

SYS300: LAB 2: Buffer Overflow

Lab notes:

- Successfully installed ddd for graphical view of gdb
- When running the program after command “gcc -m32 -ggdb basicbuffer.c -o basicbuffer”
 - Inputs 10 or less yield a printed out input
 - 11 or more yields stack smashing
- When running the program after command “gcc -fno-stack-protector -m32 -ggdb basicbuffer.c -o basicbuffer”
 - 9 or less reprints input
 - 10 or more yields a segmentation fault
- In gdb, I was able to see:
 - Stack smashing detected at 10 A's input and it would terminate
 - However, inputs of 30+ would yield “argc=<error reading variable: Cannot access memory at address 0x41414141>”...showing that the memory location was actually the hex of A and the program quit because that memory was inaccessible.
 - When I tried 11 A's, I get a segmentation fault, but no argc error with 41's
 - Each time I add a number, the 41's would start to appear (i.e. 0x00000041, 0x00004141)
- The ddd program worked well and was able to see the break arrow when too many A's were typed in (as well as the gdb command line segmentation fault error at the bottom)



