

# Garvit Negi

Web Developer

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## Profiles

[garvitnegi17](#)

[Garvit Negi](#)

## Summary

I am a **web developer** passionate about **open-source** contributions and creating responsive applications using technologies like **HTML, CSS, JavaScript, React, and MongoDB**. I actively practice **data structures and algorithms** in **C++** and have a solid understanding of data science. With experience in developing gaming platforms and portfolio websites, I focus on **problem-solving** and collaboration to drive **innovation** and excellence in my projects.

## Skills

HTML

CSS

JavaScript

MongoDB

React.js

C++

Figma

Canva

Git

## Experience

**Social Winter of Code (SWOC)**

**January 2025 - March 2025**

Project Admin

<https://www.socialwinterofcode.com/>

Led and **mentored 20+ contributors** in open-source projects, ensuring smooth collaboration and project progress. **Managed** issue tracking, PR reviews, and contributor onboarding. Facilitated knowledge sharing through discussions and maintained high-quality code standards, enhancing both project outcomes and contributor experience.

**Hacktoberfest**

**October 2024**

Open Source Contributor

<https://hacktoberfest.com/>

Contributed to **5+ data science, machine learning, and web development projects** by implementing features, optimizing algorithms, and enhancing documentation. Collaborated with maintainers and contributors, strengthening skills in **Git** and collaborative development.

**GirlScript Summer of Code (GSSoC)**

**September 2024 - November 2024**

Open Source Contributor

<https://gssoc.girlscript.tech/>

Collaborated with a global community to contribute to **data science, machine learning, and web development** projects. Focused on feature development, bug fixes, and enhancing project documentation, while gaining experience in collaborative coding and open-source best practices.

## Projects

**Planetoid**

**March 2024 - March 2025**

<https://planetoid-games.netlify.app>

Developed *Planetoid*, an open-source, interactive website featuring space-themed mini-games using **HTML, CSS and JavaScript**. Focused on creating an engaging, user-friendly experience with responsive gameplay, contributing to the open-source community through continuous improvements and feature additions.

## Education

**Government Polytechnic, Rampur**

**September 2022 - June 2025**

72.4% | Completed 2025

Diploma in Computer Science and Engineering