



INDIAN INSTITUTE OF TECHNOLOGY ROORKEE

Programming in C and C++ (CSC-101)

Assignment 3

60 marks

Garv
25114035

Q-1) Write a C program to compute the area, circumference, and diameter of a circle. Use PI as a macro in your program, and also include the standard header file that provides the value of PI. Ensure both methods of using PI are implemented correctly and clearly in the code. [5 marks]

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question1
#include<stdio.h>
#include<math.h>

#define PI 3.14159

int main() {
    double r;
    printf("Enter the value of radius(r):");
    scanf("%lf",&r);
    float a, c, d;
    a = PI*pow(r,2);
    c = 2*PI*r;
    d = 2*r;

    printf("Area of this circle(a) = %f \n",a);
    printf("Circumference of this circle(c) = %f \n",c);
    printf("Diameter of this circle(d) = %f \n",d);

    return 0;
}
```

14,0-1 All

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question1
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$ vim file.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$ gcc file.c -lm
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$ ./a.out
Enter the value of radius(r):5
Area of this circle(a) = 78.539749
Circumference of this circle(c) = 31.415899
Diameter of this circle(d) = 10.000000
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$ ./a.out
Enter the value of radius(r):5.235
Area of this circle(a) = 86.095978
Circumference of this circle(c) = 32.892448
Diameter of this circle(d) = 10.470000
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$ vim file.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question1$
```

Q-2) Write a C program to take input for principal (P) and time (t), then compute the final amount (A) using the below formula. **[For example : If you enter P: 100000, t: 6, the A is 170778.56]** [5 marks]

$$A = P \left(1 + \frac{9}{5 \times 100} \right)^{5t}$$

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question2 — □ ×
#include<stdio.h>
#include<math.h>

int main () {
    double p, t ;

    printf("Enter the principal value(P):");
    scanf(" %lf",&p);

    printf("Enter the time period(t):");
    scanf(" %lf",&t);

    float x = 1 +(9.0/500) ;
    double A = p*pow(x,5*t);

    printf("The Final Amount = %.2lf",A);

    return 0;
}
```

15,1-8 All

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question2 — □ ×
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question2$ vim file.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question2$ gcc file.c -lm
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question2$ ./a.out
Enter the principal value(P):100000
Enter the time period(t):6
The Final Amount = 170778.59
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question2$
```

Q-3) You are developing an application for embedded systems with limited memory. To optimize your program and ensure it fits within memory constraints, you need to find out how much memory different data types like integers, floating-point numbers, and characters occupy on the target machine. Write a C program that helps you inspect the memory size (in bytes) required to store different primitive data types on the system where the program runs [5 marks]

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question3
#include<stdio.h>

int main(){
    printf("Size of int: %zu bytes\n",sizeof(int));
    printf("Size of float: %zu bytes \n",sizeof(float));
    printf("Size of double: %zu bytes \n",sizeof(double));
    printf("Size of char: %zu bytes \n",sizeof(char));
    printf("Size of long: %zu bytes \n",sizeof(long));
    printf("Size of long long: %zu bytes \n",sizeof(long long));

    return 0;
}

"q3.c" 13L, 376B 13,0-1 All
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question3
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question3$ vim q3.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question3$ vim q3.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question3$ gcc q3.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question3$ ./a.out
Size of int: 4 bytes
Size of float: 4 bytes
Size of double: 8 bytes
Size of char: 1 bytes
Size of long: 8 bytes
Size of long long: 8 bytes
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question3$
```

Q-4) Write a program to convert a small letter char to a capital letter char and vice-versa - a -> A, b -> B , B -> b.....

[15 marks]

[Note : Do NOT use any *if* statements or conditional operators (?). Use only arithmetic operators (+, -, *, /, %) for computations. Use the following header files and their features:

`#include <stdbool.h>`: to declare variables of type *bool* (which stores values 1 or 0)

`#include <ctype.h>`: to use the functions *islower(ch)* and *isupper(ch)* to check whether a character (*ch*) is lowercase or uppercase.]

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question4
#include<stdio.h>
#include<stdbool.h>
#include<ctype.h>

int main() {
    char ch;
    printf("Enter the charcater: ");
    scanf(" %c",&ch);

    bool l = islower(ch);
    bool u = isupper(ch);

    ch = l*(ch - 32) + u*(ch + 32);

    printf("Converted Chartacter: %C\n",ch);

    return 0;
}
~
~
~
~
19,0-1 All
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question4
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$ vim
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$ vim q4.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$ gcc q4.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$ ./a.out
Enter the charcater: a
Converted Chartacter: A
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$ ./a.out
Enter the charcater: A
Converted Chartacter: a
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question4$
```

Q-5) Declare a float type variable e= 2.718281828 and print the following using variable e. **[15 marks]**

3
3.
2.7
2.72
2.718282
2.718282
2.7182818

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question5
#include <stdio.h>
#include <math.h>

int main() {
    double e = 2.718281828 ;

    printf(" %0.0lf\n",e);
    printf(" %0.1lf\n",e);
    printf(" %0.2lf\n",e);
    printf(" %0.6lf\n",e);
    printf(" %0.8lf\n",e);
    printf(" %0.9lf\n",e);

    return 0;
}
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question5
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question5$ vim q5.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question5$ gcc q5.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question5$ ./a.out
3
2.7
2.72
2.718282
2.71828183
2.718281828
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question5$
```

Q-6) Write a C programme to print formatted output using different variables. Let's say a=1,b=12,c=123,d=1234,f=12345. Print the values of a to f such that it looks like as shown in a. Similarly take different character type variables and print these variables as shown in b. *[Do not use space or print '0' to get the desired output]*
[15 marks]

a)

```
00001
00012
00123
01234
12345
```

b)

```
a
ab
abc
abcd
abcde
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question6
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ vim q6.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ gcc q6.c -o q6
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ ./q6
00001
00012
00123
01234
12345
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ vim q6.1.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ gcc q6.1.c
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ gcc q6.1.c -o q6.1
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$ ./q6.1
a
ab
abc
abcd
abcde
garvmehta991@omnitrix-1000:~/25114035/Assignment3/Question6$
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment3/Question6
#include<stdio.h>

int main() {
    char z = 48;
    int a = 1 , b = 12 , c = 123 , d = 1234 , f = 12345 ;

    printf(" %c%c%c%c%d \n",z,z,z,z,a);
    printf(" %c%c%c%c%d \n",z,z,z,z,b);
    printf(" %c%c%c%d \n",z,z,z,c);
    printf(" %c%d \n",z,d);
    printf(" %d \n",f);
    return 0;
}

~
~
~
~
"q6.c" 15L, 263B 14,0-1 All
```

```
#include <stdio.h>
```

```
int main() {
```

```
    char q = 'a' , w = 'b' , e = 'c' , r = 'd' , t = 'e' ;
```

```
    printf(" %5c \n",q);
```

```
    printf(" %4c%c \n",q,w);
```

```
    printf(" %3c%c%c \n",q,w,e);
```

```
    printf(" %2c%c%c%c \n",q,w,e,r);
```

```
    printf(" %c%c%c%c%c \n",q,w,e,r,t);
```

```
    return 0;
```

```
}
```

```
~
```

```
~
```

```
~
```

```
~
```

```
~
```

```
~
```

```
"q6.1.c" 14L, 254B
```

```
14,0-1
```

```
All
```