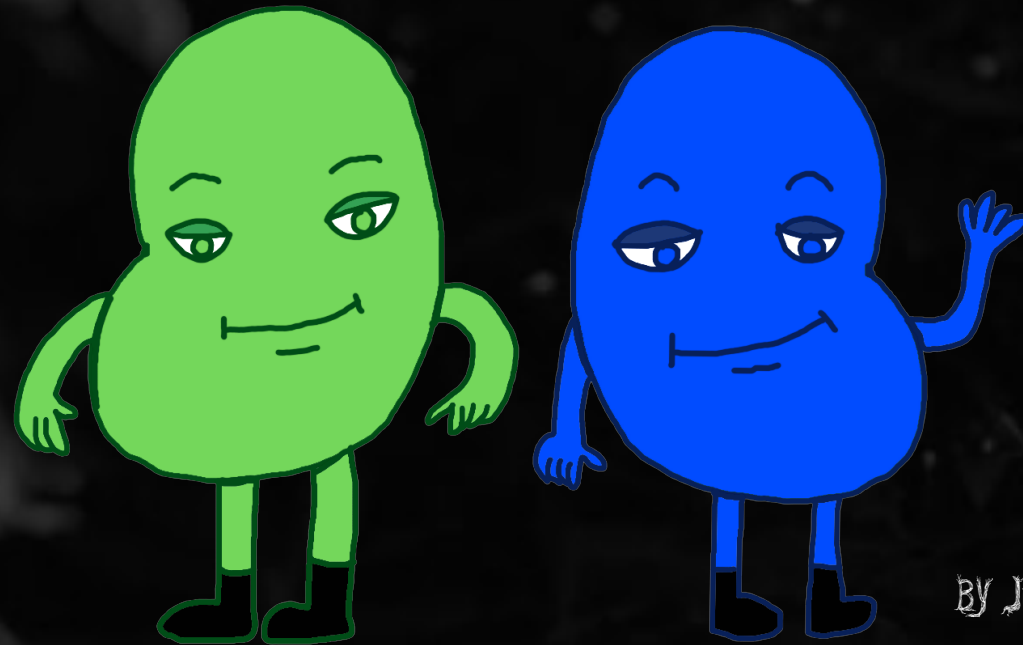


# Rescue The Beans

Intro to Creative Computing  
Final Project  
20171672 Jung Won Lee



# # Genre, Story, Target Users



By Jung Won Lee

Horror & Mystery & Storytelling Flash Game using Sound

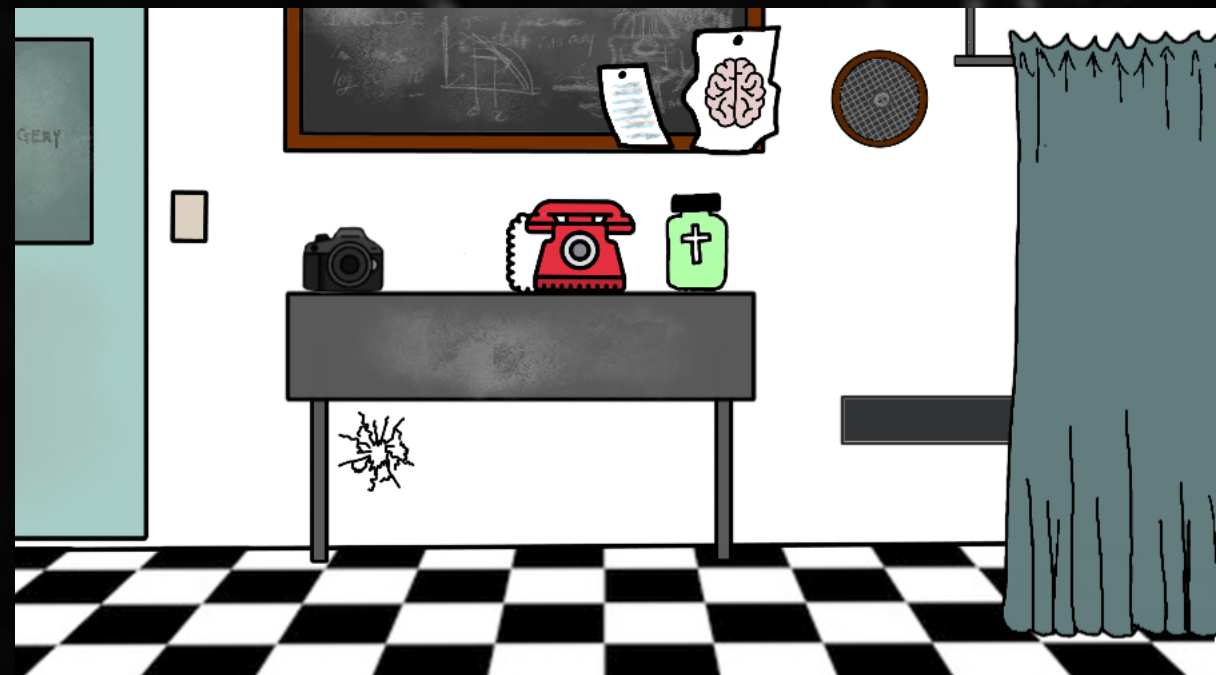
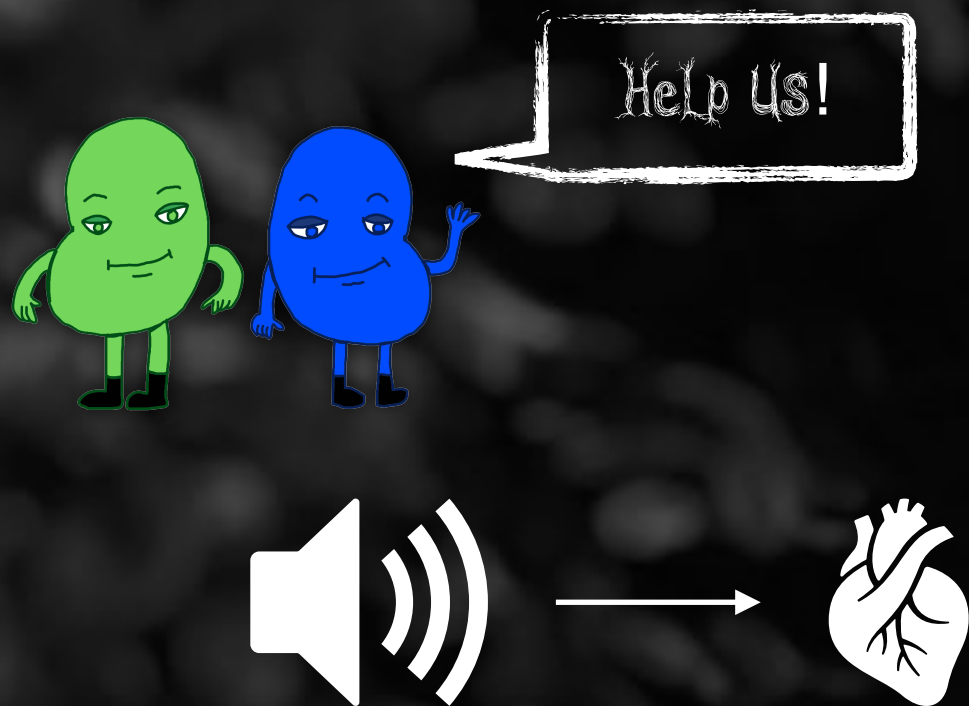
Here are the beans in danger.

They may experience nightmares or regain peace, depending on your choice.

Target users are anyone who like flash horror games.

Rescue The Beans

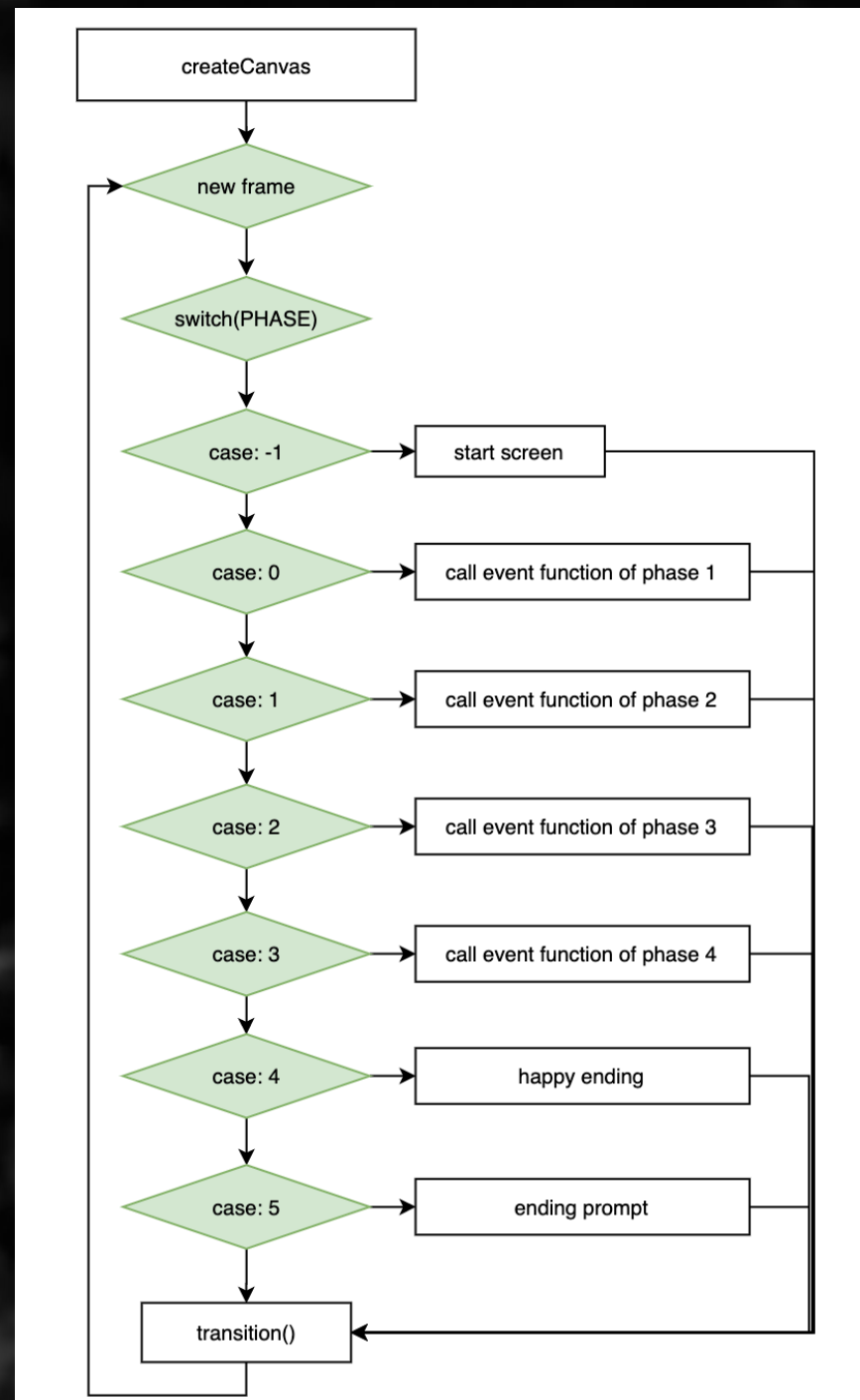
# # Features, Visual Concept



You can click the objects to proceed with the story.  
As the time goes, the BGM will get creepier and creepier.  
This will be psychological pressure to the beans and their heartbeat rate will rise.  
It consists of 4 phases. Phase by phase, you may be required to make a choice.  
Your choice will affect to the beans' status.

Rescue The Beans

# # Algorithms



Rescue The Beans



# Video Link

<https://drive.google.com/file/d/1yGMJTkxm6bw4wT-vr2tFAGnTMQ94arKq/view?usp=sharing>

Rescue The Beans

# # Code Link

(Chrome Recommended)

<https://editor.p5js.org/gartuaden/full/Cmw6IdbXh>

Rescue The Beans

Thank You!

Rescue The Beans