

## Summary

- + Well-versed in JavaScript and frontend technologies. Top 10% in Algorithms on [HackerRank](#).
- + Experienced in UI development and the engineering process of large-scale enterprise products.
- + Familiar with architecture considerations for scalability, security, and robustness in a complex system.
- + Emphasis on tooling, automation, workflow, quality through tests, maintainability, and iteration cycles.
- + Strong proponent of rapid prototyping and evidence-driven design focused on real-world user experience.

## Experience

### **ResearchGate GmbH** — *Senior Software Engineer - Design Systems Engineering (2021)*

Collaborated with Design leadership and the Frontend Core team to modernise the design system  
Empowered product (end user-facing) designers and engineers to experiment and develop at scale

### **Ultimate.ai GmbH** — *Frontend Engineer - Automation UI and Business Insight (2019 - 2021)*

Delivered a range of major features of significant business impact as the sole FE engineer on each project  
Coordinated with product owners, designers and other tech teams to realise novel engineering designs  
Performed extensive code reviews and made improvements to quality and maintainability of the code base  
Experimented with visualisation and product features to rapidly respond to customer business cases  
Promoted a culture of maintainable, reusable code and modernised scalable development practices

### **Cloudera, Inc. NYSE:CLDR** — *Software Engineer - UI and Data Visualisation (2015-2017)*

Introduced improvements in build automation and dependency management in legacy code base  
Implemented modular UI components with data bindings that are reusable across products  
Evangelised for frontend technologies and practices to encourage code sharing amongst teams  
Enhanced the ease-of-use for specialised admin tools in the distributed computing ecosystem  
Extended Analytics to collect data on usage patterns to inform user experience design

## Education

**Technische Universität Berlin** — Master of Science, ICT Innovation, Fakultät IV Informatik

**Aalto University** — Master of Science (Technology), Human-Computer Interaction and Design

**Macquarie University** — Bachelor of Speech and Hearing Sciences; *Exchange: Uni. Jyväskylä (Psych)*

## Project Workflow

**Preparation:** business value proposition, high-level PRD, Lo-Fi mockups; to convey business impact of project

**Kick-off Workshops:** provide context for the team; brainstorming, ideation, “first diamond”, discover dependencies

**Project-level Planning:** clarify scope, complexity; offer tech perspective on feasibility: what is the best viable UX, validate general design; create placeholders for capturing implementation steps and specs

**Implementation Planning:** refine designs and PRD; get FE, BE, AI, UX on the same page; work out and manage dependencies; to create well-defined tickets with details that can be implemented and placed in sprints

**Development:** in close collaboration with Product and Design; incremental and iterative, with user check-ups

**Launch:** internal release and soft launch => gather feedback; workshops => Public Launch: coordinate with marketing, sales positioning, and business cadence; continuously integrate user feedback