



INDIAN INSTITUTE OF TECHNOLOGY ROORKEE

Programming in C and C++ (CSC-101)

**Assignment 4**

**40 marks**

*Note : (No function / matrix ]are allowed to be used)*

Q-1) Write a C program that prints numbers from 1 to  $n*n$  arranged in a clockwise spiral pattern inside an  $n \times n$  grid, without using any 2D arrays or function calls.

Enter n: 5

1	2	3	4	5
16	17	18	19	6
15	24	25	20	7
14	23	22	21	8
13	12	11	10	9

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5/Question1
#include <stdio.h>

int main() {
    int n;
    printf("Enter the value of n:");
    scanf("%d",&n);

    int i = 1 , j = 1 ;

    while(i <= n) {
        printf(" %4d ",i);
        i++;
    }
    printf("\n");
    return 0;
}

~
~
~
~
~
"q1.c" 16L, 191B                                16,1                                All
```

Q-2) Write a C program to print concentric square patterns which use only while loops. It only takes an odd number as input. If the user gives an even number it gives an error.

## Output

```
Enter an odd integer (n >= 1): 11
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#include <stdio.h>

int main() {
    int n ;
    printf("Enter the value of odd integer(n>=1):");
    scanf("%d",&n);
    if(n%2 == 0){
        printf("Error!!Invalid n.\n");
        return 1;
    }
    int i , j ;
    for(i = 1 ; i < 2 * n ; i++){
        int x = 1;
        if(i%2 == 0){
            printf("\n");
            x = 0;
        }
        if((i > n) && x){
            i = 2 * n - i ;
            x = 2;
        }
        if((i%4 == 1) && (i != n)) {
            for(j=i/4;j>0;j--) {printf("* ");}
            for(j=n-i+1;j>0;j--) {printf("*");}
            for(j=1;j<=i/4;j++) {printf(" *");}
        }
        if((i%4 == 3) && (i != n)) {
            for(j=(i+2)/4;j>0;j--) {printf("* ");}
            for(j=n-i-1;j>0;j--) {printf(" ");}
            for(j=1;j<=(i+2)/4;j++) {printf(" *");}
        }
        if(i == n){
            for(j=1;j<=n;j++){
                if(j%2 == 1) {printf("*");}
                else {printf(" ");}
            }
        }
        if(x == 2){
            i = 2 * n - i ;
        }
    }
    printf("\n");
    return 0;
}

```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5(2-4)/Question2$ gcc q2.c && ./a.out
Enter the value of odd integer(n>=1):11
*****
*           *
*   *****   *
* *             * *
* *   ***   * *
* * * * * *
* *   ***   * *
* *             * *
*   *****   *
*           *
*****
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question2$ gcc q2.c && ./a.out
Enter the value of odd integer(n>=1):13
*****
*           *
*   *****   *
* *             * *
* *   *****   * *
* * * * * * *
* * * * * * *
* *   *****   * *
* *             * *
*   *****   *
*           *
*****
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question2$ gcc q2.c && ./a.out
Enter the value of odd integer(n>=1):9
*****
*           *
*   *****   *
* *             * *
* *   ****   * *
* *       * *
*   *****   *
*           *
*****
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question2$
```

3) Write a C program to find all perfect numbers between 1 and 100,000. A number  $m$  is called a perfect number if the sum of all its positive divisors, excluding the number itself, equals  $m$ . In other words, if  $\sigma(m) = m$ , where  $\sigma(m)$  is the sum of all positive divisors of  $m$ , excluding  $m$  itself. For example,  $\sigma(12) = 1 + 2 + 3 + 4 + 6 = 16$ , so 12 is not a perfect number because  $16 \neq 12$ , 28 is a perfect number because  $\sigma(28) = 1 + 2 + 4 + 7 + 14 = 28$ .

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5/Question3
#include<stdio.h>
#include<math.h>

int main() {
    int i = 1;
    while(i <= 100000) {
        int d = 1;
        int sum = 0;
        while (d < i){
            if ( i%d == 0 ) {sum = sum + d ;}
            d++;
        }
        if (sum == i) {printf(" %d \n",i);}
        i++;}

    return 0;
}

"q3.c" 20L, 246B                                20,0-1    All
```

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5/Question3
garvmehta991@omnitrix-1000:~/25114035/Assignment5/Question3$ vim q3.c
garvmehta991@omnitrix-1000:~/25114035/Assignment5/Question3$ gcc q3.c
garvmehta991@omnitrix-1000:~/25114035/Assignment5/Question3$ ./a.out
6
28
496
8128
garvmehta991@omnitrix-1000:~/25114035/Assignment5/Question3$
```

4) Write a C program that performs a sequence of arithmetic operations on integers using a switch statement. Operators can be +, -, \*, /, or % and are treated as equal precedence and the expression ends with =. The evaluation happens from left to right. Your program should compute the result, handle division/modulo by zero, and report invalid operators or if the expression is invalid i.e two operator/number consecutive and all possible checking should be done. Use switch for operation control, and include appropriate logic where appropriate.

Output:

Input ending with = :  
100 + 20 \* 2 / 5 - 10 =

Output:  
Result = 18

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5(2-4)/Question4
#include<stdio.h>
#include<math.h>

int main() {
    int a, r = 0;
    char c;

    printf("Input ending with = : \n");
    int x = scanf("%d",&r);
    if(x == 0){
        printf("Error!!Invalid input.\n");
        return 1;
    }

    int y = scanf(" %c",&c);
    if(y == 0){
        printf("Error!!Invalid operator.\n");
    }
    if(c != '='){
        while(1){
            x = scanf("%d",&a);
            if(x == 0){
                printf("Error!!Invalid input\n");
                break;
            }
            switch(c) {
                case '+': r += a;
                        break;
                case '-': r -= a;
                        break;
                case '*': r *= a;
                        break;
                case '/': if(a == 0){printf("Error!!Divison by 0.\n");return 1;};
                        r /= a;
                        break;
                case '%': if(a == 0){printf("Error!!Modulo by 0.\n");return 1;};
                        r %= a;
                        break;
                case '=': break;
                default : printf("Error!!Invalid input.\n");
                        return 1;
            }

            scanf("%c",&c);
            if(c == '='){break;};
        }

        printf("Result = %d\n",r);
        return 0;
    }
}
```

46,11-32 All

```
garvmehta991@omnitrix-1000: ~/25114035/Assignment5(2-4)/Question4
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ vim q4.c
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
7 =
Result = 7
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
8 + 9 - 4 * 3 =
Result = 39
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
7 + 8 / 0 =
Error!!Divison by 0.
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
78 a 8 - 6 =
Error!!Invalid input.
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
9 + 2 % 0 =
Error!!Modulo by 0.
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$ gcc q4.c && ./a.out
Input ending with = :
100 + 20 * 2 / 5 - 10 =
Result = 38
garvmehta991@omnitrix-1000:~/25114035/Assignment5(2-4)/Question4$
```