

## Abstract

These are notes on physics I learned throughout my junior year outside of normal classes.

## Notes on Astroparticle Physics and Cosmology

### Part I

## Particles

### 1 Fermi's Golden Rule

**Fermi's Golden Rule** is used for calculating transition rates between particles. Assume there's a time-independent perturbation to the system, and thus to the Schrodinger equation

$$i \frac{d\psi}{dt} = [H + H'] \psi \quad (1)$$

Still expand  $\psi = c_k |k\rangle e^{-iE_k t}$  in terms of (time dependent) energy eigenfunction will give us

$$i \sum_k \left[ \frac{dc_k}{dt} |k\rangle e^{-iE_k t} - iE_k c_k |k\rangle e^{-iE_k t} \right] = \sum_k c_k H |k\rangle e^{-iE_k t} + \sum_k c_k H' |k\rangle e^{-iE_k t} \quad (2)$$

Use property of the imaginary numbers and the fact that we are operating under eigenstates, we can cancel the middle terms to get

$$i \sum_k \frac{dc_k}{dt} |k\rangle e^{-iE_k t} = \sum_k c_k H' |k\rangle e^{-iE_k t} \quad (3)$$

If we do a dot product with  $\langle f|$ , and assume only  $c_i \approx 1$ , others  $c_k \approx 0$ , we would get

$$i \frac{dc_f}{dt} e^{-iE_f t} = \langle f|H'|i\rangle e^{-iE_i t} \quad (4)$$

or

$$\frac{dc_f}{dt} = -i \langle f|H'|i\rangle e^{-i(E_i - E_f)t} \quad (5)$$

For simplicity, we just call  $\langle f|H'|i\rangle := T_{fi}$

The whole coefficient is  $\int_0^T -i \langle f|H'|i\rangle e^{-i(E_i - E_f)t} dt$ , and the probability is just

$$P_{fi} = |T_{fi}|^2 \int_0^T \int_0^T e^{-i(E_i - E_f)t} e^{i(E_i - E_f)t'} dt dt'$$

Note this is essentially  $c_k c_k^*$ , and we can relabel the dummy variable in integration so it won't change as the other changes.

We define the transition rate as the the probability to transit within sometime, so it is

$$d\Gamma_{fi} = P_{fi}/T \quad (6)$$

Moreover, we can simplify this a bit with  $\int_{-\infty}^{\infty} e^{i(k-k_0)} = 2\pi\delta(k - k_0)$ ,

$$d\Gamma_{fi} = 2\pi \frac{|T_{fi}|^2}{T} \lim_{T \rightarrow \infty} \int_{-T/2}^{T/2} e^{-i(E_i - E_f)t} \delta(E_i - E_f) dt \quad (7)$$

The dirac delta essentially specify that  $E_i \approx E_f$ . Another thing we can do is to assume multiple  $E_f$  are possible going from  $E_i$ . So there are  $dn$  states in  $E_f \rightarrow E_f + dE_f$ . If  $n$  is the total number of states, then  $\frac{dn}{dE_f}$  symbolizes how many states where added going through  $E_f \rightarrow E_f + dE_f$ . So it is an appropriate value for density of states.

So the above becomes

$$d\Gamma_{fi} = 2\pi \int_{E_f}^{E_f + dE_f} \frac{dn}{dE_f} \frac{|T_{fi}|^2}{T} \lim_{T \rightarrow \infty} \int_{-T/2}^{T/2} e^{-i(E_i - E_f)t} \delta(E_i - E_f) dt dE_f \quad (8)$$

When we evaluate the integral by plugging in  $E_f = E_i$ , the above just becomes, with the integral over  $T/2$  to  $-T/2$  cancel with  $T$  to give 1, use  $dE_f$  to cancel with 1, the change of  $E_f$  to  $E_f + dE_f$  combines density of states and the dirac delta to give  $\frac{dn}{dE_f}|_{E_i} \Gamma_{fi} = 2\pi |T_{fi}|^2 \frac{dn}{dE_f}|_{E_i}$

Upgrading a little bit, we can plug in  $c_f = -i \langle f | H' | i \rangle \int_0^T e^{-i(E_i - E_f)t} dt$  This makes (3) then (after dot product with  $\langle f |$ )

$$\frac{dc_f}{dt} = -i \langle f | H' | i \rangle e^{i(E_f - E_i)t} + (-i)^2 \sum_{k \neq i} \langle f | H' | k \rangle e^{i(E_f - E_k)t} \int_0^t \langle k | H' | i \rangle e^{i(E_k - E_i)t} dt \quad (9)$$

Notice we switched expression for coefficient from  $f$  to  $k$ . This, after doing explicit integration assuming time-independent perturbation, we have, to **second order**,

$$\frac{dc_f}{dt} = -i \langle f | H' | i \rangle e^{i(E_f - E_i)t} + (-i)^2 \sum_{k \neq i} \langle f | H' | k \rangle e^{i(E_f - E_k)t} \frac{\langle k | H' | i \rangle e^{i(E_k - E_i)t}}{i(E_k - E_i)} \quad (10)$$

$$= -i \langle f | H' | i \rangle e^{i(E_f - E_i)t} + (-i) \sum_{k \neq i} \langle f | H' | k \rangle e^{i(E_f - E_i)t} \frac{\langle k | H' | i \rangle}{(E_k - E_i)} \quad (11)$$

$$(12)$$

Extract the common exponential factor and  $(-i)$ , we get  $T_{fi} = (-i)(\langle f | H' | i \rangle + \sum_{k \neq i} \langle f | H' | k \rangle \frac{\langle k | H' | i \rangle}{(E_k - E_i)})$

## Part II

# Cosmology

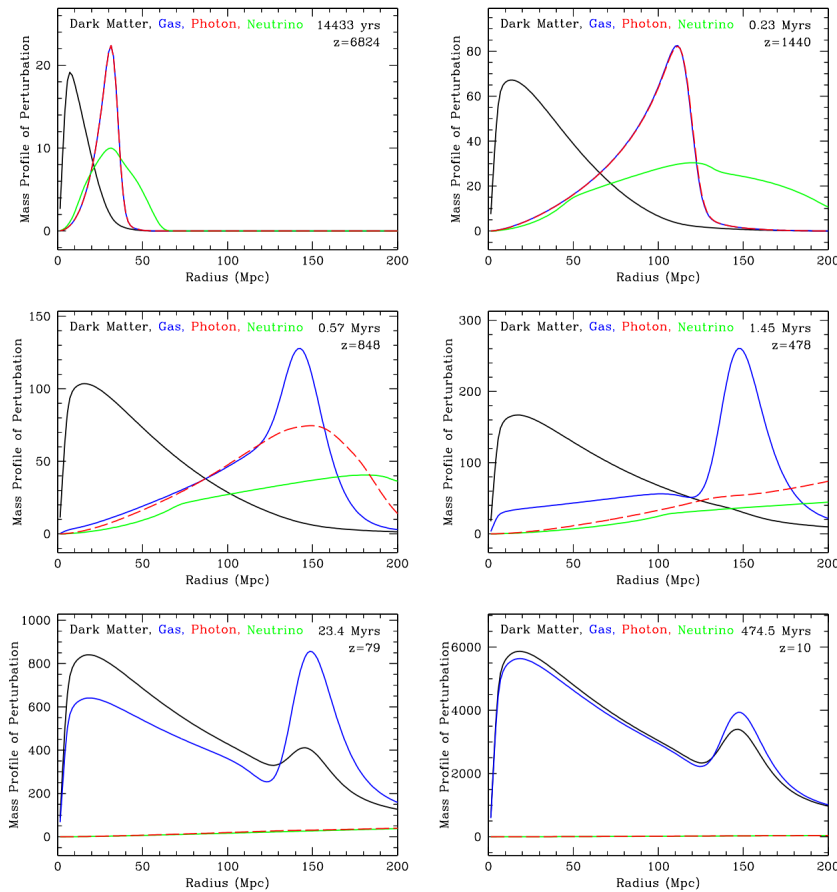
## 2 Baryon Acoustic Oscillations (BAO) [2]

One of my most intersted topics in cosmology! BAO started off from coupling between photon and baryons with compton scattering. Because everything was hot, there were actually photon-baryon plasma and it oscillates due to interplay between gravitational potential and radiation pressure. According to these canonical plot by Eisenstein, a purterbation would propagate outwards as a sounds

wave , and after decoupling photons fly away, and baryons are left at around 150 Mpc position. At the bottom pictures, baryon and dark matter tend to drag the other toward themselves. The upshots is an overdensity of baryons and dark matter at the center and spherical halo of baryons on the outskirts. You can solve for momentum conservation by expanding using mean free path of photons in fourier space, with gravity as source of perturbation. As the photon decouples, it is possible to characterize growth of amplitude of different modes.

Higher order processes are generally on the scale of less than 150 Mpc, so it barely affects measurements of BAO. Larger systematic source of error (make the circle smaller or larger) are found to be canceling using techniques including **Zel' dovich technique**. This makes BAO robust measurement of distance.

Zel' dovich approximation is an intuitive approximation technique that successfully predicts filament, clusters, voids, and sheets of the universe.



BAO serves as good **standard ruler** because it has known size at a certain wavelength and we know how its size changes with  $z$ . It is considered as a **statistical standard ruler (SSR)**. SSR assumes there's a favorite distance for stars to spread apart: an ideal situation would be you drop a galaxy, draw a circle with radius  $r$ , drop another galaxy on the circle, use the new galaxy as the center of a circle again... This is best seen in terms of two point correlation function.

In (this review article), we use the Friedmann equation to write dimensionless hubble constant using info on dark energy density and other cosmological constants. With dark energy as a **barotropic fluid** (density only depends on pressure), and we can write equation of state of dark energy in terms of redshift dependence ( $w(z)$ ). This can be constrained using distance measurements. Some distance measurements are determined with the comoving distance ( $r$  in Ryden,  $\chi$  in

weinberg and others) and curvature. **Angular diameter distance**  $d_A$  and **luminosity distance**  $d_L$ .

In review article, with the help of **Alcock-Paczynski test** (evaluation of the ratio of observed angular size to radial/redshift size, it uses the fact that circular object becomes elliptical when viewed slanted), we get value of  $d_A(z)$  and  $H$  together.

If the two point correlation function  $\xi$  has and only has 1 peak, then its fourier transform will be a perfect sin wave. This is the power spectrum. By measuring both on BAO, much more information can be extracted and BAO can provide better constraints on cosmological parameters.

### 3 First Stars

Also one of the hottest topics in cosmology/astrophysics research. It offers info on the history of structure formation and the chemicals in early ages of universe.

Most popular opinion is that primordial gas form in low-mass halos and then are cooled through molecular hydrogen cooling. Radiation can either stop the formation process by dissociating molecular hydrogen or use X-ray to promote  $H_2$  production.

#### 3.1 Brief Summary Of [1]

With an  $N$ -body simulation with nine chemical species, hydrogen (ionized or not), helium atom and gas, using the GADGET code, some cosmological parameter and cooling rate determined by other scholars, we advanced the time evolution. After simulation we then search for dark matter halos and look for promising gas clouds. We found that there's a critical line as a function of fraction of  $H_2$  and temperature  $T$  that determines whether the clouds were able to cool or not. Function of this line can be theoretically calculated.

Accounting for the size of the halo, we note the faster it accretes, the harder it is to cool, which came from the dynamical heating. Therefore we can find a critical growth rate of halos. Similar phenomenon occurs with too much mass. The initial angular momentum of gas may determine property of gas clouds. Especially, a fast spinning system may form a disk like structure. It turns out system with high **spin parameter** is pretty hard to find. The spin parameter does affect the shape of the gas clouds formed. We then fitted a spherical collapse model to the cooling of the gas clouds in our simulation, the agreement is great.

Accounting for uniform background radiation in the LW band and self-shielding, we found that radiation does prevent cooling significantly, and self-shielding is less effective with small (optically thin objects).

In order to run bigger simulations, we intend to couple a  $N$ -body simulation with some semi-analytic model. We accounted for radiation during the formation of stars and modeled gas formation pattern. We then use some simulation just with CDM particles and got agreeing results.

## 4 Line Intensity Mapping (LIM)[3]

### Overview

LIM is the next generation of detection method, that can probe larger areas faster, cheaper, and deeper into high redshifts, compared to normal galaxy surveys. This is because Galaxies must be bright enough in high  $z$  regions for it to be detected by telescope; but LIM can deal with unresolved galaxies, as it takes the noise as part of its analysis as well. Because dilution of aggregated signal is less severe than dilution of signal from 1 galaxies as redshift increases.

LIM takes in spatial fluctuations (large scale structure) in many unresolved galaxies, and the frequency dependence of these fluctuations tells us distribution of emission. The power spectrum contains information on the clustering and shot noise (modeled by Poisson process, came from discrete sampling of galaxies), redshift bias, and average intensity. The spectrum depends on DM fluctuation and other astrophysical processes.

### What LIM Does

Neutrino dynamics is very different from CDM and Baryon matters, because they are traveling fast, leaving signatures on observables. Pairing galaxy survey with hydrodynamics simulation, one may constrain the mass of neutrino well enough.

Of course, we also want to constrain the cosmological constants better. But notice, both astrophysical process and cosmological parameter affect emission lines. Therefore, we need to either pair LIM results with simulation, cross correlate different methods of observation, or use analytical methods (e.g. redshift space distortion, how stars are elongated towards us in redshift space) to get rid of density fluctuations caused by astrophysical phenomenon.

By plotting predictions of Horndeski and quintessence models for gravity, we found that their deviation from Benchmark model differ at high redshift ( $z > 2$ ), and LIM can just probe into that. Other alternative theories LIM can probe include: heating of dark matter by annihilation, collision between DM and baryon .... We need  $z > 20$  probe for these information to be extracted.

Because current measurement into deep stars need the stars to be bright, there is a biased sampling in selecting targets for studying the first stars. Carbon-monoxide intensity mapping is the better method to delve into primordial gas. This determines the star-forming-gas reservoir at high redshifts.

### How LIM Does It

One can correlated LIM with overlapping galaxy surveys (not so hard to find one due to large area probed by LIM). This can be used to filter out contamination due to say dusts and synchrotron radiation (foreground contamination).

We also need to model astrophysical/cosmological process happens in LIM pictures. This helps us predict signal to noise ratio and interpret results of the surveys. We can empirically interpolate line luminosity and halo mass, and use halo model to compute say power spectrum. The other way is to run numerical simulations and apply known physics to the results (semi-analytic).

## 5 Cosmic Bell Test

Using (high  $z$ ) quasars to test quantum theory.

### Entanglement

1930s, QM community began to study Entanglement. A. Einstein, B. Podolsky, N. Rosen made paper that behavior of particle  $B$  seems to be depend on particle  $A$  **instantaneously**, even they are arbitrarily far.

$$|\psi\rangle = \frac{1}{\sqrt{2}}(|u\rangle_A |v\rangle_B + |v\rangle_A |u\rangle_B) \quad (13)$$

This does not factorize, based on local realism.

Bell test:

1. dichotomic observables.  $A(a), B(b) = \pm 1$ . Say we have 2 SG devices.
2.  $E(a, b) = \langle A(a)B(b) \rangle$ . Does the measure the same or opposite?
3. Vary question asks by
4. EPR predicts an upperbound for  $S = E(a, b) + E(a', b) + E(a, b') - E(a', b')$  of 2
5. But QM says  $S_{max} = 2\sqrt{2}$ .

Early results at LBL by John Clauser, 1972.  $|S| > 2$  by  $5\sigma$ . Recently, Jian-Wei Pan,  $|S| > 2$  by  $4.1\sigma$ .

### Loop holes

1. Locality Loophole: hidden communication between parties: information is transmitted during difference between measurements. Need spacelike separated arrangement.
2. Detector Efficiency loophole  $\rightarrow$  detector fails to respond.
3. **Freedom of choice loophole.** Whether properties of particle correlated to questions being asked. Whether the type of measurement is entirely independent and random. The assumption was choice of detector setting was correlated with particle property. Only a small such correlation can reproduce what has been observed.

Some used volunteers to play games to generated randomness.

### Cosmic Bell Test

Conformal times ( $\tau = \int_0^{t_0} \frac{dt'}{a(t')}$ ) vs. comoving coordinate  $r$ . This means that the light ray is still 45 degrees in spacetime diagram. This is because  $r = c \int \frac{dt'}{a(t')}$  by setting FRW metric to get the null geodesic. 2 quasars lights up, lights began to travel toward us. On earth, set up entangled photon to detectors. Before measurement of photon, we measure the light from quasars, and that determines which measurement we gonna perform on the entangled photons. This information we extract is variation in color (noise). The other quasars should be outside of the past light cone of detection

## 6 Simulations

### Hydrodynamics simulations by [5] (Illustrius)

Usually, simulation on cosmology only involves DM. These simulation tend, combined with semi-analytical models tend to erroneously predict properties including distribution of neutral hydrogen, distribution and types of galaxies, metallicity in gases. This is why we need to include need to include baryonic matters in simulation, which entail us to model gas, stars, and blackholes. Notice we also want to model feedback processes and how small scale structure may couple large structures. Examples of these effect include how star and blackholse affect winds driven by star formation. The initial condition is usually encoded in CMB.

One success by the Illustrius is that we can provide virtual observations and extract data and mimics existing sky surveys. It also successfully predicts distribution of satellite galaxies (small galaxy circling larger ones). The **missing satellite** (how  $\Lambda$ CDM model predicts more satellite galaxies) and **too big to fail** ( $\Lambda$ CDM model predicts too large galaxies) problem both serve as challenges to the  $\Lambda$ CDM model. This is resolved by including dissipational processes of galaxy formation that make the stellar component more resistant to **tidal disruption** (star pulled apart by BH) close to cluster centers.

To detect large-scale characteristics of neutral hydrogen, we need to probe through Lyman- $\alpha$  forest absorption lines. Observationally, we have statistically strong data to constraint the hydrogen column densities. This is done by measuring quasar spectra after being absorbed. If the gas density is high, the hydrogen becomes self-shielded from the ionizing ultraviolet background and forms dense neutral cluds with absorpition characteristic different from that of regular Ly- $\alpha$  forest, called **damped Lyman- $\alpha$  absorbers**. This entity contains information of the initial stages of galaxy formation. In this simulation, we study the metallicity and column density distribution function of Lyman series and DLA.

To see not only how including baryonic physics soundly connect cosmological prediction and galaxy observations, we see how baryons can affect dark matter. We measure matter power spectrum  $P(k)$  and use cosmological prediction to connect its current value to initial values. Observation tools that does this includes weak lensing. Several present predictions for the evolution of  $P(k)$  can only be calibrated by pure DM simulation, rendering them not so effective.

Advancement is still possible: Illustrius predicts the formation of lower mass galaxies too early. This can be remedied by new stellar feedback model that maybe could include radiation pressure on dust.

### Brief Note on the Algorithm

**Friends of Friends** This is a very common tool to identify, say halos or potential blackholes in an astrophysical simulation. You start by defining a “linking length”  $l$ , and particles within distance  $l$  are considered “friends” of that particles. However, each of these friends have friends of their own. Therefore we have created a network of linked particles which we call groups.

**AREPO**[4] Except the moving, unstructured mesh, we have other two algorithms. The first is called “smoothed particle hydrodynamics”, which essentially treats fluid element as discrete particles which follow gravity and hydrodynamics. This is the method used by the famous GADGET. It is suitable for large dynamics ranges and can increase resolution in collapsing regions. This SPH algorithm also helps conserve total energy.

The other one is “Eulerian” algorithms, which meshes the space and account for the flow of gas between neighboring cells. Of course, we have adaptive mesh refinement which helps determine how big a mesh is needed for correct physics. AMR codes have better accuracy in resolving higher gradients and instabilities.

THE AREPO code uses the moving, unstructured mesh, with the mesh themselves moves around in space and account for the flow of gas in their vicinity. The space is first partitioned by Voronoi tessellation points paired with mesh. Then these points move around in space with mesh, gaining adaptivity of SPH and Galilean-invariancy. Just like AMR with flux computation, moving mesh does great with resolving shocks and instabilities.

## Detailed Physical Process Involved [6]

We have 5 physical process to take care of. These processes have to be implemented subgrid prescriptions (below resolution) and link the physical processes actually resolved by simulation.

### 1. Star Formation

By adopting an effective equation of state, we dictate that stars form stochastically above a critical density with a time scale. If we increase the resolution to include ISM processes, we do not need this eEOS treatment because we could directly model ISM physics including momentum/energy injection and radiation associated with star formation.

### 2. Stellar Evolution and Chemical Enrichment

This accounts for what happens after a star dies and how will the remnant fall back into ISM. An enrichment process adopted in Illustris is it tracks mass and metal return of stars as a function of time. For shorted lived stars, this can be achieved by lower star forming rate and increase metal content in nearby gas.

### 3. Cooling and heating

Examples of cooling and heating include: cooling due to primordial mixture of hydrogen and helium and heating due to collision, ionization, photoionization. Some of the processes are complicated by additional metal elements in gas. There has been development using the *CLOUDY* to create a table of how elements cool down.

Self-shielding is present at  $\rho > 10^{-3}\text{cm}^{-3}$ . The gas began to absorb radiation and changed the heating rate. The heating rates are suppressed as a function of number density [7].

### 4. Stellar Feedback

To solve the infamous overcooling problem, we use some subgrid model for galactic winds that blows away gas to prevent over cooling.

### 5. BH

To account for presence of blackholes, we represent them as collisionless, massive sink particles that can grow in mass. We seed (identify?) them use Friends-Of-Friends algorithm to see massive groups. It absorbs particle at Eddington-limited rate and merge with other blackholes.

BH and AGN gives feedback to its surround by jetting out gas and release radiative energy. The three components are mechanical, thermal, and EM. (to be honest I am not so clear how the feedback process works)



## References

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