Setup GIT & Integrate it to Jenkins

Welcome to the second tutorial of Git & Jenkins series. In the last tutorial we have already studied about how to setup jenkins. In this tutorial we will be studying about **how to setup a GIT** and how to **integrate GIT with Jenkins**. Please read the previous tutorial before you study this one.

What you will Learn:

Create GIT account:

Go to https://github.com/

Create a GIT account by signing-up (make a note of your username, password etc for later reference)

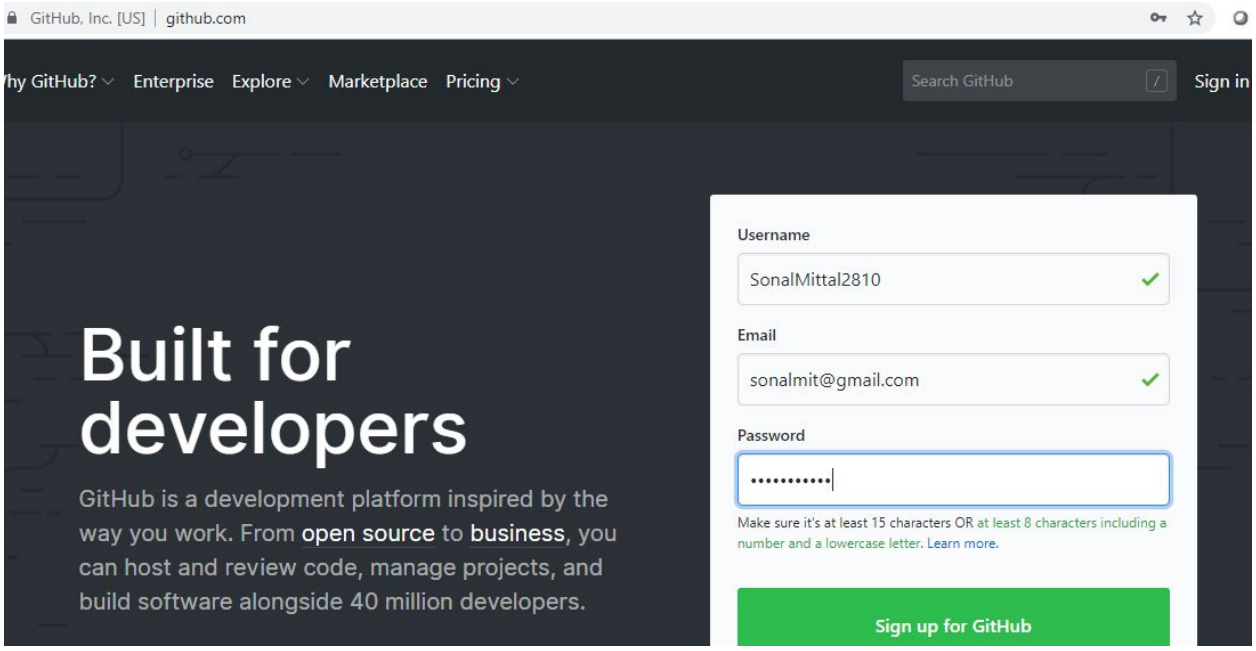

Figure 1

Once you sign-up, the below window comes up

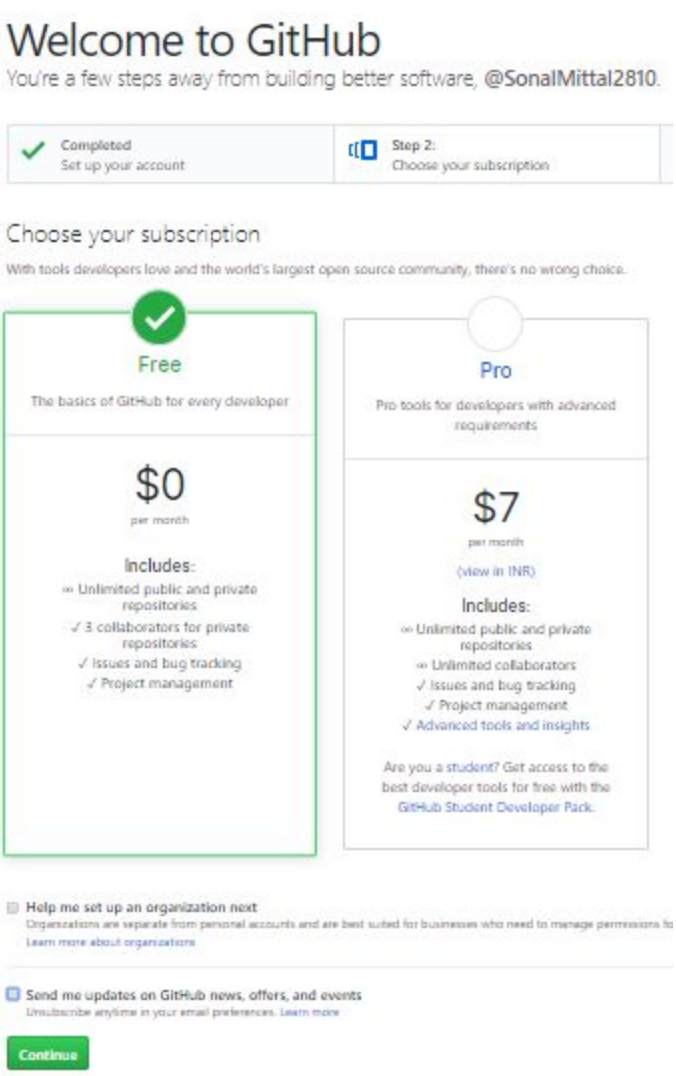

Figure 2

Click Continue (see Figure 2)
Verify your email address (see Figure 3)

Figure 3

Go to your mailbox, open the email & click 'Verify email address' (see Figure 4)

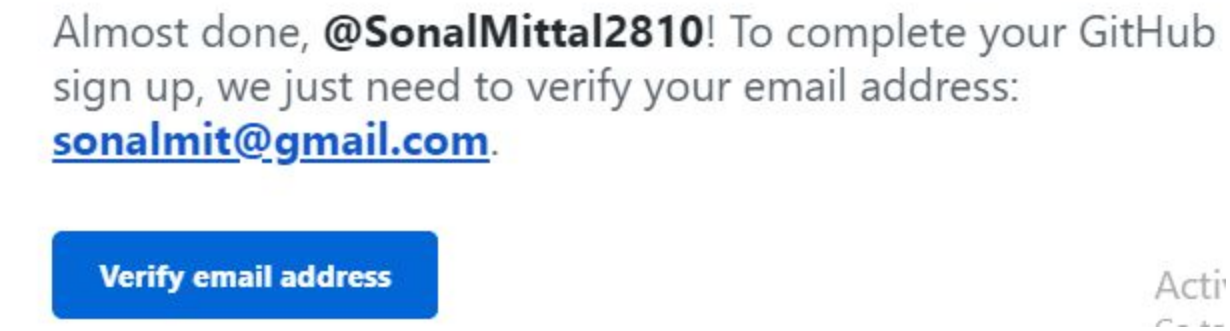

Figure 4

After you verify your email address the below window comes up

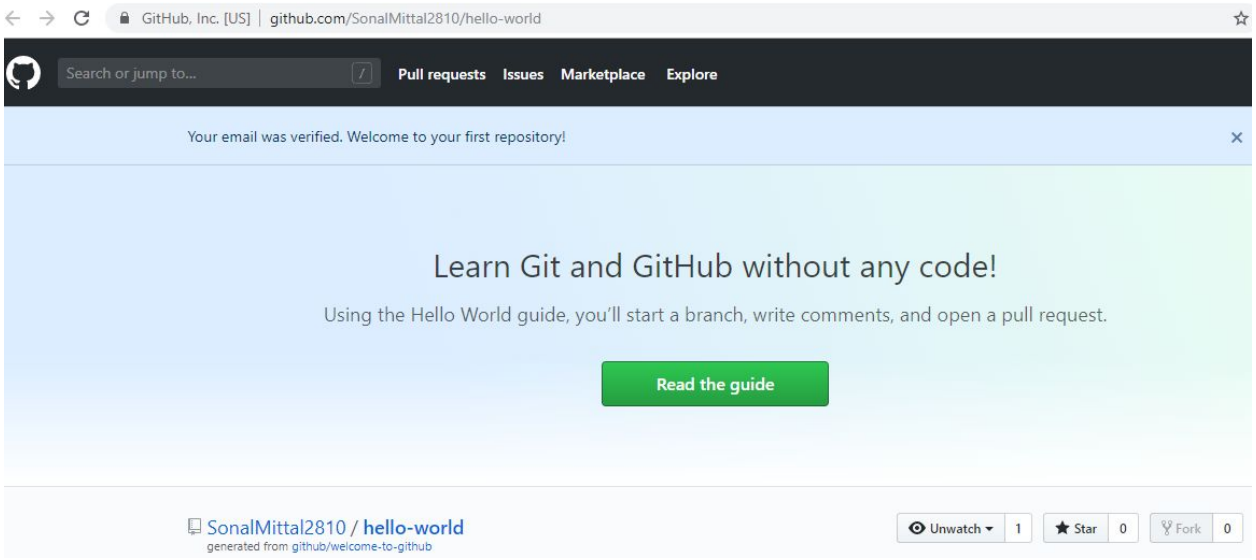

Figure 5

Once you do that, you will receive another email that has link to create a new repository (see Figure 6)

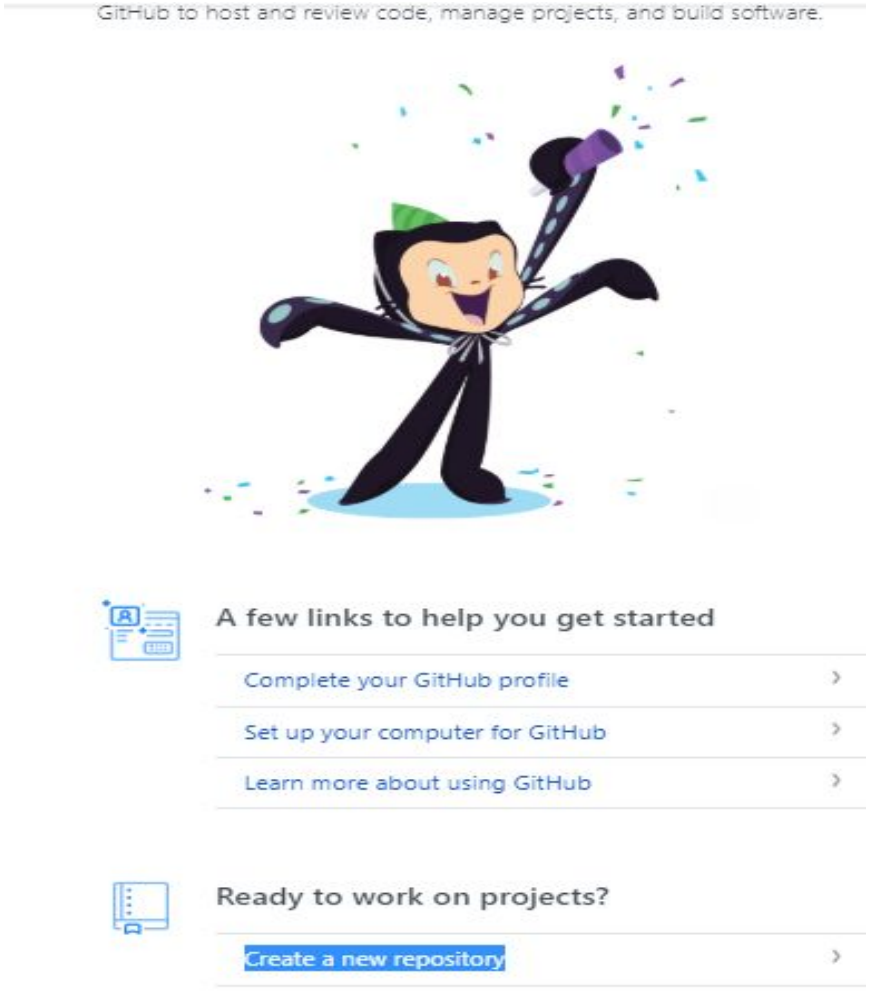

Figure 6

Click the link ‘Create a new repository’ (see Figure 6), the below window comes up

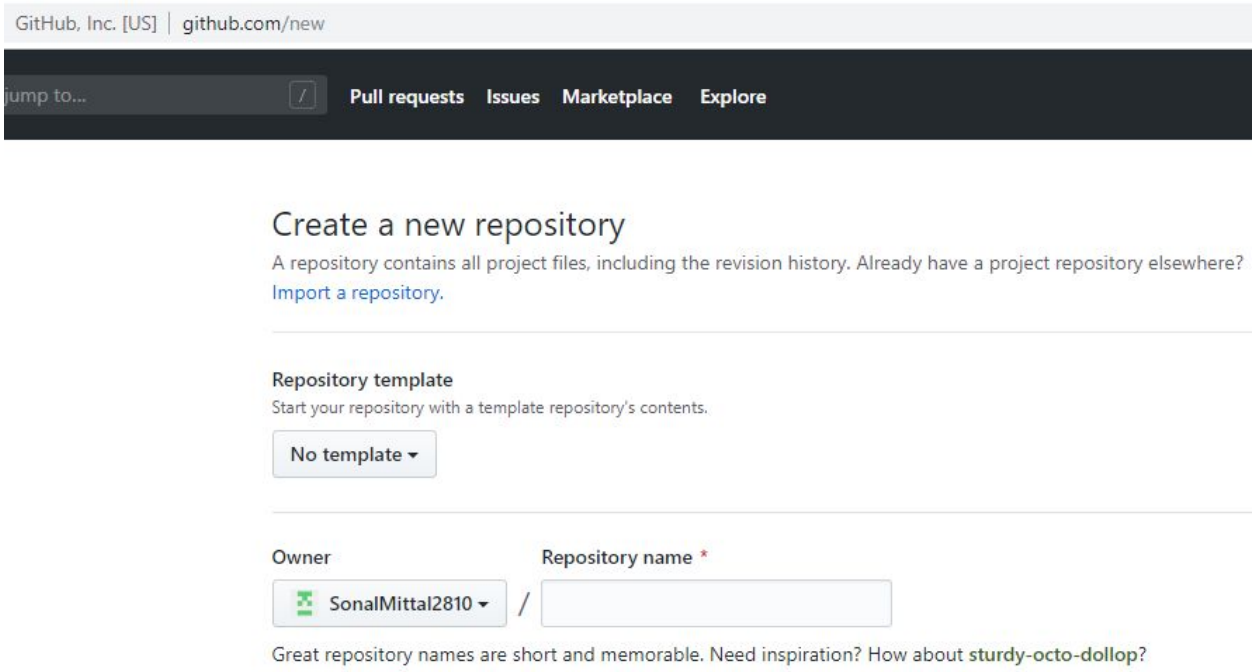

Figure 7

Create GIT repository:
Enter desired repository name

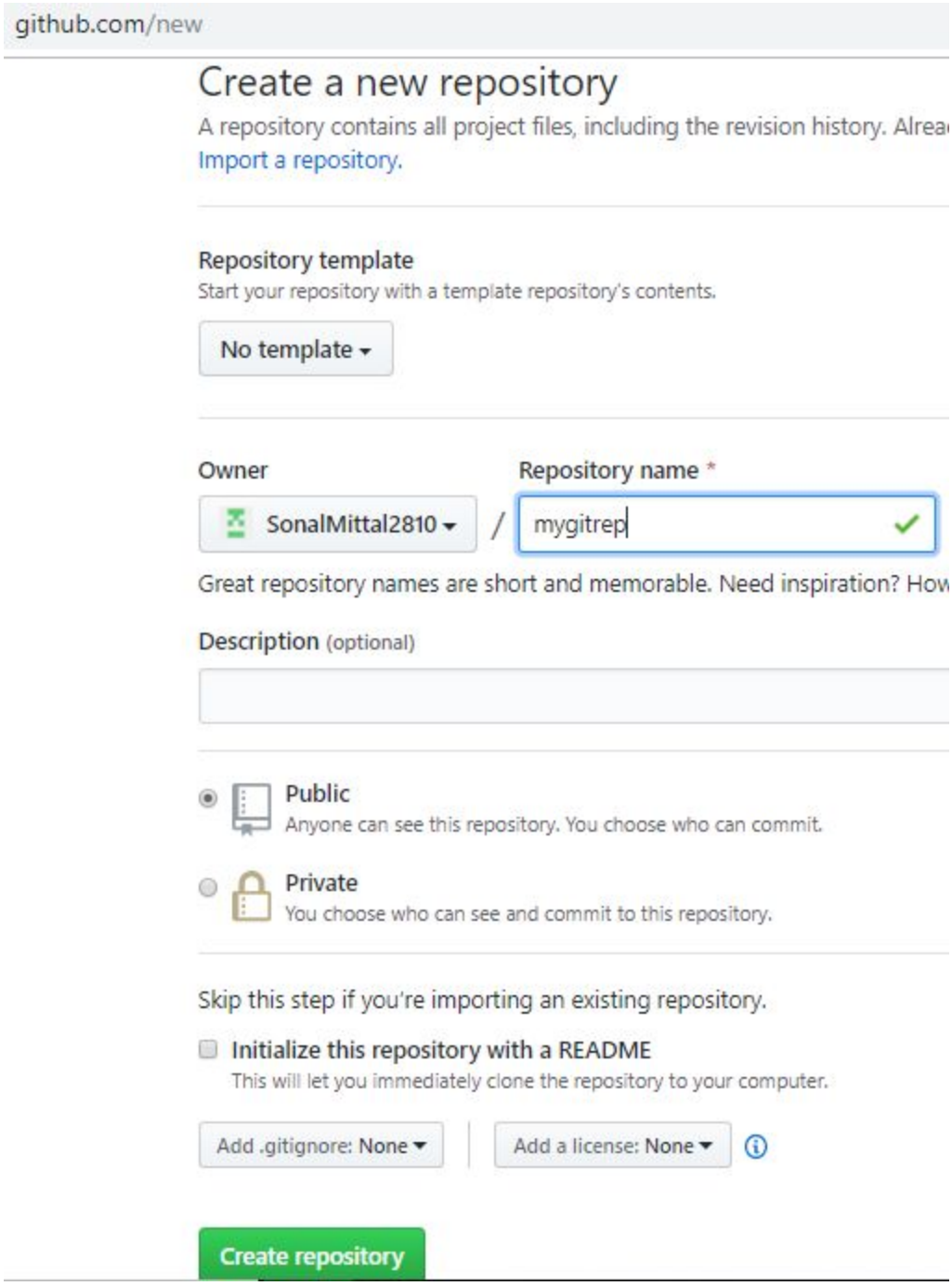

Figure 8

Click ‘Create repository’ (see Figure 8), the below page comes up

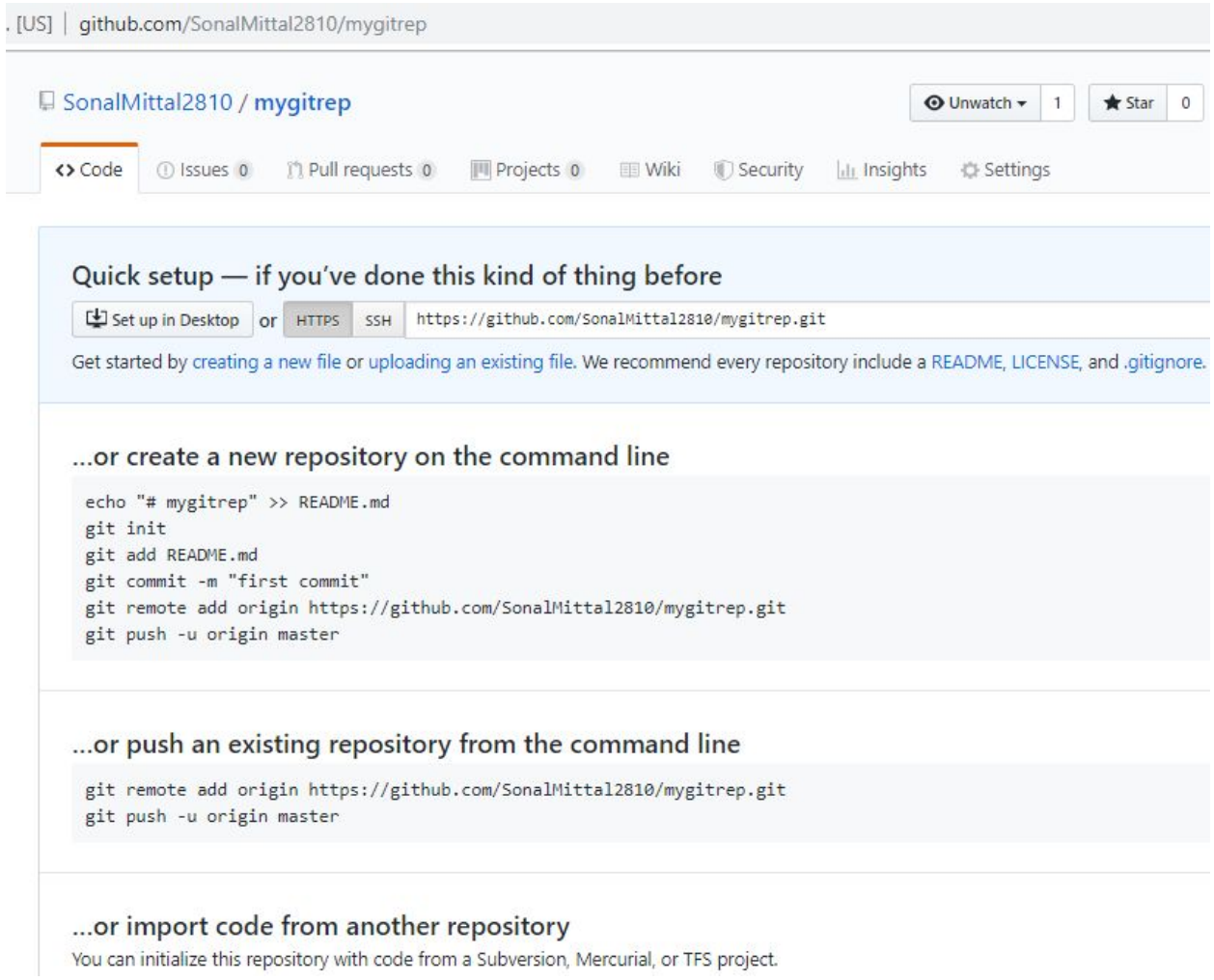

Figure 9

Download & Install GIT:

Go to the link https://git-scm.com/downloads and download/install git for windows on your local

machine

Figure 10

Open the command prompt & run the 'git' command, you should see the below output

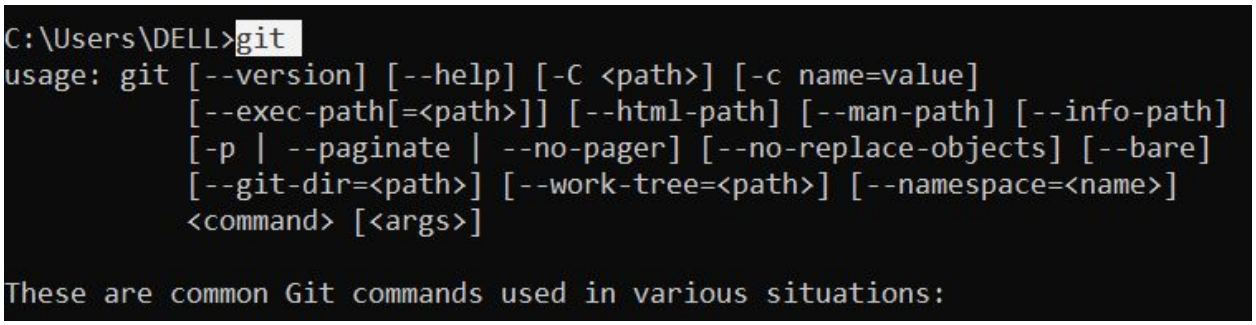

Figure 11

Create local git repository:
In your local machine, create a new folder & give it a desired name (see Figure 12).
We will be creating our project in this folder. We will than be uploading this project from our local machine to GIT repository on github that we just now created

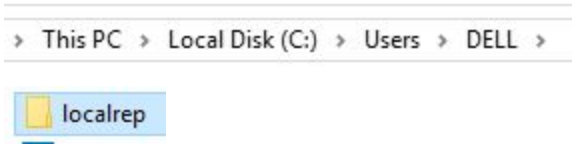

Figure 12

Go inside above folder & create Project1

Figure 13

Go inside project1 & create a text file 'Readme'

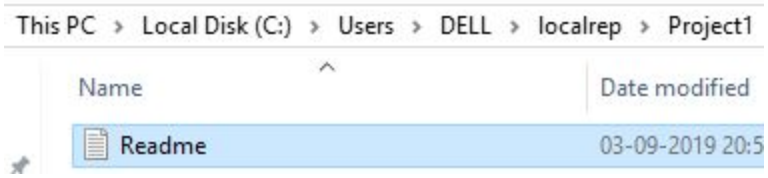

Figure 14

Open the text file & write something (see Figure 15)

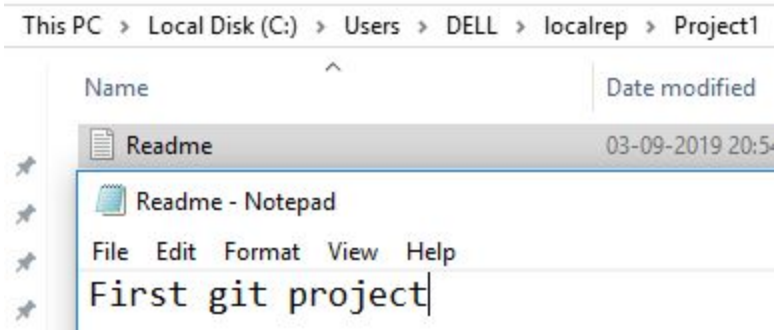

Figure 15

Close & save the above text file

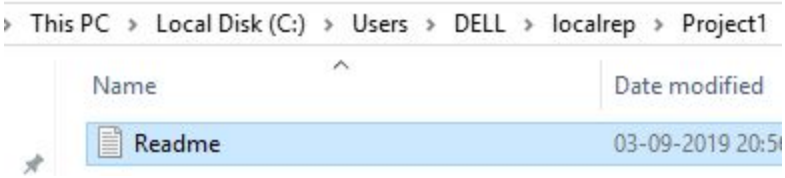

Figure 16

Initialize local GIT repository:
Go one directory up so that you see the Project1

Figure 17

Type cmd in the title bar

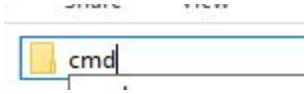

Figure 18

Hit Enter, the command prompt would open that would show the path up to localrep

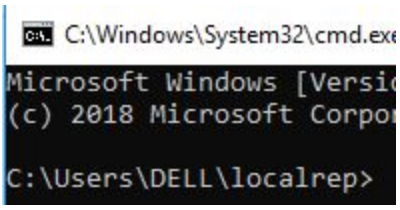

Figure 19

Type **git init** command & hit enter, you should see the message as shown below

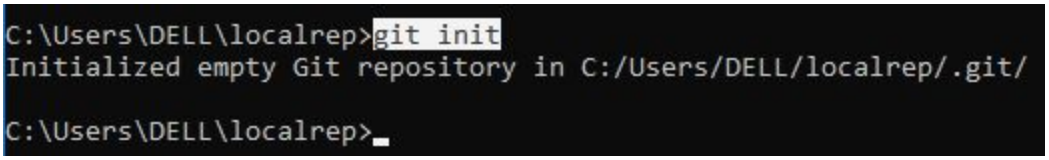

Figure 20

Click 'View' from the top menu & select checkbox 'Hidden items' (see Figure 21)

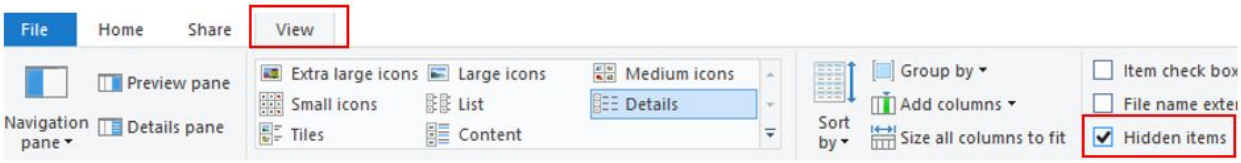

Figure 21

You would now see the hidden file .git

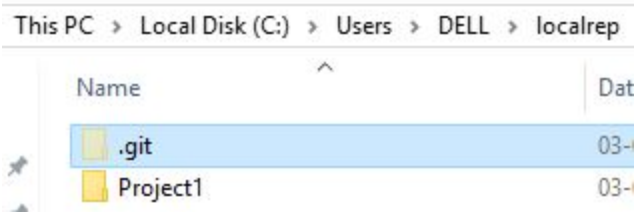

Figure 22

Now go to the command prompt, type **git status** and hit enter, you should see below message "nothing added to commit....."

```
C:\Users\DELL\localrep>git status
On branch master

Initial commit

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        Project1/

nothing added to commit but untracked files present (use "git add" to track)
```

Figure 23

Register username & email id with GIT:
See Figure 1 & note down the userid & email id that you had created while creating your GIT account. We will register this userid & email id with GIT by running the following 2 commands one by one (see Figure 24):
git config --global user.name "<your user id>"
git config --global user.email "<your email id>"

```
C:\Users\DELL\localrep>git config --global user.name "SonalMittal2810"

C:\Users\DELL\localrep>git config --global user.email "sonalmit@gmail.com"
```

Figure 24

So this registers your email id & username on the local git repository. It will connect to the GIT repository on Github to as well

Add the project to local GIT repository:
See Figure 22. We will now add the Project1 to local GIT repository by typing the command **git add .** (dot means all the projects inside localrep folder)

```
C:\Users\DELL\localrep>git add .

C:\Users\DELL\localrep>
```

Figure 25

Commit file to local GIT repository:
Now we will checkin the text file to local GIT repository (the file present inside the Project1 folder, see Figure 16), by running the command: *git commit -m "first checkin to github"*

```
C:\Users\DELL\localrep>git commit -m "first checkin to github"
[master (root-commit) 2992c4e] first checkin to github
 1 file changed, 1 insertion(+)
 create mode 100644 Project1/Readme.txt
```

Figure 26

Connect local GIT repository to remote repository on github:
Note that, so far, we have added the Project1 folder & checked-in the Readme file ONLY to our local GIT repository (see Figure 10), these are NOT yet on internet (github).
Now, how will our local machine GIT repository know the remote GIT repository that we created on github? To do that, type & run the below command:
git remote add origin https://github.com/<yourGITusername>/<yourGITrepository>.git

```
C:\Users\DELL\localrep>git remote add origin https://github.com/SonalMittal2810/mygitrep.git

C:\Users\DELL\localrep>
```

Figure 27

Upload local project to github:
Type the command *git push –u origin master* and run

```
C:\Users\DELL\localrep>git push -u origin master
```

Figure 28

As soon as you run the above command, the below window would come up

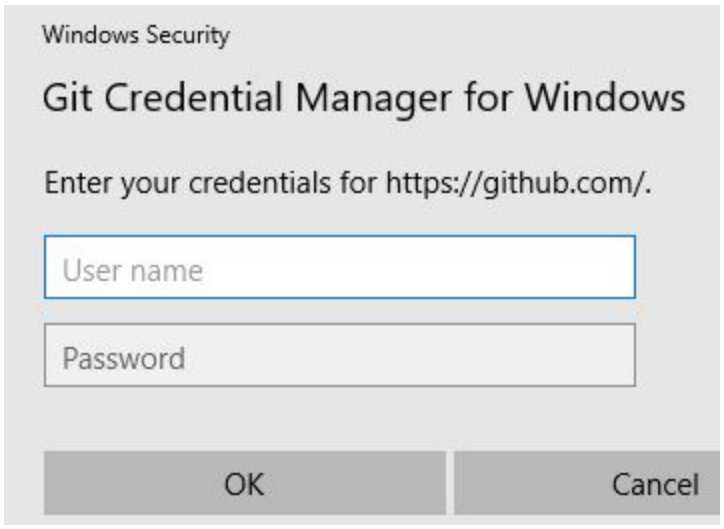

Figure 29

Enter your git username & password

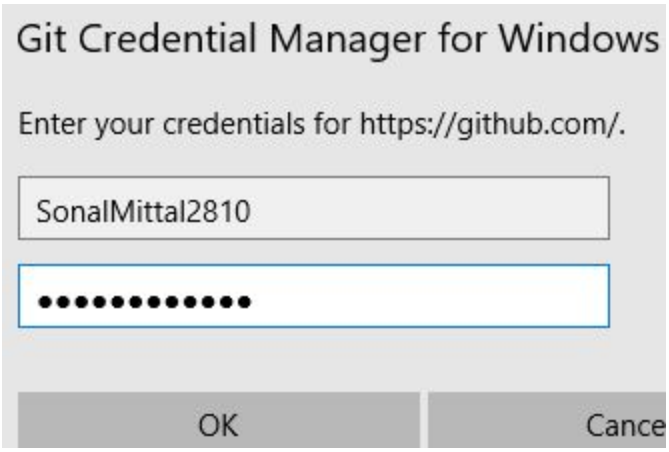

Figure 30

Click OK, you should get the below message

```
C:\Users\DELL\localrep>git push -u origin master
Counting objects: 4, done.
Writing objects: 100% (4/4), 286 bytes | 0 bytes/s, done.
Total 4 (delta 0), reused 0 (delta 0)
To https://github.com/SonalMittal2810/mygitrep.git
 * [new branch]      master -> master
Branch master set up to track remote branch master from origin.
```

Figure 31

Refresh the url https://github.com/SonalMittal2810/mygitrep

You should now see the Project1 on github

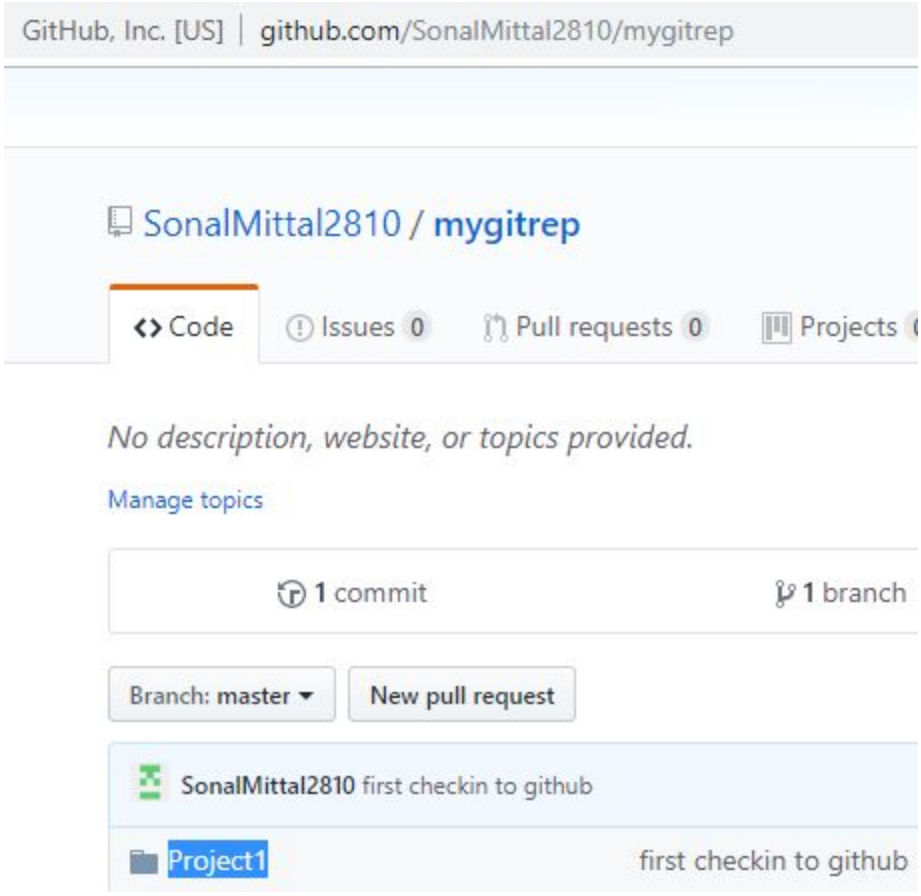

Figure 32

Click Project1, you can see the Readme.txt file as well (see Figure 33)

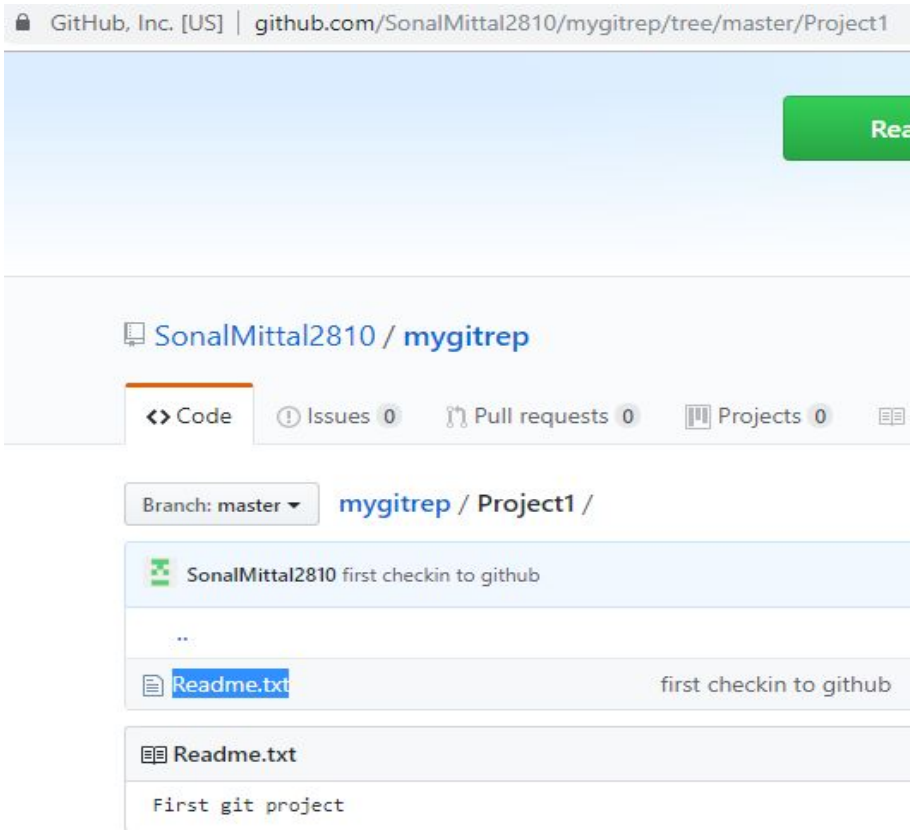

Figure 33

This is how you upload the local project to github!

Integrate Jenkins to github:
Start jenkins through the command prompt (read previous article here if you would like to know how to start jenkins)

Create a new freestyle project in jenkins

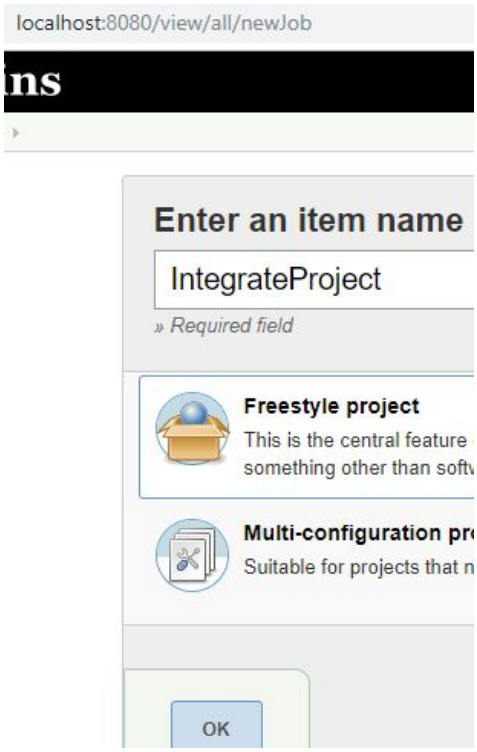

Figure 34

Select radio button ‘Git’ in source code management section

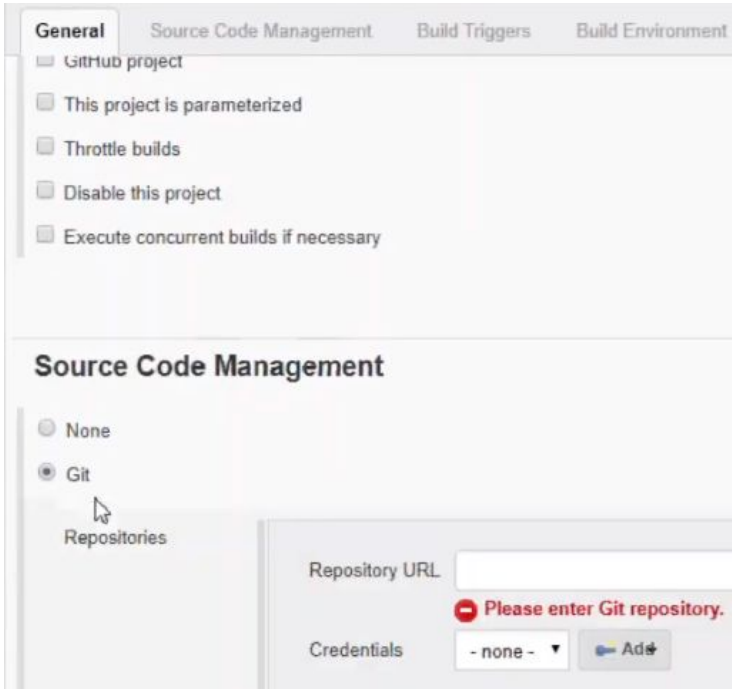

Figure 35

Go to github project repository, click ‘Clone or download’ small arrow, copy the repository url

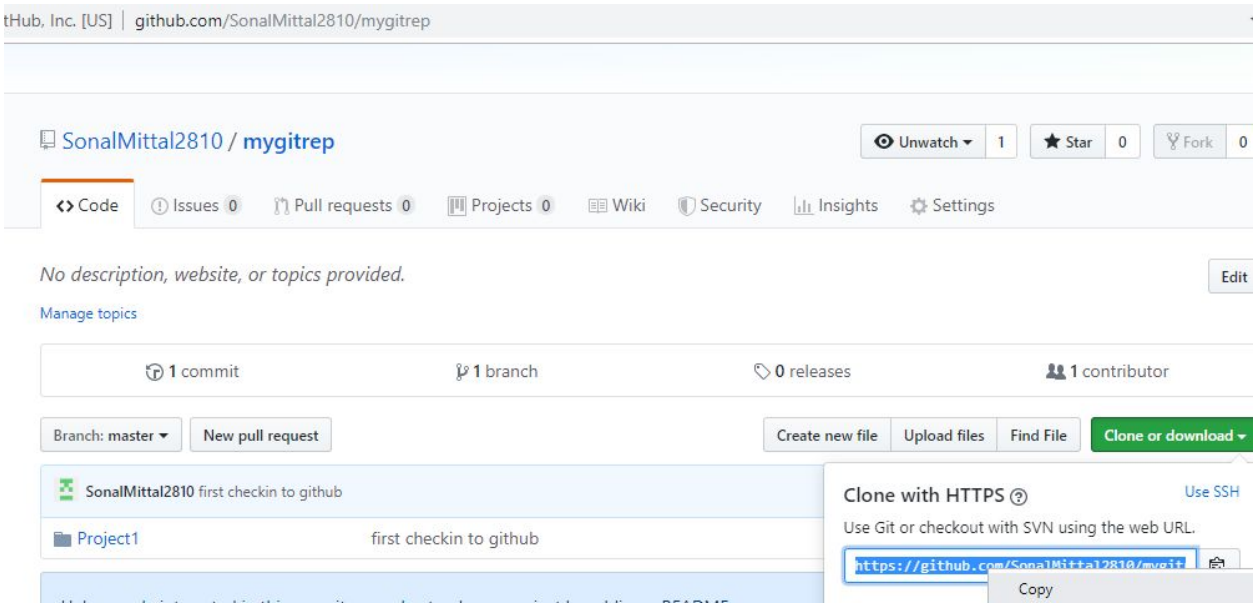

Figure 36

Paste this repository url in ‘Repository URL’ field

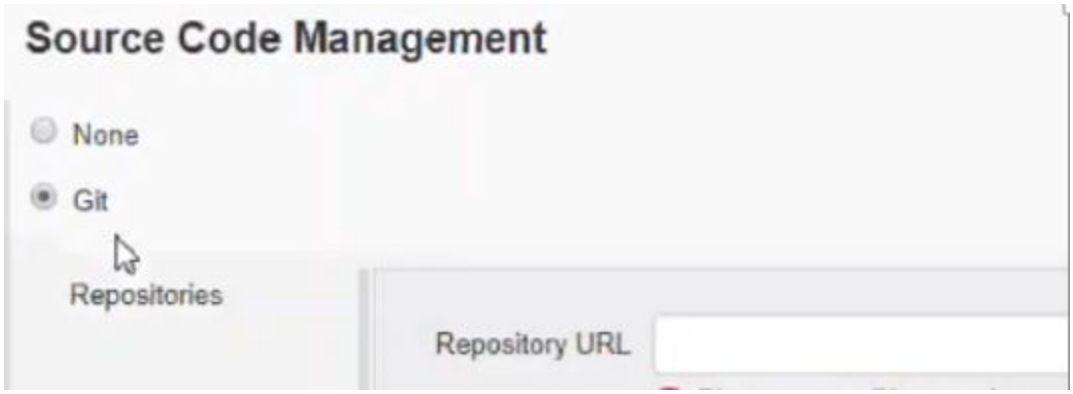

Figure 37

In the ‘Build Triggers’ section, select the checkbox ‘Poll SCM’ (SCM is GIT over here), enter schedule as * * * * * to poll every one minute, see Figure 38

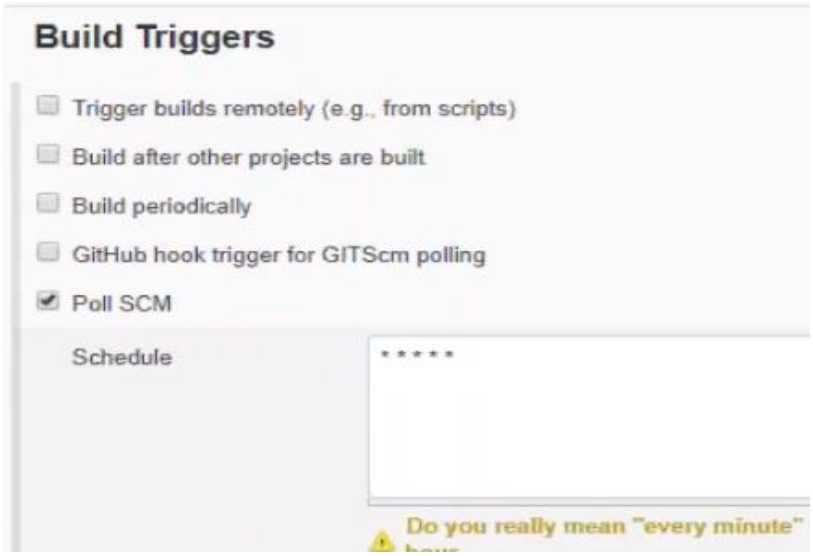

Figure 38

In the Build' section, select 'Execute Windows batch command'

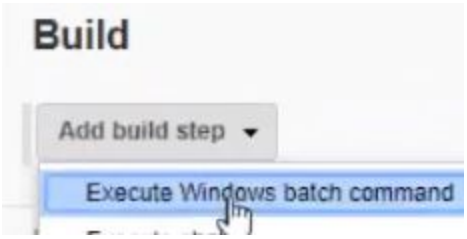

Figure 39

Enter a command: *echo something changed*

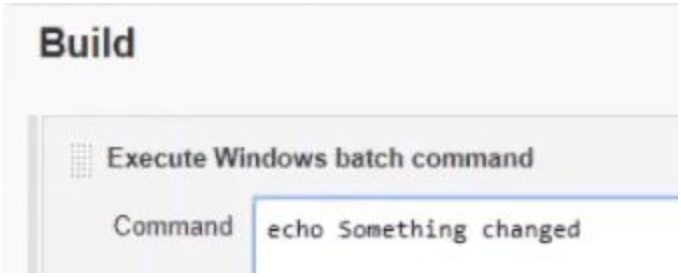

Figure 40

So as soon as something will change on github, Jenkins will detect it & it will run the build. In the build it will print 'something changed'.
Click 'Save' to save the project in the Jenkins.
Go to your local GIT repository Project1 folder & create another text file 'Hello' & type anything in it, save the file

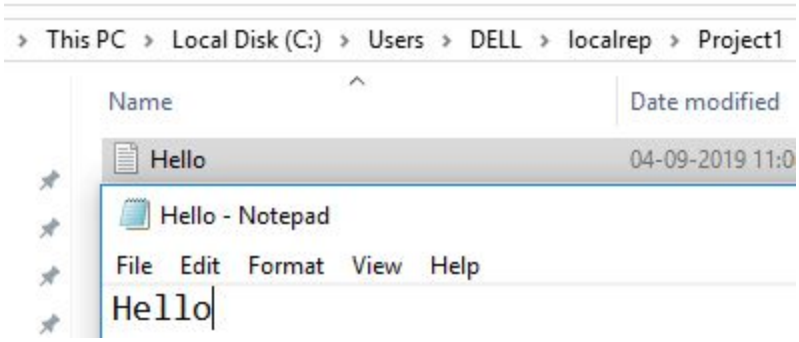

Figure 41

Create another file ‘Project’ & type anything, save it

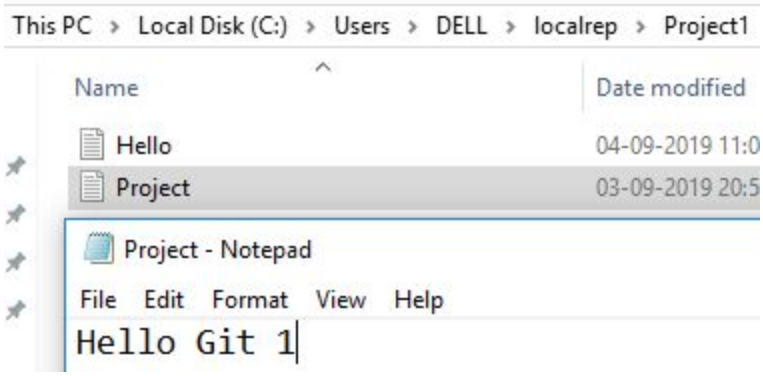

Figure 42

Go to command prompt & cd to your local rep. Run the 3 git commands (see Figure 43)

```
C:\Users\DELL\localrep>git status
On branch master
Your branch is up-to-date with 'origin/master'.
Changes not staged for commit:
  (use "git add/rm <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in working directory)

        deleted:    Project1/Readme.txt

Untracked files:
  (use "git add <file>..." to include in what will be committed)

        Project1/Hello.txt
        Project1/Project.txt

no changes added to commit (use "git add" and/or "git commit -a")

C:\Users\DELL\localrep>git add .

C:\Users\DELL\localrep>git commit -m "changed"
[master 051f4d7] changed
 3 files changed, 2 insertions(+), 1 deletion(-)
 create mode 100644 Project1/Hello.txt
 create mode 100644 Project1/Project.txt
 delete mode 100644 Project1/Readme.txt
```

Figure 43

Next, run the below git command

```
C:\Users\DELL\localrep>git push -u origin master
Fatal: HttpRequestException encountered.
Username for 'https://github.com': SonalMittal2810
Password for 'https://SonalMittal2810@github.com':
Counting objects: 5, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (2/2), done.
Writing objects: 100% (5/5), 346 bytes | 0 bytes/s, done.
Total 5 (delta 0), reused 0 (delta 0)
To https://github.com/SonalMittal2810/mygitrep.git
   2992c4e..051f4d7  master -> master
Branch master set up to track remote branch master from origin.
```

Figure 44

Refresh github, you now see the 2 files added

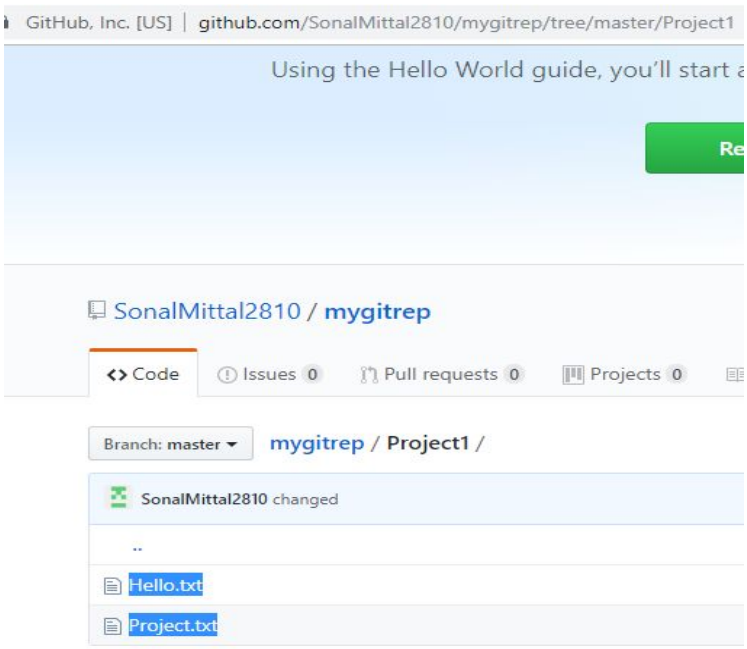

Figure 45

In Jenkins, you see the build started automatically

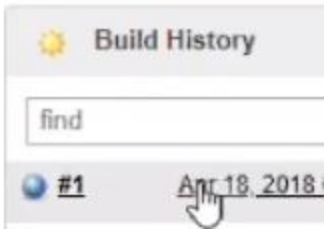

Figure 46

Thus the project is build automatically, you can see 'something changed' getting printed in console output

Figure 47

Conclusion

So in this tutorial we have seen how to setup GIT from scratch & how to integrate Jenkins with GIT. We also saw that Jenkins automatically polled github & build the project. This completes our Git-Jenkins-Integration series. Thank you for reading!