# GARY GUZZO

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#### **EDUCATION**

# Master of Science, Applied Mathematics

Towson University, MD

May 2022

3.75/4.0 GPA

#### Bachelor of Science, Mathematics

Towson University, MD

May 2019

3.35/4.0 Major GPA

## WORK EXPERIENCE

# Systems Engineer, Northrop Grumman

June 2023 - Present

Derive linear program to optimize radar behavior. Use statistical and machine learning techniques on big data.

## Adjunct Mathematics Faculty, Towson University

August 2022 - May 2023

University instructor for calculus I, statistics, and algebra. Wrote lectures and problem sets, graded, and held office hours.

## Graduate Teaching Assistant, Towson University

January 2021 - May 2022

Held tutoring hours for real analysis, abstract algebra, and operations research. Graded assignments for calculus.

# Simulation Test Engineer, CACI Inc. Aberdeen Proving Ground

June 2020 - December 2020

Analyzed radar systems and formulated their behaviors into data used for emitter testing.

# Mathematics Tutor, Harford Tutoring Center

September 2016 - May 2020

Instructed students in courses ranging from algebra to differential equations, physics, and programming.

#### ACADEMIC PROJECTS

#### Data Assimilation for Chaotic and Stable Dynamical Systems

Fall 2021 - Spring 2022

Numerically solved the Lorenz system and the 2D heat equation and computed modified systems dependent on the originals. Built physics-informed and deep operator networks to learn the Lorenz and heat behaviors from the modified systems. Analytically proved convergence with notions from functional analysis and topology. Implemented in Python.

## Two-Dimensional Naiver-Stokes Equations

Spring 202.

Researched fluid dynamics and analytically solved the incompressible two-dimensional Navier-Stokes equations for pipe flow. Used finite-difference methods for obstacle and moving boundary problems. Implemented in Python and C.

#### Recurrent and Convolutional Neural Networks

Fall 2020

Built a nonlinear recurrent neural network that answered questions on text data. Built a convolution neural network that identified hand gestures from image data. Both networks achieved over 99% accuracy. Implemented in Python.

#### Function-Writing for Topics in Data Science

 $Fall\ 2019$ 

Researched discrete convolution, radial basis function interpolation, and principal component analysis. Wrote Python functions to perform each process using only NumPy. Verified the processes via SciPy and SciKit Learn packages.

# Topology Graduate Research Problem

Spring 2019

Researched the convergence of sequences in a topological space of functions to prove point-wise convergence. Used the results to prove the continuity of the evaluation map. Presented the proof orally to the topology professor.

## COMAP International Mathematical Contest in Modeling

Winter 2019

Assembled and led a team that modeled the growth, development, and impacts of a hypothetical dragon population using analytical and empirical approaches. Earned an Honorable Mention, placing in the top 22% among over 14,000 teams.

#### Differential Geometry Surface Project

Fall 2018

Developed interactive *Mathematica* code which computed the tangent plane at any point on a surface, allowing the user to drag the dynamically updating tangent plane across the surface.

## Disease Spread Model

Fall 2018

Modeled the spread of disease using stochastic processes that determined whether a given individual becomes infected on a given day. Implemented in Python and *Mathematica*.

# **Delivery Route Optimization**

Spring 2018

Derived and solved linear program which optimized delivery routes, minimizing the distance traveled between any number of nodes under physical and capacity constraints. Implemented in Python, Java, and *Mathematica*.