Gary Huang

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EDUCATION

University of Waterloo

Waterloo, ON

Bachelor of Software Engineering, Honours (BSE)

Sept 2021 – April 2026

EXPERIENCE

 Ford

Sept 2023 – Dec 2023

Software Engineer Intern

- Implemented **dynamic arrays** and thread safe **map** with **iterator pattern** to increase code reuse and eliminate data coherency bugs
- Optimized C++ code in node addon code base to improve system responsiveness by 125%
- Reduced serialised data size via struct packing, increasing data transfer speed by 30%

Genellipse

May 2022 – Aug 2022

Data Scientist Intern

- Extracted client information from insurance claim forms with 98% accuracy by applying a BERT machine learning model with OpenCV
- Developed core information requesting server to automate client's annuity claims using **Python**, deployed on **AWS Lambda** and **MySQL** server
- Verified server's functionality specification through Fuzzing Testing technique

Projects

Chess Engine $\mid C++$

https://github.com/garyhhj/chess-engine-v2

- Built a chess engine with **minimax algorithm** and **alpha-beta pruning** to increase search depth in the decision tree by **2.5** times
- Increased chess engine speed by over 500 times through the use of zobrist hashing, transposition tables, and bit manipulation
- Boosted chess.com account to over 1500 elo with over 90% win rate before getting banned

Pathfinding Visualizer | JavaScript, HTML/CSS https://github.com/garyhhj/pathfinding-visualizer

 A pathfinding visualizer for Dijkstra and A* pathfinding algorithms on a maze generator using prim's algorithm

Sorting Visualizer | JavaScript, HTML/CSS

https://github.com/garyhhj/sorting-visualizer

• A sorting visualizer for bubble sort, quick sort, merge sort, and heap sort algorithms

Chip8 Emulator $\mid C++, SDL2 \mid$

https://github.com/garyhhj/chip8

- Implemented cross platform CHIP-8 emulator virtual machine
- Simulated CPU and video graphics to execute games written in CHIP-8 Lang

Technical Skills

Languages: C++, Python, JavaScript, HTML/CSS, SQL Tools: OpenCV, SDL2, AWS, MySQL, Valgrind, Git