PROJECT-II REPORT FIRE ALARM SYSTEM



Fundamental of Automation & Engineering Institute of Engineering and Technology JK Lakshmipat University, Jaipur

SUBMITTED TO

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CERTIFICATE

This is to certify that the project work entitled "Fire Alarm System" submitted by Bhavishi Bansal(2020BTechCSE019), Garv Baheti (2020BTechCSE031) towards the partial fulfilment of the requirements for the degree of Bachelor of Technology in Computer Science Engineering of JK Lakshmipat University Jaipur is the record of work carried out by them under my supervision and guidance. In my opinion, the submitted work has reached a level required for being accepted.

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We would also like to expand our deepest gratitude all those who have directly and indirectly guided us in writing this report. We thank all the people for their help directly and indirectly to complete our report.

Sincerely yours,

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PROBLEM STATEMENT

To Interface MSP430 along with Flame Sensor and display output with the help of LCD Display, LED, and Buzzer to make Fire Alarm System and to control the 220V supply with the help of Relay.

LIST OF COMPONENTS

- MSP430 Lunchbox with USB Cable
- Code Composer Studio on PC
- Jumper Wires
- LED
- Resistance $1k\Omega$
- LCD Display
- Fire Sensor Module
- Potentiometer 10kΩ
- Buzzer
- Project Board
- ML1547B Transistor
- Relay
- 220V Bulb

PRODUCT DESCRIPTION_

We had designed an automated fire alarm system with the help of MSP430 Lunchbox which can be used to detect fire at any area. This is intended to caution us with the assistance of Buzzer sound, LED and LCD display all together that we will make a move to alert ourselves as well as other people. Also, with the help of Relay we have controlled a 220V Power Supply and made a 220V Bulb Glow, in place of 220V Blub a Fire Extinguisher System can be controlled to Supress Fire.

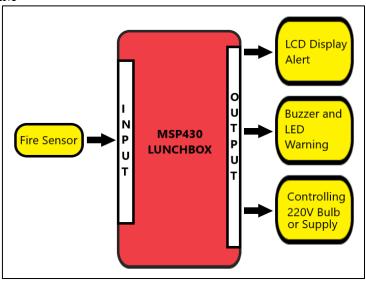
APPLICATIONS_

Fire Alarm System can be used in:

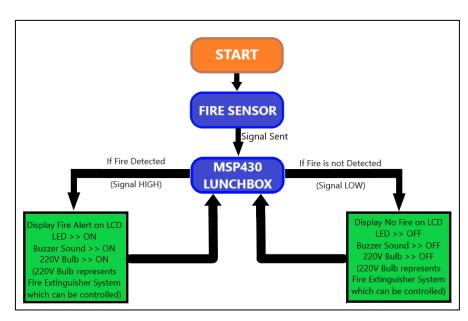
- Home Security System
- School/College Labs
- Industries
- To protect valuable in warehouses
- Museums/Theatres and other public places
- Electrical Departments

METHODOLOGY

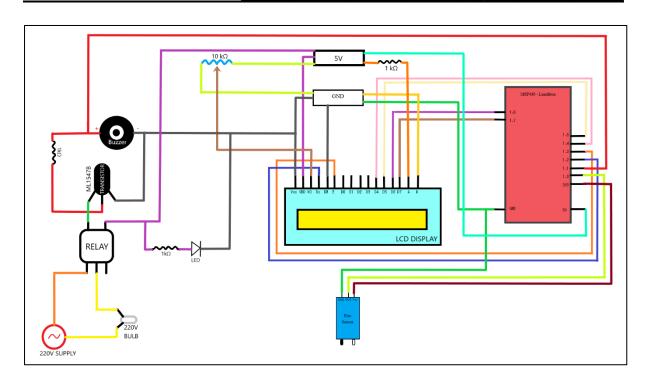
BLOCK DIAGRAM



FLOW CHART



SCHEMATIC DIAGRAM



PROGRAM CODE

Code Composer Studio (C/C++)

```
1. #include <msp430.h>
2. #include <inttypes.h>
3. #include<stdio.h>
4.
5. #define CMD
6. #define DATA
7.
                     P10UT
8. #define LCD OUT
                     P1DIR
9. #define LCD_DIR
10. #define D4
                       BIT4
11. #define D5
                      BIT5
12.#define D6
                       BIT6
13, #define D7
                       BIT7
14. #define RS
                      BIT2
15.#define EN
                       BIT3
16.#define SW
                       BIT0
17.#define LED
                       BIT1
18./**
19. *@brief Delay function for producing delay in 0.1 ms increments
20. *@param t milliseconds to be delayed
21. *@return void
22. **/
23. void delay(uint16_t t)
24. {
25.
       uint16_t i;
       for(i=t; i > 0; i--)
26.
27.
          __delay_cycles(100);
28.}
29.
30./**
31. *@brief Function to pulse EN pin after data is written
32. *@return void
33. **/
34.void pulseEN(void)
35.{
       LCD_OUT |= EN;
                                                   // Giving a falling edge at EN
36.
  pin
37.
       delay(1);
38.
       LCD_OUT &= ~EN;
39.
       delay(1);
40.}
41.
42./**
43. *@brief Function to write data/command to LCD
44. *@param value Value to be written to LED
45. *@param mode Mode -> Command or Data
46. *@return void
47. **/
48. void lcd_write(uint8_t value, uint8_t mode)
49. {
       if(mode == CMD)
50.
                                       // Set RS -> LOW for Command mode
51.
           LCD_OUT &= ~RS;
```

```
52.
       else
53.
          LCD_OUT |= RS;
                                     // Set RS -> HIGH for Data mode
54.
       55.
   nibble first
56.
       pulseEN();
57.
       delay(1);
58.
       LCD_OUT = ((LCD_OUT \& 0x0F) | ((value << 4) \& 0xF0));
59.
                                                           // Write low
   nibble next
60.
       pulseEN();
61.
       delay(1);
62.}
63.
64./**
65. *@brief Function to print a string on LCD
66. *@param *s pointer to the character to be written.
67. *@return void
68. **/
69.void lcd_print(char *s)
70.{
71.
       while(*s)
72.
73.
          lcd_write(*s, DATA);
74.
          s++;
75.
       }
76.}
77.
78./**
79. *@brief Function to move cursor to desired position on LCD
80. *@param row Row Cursor of the LCD
81. *@param col Column Cursor of the LCD
82. *@return void
83. **/
84. void lcd_setCursor(uint8_t row, uint8_t col)
85. {
86.
       const uint8_t row_offsets[] = { 0x00, 0x40};
87.
       lcd_write(0x80 | (col + row_offsets[row]), CMD);
88.
       delay(1);
89.}
90.
91./***@brief Initialize LCD**/
92.void lcd_init()
93. {
94.
       LCD_DIR = (D4+D5+D6+D7+RS+EN);
95.
       LCD_OUT \&= \sim (D4+D5+D6+D7+RS+EN);
96.
97.
       delay(150);
                                     // Wait for power up ( 15ms )
98.
       lcd_write(0x33, CMD);
                                     // Initialization Sequence 1
99.
       delay(50);
                                      // Wait ( 4.1 <u>ms</u> )
          lcd_write(0x32, CMD);
                                        // Initialization Sequence 2
100.
101.
          delay(1);
                                         // Wait ( 100 us )
102.
          // All subsequent commands take 40 us to execute, except clear & cursor
103.
   return (1.64 ms)
```

```
104.
           lcd write(0x28, CMD);
                                          // 4 bit mode, 2 line
          delay(1);
105.
106.
                                          // Display ON, Cursor OFF, Blink OFF
          lcd write(0x0C, CMD);
107.
108.
          delay(1);
109.
110.
          lcd write(0x01, CMD);
                                           // Clear screen
111.
          delay(20);
112.
113.
          lcd write(0x06, CMD);
                                          // Auto Increment Cursor
114.
          delay(1);
115.
116.
          lcd setCursor(0,0);
                                          // Goto Row 1 Column 1
117.
      }
118.
     /**
119.
       * @brief
120.
      * These settings are <a href="wrt">wrt</a> enabling ADC10 on <a href="Lunchbox">Lunchbox</a>
121.
122.
123.
124.
     void main(void) {
125.
          WDTCTL = WDTPW | WDTHOLD;
                                                      //! Stop Watchdog (Not
   recommended for code in production and devices working in field)
          lcd init();
126.
127.
          P1DIR |= LED;
                                                      // Set LED pin -> Output
          P1DIR &= ~SW;
                                                       // Set SW pin -> Input
128.
129.
130.
          while(1)
131.
              if((P1IN & SW))
                                                       // If Output of IR Sensor
  and P1IN is low
133.
              {
                                                       // Set the cursor in the
134.
                   lcd setCursor(0,0);
  LCD
                  lcd_print("Current Status");
                                                      // Printing this command
135.
                                                       // Set the cursor in the
136.
                  lcd_setCursor(1,0);
  LCD
137.
                  lcd_print("----NO FIRE---"); // Printing this command
138.
              }
              else{
                                                       // If Output is high
139.
140.
141.
                  P1DIR |= LED;
                                                    // Set as input
142.
                  delay(5000);
143.
144.
                  lcd_setCursor(0,0);
                                                       // Set the cursor in the
  LCD
145.
                  lcd_print("Current Status");  // Printing this command
                  lcd_setCursor(1,0);
                                                       // Set the cursor in the
146.
  LCD
147.
                  lcd_print("!!FIRE ALERT!!"); // Printing this command
148.
149.
150.
              P1DIR &= ~ LED;
                                                       // Set as Input
          }
151.
152.
      }
```

RESULTS

In this project with the help of MSP430 Lunchbox we were able to build Fire Alarm System which had several components like LED, Resistance, LCD Display, Fire Sensor Module, Potentiometer, Buzzer, ML1547B Transistor, Relay, 220V Bulb etc.

The Fire Sensor used here is Digital Sensor, when the sensor detects fire it sends HIGH signal to MSP430 Lunchbox and LCD starts displaying !!FIRE ALERT!! on it, buzzer starts producing sound, LED glows up, also with the help of transistor and relay we were able to control the 220V supply that can help us in controlling the Fire Extinguisher System which can be turned on in case of fire to suppress it. Since our MSP430 Lunchbox's PIN 1.1 can only handle 3V so to overcome it transistor was used here so that Relay can work properly. By using this in Fire Alarm System, while alerting us it can also extinguish fire.