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Batch 3 – DevOps

Lab Exercise 19

Setting up Snyk for SAST in Jenkins

Objective: To demonstrate the setup of the Snyk plugin in Jenkins for Static Application Security Testing (SAST), to automatically detect vulnerabilities in their codebase during development, thereby enhancing application security before deployment

Tools required: Snyk

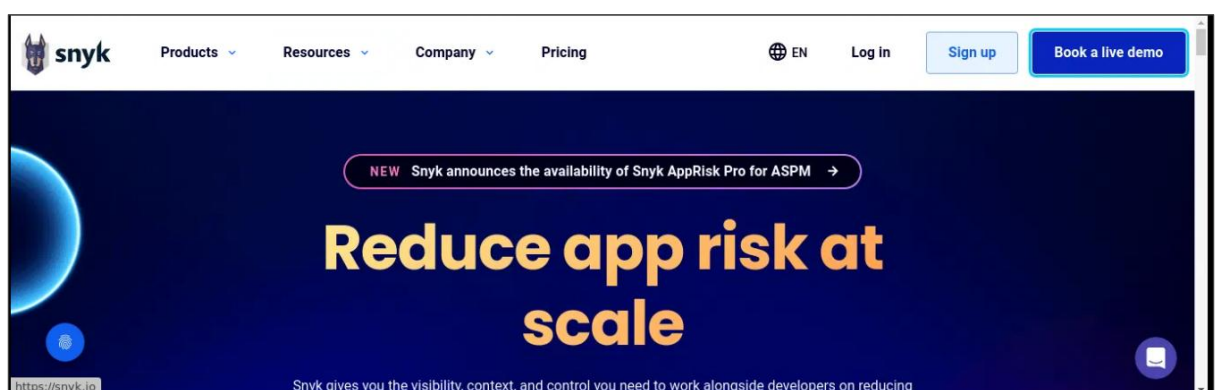
Prerequisites: None

Steps to be followed:

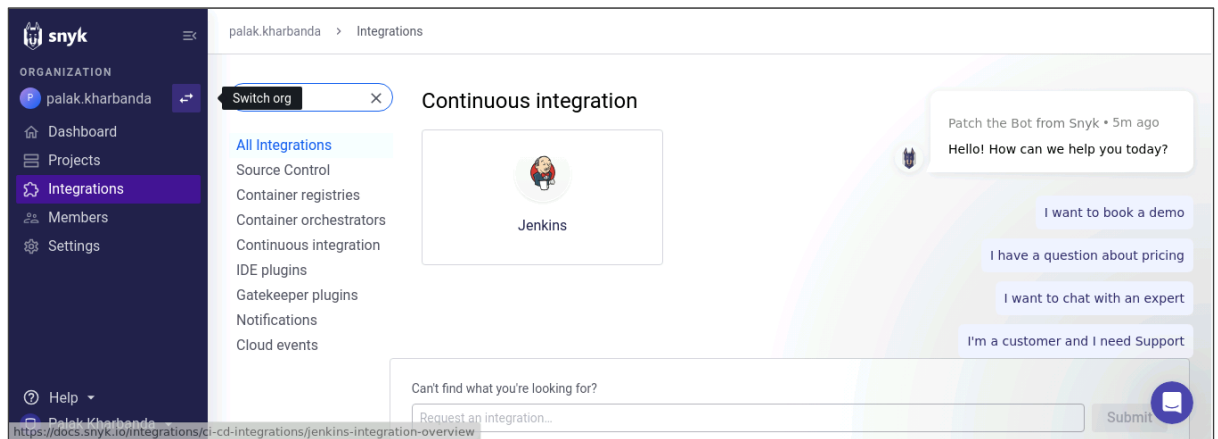
1. Configure Snyk as a SAST scan tool
2. Create and configure a Jenkins job for Snyk integration
3. Manage Snyk API and Jenkins credentials
4. Configure the Jenkins job for scanning

Step 1: Configure Snyk as a SAST scan tool

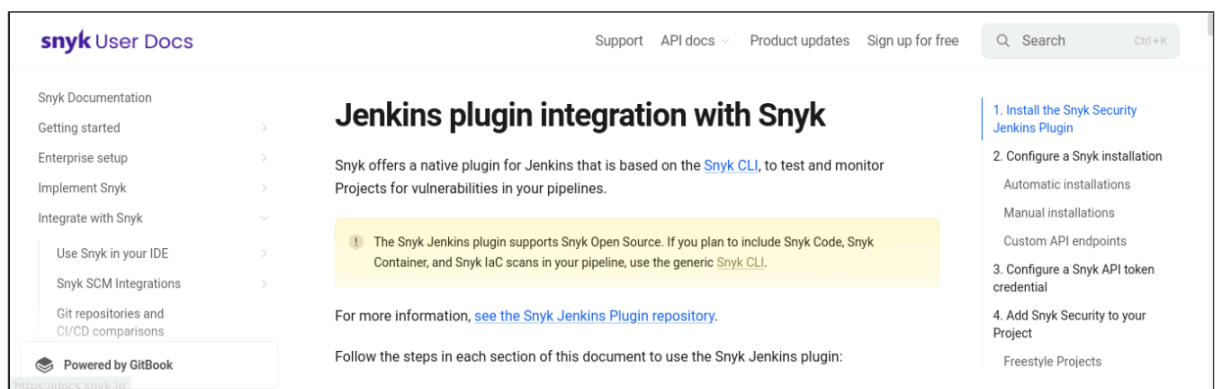
- 1.1 Visit <https://snyk.io/>, sign up for a new Snyk account, and log in



1.2 Navigate to **Integrations** and select **Jenkins**



This will direct you to the documentation for integrating Snyk with Jenkins.



Step 2: Create and configure a Jenkins job for Snyk integration

2.1 Open Jenkins and log in to the Jenkins account:



Sign in to Jenkins

Username
pulk1t

Password

☒ Keep me signed in

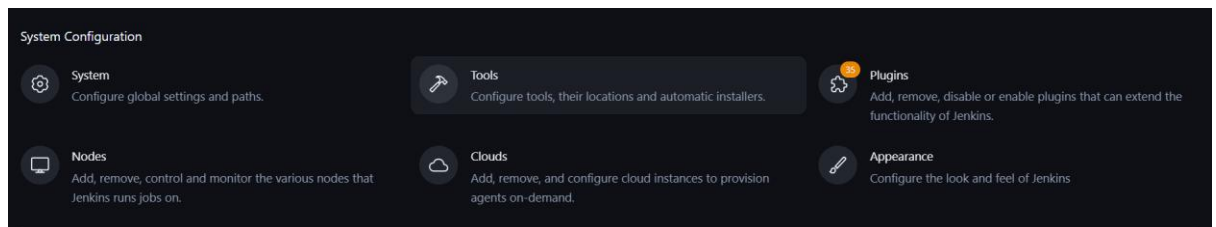
Sign in

2.2 To install the Snky plugin, navigate to **Manage Jenkins** and click **Available Plugins**, search for **Snyk Security** plugin, and then click **Install**

Note: The credentials for accessing Jenkins in the lab are Username: **admin** and Password: **admin**.

Name ↓	Health	Enabled
Snyk Security Plugin 5.0.1 Add the ability to test your code dependencies for vulnerabilities against Snyk database Report an issue with this plugin	93	<input checked="" type="checkbox"/>

2.3 To configure Maven and Snyk in the **Global Tool Configuration**, click on **Tools** inside **Manage Jenkins**



2.4 To add Maven, click on **Add Maven** under **Maven installations** and enter **Maven** as the **Name**

Maven installations

Maven installations ^ Edited

Add Maven

≡ **Maven** ✕

Name

MAVEN_HOME

☒ Install automatically ?

≡ **Install from Apache** ✕

Version

3.9.11 ▼

Add Installer ▼

2.5 To add Snky, click on **Add Snky** under **Snyk Installations**, add **Name** as **Synk**, and click on the **Save** button

Snyk installations

Snyk installations ^ Edited

Add Snyk

≡ **Snyk** ✕

Name

Snyk@latest

☒ Install automatically ?

≡ **Install from snyk.io** ✕

Version

latest

Update policy interval (hours)

24

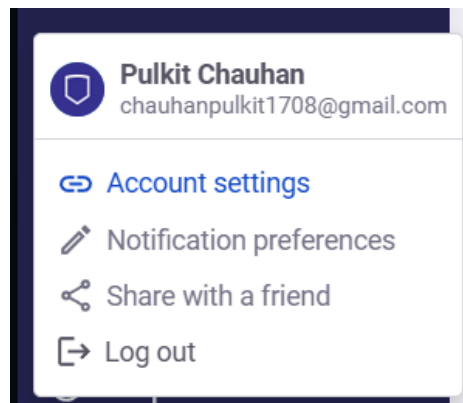
OS platform architecture

Auto-detection ▼

Save Apply

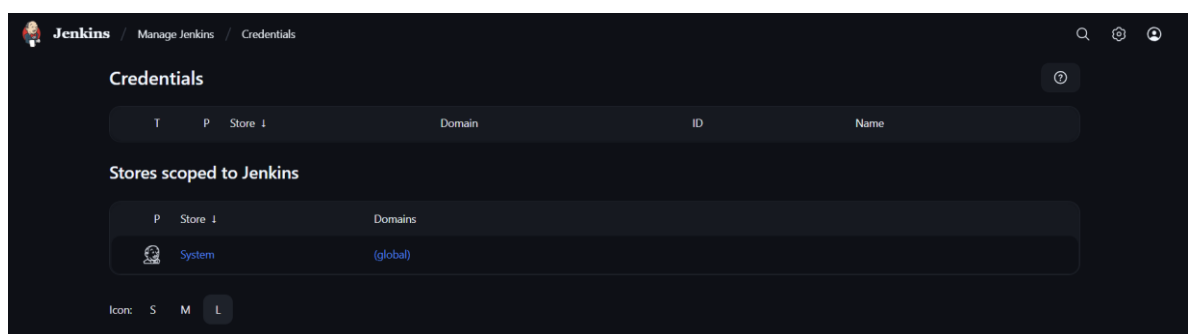
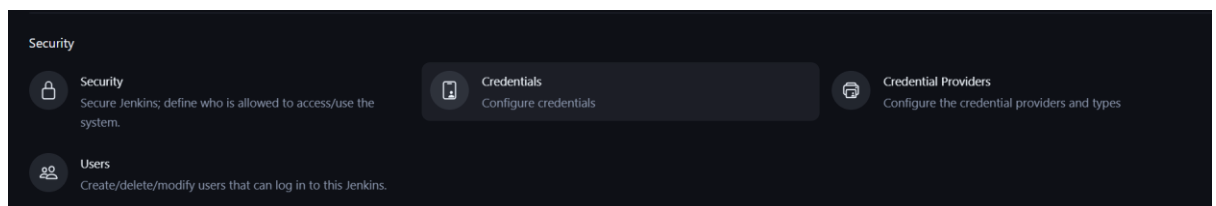
Step 3: Manage Snyk API and Jenkins credentials

3.1 To retrieve your Snyk API token, go to **Account Settings** in your Snyk account, click on **Click to show** under the Auth Token key field, and copy the token for further reference



KEY	CREATED	
<input type="text" value="click to show"/>	01 October 2025, 10:35:17	<button>Revoke & Regenerate</button>

3.2 In the Jenkins interface, go to **Manage Jenkins**, select **Security**, then choose **Credentials** and select **global** to add global credentials



3.3 Click on **Add Credentials**, select the **Snyk API token** from the **Kind** field, paste the copied token from step 3.1 into the **Token** field, and then click the **Create** button

Global credentials (unrestricted)

+ Add Credentials

Credentials that should be available irrespective of domain specification to requirements matching.

ID	Name	Kind	Description
This credential domain is empty. How about adding some credentials?			

New credentials

Kind

Snyk API token

Username with password

GitHub App

SSH Username with private key

Secret file

Secret text

Snyk API token

Certificate

New credentials

Kind

Snyk API token

Scope ?

Global (Jenkins, nodes, items, all child items, etc)

Token ?

.....

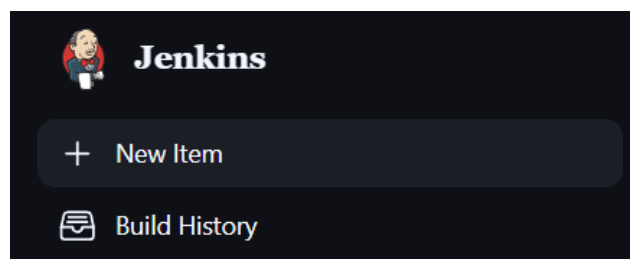
ID ?

Description ?

Snyk Token

Step 4: Configure the Jenkins job for scanning

- 4.1 To create a new Jenkins job, click on **New Item**, enter the item name as **CodeScanSnyk**, select **Freestyle project**, and then click **OK**




New Item

Enter an item name

CodeScanSnyk

Select an item type

 **Freestyle project**
Classic, general-purpose job type that checks out from up to one SCM, executes build steps serially, followed by post-build steps like archiving artifacts and sending email notifications.

4.2 After creating a job, go to **Source Code Management** and enter the GitHub repository URL. Then, under **Build Steps**, add the build step **Invoke Snyk Security task** with the name **SnykToken**. Finally, click the **Save** button to create the build.

Use GitHub Repo: **<https://github.com/hkshitesh/Secure-Coding.git>**


Source Code Management

Connect and manage your code repository to automatically pull the latest code for your builds.

☐ None


☒ Git ?

Repositories ?


Repository URL ? 

<https://github.com/hkshitesh/Secure-Coding.git>

Credentials ?

- none - 


+ Add

Advanced 

☒ Fail the build if errors occur ?

☒ Monitor project on build ?

Snyk API token ?

Snyk Token 

+ Add

Target file ?

Note: For GitHub repository URL, use **<https://github.com/hkshitesh/Secure-Coding.git>**

4.3 To check the build status, click on the build link under **Permalinks**. After that, click on **Console Output**

```
Running as SYSTEM
Building in workspace C:\ProgramData\Jenkins\.jenkins\workspace\CodeScanSnyk
The recommended git tool is: NONE
No credentials specified
> git.exe rev-parse --resolve-git-dir C:\ProgramData\Jenkins\.jenkins\workspace\CodeScanSnyk\.git # timeout=10
Fetching changes from the remote Git repository
> git.exe config remote.origin.url https://github.com/hkshitesh/Secure-Coding.git # timeout=10
Fetching upstream changes from https://github.com/hkshitesh/Secure-Coding.git
> git.exe --version # timeout=10
> git --version # 'git version 2.47.1.windows.2'
> git.exe fetch --tags --force --progress -- https://github.com/hkshitesh/Secure-Coding.git +refs/heads/*:refs/remotes/origin/* # timeout=10
> git.exe rev-parse "refs/remotes/origin/main^{commit}" # timeout=10
Checking out Revision 5e3aaedae26e41b315263bf3151216fd7eb416b1 (refs/remotes/origin/main)
> git.exe config core.sparsecheckout # timeout=10
> git.exe checkout -f 5e3aaedae26e41b315263bf3151216fd7eb416b1 # timeout=10
Commit message: "Add files via upload"
> git.exe rev-list --no-walk 5e3aaedae26e41b315263bf3151216fd7eb416b1 # timeout=10
Testing project...
> C:\ProgramData\Jenkins\.jenkins\tools\io.snyk.jenkins.tools.SnykInstallation\Snyk_latest\snyk-win.exe test --json --severity-threshold=low
Vulnerabilities found!
Result: 1 known vulnerabilities | 6 dependencies
Generating report...
> C:\ProgramData\Jenkins\.jenkins\tools\io.snyk.jenkins.tools.SnykInstallation\Snyk_latest\snyk-to-html-win.exe -i
C:\ProgramData\Jenkins\.jenkins\workspace\CodeScanSnyk\2025-10-01T05-56-33-670144900Z_snyk_report.json
Archiving artifacts
Monitoring project...
```

```
Monitoring C:\ProgramData\Jenkins\.jenkins\workspace\CodeScanSnyk (demo.secure.code.db:demo.secure.code.db)...

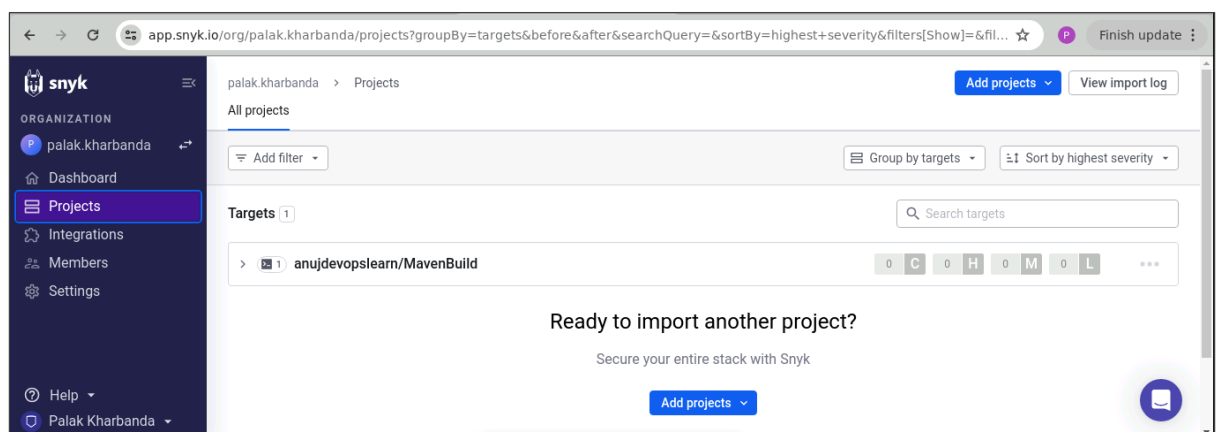
Explore this snapshot at https://app.snyk.io/org/chaohanpulkrit1708/project/f673834c-d31f-416a-a64f-cc6c22a1b926/history/f7c8a4af-f32e-4e78-8888-e72f1d138b6a

Tip: Detected multiple supported manifests (1), use --all-projects to scan all of them at once.

Notifications about newly disclosed issues related to these dependencies will be emailed to you.

Finished: SUCCESS
```

4.4 To navigate to the Snyk tool to review code, scan reports under the **Projects** section



By following the above steps, you have successfully demonstrated the setup of the Snyk plugin in Jenkins for static application security testing (SAST), to automatically detect vulnerabilities in their codebase during development, thereby enhancing application security before deployment.