjurer

13 12 11 9 14 18 20 125  
str con agi int wis cha hp gp

Can't talk to strangers



Boatwright; Veterinary Healing; Omen Interpretation



Shield; Rope Trick



Quarterstaff 1d6



Padded



Book of number puzzles



## Zorpjack the Wonderbread

Lawful evil   Wood Elf   Cleric

13 17 10 16 18 10 20 286  
str con agi int wis cha hp gp

Shoe fetishist



Fasting; Etiquette; Estimator



Summon Monster; Scorching Ray



Sickle 1d6



Padded



Gloves made of human flesh



## Vickijack the Sugarcone

Chaotic neutral   High Elf   Druid

14 14 11 12 12 9 14 428  
str con agi int wis cha hp gp

Can't get over prom



Dyer; Prophecy; Acting



Hypnotic Pattern; Burning Hands



Sling 1d4



Leather



Wire of Barbs

